# Process architecture & Advanced topics

PV207 – Business Process Management

Spring 2018

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#### Lecture overview

- Recap
  - Types of processes
  - Kinds of work
  - Adaptive Case Management
  - ACM vs BPM
- Process categorization
- Inter-process relationships
- BPMN orchestration diagrams
- Process architecture

Human-centric BPM

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  - Management of human-centric processes
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- Integration of WS and other interfaces of various systems together
- Involves middleware (Messaging, ESBs etc)
- Orchestration of inter-system communication

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#### Document-oriented BPM

- Management of document-flow
- Often combined with Human-centric systems

#### Two kinds of work - recap

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#### Routine work

- Work process can be easily defined in advance
- Sequences of tasks (processes) are repeated frequently
- Uniformity of sequences is desired
- BPM helps to achieve the uniformity
- Easy from process modeling perspective
- High process rigidity desired
- Knowledge-intensive work

#### Two kinds of work - recap

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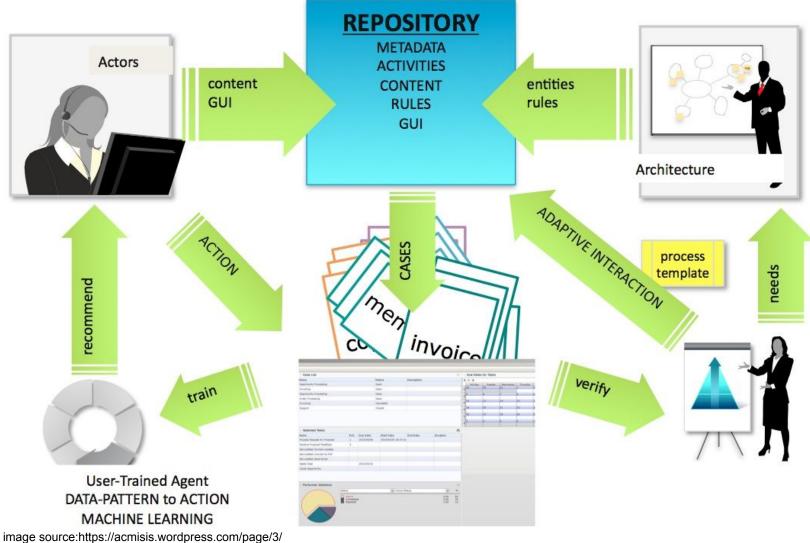
#### Knowledge-intensive work

- Sequence of tasks is defined by decisions of the worker
- Many exceptional situations possible
- Knowledge of the worker plays key role
- Ad-hoc process welcomed/wanted

## Adaptive Case Management basics

- Knowledge workers are handling larger volumes of processes with heterogenous structure = "cases"
- A "case" is a set of activities to be performed, however the order is not important = "ad-hoc process"
- Similar cases means processing similar information
   "utilization of similar resources" (documents)
- There is a need for continuous definition of a best-practice walk through the process
   "continuous process discovery"

#### **ACM** concepts



#### **BPM vs ACM**

- Adaptive Case Management
  - Processes activities performed in ad hoc order
  - Case (as an instance) is a first class citizen
  - Patterns detection and reusability
  - Document management
- Business Process management
  - Process activities performed in defined order
  - Process (as a definition) is first class citizen
  - Process is a pattern itself
  - Document oriented or integration oriented

#### **Ballance process rigidity**

#### Processes should:

- Navigate users to maintaining good practices in work process
- Codify an efficient and goal oriented work-process
- Keep work-process uniform and measurable

#### Processes should not:

- Tight hands of a worker, inhibit improvements
- Raise work-process complexity and administrative overhead
- Decrease work-process efficiency
- Cause technological overkills

# Questions? Break 10mins

#### Process architecture - Motivation

- There can be many processes in an organisation and we need to organise them
- MUNI = more than 100 processes
  - How to identify a processes?

  - How are processes interacting with each other?
  - How to describe such interactions?
  - What happen in case of change (business focus, organisational)?
  - How to capture process dynamism?

#### How to categorise processes?

- By the purpose of the process
  - Alignment with business strategy
- By organisation structure
  - +Naturally easy way of categorising
  - Does not reflect reality (Hacks needed)
  - Fragmentation of real process = Silos are back!
- By the "business entity" they are related to
  - + Organisation structure independent
  - + Reflects reality
  - Needs more effort during analysis
  - Harder to understand by process actors
- By the process hierarchy
  - But how do we build the hierarchy?

