

# Digital Signal Processing

## An Overview of Complex Numbers

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## Example

- Consider throwing a ball straight up into air with an initial velocity ( $v_i$ ) of 9.8 meters/sec  
Height of ball ( $h$ ) at any instant of time ( $t$ )

$$h = \frac{-gt^2}{2} + v_i t \longrightarrow t = 1 \pm \sqrt{1 - h/4.9}$$

E.g., ball reaches  $h = 3$  meters twice:  $t = 0.38$  (going up),  $t = 1.62$  (going down)

- $h = 10 \longrightarrow t = ?$ 
  - Never in reality
- But  $h = 10 \longrightarrow t = 1 + \sqrt{-1.041}$  and  $t = 1 - \sqrt{-1.041}$ 
  - Contain square-root of a negative number
  - Called **complex numbers**

# The Complex Number System

- Every complex number is sum of two components
  - A **real part**: an ordinary number
  - An **imaginary part**: square-root of a negative number
- Imaginary part is usually reduced to an ordinary number times  $\sqrt{-1}$

## Example

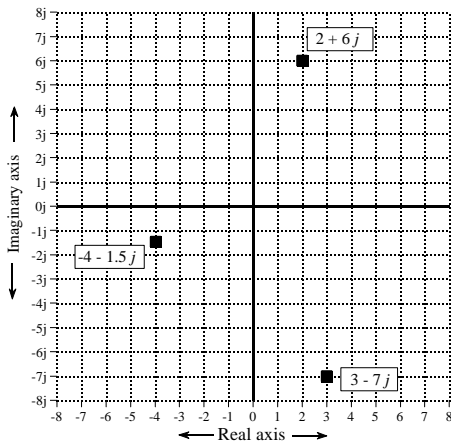
- Consider

$$\begin{aligned}t &= 1 + \sqrt{-1.041} \\ &= 1 + \sqrt{1.041}\sqrt{-1} \\ &= 1 + 1.02\sqrt{-1}\end{aligned}$$

- Real part: 1  
Imaginary part:  $1.02\sqrt{-1}$
- Abstract term  $\sqrt{-1}$  is given a special symbol: **j** (sometimes **i**)
- Therefore,  $t = 1 + 1.02j$

# The Complex Number System

- Complex numbers are represented by locations in a two-dimensional display called **complex plane**
  - Horizontal axis = real part of complex number
  - Vertical axis = imaginary part



# The Complex Number System

- In equations, a complex number is represented by a single variable

## Example

$$A = 2 + 6j$$
$$\operatorname{Re} A = 2, \operatorname{Im} A = 6$$

- Complex numbers follow the same algebra as ordinary numbers, treating  $j$  as a constant
- Addition, subtraction, multiplication, and division of complex numbers

$$(a + bj) + (c + dj) = (a + c) + j(b + d)$$

$$(a + bj) - (c + dj) = (a - c) + j(b - d)$$

$$(a + bj)(c + dj) = (ac - bd) + j(bc + ad)$$

$$\frac{(a + bj)}{(c + dj)} = \left( \frac{ac + bd}{c^2 + d^2} \right) + j \left( \frac{bc - ad}{c^2 + d^2} \right)$$

# The Complex Number System

- Complex conjugate

- A complex number with sign of imaginary part switched

$$Z = a + bj$$

$$Z^* = a - bj$$

- Some properties of complex numbers

- ① Commutative property

$$AB = BA$$

- ② Associative property

$$(A + B) + C = A + (B + C)$$

- ③ Distributive property

$$A(B + C) = AB + AC$$

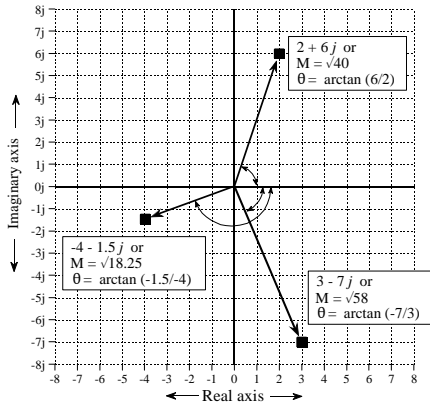
# Polar Notation

- Complex numbers can be expressed in two notations
  - Rectangular notation (which was just described)
  - Polar notation
- In polar notation
  - Magnitude
    - Length of vector starting at origin and ending at complex point
  - Phase angle
    - measured between this vector and positive x-axis
- Rectangular-to-polar conversion

$$M = \sqrt{(\operatorname{Re} A)^2 + (\operatorname{Im} A)^2}$$

$$\theta = \arctan \left[ \frac{\operatorname{Im} A}{\operatorname{Re} A} \right]$$

