

# PA197 Secure Network Design

## 2. Faults, Threats, Attacks

Eva Hladká, Luděk Matyska

Faculty of Informatics

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# Faults and Failures

- All systems susceptible to failures
- Failure resilience mandatory part of the design
  - unfortunately not true for most commercial systems/networks today
  - resilience goes with a cost
  - not possible to build **absolute resilience**
- Faults: some flaws in the system
  - but sometimes left by design, e.g. just one router for a small network
- Failures: emergent faults
  - Random faults: occurrence unpredictable (probability)
  - Induced (domino): e.g. link disconnection leads to higher service failure
  - Malicious: results of attacks (usually use some (known) flaw)

# Internet

- Physical
  - components faults and failures
  - hardware level, but includes immediate software components
    - e.g. active element operating system fault or failure
- Protocols
  - software layer
  - shortcomings (limits) of protocols
  - bugs: incidental and malicious failures
- Applications
  - software layer

## Selected failure examples

- Topology failures
- Overload
- Integrity
- Software faults

# Topology failures

- Cable failures
  - terrestrial
  - sub-marine
- Sub-marine cable threats
  - fishing and anchoring
  - natural disasters
    - earthquake 27th December 2006 damaged the cables near Taiwan, leading to disruption of Internet and telephone service in Asia Pacific region
    - Hong Kong completely cut off
  - theft
    - March 2007, 11 km section of cable connecting Thailand, Vietnam, and Hong Kong removed
    - Internet speed affected in Vietnam

# Topology failures II

- Routing problems
  - link disconnection and/or node failure
- Router failures
  - (D)DoS attacks
  - software bugs
    - example: too long BGP Autonomous Systems paths
- Recovery times:
  - hundreds of milliseconds for intra-domain routing (e.g. OSPF)
  - minutes for inter-domain routing (BGP)
- Pakistan “black hole” in 2008 after banning YouTube
  - propagated through the mis-configuration to the whole world

# Overload failures

- Result of limited capacity of network equipment
  - congestion (flash/short/long term)
- TCP has congestion control
  - however independent of routing
  - simply slowing down instead of re-routing
    - one of motivations for **Software Defined Networks (SDN)**
- Flash Crowds versus (D)DoS attacks
  - how to distinguish unusually high but legitimate traffic from malicious traffic?



# Software faults

- Bugs in software
  - development phase
  - buffer overflow most prominent example
- Bugs in configuration
  - deployment phase
  - could have wide (global) effect
    - Pakistan/YouTube, Google search, . . .

# Ad-hoc, mobile and vehicular networks

- In some aspects similar to Internet
  - the mobility introduces additional complexity/source of failures
- Hardware level
  - component faults
    - more fragile “active” elements
    - frequent failure a property
  - disconnection due to distance
    - not possible to distinguish from a failure
- Protocols
  - reliable routing problem
  - link failure a **property**, not an exceptional event

# Sensor networks

- Static nodes, but high probability of failure of any individual node
- Limited life span of a node
  - battery drainage
- Interference
- Routing and transmission protocols
  - redundancy versus energy conservation

# Threats—Overview

- Physical installation threats
  - hardware threats
    - physical damage to the hardware and/or wires
  - electrical threats
    - electricity fluctuations (brownouts and spikes)
    - electricity loss (blackouts)
  - environments threats
    - external conditions (temperature, electrostatic and magnetic interferences, humidity etc)
    - disasters (flood, fire, . . . )
  - maintenance threats
    - missing, incorrect or damaged spare parts
    - incorrect or missing labeling of components and cables
    - poor handling of components
    - low quality of instalation

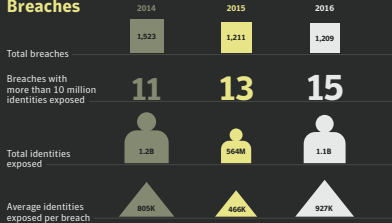
# Internet threats

- Phishing
  - search (“fish”) for personal details
  - usually using e-mails or social networks
- Viruses and worms
  - malicious software that arrives attached to another (benign) program or data (e.g. e-mail)
  - replicates within the attacked computer
  - worm actively tries to attack new systems over the network
- Spyware and adware
  - spyware collects information about users on Internet
  - adware a special kind of spyware to help targeting advertisements (without user consent)
- Trojans
  - malicious program like virus, but does not replicate itself
- Rogue security software
  - attacks trust relationship