#### Categorization by process purpose

- Core business processes (business operations)
  - Directly contributes to a defined goal/objective
  - Providing value to customers
  - Eg. Ordering process, Manufacturing process, providing a service

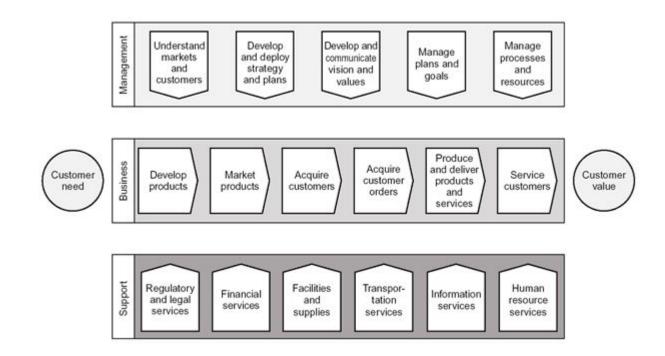
#### Management processes

- Govern business operations
- Value provided indirectly through managed core processes
- Eg. Planning, defining strategy, governance

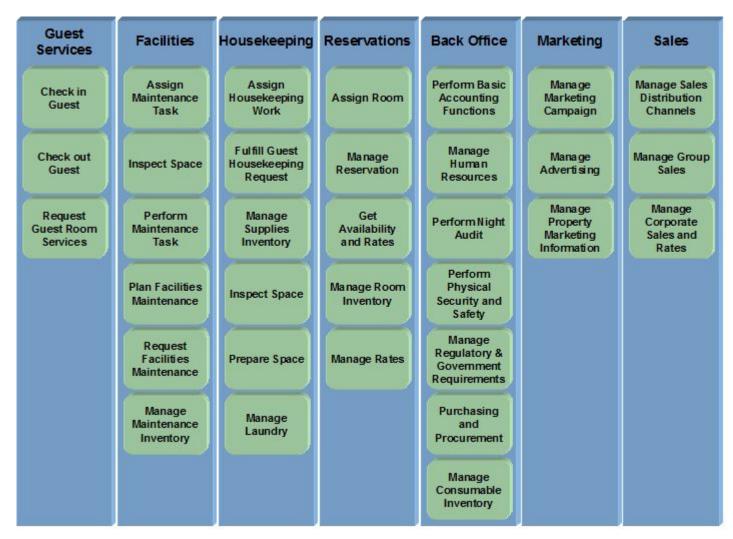
#### Support processes

- Supporting the core processes indirectly
- Value provided rather indirectly, hard to measure
- o Eg. Accounting, technical support, maintenance, facilities

#### Categorization by process purpose



# Categorization by the organization structure



# Processes categorized by business entities they are related to

- Process is a sequences of steps that "handle" a business entity
  - We have to identify those entities first!
  - Entity examples:
    - Order
    - Product
  - o Process Examples:
    - Prepare an order
    - Manufacture a product
- A Process can "handle" other process as well
  - Examples:
    - Manage a flow of orderes
    - Manage the manufacture of products

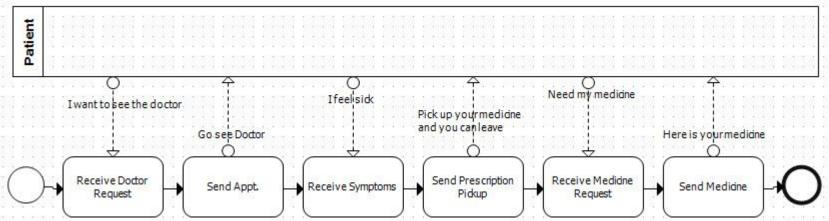
#### How are processes interacting?

- There are quite some possible ways of process interaction:
  - Instantiation
  - Activation
  - Deliver to
  - Notify
  - 0 ....

Some of them create new processes?

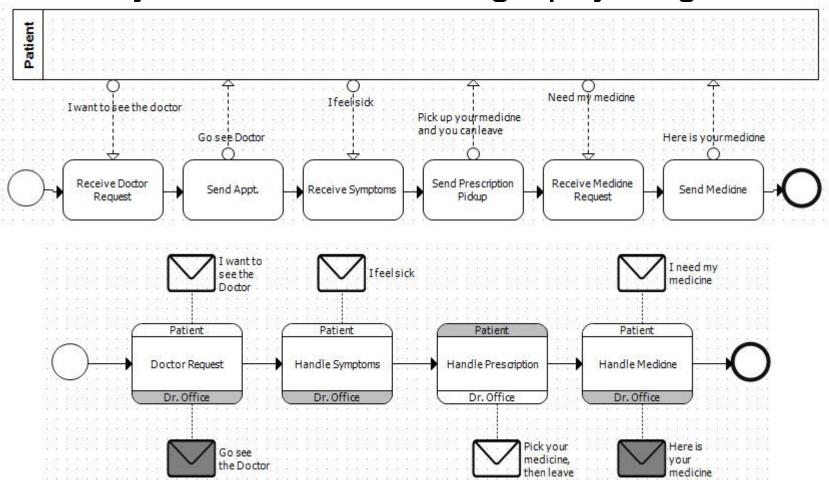
# How to describe simple interactions?

