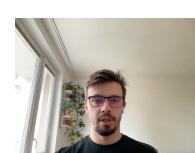
# What is AppSec?

... in organization

Jan Masarik



#### Whoami

- FI MUNI graduate (2019)
- (ex) AppSec Lead @ Kiwi.com
- OWASP Czech Chapter Lead
- Co-founder of <u>TunaSec.cz</u>
- Fan of CTF/bug bounty



#### Disclaimer

- We will focus on **web applications**, and we'll go **broad**.
- Most of the principles can be applied everywhere, but will be showcased on the domain of web security.
- Doing this presentation because I missed such overview in my studies, so had to learn it the hard way.



# Role of an AppSec team?



# Role of an AppSec team?

Keep the Application code Secure enough



# How to achieve secure enough code?

#### **Technical measures**

- Secure design/code review
- Dependency management
- Secrets detection
- Static analysis (SAST)
- Dynamic analysis (DAST)
- Penetration tests
- Bug bounty

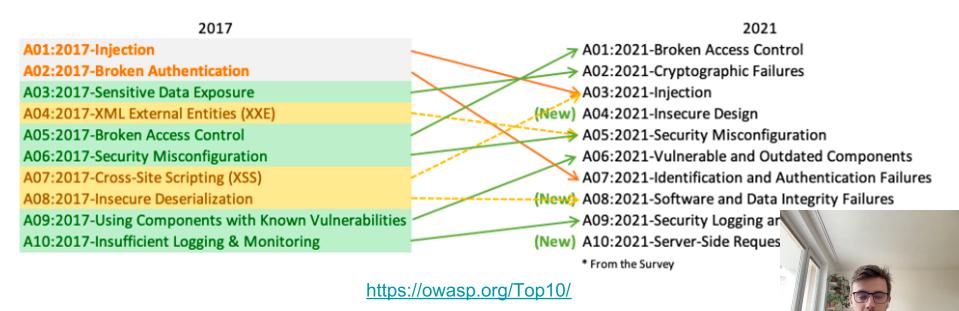
#### Soft measures

- Security champions
- Education (workshops, wikis)
- Security aware culture



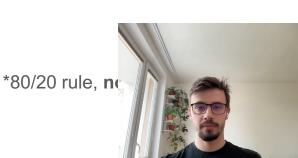
#### OWASP Top 10

- 8 are based on vulnerability data
- 2 based on survey sent to community to catch up with most recent trends



#### OWASP Top 10

- **40**+ data submissions from AppSec companies (HackerOne, Veracode, ...)
- Covering data from **500 000**+ real-world applications and APIs
- Primary goal is education of developers or managers
  - It's just top list of 10 things with which you can avoid 80%\* of problems
  - Not trying to be an exhaustive list, but it's the best place to start!
- New version every 4 years (most recent in 2021)
- Originally only for web applications, now also versions for:
  - Serverless (2019)
  - Mobile (2016)
  - API (2019)



# OWASP Top 10 - When to use?

Use Case	OWASP Top 10 2021	OWASP Application Security Verification Standard
Awareness	Yes	
Training	Entry level	Comprehensive
Design and architecture	Occasionally	Yes
Coding standard	Bare minimum	Yes
Secure Code review	Bare minimum	Yes
Peer review checklist	Bare minimum	Yes
Unit testing	Occasionally	Yes
Integration testing	Occasionally	Yes
Penetration testing	Bare minimum	Yes
Tool support	Bare minimum	Yes
Secure Supply Chain	Occasionally	Yes

ttps://owasp.org/Top10/A00 2021 How to use the OWASP Top 10 a

## Secure code review



#### Secure code review

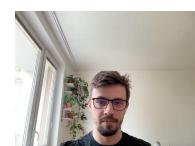
- Essential skill for an AppSec engineer
  - You should be able to **write** code in order to effectively read it
- Many different standards that can help with web coverage
  - OWASP Top 10 enough for low hanging fruit
  - OWASP ASVS comprehensive coverage with 3 levels based on org maturity
- In depth manual review of critical parts (e.g. authentication, payments)
  - Find a methodology that works for you, but keep some freedom
  - CTFs are a great way how to test and find one that suits you
- Wide review of the rest
  - Grep can get you further than you would expect, don't use SAST just for the st

