

PB173 - Tématický vývoj aplikací v C/C++

Domain specific development in C/C++

Skupina: [Aplikovaná kryptografie a bezpečné programování](#)

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Block cipher modes for Authenticated Encryption

Modes for authenticated encryption

- Encryption preserves confidentiality but not integrity
- Common integrity functions (like CRC) protect against **random** faults
- Cryptographic message integrity protects **intentional** errors

Confidentiality, integrity, privacy

- Message confidentiality [encryption]
 - attacker is not able to obtain info about plaintext
- Message integrity [MAC]
 - attacker is not able to modify message without being detected (PTX, CTX)
- Message privacy [encryption]
 - attacker is not able to distinguish between encrypted message and random string
 - same message is encrypted each time differently

Encryption and MAC composition

- Modes for block ciphers (CBC, CTR, CBC-MAC)
- Compositions (encryption + MAC)
 - encrypt-and-mac [$E_{K_e, K_m}(M) = E_{K_e}(M) \parallel T_{K_m}(M)$]
 - can fail with privacy and authenticity
 - mac-then-encrypt [$E_{K_e, K_m}(M) = E_{K_e}(M \parallel T_{K_m}(M))$]
 - can fail with authenticity
 - encrypt-then-mac [$E_{K_e, K_m}(M) = E_{K_e}(M) \parallel T_{K_m}(E_{K_e}(M))$]
 - always provides privacy and authenticity
- Parallelizability issue
- Authenticated-encryption modes (AE)
 - special block cipher modes for composed process

Usage scenarios

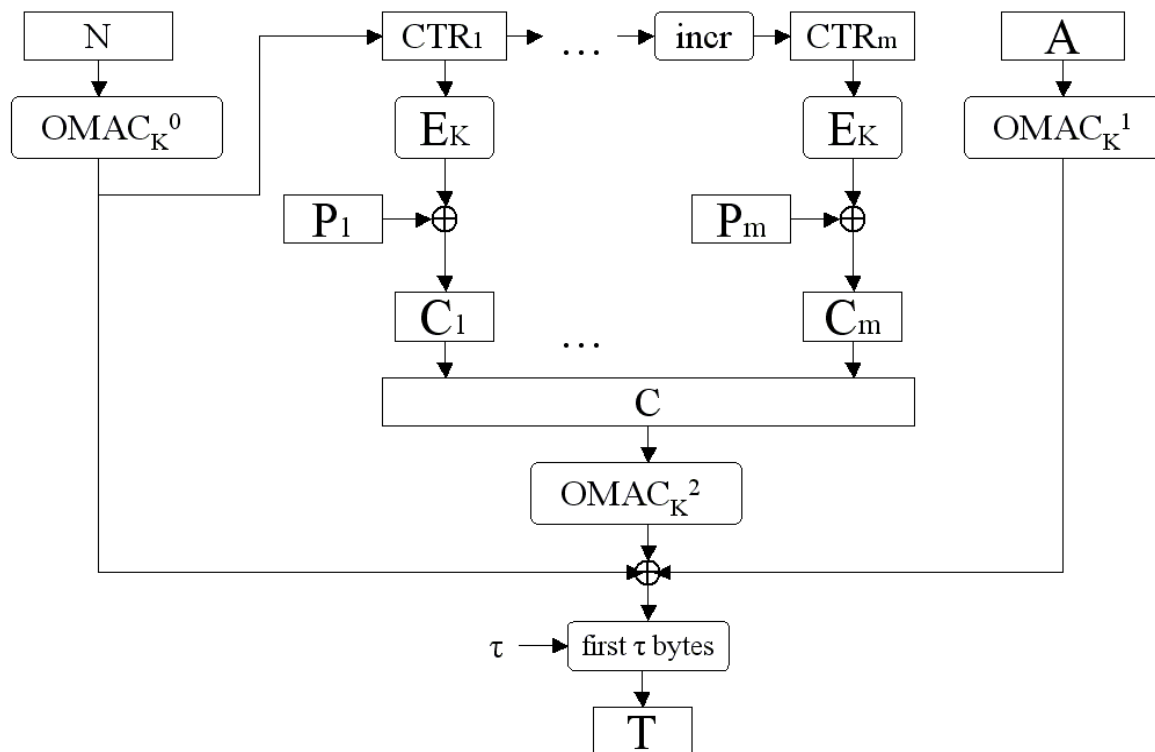
- Powerful, parallelizable environments
 - hardware accelerators
- Powerful, but almost serial environments
 - personal computer, PDA
- Restricted environments
 - smart cards, microcontrollers, IoT
- Different scenarios have different needs

