PV266 – Game Development II
Task 0 – Teams and Repositories
Spring 2021
Deadline: 6th March, 2021

- **Submit a simple text file containing:**
  - The name of the team
  - The name of the game
  - Full names of team members
  - In case you decide to create a new game instead of extending the existing prototype (only in exceptional cases, must be consulted):
    - Justification of such decision
    - Description of a new game in "one pager" style (see study materials)

- **Create a new repository at gitlab.fi.muni.cz:**
  - Recommended – fork provided [project template](#)
  - Mandatory part – subfolder „devlog"
  - Add teachers to repository ("guest" rights are enough)
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