# (Web) Secure code review quiz



### [Input validation] whitelist or blacklist?

```
top.py
input_validation ▶ 🕏 top.py ▶ 😭 foo
           status whitelist = ["ok", "damaged", "ko"]
           status = request.form["status"]
           if status not in status whitelist:
               return "Invalid status provided!"
 10
 11
           return render_template_string(status)
🕏 bottom.py 🗶
input_validation ▶ 🕏 bottom.py ▶ ...
 23
           status = request.form["status"]
           if " " in status:
 24
 25
               return "Invalid status provided!"
 26
 27
           return render_template_string(status)
```



#### Input validation

- Always prefer whitelist over blacklist
  - Would you keep a *blacklist* of people that *cannot* enter your house?... Probably not :-)
- Cast user input to desried type and keep the character set low
  - Use **enums** (no way to allow any unexpected input this way)
  - Limit possible characters only to the minimum required (Do you *really* need < or " in your phone number?)
  - Limit the maximum size of the input to something you won't hit (<u>DoS by sending a very long password</u>)
  - The more special characters you allow, the more problems you might have in the future
- Beware: input validation is not a replacement for parametrized st output escaping

#### Input validation

- Outsource input validation to frameworks
  - Some web frameworks (such as <u>connexion</u>) allows you to specify types/validation directly in the API schema. This is *the best* you can get.
  - Otherwise, use available framework-specific validation functions/modules:
    - Python Flask <u>WTForms</u> or <u>webargs</u>
    - Python Django <u>Validators</u>
    - Golang go-playground/validator.v9
- Typing is good, use it! (even in <u>python</u>)
  - Especially important for stability, but also security
  - Basically all companies use typed python for big projects



#### Input validation

```
# api.py file

def foo_get(user_id):
    # Do something
    # This won't lead to XSS as it's integer
    return 'Your user id is: {}'.format(user_id), 200
```



## [Injection] parameterized or format?

```
d top.py
sqli ▶ 🕏 top.py ▶ ...
       with connection.cursor() as cursor:
           cursor.execute(
               "SELECT * FROM users WHERE user=" + request.form["user"] \
               + " AND password=" + request.form["password"]
           result = cursor.fetchone()
 10
bottom.py ×
sqli ▶ 🕏 bottom.py ▶ ...
       with connection.cursor() as cursor:
           cursor.execute(
               "SELECT * FROM users WHERE user=%(user)s AND password=%(password)
               {"user": request.form["user"], "password": request.form["password"
           result = cursor.fetchone()
```

#### Injection

- #1 flaw in OWASP Top 10 for 9 years
- Not limited only to SQL (NoSQL, LDAP, command injection)
- Force people to use prepared statements or ORMs
  - First, hardcoded query gets prepared and compiled by DB server
  - Only afterwards, the user-defined values are inserted. This guarantees that user input isn't interpreted as SQL query -> no injection.

```
$preparedStatement = $db->prepare('INSERT INTO table (column) VALUES (:c

$preparedStatement->execute([ 'column' => $unsafeValue ]);

https://stackoverflow.com/questions/60174/how-can-i-prevent-sql-injection-in-php
```

### [Framework gotchas - React] dangerous or not?

```
Js top.js
            ×
     JS top.js ▶ ♦ HelloWorld
       function HelloWorld(user_input) {
           return (
               <body>
                   <h1>Goodbye world!</h1>
                   p dangerouslySetInnerHTML={{ __html: user_input }} /
               </body>
           );
Js bottom.js ×
xss ▶ Js bottom.js ▶ ...
       function HelloWorld(user_input) {
           return (
               <body>
                   <h1>Hello world!</h1>
                   {user_input}
               </body>
           );
```



## [Framework gotchas - Flask] auto-escaping

- Safe

```
@app.route("/blogs")
def blogs():
    username = request.args.get("u")
    return render_template("blogs.html", username=username)
```

Unsafe (XSS if username is reflected back on page)

```
@app.route("/blogs")
def blogs():
    username = request.args.get("u")
    return render_template("blogs.tpl", username=username)
```

https://github.com/kiwicc

#### Framework gotchas

- Framework have evolved and lots of them are secure by default
  - All options on how to introduce vulnerability should be clearly marked as dangerous
- You should **read the docs** of your frameworks and look for any pitfalls
  - Obvious ones such as React's dangerous functions
  - Or less obvious ones, such as Flask's auto-escaping enabled only for some extensions
  - SAST rulesets or <u>lists of sinks</u> are a great place to start

#### Jinja Setup

Unless customized, Jinja2 is configured by Flask as follows:

autoescaping is enabled for all templates ending in .html, .htm, .xml as well as .xhtml when render\_template().



