

Graph Mining for Automatic Classification of Logical Proofs

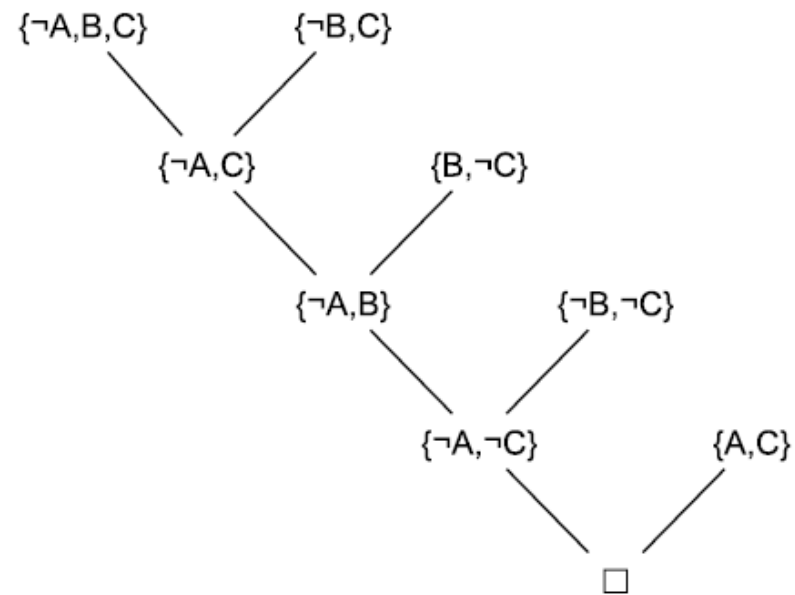
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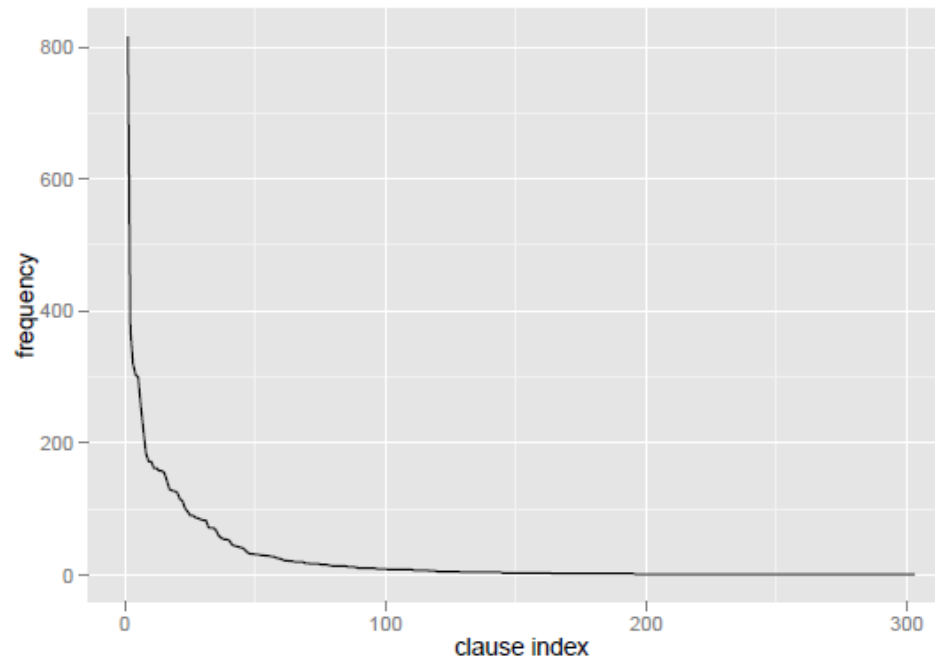
Data and data pre-processing

- ▶ 393 resolution proofs, correctness assigned by a teacher
 - ▶ 322 correct proofs
 - ▶ 71 incorrect proofs
- ▶ Common errors found by specialized scripts:
 - ▶ Resolving on two literals (see Figure)
 - ▶ Repetition of the same literal in a clause
 - ▶ Resolving on same literals



