

PV204 Security Technologies



Overview of the subject

Petr Švenda & Zdeněk Říha & Vít Bukač &
Václav Lorenc & Milan Brož



Requirements

- **Basic knowledge of computer networks**
- Basic knowledge in applied cryptography and IT security
- User-level experience with Windows and Linux OS, ability to configure tools and/or interfaces
- Practical experience in programming with imperative languages like C/C++ or Java

Organization

- Lectures + seminars + assignments + project + exam
- Assignments
 - Assigned regularly (nearly) every week
 - individual work of each student
 - expected workload: 4+ hours/week/participant
 - Network lab available to students
- Project
- Exam
 - Written exam, mostly open questions

Project organization

- Groups of several (usually three) students
- Project defense / report
- Expected workload: 16 hours/project/participant
- Theme: design and implement simple security application with aid secure hardware (two factor auth)

Grading

- Credits
 - 2+2+2 credits, plus 2 for the final exams
- Points
 - Homework (30) – min 15 required
 - Project (30) – min 15 required
 - Written exam (90)
- Grading
 - A \geq 90% of maximum number of points
 - B \geq 80% of maximum number of points
 - C \geq 70% of maximum number of points
 - D \geq 60% of maximum number of points
 - E \geq 50% of maximum number of points
 - F < 50% of maximum number of points

Attendance

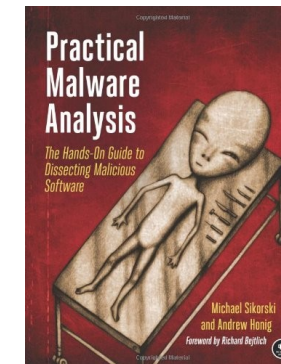
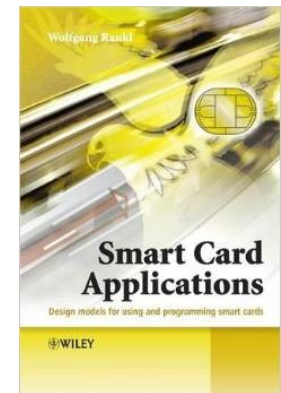
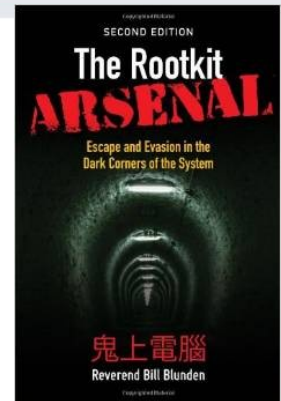
- Lectures
 - Attendance not obligatory, but highly recommended
 - Not recorded (small lecture room without video facilities)
- Seminars
 - Attendance obligatory
 - Absences must be excused at the department of study affairs
 - 2 absences are ok
- Assignments and projects
 - Done during students free time (e.g. at the dormitory)
 - Access to network lab and CROCS lab is possible
 - Some assignments indeed require access to the network lab

Course resources

- Lectures (PDF) available in IS
 - IS = Information System of the Masaryk University
- Assignments (what to do) available in IS
 - Submissions done also via IS
- Additional tutorials/papers/materials from time to time will also be provided in IS
 - To better understand the issues discussed
- Recommended literatures
 - To learn more ...

Recommended literature

- Bill Blunden. *The Rootkit Arsenal: Escape and Evasion in the Dark Corners of the System*. Wiley; 1 edition, 2007. ISBN-10: 1593272901.
- Wolfgang Rankl, Kenneth Cox. *Smart Card Applications: Design models for using and programming smart cards*. ISBN-10: 047005882X
- Michael Sikorski, Andrew Honig. *Practical Malware Analysis: The Hands-On Guide to Dissecting Malicious Software*. No Starch Press; 1 edition, 2012. ISBN-10: 1593272901.



Plagiarism

- Homeworks
 - Must be worked out independently by each student
- Projects
 - Must be worked out by a team of 3 students
 - Every team member must show his/her contribution
- Plagiarism, cut&paste, etc. is not tolerated
 - Plagiarism is use of somebody else words/programs or ideas without proper citation
 - IS helps to recognize plagiarism
 - If plagiarism is detected student is assigned -5 points
 - In more serious cases the Disciplinary committee of the faculty will decide