Important features for AE modes

- Provable security
- Performance, paralelizability, memory req.
 - important for high-speed encryption, SC
- Patent
 - early AE modes are patented
- Associated data authentication
 - authentication of non-encrypted part
- Online, incremental MAC, number of keys, endian dependency ...
- <http://blog.cryptographyengineering.com/2012/05/how-to-choose-authenticated-encryption.html>
- www.fi.muni.cz/~xsvenda/docs/AE_comparison_ipics04.pdf

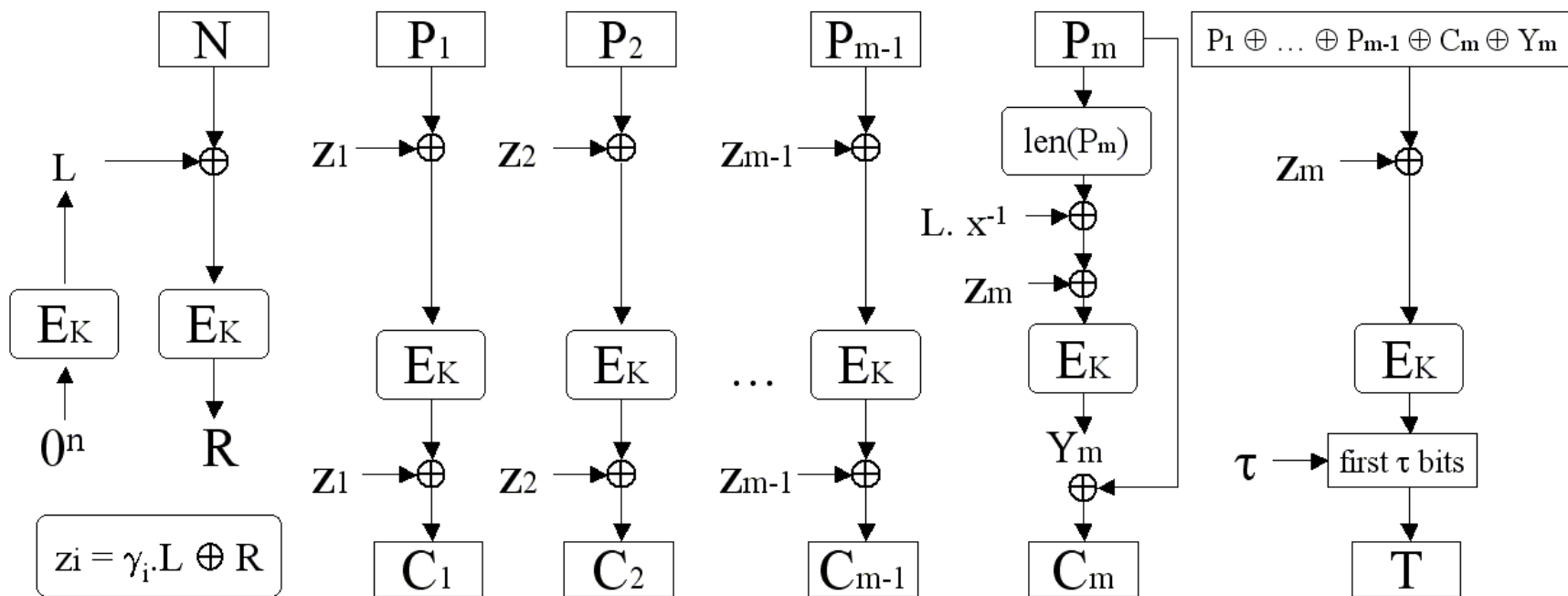
EAX mode

- Encrypt-then-mac composition
- Provable secure, unpatented



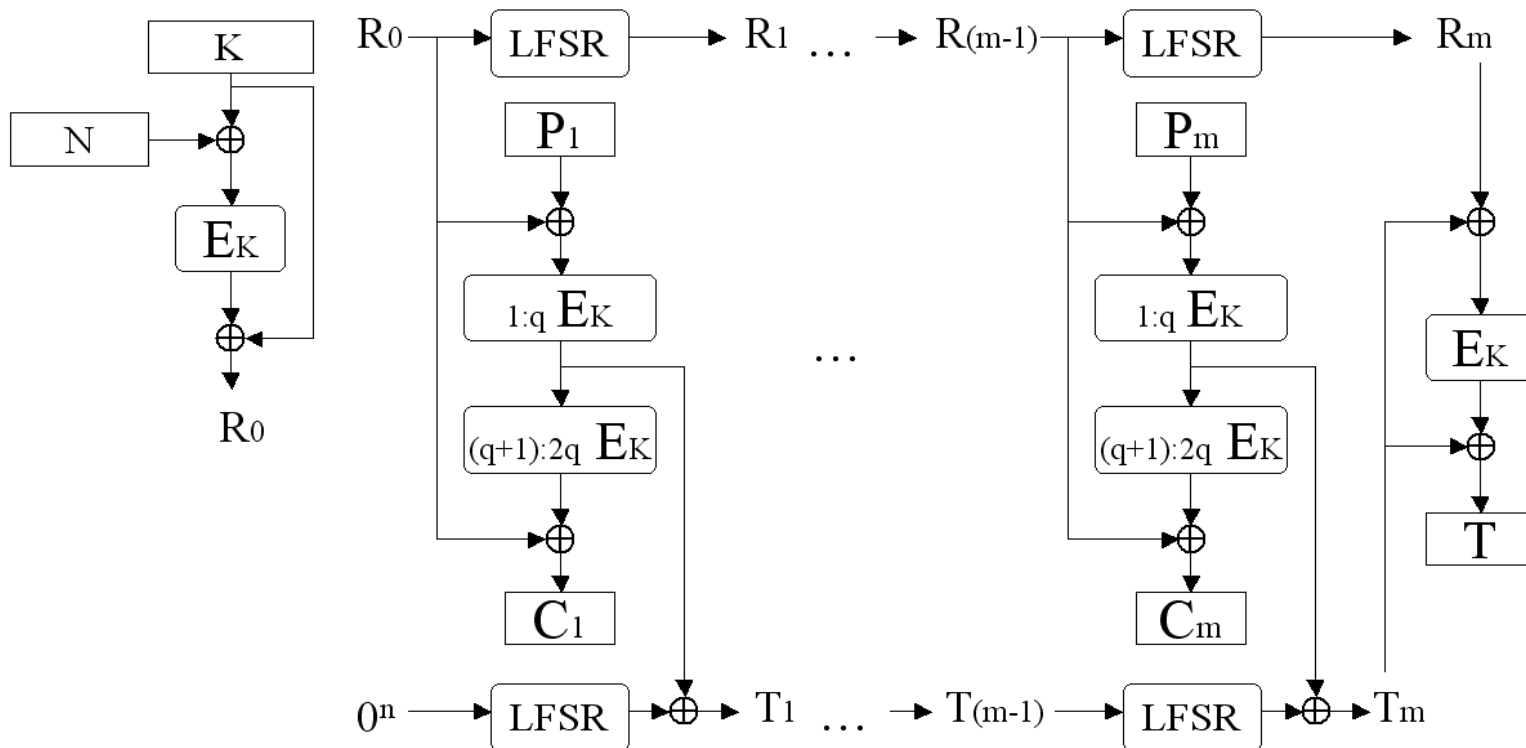
Offset CodeBook mode (OCB)