## [Deserialization] pickle or json?

```
top.py
            ×
insecure_deserialization ▶ 🕏 top.py ▶ ...
 10
       import json
 11
       session = json.loads(request.cookies["serializedSession"])
 12
       if not check hmac(session['signature'], session['data'], "password123"):
 13
           raise AuthenticationFailed
 14
  bottom.py ×
insecure_deserialization > 🕏 bottom.py > ...
 10
       import pickle
 11
       session = pickle.loads(request.cookies["serializedSession"])
 12
       if not check_hmac(session['signature'], session['data'], "pass
 13
           raise AuthenticationFailed
 14
```

### Deserialization (language gotchas)

Read the docs

Warning: The pickle module is not secure. Only unpickle data you trust.

It is possible to construct malicious pickle data which will **execute arbitrary code during unpick-ling**. Never unpickle data that could have come from an untrusted source, or that could have been tampered with.

Consider signing data with hmac if you need to ensure that it has not been tampered with.

Safer serialization formats such as json may be more appropriate if you are processing untrusted data. See Comparison with json.

- Know the language you review code for and be aware of its specifics
- CTFs are great learning resource of similar language/framework spitfalls



# Static Application Security Testing (SAST)



#### SAST

- Principles discussed quite exhaustively in previous lecture
- Today, we'll focus on:
  - Web-specific tooling
  - Some best practices for a rollout of SAST in a big organization
  - Secrets detection in code



### SAST - tooling

- GitHub/GitLab have both great SASTs
  - Github CodeQL get bounties for writing SAST rules
  - <u>GitLab's SAST</u> (merged open-source tools into 1 image)
  - The closer it is to devs, the better.
- Language specific SAST tools (<u>awesome-static-analysis</u>)
  - Recommended multi-language SAST: <u>semgrep.dev</u>
  - Some language specific tools (e.g. Pysa for python) if you need to cover complex cases
  - Rulesets of this tools are **great** learning resource of vulnerable language-specific gotchas that can be independently used e.g. in code reviews.
- Build easily extensible alerting on regexes/keywords appearing in
  - You might want to be aware that <u>import cryptography</u> newly appeared somewhalk to the developer trying to implement some potentially risky feature before I

### SAST – semgrep.dev

```
rules:
   - id: python-no-prints-in-prod
     pattern: old_print($X)
     message: Use logging.debug() instead of old_print()
     severity: INFO
     fix: logging.debug($X)
     languages:
       - python
TEST CODE
     import old_print as oldp
```

## 

### SAST - implementation best practices

- Triage issues effectively
  - Prioritize issues based on the business risk.
  - Don't bother devs with false positives / low severity findings
- Start slowly
  - Easy to get overwhelmed by the amount of findings
  - Choose few high-impact vulnerability classes and focus on them repeat once done
- Define a clear process for the issue triage, e.g.
  - High signal, mid+severity alert devs in CI/CD before commit lands
  - Low signal, high severity OR Mid signal, mid severity alert SecEng
  - The rest backlog



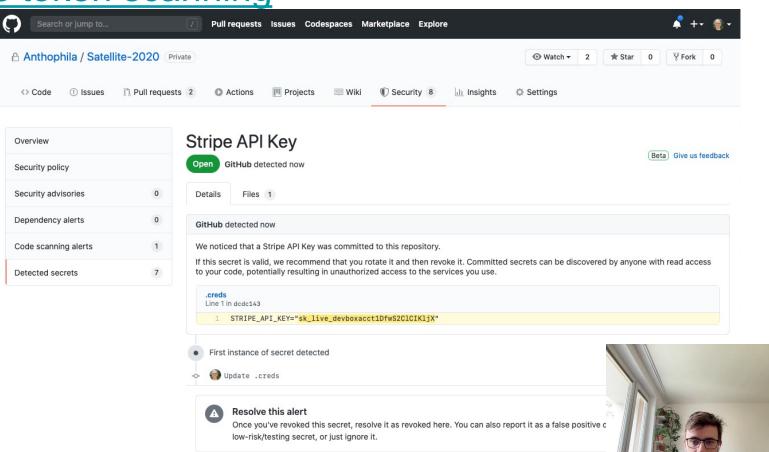
#### Secrets in code detection

- Technically still part of SAST, as you analyze the source code
- Easy detection and easy direct exploitation
  - API keys of cloud providers can be exploited for crypto mining
  - SaaS providers such as PayPal, GitHub or Twitter
  - Private RSA keys, database dumps, ...
- How bad can it git?
  - Research scanning all GitHub commits for secrets over 6 months.
  - Thousands new, valid and unique secrets leaked every day
  - Still huge space for improvement in detection (they scanned secrets only for 1
- Low effort & High impact (rewards up to \$15,000 for a single GitH