# Polar Notation



- Polar-to-rectangular conversion

$$\text{Re } A = M \cos(\theta)$$

$$\text{Im } A = M \sin(\theta)$$

- Using above equations

$$a + jb = M(\cos \theta + j \sin \theta)$$



- Euler's relation

$$e^{jx} = \cos x + j \sin x$$

- Rewriting equation

$$a + jb = M(\cos \theta + j \sin \theta)$$

using Euler's relation results in a **complex exponential**

$$a + jb = Me^{j\theta}$$

- Using exponential polar form makes multiplication and division simple

$$M_1 e^{j\theta_1} M_2 e^{j\theta_2} = M_1 M_2 e^{j(\theta_1 + \theta_2)}$$

$$\frac{M_1 e^{j\theta_1}}{M_2 e^{j\theta_2}} = \left[ \frac{M_1}{M_2} \right] e^{j(\theta_1 - \theta_2)}$$

- In Euler's relation

$$e^{jx} = \cos(x) + j \sin(x)$$

or  $e^{-jx} = \cos(x) - j \sin(x)$

one complex expression is equal to another complex expression

- This is not useful
- Rearranging relations

$$\cos(x) = \frac{e^{jx} + e^{-jx}}{2}$$

$$\sin(x) = \frac{e^{jx} - e^{-jx}}{2j} = \frac{j(e^{-jx} - e^{jx})}{2}$$

# Using Complex Numbers

- Question
  - How to use a mathematics that has no connection with everyday experience?
- Answer
  - Change physical problem into a complex number form
  - Manipulate complex numbers
  - Then change back into a physical answer
- Two ways that physical problems can be represented using complex numbers
  - Substitution
  - Mathematical equivalence

# Using Complex Numbers by Substitution

- Substitution
  - Takes two real physical parameters
  - Places one in real part of complex number and one in imaginary part
  - After mathematical operations, complex number is separated into its real and imaginary parts corresponding to physical parameters
- Substitution allows two values to be manipulated as a single complex number

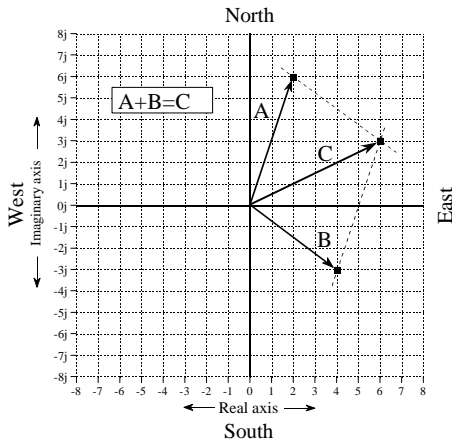
## Example

- A boat is pushed in one direction by wind, and in another direction by ocean current
- Resulting force is vector sum of two force vectors
- Use complex numbers
  - Place east/west coordinate into real part of a complex number
  - North/south coordinate into imaginary part
- Substitution allows us to treat each vector as a single complex number

# Using Complex Numbers by Substitution

## Example (Continued)

- Wind (2 parts to east, 6 parts to north)  $\rightarrow A: 2 + 6j$   
Ocean current (4 parts to east, 3 parts to south)  $\rightarrow B: 4 - 3j$   
Sum,  $C: 6 + 3j \rightarrow$  6 parts to east, 3 parts to north



# Using Complex Numbers by Substitution

- Substitution method is mathematically awkward
  - There is no equation, there is representation

## Example

- When A equals B, we know countless consequences:  $5A = 5B$ ,  $1 + A = 1 + B$ ,  $A/x = B/x$ , etc.
- When A represents B, without additional information, we know nothing
- E.g., when sinusoids are represented by complex numbers, we allow addition and subtraction, but prohibit multiplication and division

# Using Complex Numbers by Mathematical Equivalence

- Mathematical equivalence is a way of making complex numbers mathematically equivalent to physical problem

## Example

- In DSP, sine and cosine waves can be described as having a positive frequency or a negative frequency
  - Substitution method ignores negative frequencies
  - Since there are applications where negative frequencies are important, mathematical equivalence is of help here
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- This will be discussed throughout this course

-  STEVEN W. SMITH, *The Scientist & Engineer's Guide to Digital Signal Processing*, CALIFORNIA TECHNICAL PUB, 1997.