



Improvements of Face Detection and Recognition

Combination of existing methods

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Outline

- Basic terms
 - Face detection and recognition
 - Quality evaluation
- Available software
- Face detection improvement
- Aggregated descriptors
- Face recognition improvement

Face detection problem



- Goal is to put an ellipse on the place where a face is
- **Recall**: how many faces out of real faces were detected?
(100 %)
- **Precision**: how many faces out of detected ones represent real faces?
(66,7 %)

Face recognition problem

- In general, the ability to answer the question “is it the same person in these two images?”
- In practice, **sorting** faces according to the **similarity** with respect to a query
- **Similarity expressed via distance function**
- Example: 21 photos of person “00003”, 10-NN query
- Recall = $4 / 21 = 19 \%$,
- Precision = 40 %

Distance	Person id
0	00003
8932	00003
9145	00003
9167	00003
9277	00750
9281	00765
9282	00972
9283	00695
9285	00772
9286	00750

Available software

- OpenCV
 - Opensource, MPEG7 descriptors, **metric** properties
 - Can make **descriptor from an arbitrary picture**

- Luxand, Neurotechnology (Verilook)
 - Commercial software, own descriptors
 - Recognition **only** of faces **detected by its own**

Detection improvement

- Based on **compliance** of pieces of software
 - Compliance means sufficient overlay of detected areas
- Recommended variant: compliance of at least two out of all pieces of software
 - Precision nearly 100 %
- Aggregated descriptor
 - Holds several descriptors of the **same face**

Aggregated face descriptor – our variant

- Encapsulated objects
 - MPEG7 descriptor
 - Luxand descriptor
 - Verilook descriptor
- MPEG7 descriptor is **always present**
 - Can be added via crop made according to the Luxand or Verilook descriptor

Face detection results

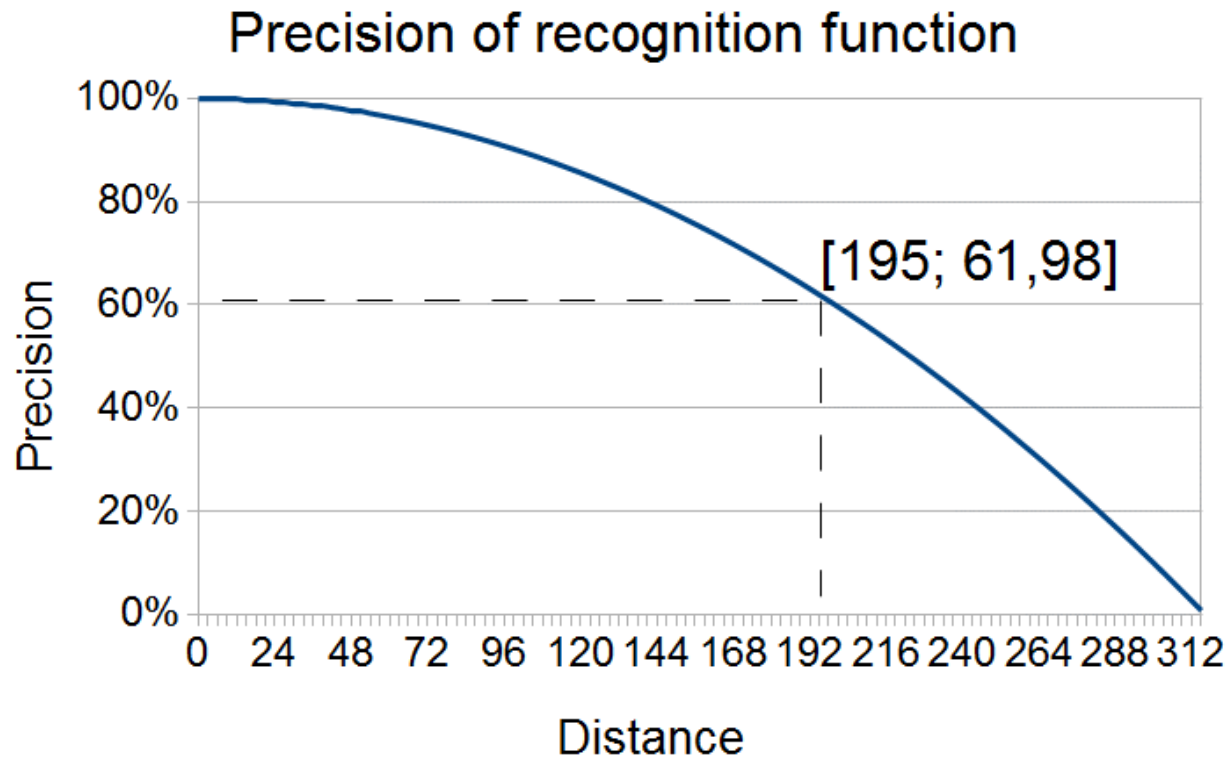
Name	Recall ¹	Precision ¹	Recall ²	Precision ²
Open CV (OCV)	55 %	89 %	92 %	86 %
Luxand	63 %	83 %	95 %	94 %
Neurotechnology (Verilook)	73 %	84 %	100 %	96 %
Aggregated extractor	62 %	98 %	97 %	100 %

