PA193 - Secure coding principles and practices



Overview of the subject



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0 1

Is information disclosure vulnerability relevant for heap and dynamically allocated memory if language has garbage collection?

- Place/upvote questions in slido while listening to lecture video
- We will together discuss these during every week lecture Q&A (every Monday)

Join at slido.com

#pa193_2022

PA193 Secure coding principles and practices

- Secure coding
 - How to write code in a more secure way
 - So that the program is harder to be attacked/exploited
 - Selected basic building blocks of security applications
- 2/2/2
 - Lecture: 2 hours weekly
 - Seminar: 2 hours weekly
 - Homework: about 6-? hours/each
 - Project: about 30-40 hours/person

People

- Main contact: Petr Švenda (CRoCS@FI MU)
 - Office hours: Friday 8:30-11:00, A403
 - svenda@fi.muni.cz, y @rngsec
 - https://keybase.io/petrs
 - https://crocs.fi.muni.cz/people/svenda
- Other lectures and seminars
 - Lukasz Chmielewski (FI), Milan Patnaik (DRDO), Marek Sýs (FI), Jan Masarik (Facebook) Kamil Dudka (Red Hat), Mirek Jaroš (Red Hat), Martin Ukrop (FI), Antonín Dufka (FI)

Planned lectures (tentative)

- 14.2. Language level vulnerabilities: Buffer overflow, type overflow, strings (Petr Svenda)
- 21.2. Security testing: dynamic analysis, fuzzing (Petr Svenda)
- 28.2. Security testing: static analysis (Lukasz Chmielewski, Kamil Dudka)
- 7.3. Programming in the presence of side-channels / faults (Lukasz Chmielewski)
- 14.3. Securing API, automata-based programming (Petr Svenda)
- 21.4. Code review (Lukasz Chmielewski)
- 28.4. (Pseudo)Random Data (Marek Sys)
- 4.4. Integrity of modules, parameters, temp files (Lukas Rucka)
- 11.4. Defense in depth (Lukas Rucka)
- 18.4. Web security, 3rd party libs security, patch management (Jan Masarik)
- 25.4. Return Oriented Programming (Milan Patnaik)
- 2.5. Cloud programming security (AWS, Azure..) (Lumir Honus)
- 9.5. Project presentation (Antonin Dufka)

Aims of the subject

- To learn how to program in a way that the resulting application is more secure
 - Decrease number of security related bugs
 - Increase difficulty of exploitation
- To understand security consequences of decisions made by programmer
- Most issues are independent on particular programming language
 - examples will be mostly based on C/C++ and Java

Previous knowledge requirements

- Basic knowledge of (applied) cryptography and IT security
 - symmetric vs. asymmetric cryptography, PKI
 - block vs. stream ciphers and usage modes
 - hash functions
 - random vs. pseudorandom numbers
 - basic cryptographic algorithms (AES, DES, RSA, EC, DH)
 - risk analysis
- Basic knowledge in formal languages and compilers
- User-level experience with Windows and Linux OS
- Practical experience with C/C++/Java language

Organization

- Lectures + seminars + assignments + project + exam
- Assignments
 - 6 homework assignments
 - Individual work of each student
 - Lab A403 available to students (except teaching hours)
- Project
 - Team work (2-3 members)
 - Details by Antonin Dufka later (bech32m parser...)
- Exam
 - Written exam, open questions, pencil-only

Grading

- Credits: 2+2+2 credits, plus 2 if exam
- Points [Notice minimal number of points required!]
 - Questionnaire from lectures (10) [no minimum limit]
 - Assignments (30) [minimum 15 required]
 - Project (30) [minimum 15 required]
 - Exam (30) [must known basics] + 95% correct from drill questions
 - Occasional bonuses ©
- Grading 100 (max)
 - $-A \ge 90$
 - B ≥ 80
 - $C \ge 70$
 - $-D \ge 60$
 - E ≥ 50
 - F < 50
 - Z ≥ 50 (including minimum numbers from Assignments and Project)