# Internet Security Threat Report

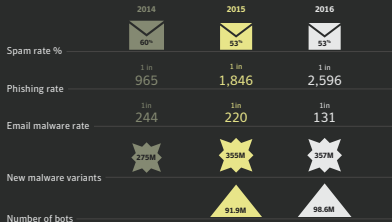
- Symantec reports
  - 2017: <https://www.websecurity.symantec.com/security-topics/istr-2017-infographic>
  - 2015: <https://know.elq.symantec.com/LP=1542>
- Main categories
  - mobile devices and Internet of things
  - web threats
  - social media and Scams
  - targeted attacks
  - data breaches and privacy
  - e-crime and malware
- Statistics from 2017 report

## Breaches

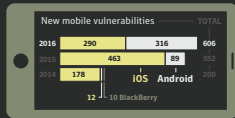


In the last **8** years more than **7.1 billion** identities have been exposed in data breaches

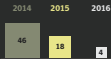
## Email threats, malware, and bots



## Mobile



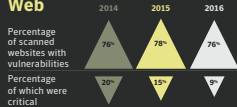
New Android mobile malware families



New Android mobile malware variants



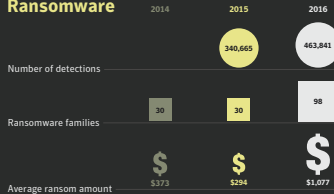
## Web



Average number of web attacks blocked per day

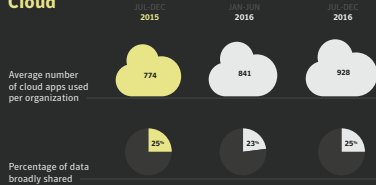


## Ransomware

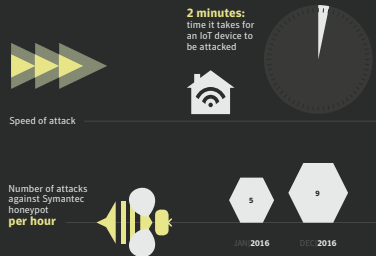




## Cloud



## Internet of Things



## Notable targeted attack groups

<p><b>Sandworm</b> ... 2014</p> <p><i>Aliases / Qinetiq, BIZ APT</i></p> <p><b>Tools, tactics, &amp; procedures (TTP)</b>                      Spear phishing, subversion, malware, custom back door programs, destructive payloads</p> <p><b>Target categories &amp; regions</b>                      Governments, international organizations, energy, Europe, US</p> <p><b>Motives</b>                      Espionage, sabotage</p> <p><b>Recent activities</b>                      Linked to destructive attacks against US energy media and energy targets</p>	<p><b>Housefly</b></p> <p><i>Aliases / Equation</i></p> <p><b>Tools, tactics, &amp; procedures (TTP)</b>                      Spear phishing, malware, (2-3)000, office (2-3)000, subvert, malware, spear phishing, custom back door and information stealing programs, worm programs</p> <p><b>Target categories &amp; regions</b>                      Targets of interest to nation state attackers</p> <p><b>Motives</b>                      Espionage</p> <p><b>Recent activities</b>                      Breached in 2014, with back and exploits leaked</p>
<p><b>Fritillary</b> ... 2010</p> <p><i>Aliases / Crazy Bear, Office Monkeys, EuroAPT, Catechika, APT29</i></p> <p><b>Tools, tactics, &amp; procedures (TTP)</b>                      Spear phishing, custom back door programs</p> <p><b>Target categories &amp; regions</b>                      Governments, think tanks, media, Europe, US</p> <p><b>Motives</b>                      Espionage, subversion</p> <p><b>Recent activities</b>                      Associated with Operation Aurora and Stuxnet attacks</p>	<p><b>Strider</b></p> <p><i>Aliases / FinRisc</i></p> <p><b>Tools, tactics, &amp; procedures (TTP)</b>                      Advanced spy software tool</p> <p><b>Target categories &amp; regions</b>                      Institutions, academic, Russia, China, Sweden, Belgium</p> <p><b>Motives</b>                      Espionage</p> <p><b>Recent activities</b>                      Breached in 2014, in 2016</p>
<p><b>Swallowtail</b> ... 2007</p> <p><i>Aliases / Fancy Bear, APT28, Bear Team, Sadeit</i></p> <p><b>Tools, tactics, &amp; procedures (TTP)</b>                      Spear phishing, subversion, malware, storage devices, subvert, malware, spear phishing, custom back door and information stealing programs</p> <p><b>Target categories &amp; regions</b>                      Governments, Europe, US</p> <p><b>Motives</b>                      Espionage, subversion</p> <p><b>Recent activities</b>                      Associated with WOTW and DNC hacks</p>	<p><b>Suckfly</b></p> <p><i>Aliases / None</i></p> <p><b>Tools, tactics, &amp; procedures (TTP)</b>                      Custom back door programs signed using stolen certificates</p> <p><b>Target categories &amp; regions</b>                      E-commerce, governments, technology, healthcare, financial, shipping</p> <p><b>Motives</b>                      Espionage</p> <p><b>Recent activities</b>                      Targeted attacks using multiple states code-signing certificates</p>