¹ 1260 small faces, low quality ² 66 big faces, high quality

Recognition improvement

- Distance between Aggregated descriptors
 - Combination of several distances between encapsulated objects (**partial distances**)
 - Some partial distances may be missing
- Normalization of each partial distance by a precision
- Use minimal value of normalized partial distances

Distance normalization



- Precision is measured
- Need of **training sample data**

- Normalization function: $\text{norm}(d) = 1 - p$

- Illustration:

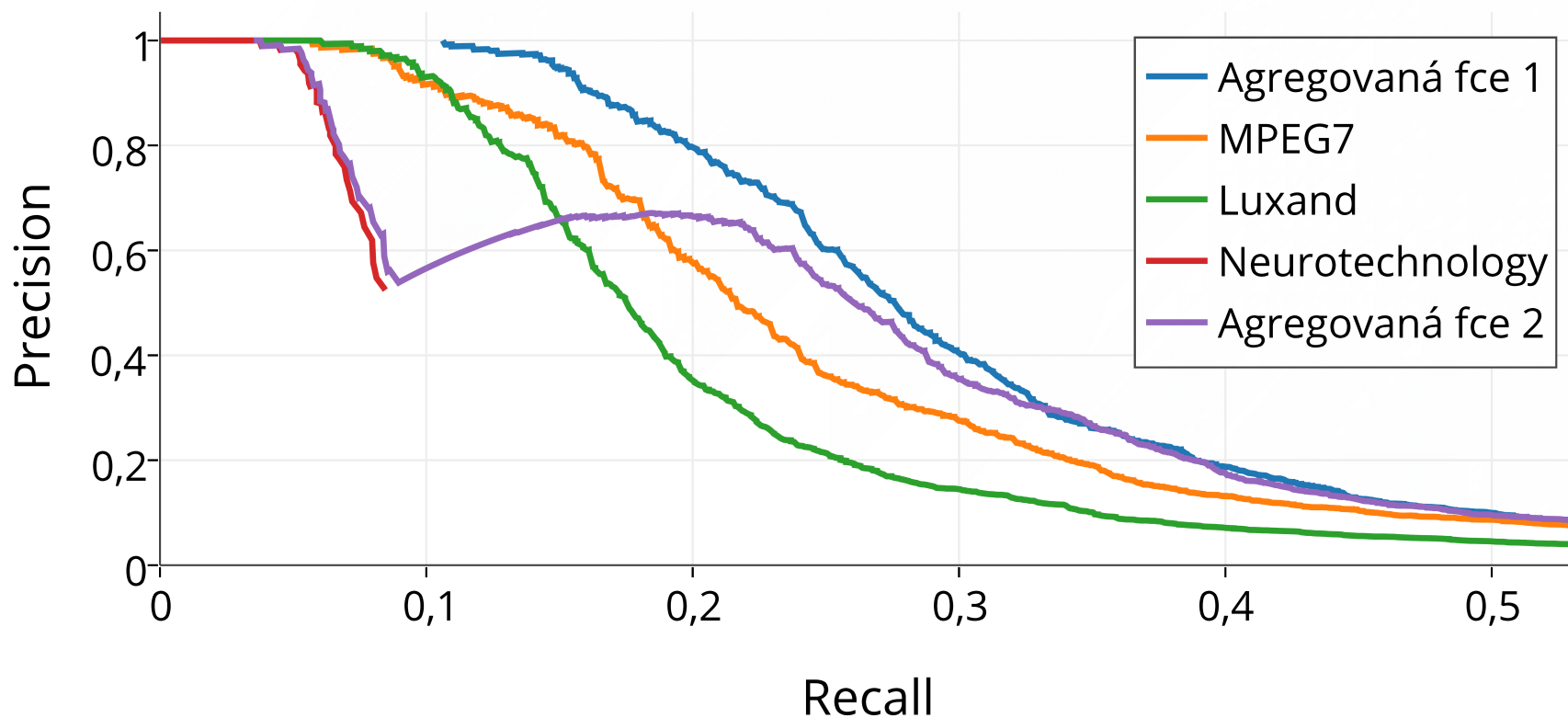
distance 195 is normalized to $1 - 0,6198 = 0,3802$