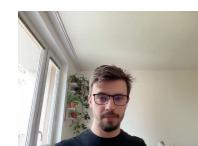
#### Secrets in code detection - tooling

- <u>GitHub's token scanning</u> low false positives, auto-revocation (e.g. AWS), by default present on github.com
- GitLab's SAST gitleaks and TruffleHog with the default config
- <u>gitleaks</u> can combine entropy and regexes
- <u>TruffleHog</u> "the original" scanner, now inferior
- shhgit real time monitoring of GitHub commits
- semgrep.dev yup, they also can do this!
- Everything is about having a good config file to balance the signa negatives / false positives)

#### GitHub's token scanning



# Dynamic Application Security Testing (DAST)



#### DAST - tooling (web)

- Web security vulnerability scanner
  - Focused on web apps, spiders the website *deeply*
  - Great for automated discovery of several vulnerability classes or security headers checks
  - Burp Suite (paid, superior), OWASP ZAP (open-source, used in <a href="GitLab's DAST">GitLab's DAST</a>)

#### Asset discovery

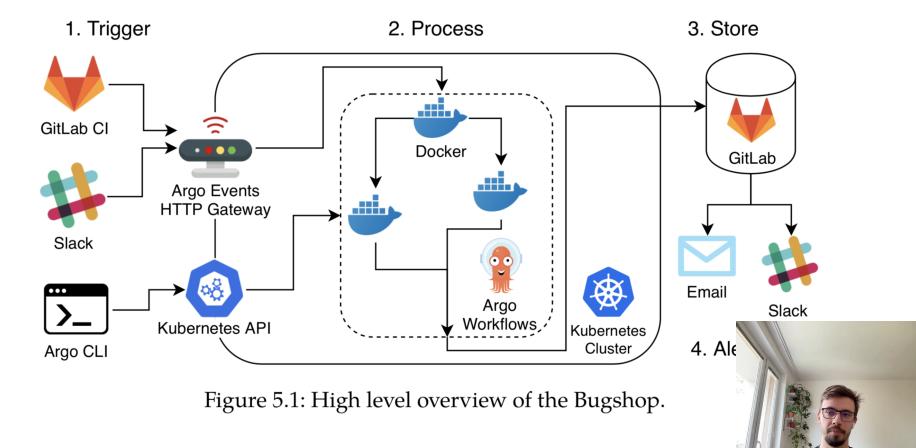
- "Bug bounty" like monitoring tools, most of them originally made *for* bug bounty
- Many companies don't have a list of their assets => cannot specify scope for the scanner
- Searching for assets and monitoring all of them *lightly* (picking up the low-hanging fruit)
- Might use Web security vulnerability scanners to scan some more appealing targets
- E.g. <u>Assetnote</u> (great paid product), <u>projectdiscovery.io</u> (open-source), <u>BugSh</u>
   :-))

#### Web security vulnerability scanner

- Security scanner running on live web application
- Crawls the website as a human would, fuzzing different "malicious" inputs
  - Might be quite intrusive => should be used on staging or well known production environment
  - Sometimes problems with login to apps (especially *complicated* flows like SAML/OAuth2), which can be solved by using a "browser" like Selenium for login and then passing session to scanner.
- Similar to fuzzers/dynamic analysis for programs described in previous lecture, just specific for web

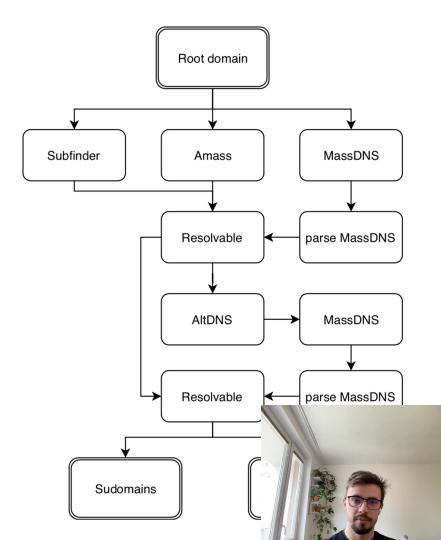


#### Asset Discovery - Bugshop



### Asset Discovery - Bugshop

- Start by subdomain enumeration workflow with a wildcard domain (e.g. \*.muni.cz) and end with a list of hundreds subdomains (assets).
- Then run vulnerability and discovery checks on all newly found assets, find vulnerabilities (e.g. by Web security vulnerability scanner), and find more assets recursively.
- Further automation of workflows commonly used in bug bounty (git secret detection, bucket enumeration or subdomain takeovers)