<p><b>Cadelle</b> ... 2012</p> <p><i>Aliases / None</i></p> <p><b>Tools, tactics, &amp; procedures (TTP)</b>                      Custom back door programs</p> <p><b>Target categories &amp; regions</b>                      Media, telecommunications, Iranian citizens, governments, NGOs</p> <p><b>Motives</b>                      Espionage</p> <p><b>Recent activities</b>                      Suspected in domestic targets in Iran and orgs in the Middle East</p>	<p><b>Buckeye</b></p> <p><i>Aliases / APT3, UPS, Gethis, Panda, TG-0110</i></p> <p><b>Tools, tactics, &amp; procedures (TTP)</b>                      Spear phishing, zero-days, custom back door programs</p> <p><b>Target categories &amp; regions</b>                      Military, defense industry, media, education, US, UK, Hong Kong</p> <p><b>Motives</b>                      Espionage</p> <p><b>Recent activities</b>                      Shifted focus from Western targets to Hong Kong</p>
<p><b>Appleworm</b> ... 2012</p> <p><i>Aliases / Lazarus</i></p> <p><b>Tools, tactics, &amp; procedures (TTP)</b>                      Spear phishing, click attacks, drive-by, zero-days, custom back door and information stealing programs, drive-by payloads</p> <p><b>Target categories &amp; regions</b>                      Financial, military, governments, entertainment, electronics</p> <p><b>Motives</b>                      Espionage, sabotage, subversion</p> <p><b>Recent activities</b>                      Suspect to disruption operations in early 2016. Links with Bangladesh bank attacks</p>	<p><b>Tick</b></p> <p><i>Aliases / None</i></p> <p><b>Tools, tactics, &amp; procedures (TTP)</b>                      Spear phishing, malware, custom back door programs</p> <p><b>Target categories &amp; regions</b>                      Technology, manufacturing, aquatic engineering, Japan</p> <p><b>Motives</b>                      Espionage</p> <p><b>Recent activities</b>                      Long-running campaigns against targets in Japan</p>





# Sensor networks

- Major threats:
  - physical
  - software
- Physical threats:
  - interference
  - battery drainage
  - overtake of a node
- Security
  - routing mis-information
  - data loss
  - data injection

# Ad-hoc, mobile and vehicular networks

- **Ad hoc network**
  - a network build for a specific purpose
  - no central base stations or access points
  - each node sender/receiver
  - peer to peer and multi-hop architecture
- **Mobile ad hoc network (MANET)**
  - adds mobility to individual nodes
- **Vehicular ad hoc network (VANET)**
  - specific version of MANET
  - (semi)organized (i.e. not completely random) movement of nodes
  - Roadside Units (RSU)
    - immobile units
    - two side communication with cars
    - specific user interaction modes (drivers disturbance)

# MANET Properties

- Each node can communicate
  - power constraints for nodes
- Communication is possible only between nodes “in range”
  - the set of neighbours changes in time
  - bandwidth usually limited
- Each node can retransmit a message
  - router capability
  - multi-hop delivery
- General performance a function of cooperation between nodes

## Security problems

- Open media
  - easy to eavesdrop or interfere with
- Open routing protocol
  - no security mechanism
- Continuously changing topology
  - easy hiding for an attacker
- Relies on cooperation between devices
  - malicious node can “divert” others
- Hijacked nodes



