

# PA194 - Introduction to Service Science

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Tento projekt je spolufinancován Evropským sociálním fondem a státním rozpočtem České republiky.



INVESTICE DO ROZVOJE VZDĚLÁVÁNÍ

## This semester

- This round is a pre-release version
- All students are asked to participate
- After this round this lesson should be mandatory for all students of SSME
- Knowledge presented here will be examined at state exam
- The lessons are voluntary
- Written test at the end of the semester
  - 50% open and 50% optional questions

# History



SSME master study program was founded on Faculty of Informatics in 2008



Supported by IBM

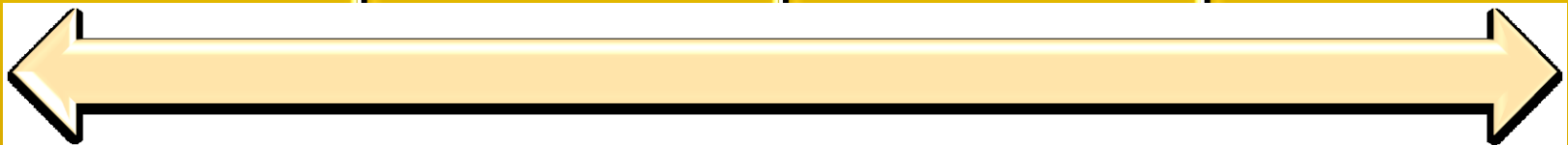
- Moraly
- Personaly



Main founder  
RNDr. Zdenko  
Staníček



2010 - EU donation to improve the programm



## Content

- Goods and Service Dominant Logic
- Role of information in in GDL and SDL
- Service systems and imperfect information
- Service system
- Dual service system
- Dynamic service system
- IT in SDL
- Software as a Service
- Marketing concepts in SDL
- Service Science, Management and Engineering

## Other topics do include

- Start ups in SDL
- Other implications of SDL
- Suggestions from the students?

## Introduction

- What is Service Science?
  - Founded by Jim Spohrer in 2004
  - The reaction to the reality in IT development
  - How to communicate with the customer to fulfill the right requests
- Everything is a service
  - Have you met Service Approach?

## What is it service?

- Output is intangible, hard to quantifiable and measurable
- Nonstorable
- Lack mobile
- Consumption runs together with the supply
- The customer is presented on the production
- The customer is often co-creator
- Hardly specifiable

## What is service?

- ☞ services are processes, performances, or experiences that one person or organization does for the benefit of another
- ☞ In all cases, service involves deployment of knowledge, skills, and competences that one person or organization has for the benefit of another, often done as a single, customized job (Lusch & Vargo)