## Dependency management



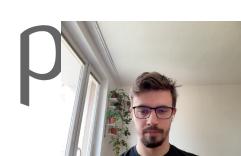
### Software package registries

- Easy distribution of packaged code for use by other developers
  - Node.js npm
  - Java Maven Central
  - Python PyPI
  - Ruby RubyGems
  - Docker DockerHub (distribution of docker images, not code)
- Heavy growth in the past years (especially Maven/npm)
- Convenient (1 command and code is ready to use)

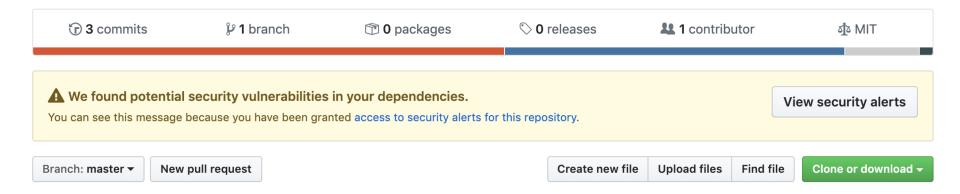




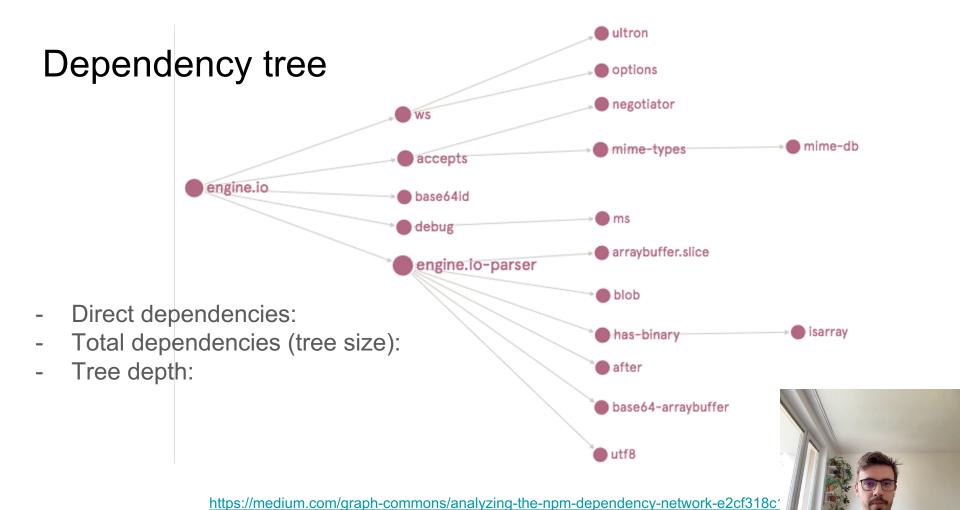


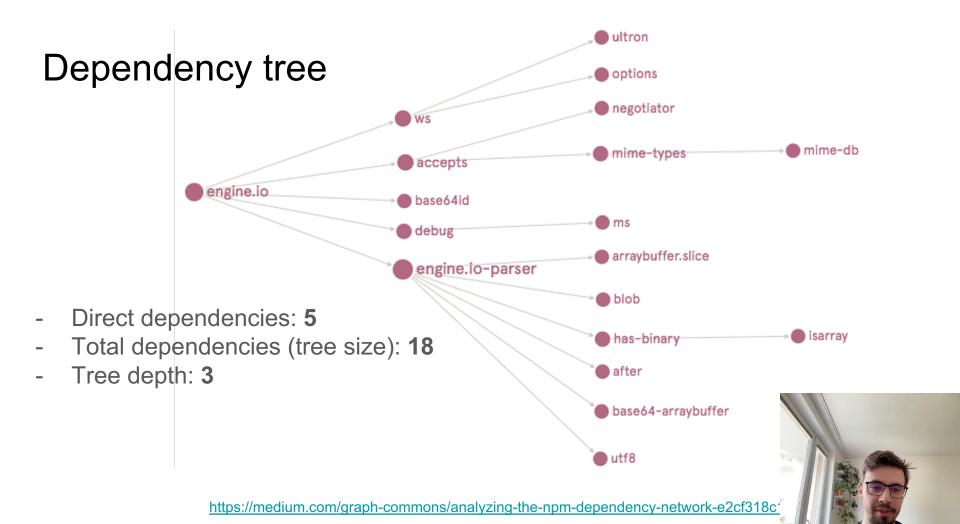