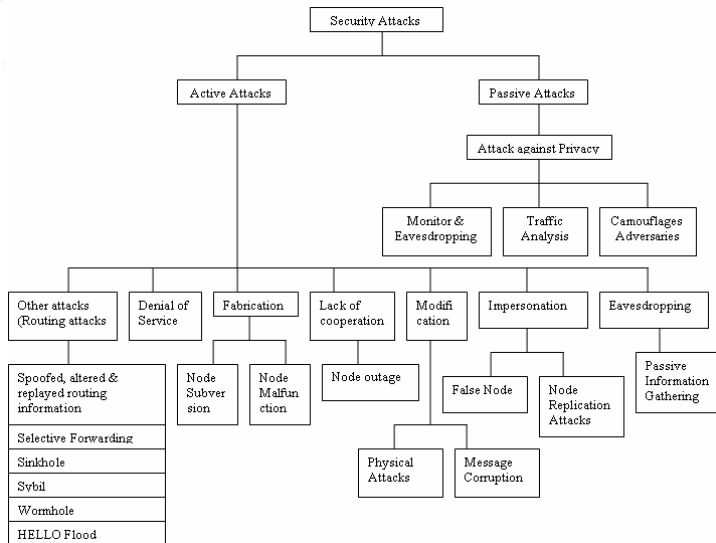
## VANET specific problems

- Privacy
  - drivers identity
  - unit identification (where are they moving)
- Clear benefit for a malicious user
  - divert traffic
  - clear its own path

# Basic attack modes

- **Passive attacks**
  - not directly influencing the target systems
  - monitoring the (unencrypted) traffic
    - authentication information (passwords)
    - other sensitive information
  - result is access to information
- **Active attacks**
  - break into a target system
  - bypass a security perimeter or break through it
  - manipulate messages
    - reply, modify, create, delete
  - impersonation (identity theft), Man-in-the-middle attack
  - result is access to data, modification of data, DoS

# Attack typology



# Sybil Attack

- Attacker assumes several identities
  - defeat trust of a reputation system
- Used to hide the malicious node (e.g. car in VANET)

# Internet

- Physical attacks
  - targets the physical infrastructure
  - immediately indistinguishable from hardware faults
- Internet service attacks
  - Domain Name Service (DNS)
  - e-mail
  - protocol vulnerabilities (e.g. TCP SYN attack)
- Man-in-the-middle attack
- DoS and DDoS attacks

## Other types of attack

- Insider attack
  - majority of attacks initiated from within the security perimeter
- Close-in attack
  - social engineering
  - physical access/proximity to the network
- Phishing attack
- Hijack attack
  - takes over the network session
- Exploit attacks
  - uses known security hole
- Protocol attacks
  - spoof attack
  - buffer overflow
- Password attack
  - cracking passwords: brute force and dictionary attack
  - uses access to the file/database with passwords

# TCP SYN Flood Attack

- Exploits “trust” in the the TCP 3-way handshake protocol
    - 1 client initiates connection with SYN packet
    - 2 server acknowledges (SYN/ACK) and **allocates resources**
    - 3 client sends the final acknowledgment (ACK)
  - What if client does not respond with ACK?
    - victim allocates resources (memory)
    - resources eventually freed through time out
    - but in the meantime victim not able to serve legitimate requests
- Simple **Denial of Service** attack
- Attacker does not use its own IP address
    - why?

## Low Rate TCP DoS

- A paper of Kuzmanovic&Knightly: *Low-Rate TCP-Targeted Denial of Service Attacks*. SIG COMM 2003.
- Exploits TCP congestion control mechanism
- Retransmission time-out
- Exponentially reduce available bandwidth



## Low Rate TCP DoS II

- Principles
  - mis-uses the congestion avoidance mechanism of TCP
  - if severe congestion risk is recognized, TCP reduces congestion window to one packet and waits for a period of Retransmission Time Out (RTO) after which the packets is resent
  - further loss doubles RTO period
  - short outages (on adversary flow) at around RTT force TCP to timeout; **all flows** *simultaneously* enter the same state
  - when TCP attempts to exit timeout and enter slow-start
  - adversary creates another outage to force the flows **synchronously** back to timeout state
- Difficult to detect
  - recognizable: high-rate bursts on short time-scales
- And mitigate
  - randomized minRTO

# Distributed DoS

- Single source DoS attack (rather) easily defended
  - does not mean we know who is the attacker
  - but we can stop her (usually)
- Distributed DoS
  - many sources of attack
  - each harmless by its own
  - their **quantity** is the problem
- Uses a (huge) set of attacking machines
  - under control of attacker: bots, zombies, ...
  - innocent (secondary victims)