- Memory efficient, fast mode
- Provable secure, but patented



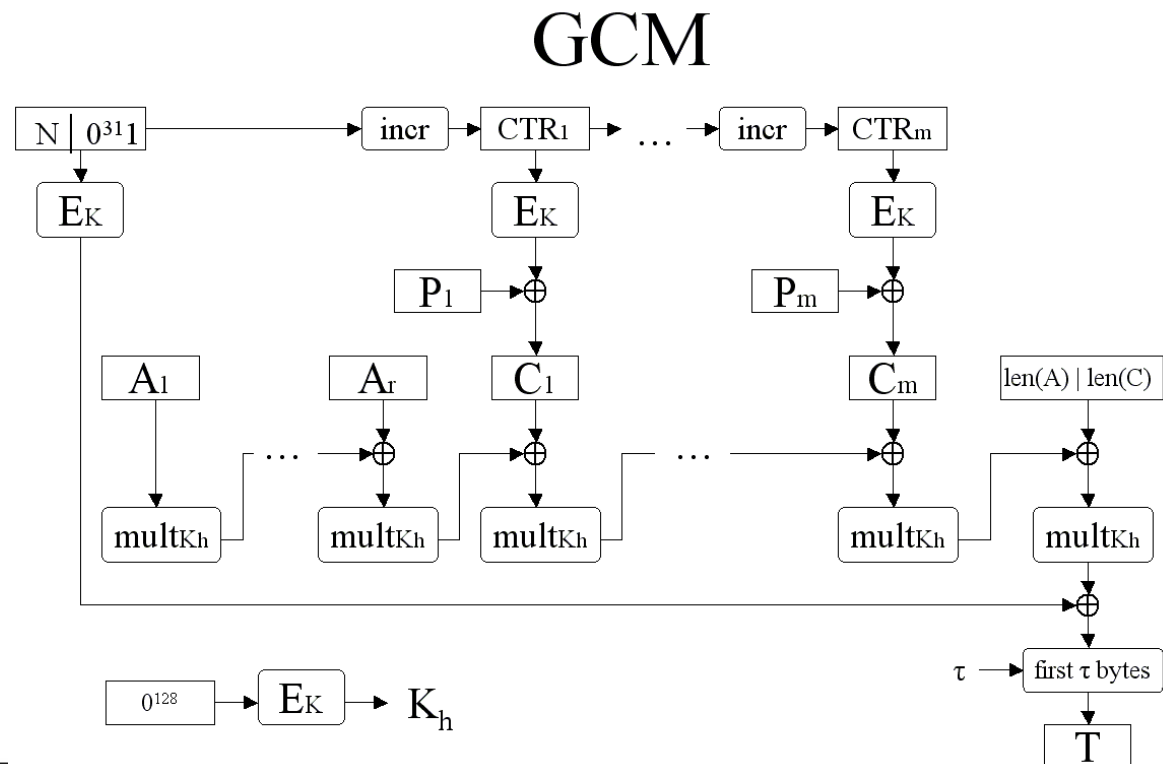
Cipher-State mode (CS)

- Memory efficient, fast mode, unpatented
- Not provable secure (inner state of cipher)



Galois/Counter Mode (GCM)

- Need pre-computed table (4kB-64kB)
- fast mode, provable secure, unpatented, **NIST standard**
- <http://csrc.nist.gov/publications/nistpubs/800-38D/SP-800-38D.pdf>



Implementation: AES-GCM from mbedTLS

- gcm.h, gcm.c

```
int gcm_init( gcm_context *ctx,  
             const unsigned char *key,  
             unsigned int keysize );
```

```
int gcm_crypt_and_tag( gcm_context *ctx,  
                      int mode, // GCM_ENCRYPT (alternatively GCM_DECRYPT)  
                      size_t length,  
                      const unsigned char *iv,  
                      size_t iv_len,  
                      const unsigned char *add, // authenticated, but not encrypted  
                      size_t add_len,  
                      const unsigned char *input, // authenticated and encrypted  
                      unsigned char *output, // encrypted data  
                      size_t tag_len,  
                      unsigned char *tag );
```

```
int gcm_auth_decrypt( gcm_context *ctx,  
                    size_t length, // length of input data  
                    const unsigned char *iv,  
                    size_t iv_len,  
                    const unsigned char *add, // authenticated, but not encrypted  
                    size_t add_len,  
                    const unsigned char *tag, // authenticator (MAC value)  
                    size_t tag_len,  
                    const unsigned char *input, // encrypted data  
                    unsigned char *output ); // decrypted data
```