## How many of you have seen this warning?









## Quiz time



### How many packages were on npm in April 2019 (Node.js package registry)?



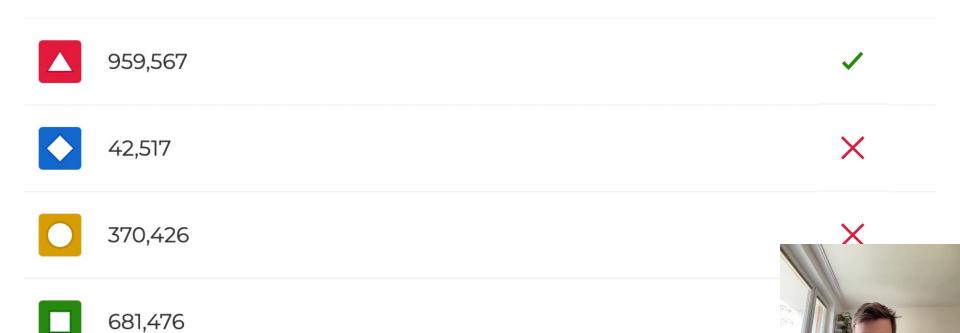








### How many packages were on npm in April 2019 (Node.js package registry)?

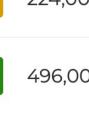


How many packages on npm could be considered abandoned (no release in past 12 months)?



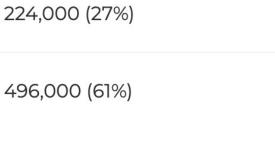


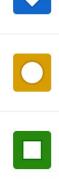




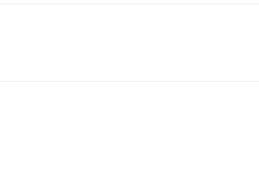
57,000 (7%)

122,000 (15%)





How many packages on npm could be considered abandoned (no release in past 12 months)? 57,000 (7%) 122,000 (15%) 224,000 (27%) 496,000 (61%)