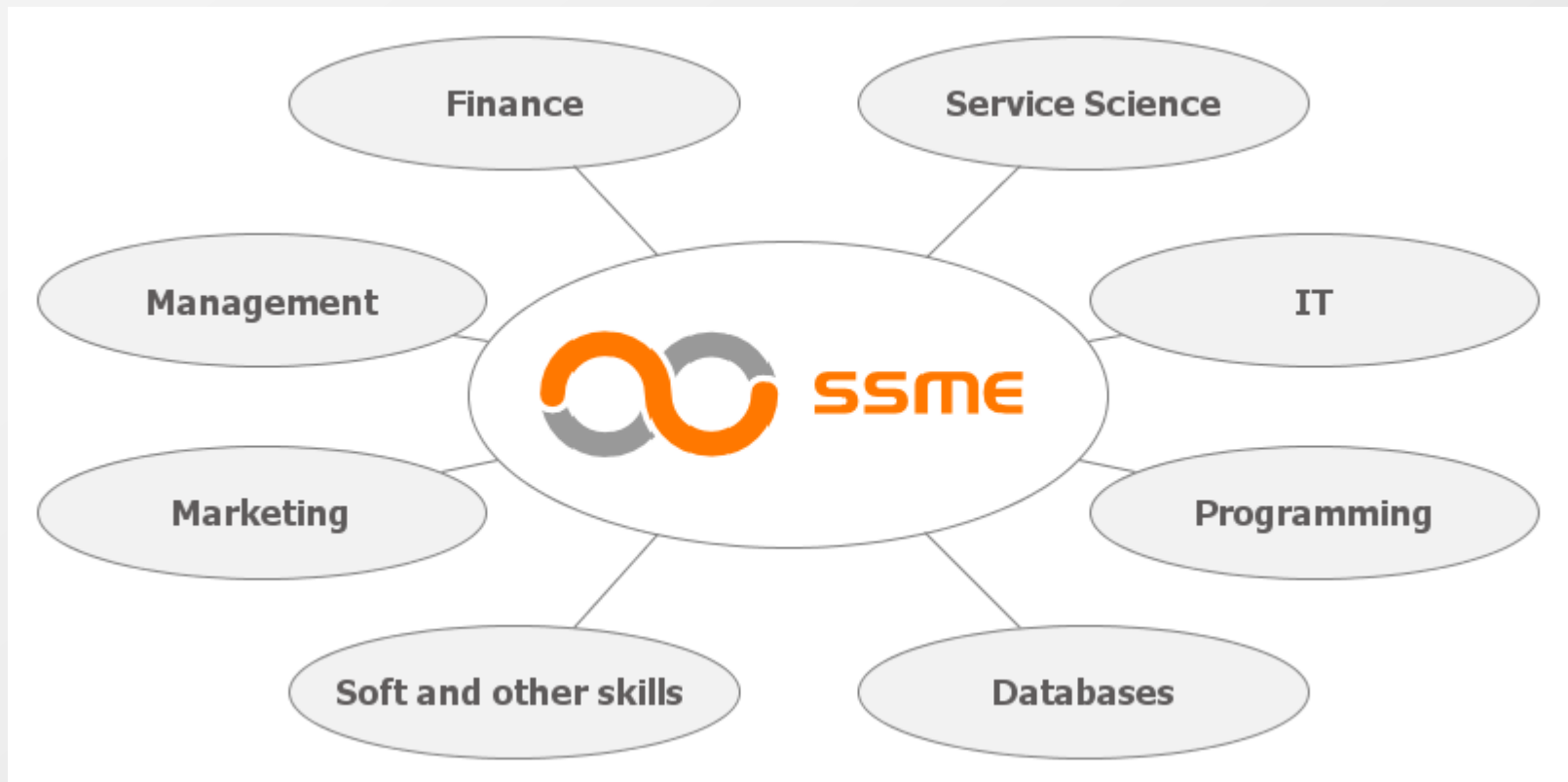
## What is science?

- to help service managers to achieve standardization
- assembly of standardized modular service elements in several "customizable" but highly predictable permutations.
- customers seek value standardization because it reduces variability and usually helps bring prices down.
- services in the digital economy employ standardization and mass customization.
- a new service definition might focus on the technical nature of modern day service

## Why Service Science and IT

- IT is a service
  - Outside and inside the company
- The main task of IT as a Service
  - To propose, impement and run the amount of tasks, suporting the realization goals of economics subjects
- The graduates of FI need to know more than IT
- They need to orientate in real problems

**Service Science, Management and Engineering master study program**



# X - shape professional

## I - shape

Deeply focused

Expert only in one branch

## Dash - shape

Interdisciplinary approach

Not expert, but is able to communicate with I-shapes

## T - shape

Multidisciplinary approach

Expert in one field, interdisciplinary in the others

## T - shape professionals



## T - shape

- Multidisciplinary education
- Four pillars of the branch
  - Information technologies
  - Economics and finance
  - Management and marketing
  - Soft and other skills
- The deep pillar (a leg of the T-shape) is IT
  - Databases
  - Programing
  - Security
  - Networking
  - The leg should be more dynamics than the roof

## Interim project

- Large praxis for the students - to gain experience in reality
- Business
  - For business partner
  - 5 months, 4 days per a week
- Research
  - For research or university partners
  - 10 months, 2.5 days per a week

## Conclusion

- Service Science is strongly related with IT
- Service Science changed the service market
- Service Science means different approach to the education
- T-shape education is necessary for the success on labour market