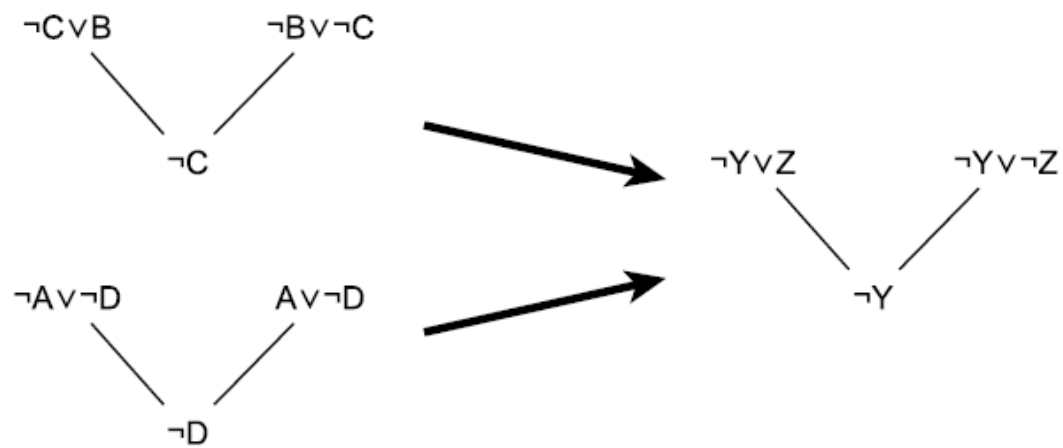
Mining subgraphs - first try

- ▶ Used algorithm: Sleuth
- ▶ Mining frequent subtrees with min. support 1% (infrequency of errors)
- ▶ Problems:
 - ▶ Inefficient on large datasets and/or large graphs
 - ▶ Different assignments of tasks (different propositional letters)



Mining subgraphs - new method

1. Extract all 3-node subgraphs (parents with the resolvent)
2. Perform generalization on these subgraphs
3. (Remove infrequent patterns)



Mining subgraphs - new method

- ▶ Ordering on list of literals based on number of negative and positive literals:
NegLiteral \times PosLiteral

$$\neg C, \neg B, A, C \longrightarrow (0,1)_A \leq (1,0)_B \leq (1,1)_C \longrightarrow A \leq B \leq C$$

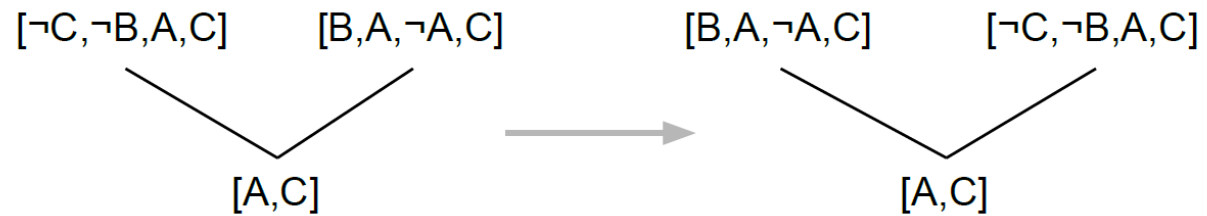
- ▶ Lexicographical ordering on the previous ordering - for node (clause) comparison

$$\begin{array}{ccc} \neg C, \neg B, A, C & (0,1) \leq (1,0) \leq (1,1) & \neg C, \neg B, A, C \\ \longrightarrow & \text{II} \quad \text{VI} & \longrightarrow \\ B, A, \neg A, C & (0,1) \leq (0,1) \leq (1,1) & B, A, \neg A, C \\ & & \text{VI} \end{array}$$

Mining subgraphs - new method

Procedure:

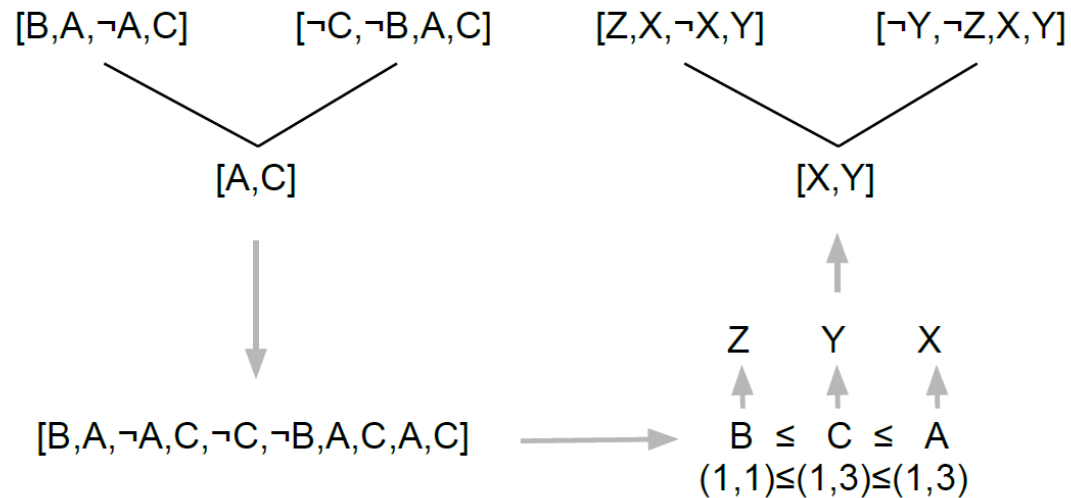
1. Compare parent nodes, smaller node will be first. For example:



Mining subgraphs - new method

Procedure:

1. Compare parent nodes, smaller node will be first
2. Merge literals from all nodes and create ordering among them (in case of a tie check ordering on nodes). Then assign variables to literal letters according to ordering. For example:



Mining subgraphs - new method

Procedure:

1. Compare parent nodes, smaller node will be first
2. Merge literals from all nodes and create ordering among them (in case of a tie check ordering on nodes). Then assign variables to literal letters according to ordering
3. Lexicographically reorder literals in each node. For example $Z, \neg Y$ and $\neg Y, Z$ should be same.

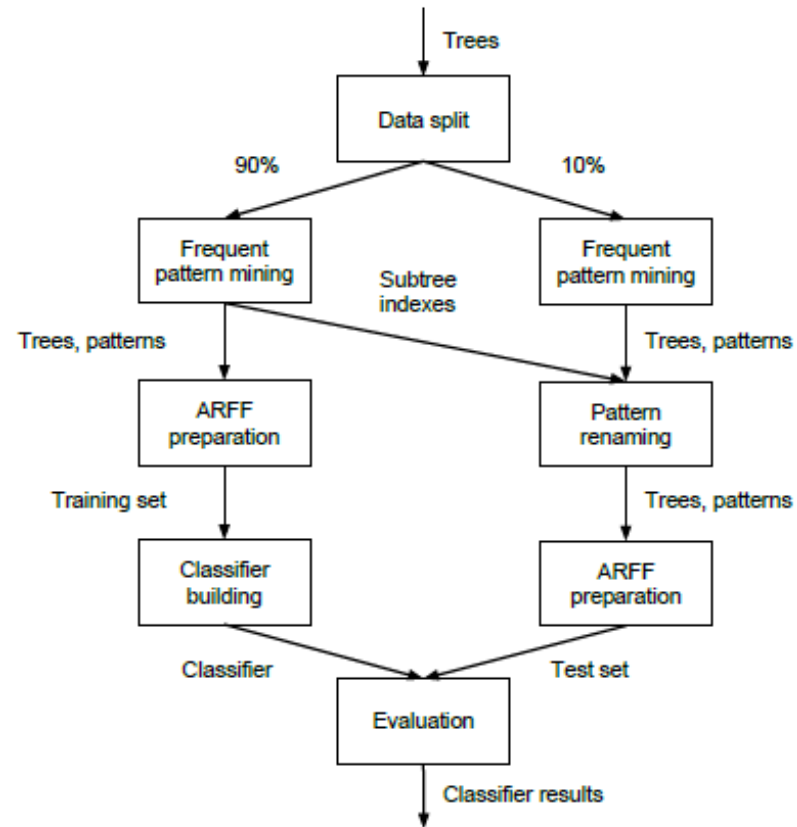
Experiments - classification

- ▶ Classes: *correct* or *incorrect* proof
- ▶ Every tree (proof) is represented by a set of its frequent subtrees according to a given minimum support value

pattern ₁	pattern ₂	...	pattern _m	class
true	false	...	false	incorrect
...	
false	true	...	true	correct

Experiments - classification

- ▶ Evaluation method:
 - ▶ 10-fold cross validation
- ▶ Classifiers: J48, SVM, ...



Experiments - classification

► Results:

Algorithm	Min. support (%)	Accuracy (%)	Precision (positive)	Recall (positive)	Precision (negative)	Recall (negative)
J48	0	97.2	0.970	0.997	0.986	0.862
Naive Bayes	1	96.7	0.965	0.997	0.986	0.832
SMO	0	97.5	0.973	0.997	0.988	0.873
IBk	5	96.7	0.970	0.991	0.955	0.862

Conclusion

- ▶ Generalized subgraphs provide a useful representation of resolution proofs
- ▶ It is possible to classify resolution proofs on the basis of this representation
 - ▶ This is appropriate if the classes are not assigned clearly
 - ▶ For precise specification of classes it is better to use some exact algorithm

Current work

- ▶ New data for analysis
- ▶ Explanation of errors in proofs
- ▶ Extension of generalization method
- ▶ Exploitation of temporal information
- ▶ Outlier detection

Thank you.