

### Multi-object Similarity Query Evaluation

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- Applications where we have
  - multiple samples of the search object
  - best match to any of the given objects
- Examples
  - Multiple camera shots
    - Tourist takes multiple pictures of a building
  - Face recognition
  - 3D scanned input



**Multi-object Query Definition** 

- Regular similarity query-by-example
  - one query object + parameters
- Multi-object query Q({q<sub>1</sub>, q<sub>2</sub>, ..., q<sub>n</sub>}, params)
  - several query objects + parameters
  - goal is to find the results that are best with respect to **any** of the query objects





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### State of the Art



- Relational databases
  - Optimizations for searching multiple values in indexes
- Text search
  - Special case: multiple query documents
    - Combined vector of keywords (cannot just boost the frequencies)
- Multi-modal search
  - Specialization of the technique:
    - Only one domain, *minimum* aggregation function
- Vector space approach
  - Compute a new single-query object
- Tree structure evaluation extension
  - Multiple paths of a tree are traversed



# (Multi-modal search)

**Base-line Approach** 

- Evaluate a separate query for each query object
- Merge the results
- Pros
  - Use engine without modification
  - Can evaluate any query
- Cons
  - Same part of the index is likely visited multiple times
  - Parallelization drawback





Result 2

 $\mathbf{q}_1$ 

Result 1

Merged result



## **Vector space approach**

- Compute a single query
  - Can be centroid of the queries or some specialized algorithm that utilizes other knowledge about the space
- Execute as normal single query
- Pros
  - Use engine without modification
- Cons
  - Need to specify the query merging algorithm
  - Approximation





## **Tree-based approach**

- Modify tree traversal
  - In each branch, traverse if any of the query objects matches

#### Pros

- Efficient, precise
- Data are accessed once
- Cons
  - Specialized structure is needed
  - Usable for "prunable" queries
    - such as range query
    - modification for kNN exists
      - traverse to most likely leaf for each query
      - use the radius to backtrack





#### Hash-based approach (M-Index)



- Inspired by the tree multi-object search
  - Compute the hash function for each query object
    - If a tree is used to compute the hash, use tree m-o-q
  - Expand the accessed buckets to the neighbors
    - Using the heuristic for computing the adjacent cell probability
  - Sort the buckets according to the minimum distance to the set of query objects
    - Could be incorporated into the heuristic?





#### Hash-based approach (M-Index)







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- Multi-object query
  - Potentially useful in various application
  - Not much studied in context of similarity search
- Algorithm for M-Index can be designed
  - Heuristic for finding the best-match buckets needs to be properly specified and evaluated
- Explore the properties of Voronoi space
  Can the promising cells be identified directly?