### What is average depth of a package dependency chain on npm?



1 - 2



2 - 3



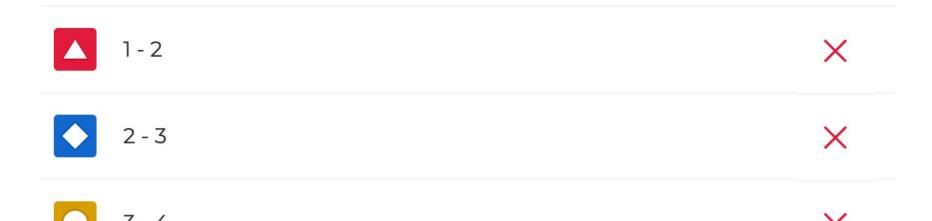
3 - 4



4+



### What is average depth of a package dependency chain on npm?





### What is average depth of a package dependency chain on PyPI?



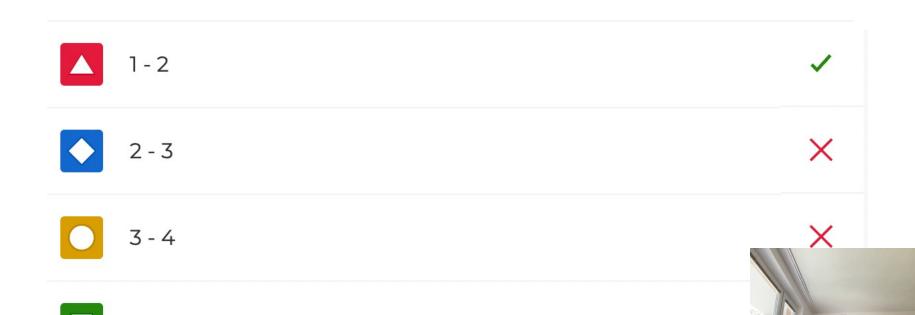








### What is average depth of a package dependency chain on PyPI?



### What is the avg number of dependencies for an npm package?





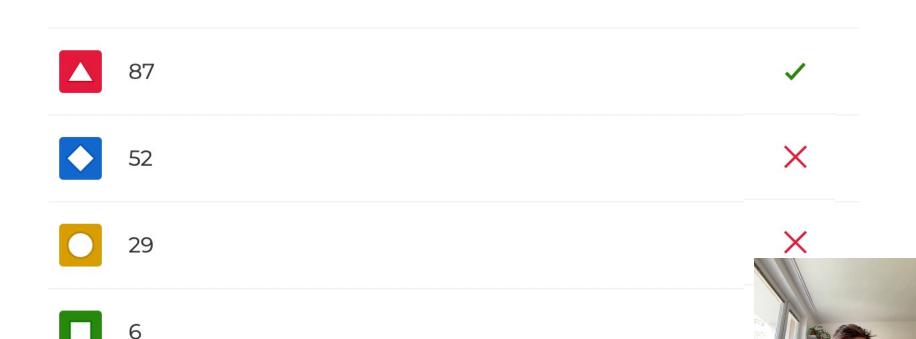
52







### What is the avg number of dependencies for an npm package?



#### 6 - True or false

## Should you update your dependencies automatically, right after the release comes out?



False





### 6 - True or false

# Should you update your dependencies automatically, right after the release comes out?

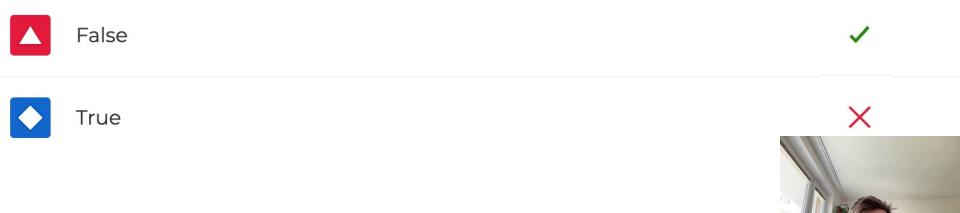
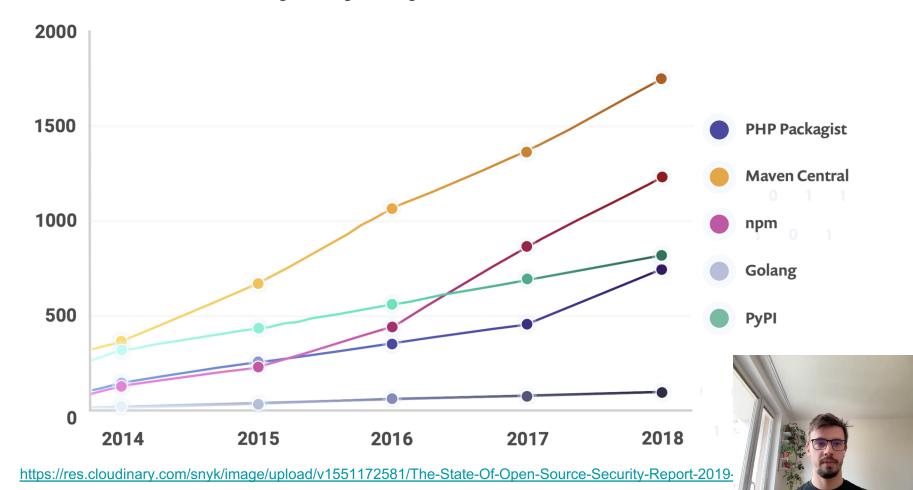


Table 3: Characterization of package dependency graphs (without disconnected nodes)

	npm	PyPI
#Nodes	577943	84188
Avg node outdegree	4.27	2.95
Avg dependency tree size	86.55	7.33
Avg dependency tree depth	4.39	1.71