Training data problem

- Cons:
 - Normalization strongly **depends** on a dataset
 - It's suitable to provide own training sample
 - User must **identify faces** (abstract id, name, ...)
- Pros:
 - High precision of face detection may be used
 - Face id in file path for images with one face
 - Training data may be **very small** to provide good results

Real testing sample – 753 small images

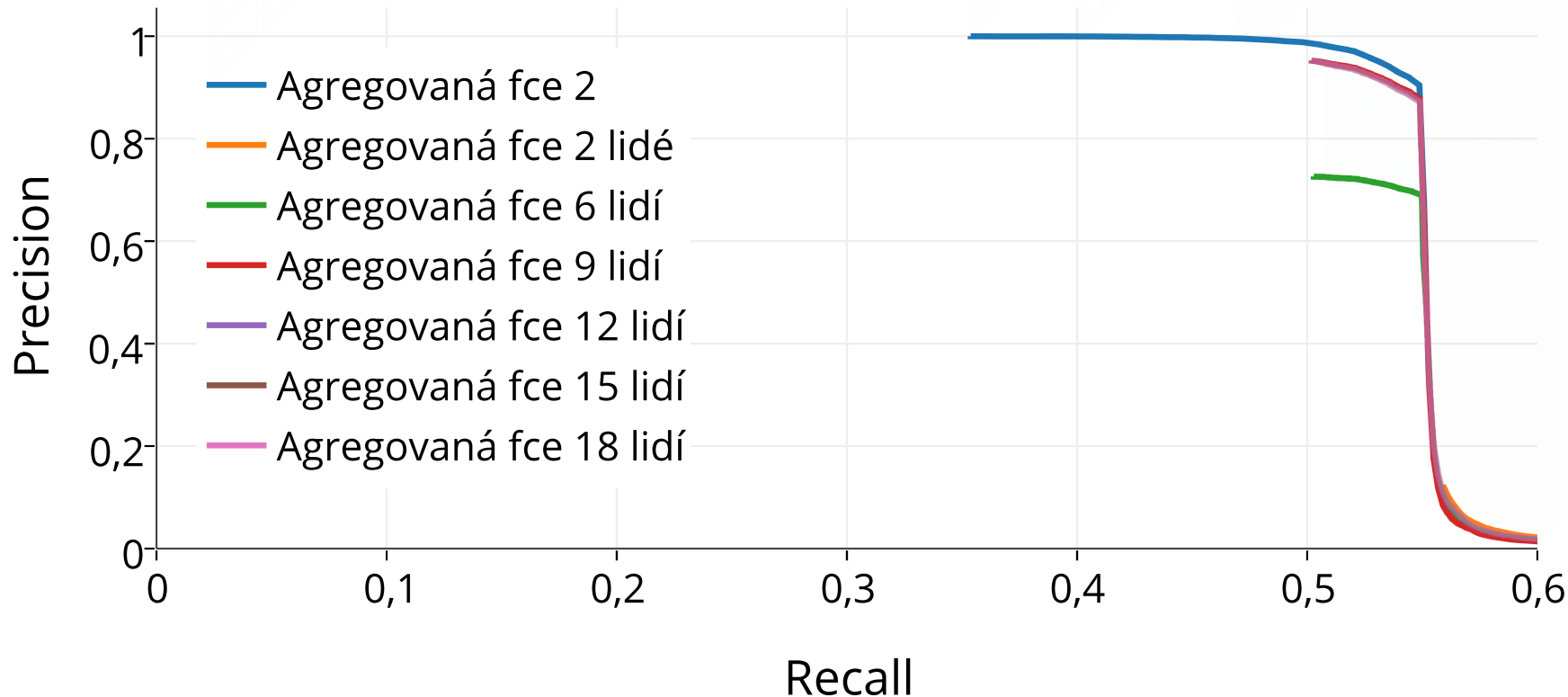
Úspěšnost rozpoznávání na datové kolekci Celebs



Results with small training datasets

- FERET: 998 people, 6 379 faces (red: 9 people, 224 faces)

Úspěšnost rozpoznávání na datové kolekci FERET



Performance boost

- **Index** build on Aggregated descriptors using MPEG7 distance function (needs metric properties)
- **Candidates selection** (logarithmic complexity)
- Overrank according the aggregated distance function

The background of the slide is a solid dark blue color. Overlaid on this are several sets of thin, white, curved lines that create a sense of motion and depth. These lines are arranged in a way that suggests a three-dimensional, wavy surface, similar to a wireframe model of a curved object or a stylized representation of a landscape feature like a hill or a wave. The lines are most concentrated in the upper half of the image and become more sparse and faint towards the bottom.

Thank you for your attention