Just by BPMN and choreography diagrams



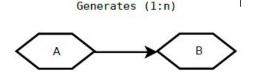
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#### Process architecture entity approach

#### Business Entity -> Unit Of Work Case Process, Case Management Process

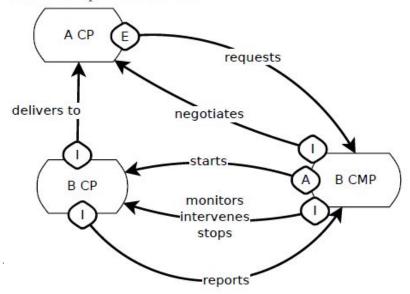


• Service relationship - a case where UOW B is provided as a Service and A task force - a case where UOW B is provided as a Task Force and its its CMP operates independently from CP A

A CMP A CP requests negotiates delivers to negotiates B CMP B CP monitors stops I nteraction reports A ctivation

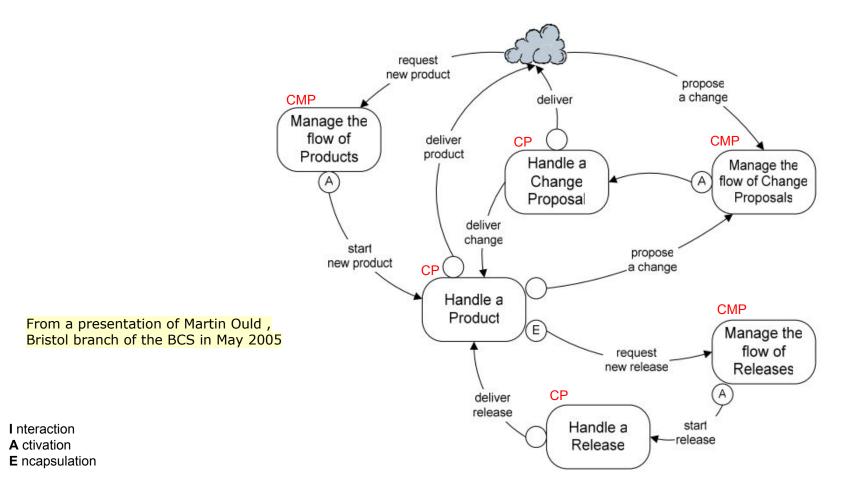
E ncapsulation

CPM is encapsulated in CP A

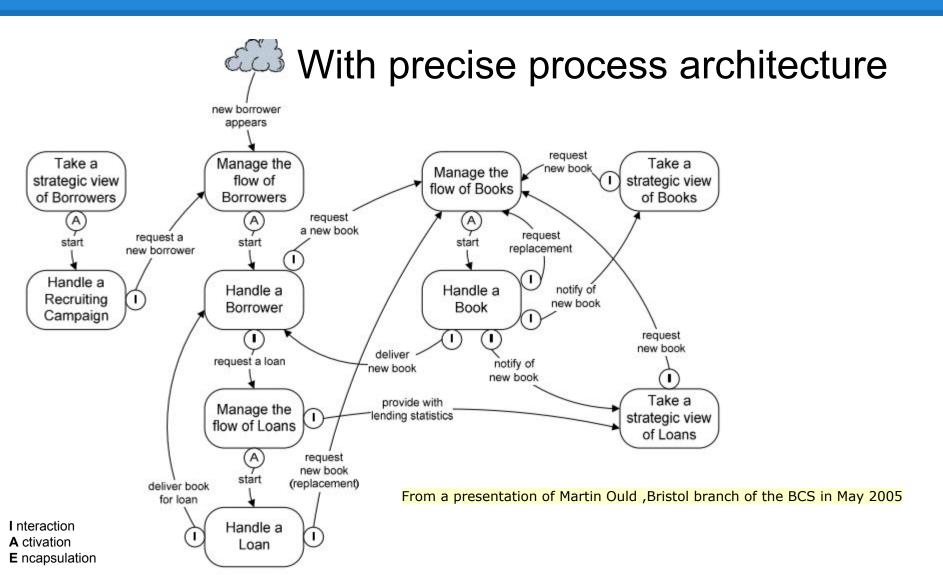


## How to describe complex interactions?

Process architecture diagrams



#### How to capture process dynamism?



#### What happens in case of change?

- Changes in organisation structure
  - Processes aligned with organisation structure
    - Significant rework
  - Structural-independent process architecture
    - No changes in ideal case
- Changes in Business focus
  - Processes aligned with organisation structure
    - Not much, update of some processes
  - Structural-independent process architecture
    - Complete rework

# FIN Questions?

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