CAESAR competition

- <http://competitions.cr.yt.to/caesar-submissions.html>

Cryptographic competitions

Introduction Secret-key cryptography Disasters Features	CAESAR submissions	
	candidate	designers
	ACORN: v1	Hongjun Wu
	++AE: v1.0 analysis parameters	Francisco Recacha
	AEGIS: v1	Hongjun Wu, Bart Preneel
	AES-CMCC: v1 v1.1	Jonathan Trostle
	AES-COBRA: v1 withdrawn	Elena Andreeva, Andrey Bogdanov, Martin M. Lauridsen, Atul Luykx, Bart Mennink, Elmar Tischhauser, Kan Yasuda
	AES-COPA: v1	Elena Andreeva, Andrey Bogdanov, Atul Luykx, Bart Mennink, Elmar Tischhauser, Kan Yasuda
	AES-CPFB: v1	Miguel Montes, Daniel Penazzi
	AES-JAMBU: v1	Hongjun Wu, Tao Huang
Focused competitions: AES eSTREAM SHA-3 PHC CAESAR	AES-OTR: v1	Kazuhiko Minematsu
	AEZ: v1 security	Viet Tung Hoang, Ted Krovetz, Phillip Rogaway
	Artemia: v1 proof addendum	Javad Alizadeh, Mohammad Reza Aref, Nasour Bagheri
	Ascon: home v1	Christoph Dobraunig, Maria Eichlseder, Florian Mendel, Martin Schl�affer
	AVALANCHE: v1 corrections	Basel Alomair
	Calico: v8	Christopher Taylor
	CBA: v1 v1-1	Hossein Hosseini, Shahram Khazaei
	CBEAM: r1 withdrawn	Markku-Juhani O. Saarinen
	CLOC: v1	Tetsu Iwata, Kazuhiko Minematsu, Jian Guo, Sumio Morioka
	Broader evaluations: CRYPTREC NESSIE	
CAESAR details:		
Submissions		
Call for submissions		
Call draft 5		
Call draft 4		
Call draft 3		
Call draft 2		
Call draft 1		
Committee		
Frequently asked questions		

Conclusions

- Composition of ENC and MAC can fail
 - encrypt-then-mac provable secure
 - specially designed composed modes
- One of the most promising mode is patented (OCB)
 - fast alternative GCM, CS
 - Searching for new modes (CAESAR competition)
- Suitable mode depends on usage
 - parallelizability, memory
 - specific needs (online, incremental MAC)

PRACTICAL ASSIGNMENT

Practical assignment

- Presentation of results from 2 weeks ago
- Functions to be implemented (and tested!)
 - new user registration (in: user name / password, out: status)
 - user authentication to server (in:user/pass, out: status)
 - obtain list of other online users (out: formatted list – JSON?)

Practical assignment - client

- Update your implementation of server functions based on feedback
 - And add into GitHub repo
- Create implementation of basic **client** process
 - No network communication yet, just methods + tests!
- Functions to be implemented (and tested!)
 - Login user (client side) (in: user name / password, out: status)
 - => prepared structure to be send to server
 - Prepare protected message for another user (in: user identification, session context (keys, counters...), out: protected message, status)
 - Encryption, MAC, Use suitable Authenticated Encryption mode
 - Update session context
 - Unprotect message from another user (in: protected message, session context (keys, counters...), out: unprotected message, status)
 - Think how to handle errors
- Don't forget to document functions in JavaDoc-style

Submissions, deadlines

- Upload application source codes as single zip file into IS Homework vault (Crypto - 5. homework (AE))
 - Zip file from current version of repo
- **DEADLINE 3.4. 12:00**
 - Up to 10 points assigned