

# PV204 Security technologies

Trusted element, side channels attacks



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# The masterplan for this lab

- Implementation of modular exponentiation (RSA)
  1. Understand naïve and square&multiply algorithm
    - Toy example with integers (32 bits)
  2. Understand how to measure operation (`clock()`)
    - Pre-prepared functions – console or file output
    - Visualization of multiple measurements (R, <http://plot.ly>)
    - What can be inferred from measurements
  3. Use large datatype MPI instead of int ( $> 10^2$  bits)
  4. Understand blinding as protection technique
  5. Homework

# Naïve vs. square and multiply algorithm

- SideChannelExercise.zip source code from IS
- Inspect naïve and square&multiply algorithm
  - Limited to integers (unsigned long) for simplicity
- Measure timings
  - Pre-prepared measurement functions
    - measureExponentiation()
    - clock() used for measurement (1ms granularity)
- Identify dependency of algorithm on secret value

# Naïve modular exponentiation algorithm

```
typedef unsigned long ULONG;
const int ULONG_LENGTH = sizeof(ULONG);
```

```
ULONG naiveExponentiation(ULONG message, ULONG exponent, ULONG modulus) {
    ULONG result = message;
    for (int i = 1; i < exponent; i++) {
        // result = (result * message) % modulus; // this may cause type overflow
        result *= message;
        result %= modulus;
    }
    return result;
}
```

- What is disadvantage of this algorithm?
- Is algorithm vulnerable to timing side-channel?
- Is algorithm vulnerable to another side-channel?

```
typedef unsigned long ULONG;
const int ULONG_LENGTH = sizeof(ULONG);

ULONG squareAndMultiply(ULONG message, ULONG exponent, ULONG modulus) {
    // Obtain effective length of exponent in bits
    int sizeExponent = ULONG_LENGTH;
    ULONG mask = 1;
    ULONG bit = 0;
    for (int i = 0; i < ULONG_LENGTH * 8; i++) {
        bit = exponent & mask;
        if (bit != 0) { sizeExponent = i + 1; }
        mask <<= 1;
    }
    // Compute square and multiply algorithm
    ULONG result = 1;
    for (int i = sizeExponent - 1; i >= 0; i--) {
        //result = (result * result) % modulus; // this may cause type overflow
        result *= result;
        result %= modulus;
        if ((exponent & (1 << i)) != 0) { // given bit is not 0
            // result = (result * message) % modulus; // this may cause type overflow
            result *= message;
            result %= modulus;
        }
    }
    return result;
}
```

# Square&multiply algorithm

- Pre-prepared function squareAndMultiply()
- What is advantage of this algorithm?
- Is algorithm vulnerable to timing side-channel?
- Which part of code is dependent on secret value?
- measureExponentiation(**65535, 65535, 10000003L, SQUAREANDMULTIPLY**);
  - What is the time required to complete operation?
  - What are implication for attacker's ability to mount timing attack?
- How to mask dependency on secret exponent?
- Is int (ULONG) enough for cryptographic security?

# Big integers (MPI from PolarSSL)

- 32 bits are not enough, 4096 is recommended
  - No native type in C/C++, use PolarSSL's MPI

```
void squareAndMultiplyMPI(const mpi* message, const mpi* exponent, const mpi* modulus,
                           mpi* result) {
    // Obtain length of exponent in bits
    int sizeExponent = 0;
    int maxBitLength = mpi_size(exponent) * 8;
    for (int i = 0; i < maxBitLength; i++) {
        if (mpi_get_bit(exponent, i) != 0) { sizeExponent = i + 1; }
    }
    // Compute square and multiply algorithm
    mpi_lset(result, 1);
    for (int i = sizeExponent - 1; i >= 0; i--) {
        mpi_mul_mpi(result, result, result); // result *= result;
        mpi_mod_mpi(result, result, modulus); // result %= modulus;
        if (mpi_get_bit(exponent, i) != 0) { // given bit is not 0
            mpi_mul_mpi(result, result, message);
            mpi_mod_mpi(result, result, modulus);
        }
    }
}
```

# Create large pseudo-random MPI

```
mpi message; mpi_init(&message);
mpi exponent; mpi_init(&exponent);
mpi modulus; mpi_init(&modulus);

// Cryptographically large number (2048b)
const int NUMBER_SIZE = 256;
// Init with pseudorandom values (prng will always start with same value)
mpi_fill_random(&message, NUMBER_SIZE, generateRNG, NULL);
mpi_fill_random(&exponent, NUMBER_SIZE, generateRNG, NULL);
mpi_fill_random(&modulus, NUMBER_SIZE, generateRNG, NULL);
// Fix MSb and LSB of modulus to 1
modulus.p[0] |= 1; mpi_set_bit(&modulus, 1, 1);

measureExponentiationMPI(&message, &exponent, &modulus, SQUAREANDMULTIPLY);
```

# Measure times with MPI

- Operation with large MPI can be measured
  - 100s-1000s ms
- Visualize histogram of multiple measurements
  - Pre-prepared measurements functions with file output
    - `measureExponentiationRepeat()`
  - <https://plot.ly> (Histogram, Traces->Range/bins 1)
- Try repeated measurement with same data
- Try repeated measurement with different data
- Are measured times constant? Why?

# Fix: Blinding

- Create `squareAndMultiplyBlindedMPI()` as improved version of `squareAndMultiplyMPI()`
  1. Generate random value  $r$  and compute  $r^e \bmod N$
  2. Compute blinded ciphertext  $b = c * r^e \bmod N$
  3. Decrypt  $b$  and then divide result by  $r$

$$(r^e \cdot c)^d \cdot r^{-1} \bmod n = r^{ed} \cdot r^{-1} \cdot c^d \bmod n = r \cdot r^{-1} \cdot c^d \bmod n = m.$$

# Homework

- Finalize implementation of blinding of argument with MPI
- Create unit tests that will verify identical functionality
  - squareAndMultiplyMPI and squareAndMultiplyBlindedMPI
- Perform analysis of blinded and non-blinded version
  - Timing results for 1000 measurements
  - Visualized histograms
  - Scenario 1: Same data
  - Scenario 2: Same exponent, low hamming weight of data
  - Scenario 3: Same exponent, high hamming weight of data
  - Scenario 4: Low/high hw exponent and random data
- Discuss the difference observed
- Discuss feasibility of attack against non-blinded version

# Homework – what to submit

- Source code of your blinded operation
- Test showing that it computes correctly
- 2 pages of text and figures
  - Visualized measurements (histograms, 4 scenarios)
  - Discussion of difference observed
  - Discussing of feasibility of attack against blinded/non-blinded implementation
- Submit **before 4.3. 6:00am** into IS HW vault