Attendance

- Lectures
 - Attendance not obligatory, but highly recommended
 - For some lectures, pre-recorded lecture video in IS (from Friday)
 - 1-2 hour lecture on selected topics + Q&A (depends on the teacher)
- Seminars
 - Attendance obligatory
 - Absences must be excused at the department of study affairs
 - 2 absences are OK (even without excuse)
- Assignments and projects
 - Done during student free time (e.g. at a dormitory)
 - Access to network lab and CRoCS lab possible

Discussion forum in Information System

- Discussion forum in Information System (IS)
 - https://is.muni.cz/auth/cd/1433/jaro2022/PA193/
- Mainly for discussion among the students
 - Not observed by stuff all the time!
 - Write us email if necessary please
- What to ask?
 - OK to ask about ambiguities in assignment
 - NOT OK to ask for the solution
 - NOT OK to post your own code and ask what is wrong

Plagiarism



- Homework assignments
 - Must be worked out independently by each student
- Projects
 - Must be worked out by a team of 3 students
 - Every team member must show his/her contribution
- Plagiarism, cut&paste, etc. is not tolerated
 - Plagiarism is use of somebody else words/programs or ideas without proper citation
 - Automatic tools used to recognize plagiarism
 - If plagiarism is detected student is assigned -7 points
 - More serious cases handled by the Disciplinary committee