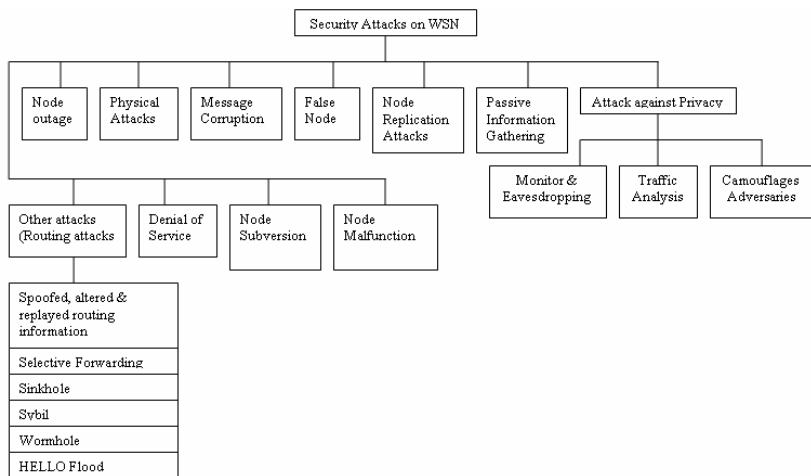
## Multiple Source DDoS Attack

- Attacker controls an army of slave machines
  - result of previous successful attacks
    - legitimate owners without knowledge
  - available “on demand”
- Synchronized overload of the victim
  - sending legitimate requests from many sources
  - victim unable to differentiate the requests
    - crash of many media servers on September 11th 2001 not by attack but too extensive interest
- Usually hierarchical to hide the attacker
  - attacker directly controls only first layer of machines, these used to control the second layer, not sending the data directly to the victim

## DDoS Reflector Attack

- A smaller set of machines directly controlled by attackers
- Exploits “reflector” vulnerabilities of some network protocols
  - TCP SYN Flood
  - ICMP
- Attacker send requests with forged victim’s address
  - requests go to “secondary victims”—innocent machines not under attacker’s control
- All responses from these secondary victims go to the primary victim—→overload

# Sensor networks—attack typology



# Sleep Deprivation

- Also called **resource consumption attack**
- Overload the victim node by requests
  - route discovery
  - packets forwarding
- Exhausts internal resources
  - battery drainage
- and puts the node off-line

# Ad-hoc, mobile and vehicular networks

- Passive and active attack as in other network categories
- External attacks
  - nodes that do not belong to the network
- Internal attacks
  - hijacked nodes
- Basic attack scenarios:
  - black hole, wormhole, Byzantine, sleep deprivation

## Basic attacks

- Black hole attack
  - node reports route availability to targets
    - announces the shortest route
    - attracts traffic to the target node through itself
  - inspects all the packets
  - modifies, drops, delays them
- Wormhole attack
  - two cooperating malicious nodes
  - a packet collected by one are sent directly to the other (“wormhole”)
  - disrupts routing when also routing control messages are tunneled
    - could prevent a discovery of any other routes



## Location disclosure

- Collects information about the topology and/or structure of the network
  - route maps
- Useful for future attacks
  - important in more regular ad hoc networks like the vehicular one
  - identities of communicating parties
- Dangerous in security sensitive scenarios
  - military MANETs

## Specific VANET attacks

- Sybil attacks
- Bogus information
- Denial of Service
- Impersonation (masquerading)
- Alteration attack
- Reply attack
- Illusion attack

## Illusion attack

- Adversary deceives sensors in his own car to produce wrong sensor readings
  - car broadcasts false traffic warning messages
- Creates an **illusion** for other cars about the traffic event
- Drivers behaviour is modified
  - ultimate goal of the adversary
- Difficult to mitigate with traditional methods like trust schemes, message authentication, message integrity checks

# Summary

- Provided basic classification for
  - failures and faults
  - threats
  - attacksfor different kinds of network
  - Internet
  - sensor networks
  - ad hoc, mobile and vehicular networks
- Similarities and differences between specific networks discussed
  - random failures versus targeted use of faults
  - capacity limits
- Threats come from nature as well as from attackers
  - one issue is to properly distinguish these
  - to properly mitigate their impact
- Next lecture: Security architecture

## Figure sources

- Figs.1&2 on slides 29 and 38 are taken from
  - Pamavathi et al: *A Survey of Attacks, Security Mechanisms and Challenges in WSN*. IJCIS, vol.4(1,2), 2009  
<http://arxiv.org/pdf/0909.0576.pdf>