Reuse of existing code

- Code reuse is generally great thing, but...
- NOT in homework or assignments!
- It is NOTOK:
 - Take any code from web when you should create code completely on your own (project - parser)
 - Share code of your solution with others (homework)



```
18/11/2015 17:06:32 4,716 bytes C,C++,C#,ObjC Source ▼ ANSI ▼ PC
                                                                                 #include "LDSSecurityObject.h"
   #include "LDSSecurityObject.h"
   #include <dirent.h>
                                                                                     #include <dirent.h>
   #include <openssl/sha.h>
                                                                                     #include <openssl/sha.h>
   int main(void)
                                                                                     int main(void)
       LDSSecurityObject t *lds;
                                                                                         LDSSecurityObject t *lds;
       lds = (LDSSecurityObject_t*)calloc(1, sizeof *lds);
                                                                                         lds = (LDSSecurityObject_t*)calloc(1, sizeof *lds);
           DIR *dir;
                                                                                             DIR *dir;
           FILE *fp;
                                                                                             FILE *fp;
           char dirname[100],dirname1[100];
                                                                                             char Directory[100],Directory1[100];
           char filenames [ 100][100];
                                                                                             char in_file_name[100][100];
           char correctna st
                                                                                             char corrct names[17][100];
                              7 100];
                                                                                             int no_of_files =0,i;
           int countfile
                                                                                             int cnt,j,cmp,flag=0;
           int count, j,
           struct dirent *ent
                                                                                             struct dirent *ent;
       if(!lds) exit(1);
                                                                                         if(!lds) exit(1);
       FILE *f=fopen("Sample-data/lds.bi
                                                                                         FILE *f=fopen("Sample-data/lds.bin", "rb");
       if(!f) exit(1);
                                                                                         if(!f) exit(1);
                                                                                          signed char buffer[10000];
       unsigned char buffer[10000];
                                                                                        Gint by flen, size;
       int bufflen,size;
           char *input;
           unsigned char *hashvalue;
                                                                                                           *hashvalue;
       bufflen=fread(buffer,1,10000,f);
       fclose(f);
           printf("Input the name of directory (example Sample-data)");
                                                                                             printf("Ent
                                                                                                                                  files_to be veified :");
           scanf("%s",dirname);
                                                                                             scanf("%s",Direc
            strcpy(dirname1, dirname);
                                                                                              strcpy(Directory1, Directory);
            if ((dir = opendir (dirname)) != NULL)
                                                                                              if ((dir = opendir (Directory)) != NU
               while ((ent = readdir (dir)) != NULL)
                                                                                                 while ((ent = readdir (dir)) != NULL)
                   strcpy(filenames[countfiles],ent->d_name);
                                                                                                     strcpy(in_file_name[no_of_files],ent->d_name);
                           //printf ("%s\n", ent->d_name);
                           //printf ("%s\n", filenames[countfiles]);
                   countfiles++;
                                                                                                       no of files++;
                   closedir (dir);
                                                                                                     closedir(dir);
                                                                                              else
            else
             /* could not open directory */
                                                                                               /*Directory opening error*/
                                                                                           perror ("");
         perror ("");
             Compiler Directive
                                                                                1: 1
                                                                                               Compiler Directive
```

```
2/11/2015 11:27:15 4,135 bytes C,C++,C#,ObjC Source ▼ ANSI ▼ PC
CROCS
```

```
int bitrates[] = {
   BITRATEFREE, BITRATEFREE, BITRATEFREE, BITRATEFREE,
   32, 32, 32, 32,
   64, 48, 40, 48,
   96, 56, 48, 56, 24,
   128, 64, 56, 64, 32,
   160, 80, 64, 80, 40,
   192, 96, 80, 96, 48,
   224, 112, 96, 112, 56,
   256, 128, 112, 128, 64,
   288, 160, 128, 144, 80,
   320, 192, 160, 160, 96,
   352, 224, 192, 176, 112
   384, 256, 224, 192, 123
   416, 320, 256, 224, 14
   448, 384, 320, 256, 3
   BITRATEBAD, BITRATEBA
};
typedef struct{
```

```
int readMP3header(FILE *f, MP3HEADER *h){
    MP3ID3TAG2 tag;
    //push file point to the beginning
    rewind(f);
   fread(&tag, 1, sizeof(MP3ID3TAG2), f);
    //tag id3v2 are located at the beginning of file, id3v1 at the end
    if(tag.tagid[0]=='I' && tag.tagid[1]=='D' && tag.tagid[2]=='3'){//is
        fseek(f, unpacktagsize(tag), SEEK_CUR);
    }else{//isn't tag id3v2 - go back
        rewind(f);
    //I'm currently not interested in the final state of the file pointe
```

```
int bitrates[] = {
      BITRATEFREE, BITRATEFREE, BITRATEFREE, BITRATEFREE,
      32, 32, 32, 32, 8,
          48, 40, 48, 16,
      96, 56, 48, 56, 24,
      128, 64, 56, 64, 32,
      160, 80, 64, 80, 40,
      192, 96, 80, 96, 48,
      224, 112, 96, 112, 56,
      256, 128, 112, 128, 64,
      288, 160, 128, 144, 80,
      320, 192, 160, 160, 96,
      352, 224, 192, 176, 112,
      384, 256, 224, 192, 128,
      416, 320, 256, 224, 144,
      448, 384, 320, 256, 160,
      BITRATEBAD, BITRATEBAD, BITRATEBAD, BITRATEBAD
   };
   typedef struct{
      //// unsigned
                                     //Frame synchronizer
                     framesync :12;
          6:40:53 11,086 bytes C,C++,C#,ObjC Source ▼ ANSI ▼ UNIX
                          *f, MP3HEADER *h, unsigned int StartFlag, uint16_t fram
```

```
///// set file point
rewind(f);
fread(&tag, 1, sizeof(MP3ID3TAG2), f);
//// Check for the tag id3v2 is preasent at the beginning of file,
if(tag.tagid[0]=='I' && tag.tagid[1]=='D' && tag.tagid[2]=='3')
    { //// if tag id3v2 is present then jump to end of tag
    fseek(f, unpacktagsize(tag), SEEK_CUR);
    printf("\nFile Has Id3Tag2 Present At Begining");
else{ //// if tag idv3 isn't present then go back to begining of fil
    rewind(f);
```

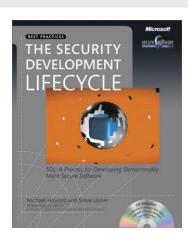
Course resources

- Lectures (video, PDF) available in IS
 - IS = Information System of the Masaryk University
 - Lecture questionares in IS opened till end of Monday
- Assignments (what to do) available in IS
 - Submissions done also via IS (homework Vault)
- Additional tutorials/papers/materials from time to time will also be provided in IS
 - To better understand the issues discussed
- Recommended literature
 - To learn more …

Recommended literature

 Ross Anderson - Security engineering, Wiley Security
Engineering
Ross Anderson

A Guide to Building Dependable
Distributed Systems



- Michael Howard, Steve Lipner Secure Development Lifecycle, MS Press
- John Viega, Matt Messier Secure programming cookbook, O'Reilly
- Michael Howard Writing secure code, MS Press