### New vulnerabilities each year by ecosystem

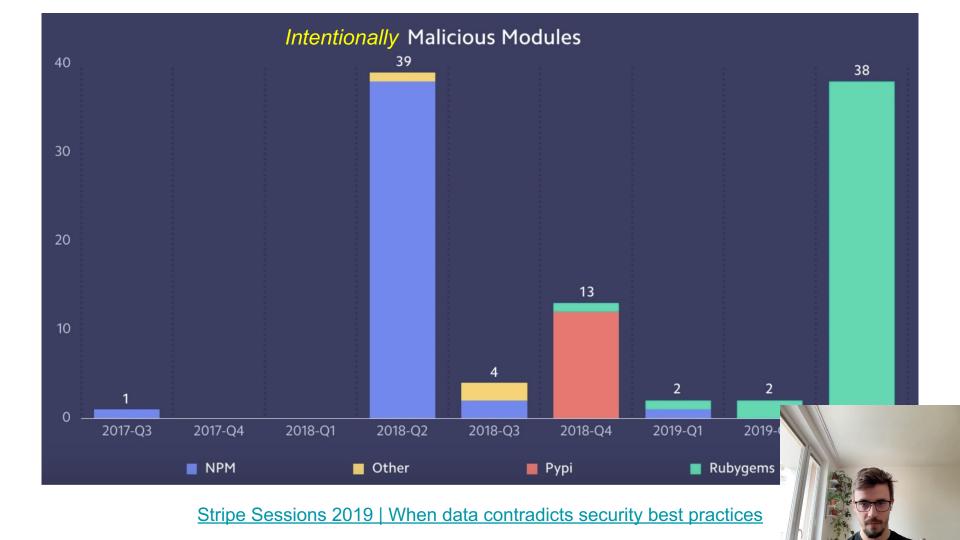


### [non-malicious] Risks of package registries

- Packages with known vulnerabilities (outdated/abandoned dependencies)
- 88% growth in (reported) packages vulnerabilities over the past two years
- Growing dependency chains increase the chance of compromising your dependencies indirectly







### [malicious] Risks of package registries

#### Malicious releases

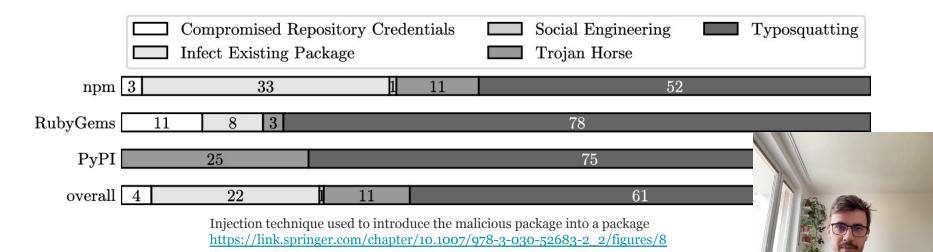
- npm 'event-stream' compromised via its dependency

#### Protestware

- npm node-ipc wiping Russian/Belarus machines with WITH-LOVE-FROM-AMERICA.txt message to show support of Ukraine
- Not the greatest idea as it also wiped a ton of pro-Ukraine companies
- Version number **might not** be an immutable identifier in many registries
- **Private registries** can have <u>unexpected default behaviour</u>, which allowed one researcher to hack into Apple or Microsoft.

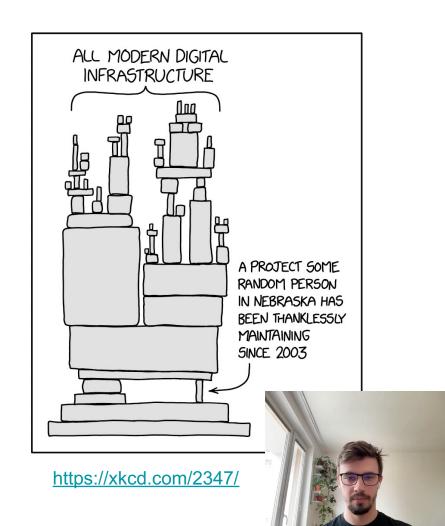
### [malicious] Risks of package registries

- Typosquatting of package names
  - pip install request (instead of requests)
  - as pip executes code during the installation => 1 typo == RCE
  - SK-CSIRT identified malicious packages on PyPI
- Most (>50%) malicious packages mimic existing packages via typosquatting



### Risks of package registries

- Nobody is reviewing the code before installing on production servers
  - In ideal world, you would hold a list of approved reviewed packages with versions.
  - In reality, the whole package ecosystem is super fragile
  - E.g. <u>Hacking 20 high-profile dev accounts</u> could compromise half of the npm ecosystem



### Dependency management - tooling

- Dependency monitoring
  - <u>GitHub</u>
  - GitLab
  - Built-in in the package manager (<u>npm audit</u> / <u>pipenv safety</u>)
  - Commercial (Snyk)
  - OWASP Dependency Check
- Automatically open pull request with dependency update
  - <u>GitHub</u>
  - Renovatebot

### Dependency management - best practices

- Automatically monitor dependencies for known vulnerabilities
  - Both <u>GitHub</u> and <u>GitLab</u> have built-in **dependency scanning** available. Neither of them is perfect, but it's *something* and it's easy to start with.
- Don't auto-update right after the release (update != security patch)
  - Wait few days/weeks for community to spot bugs or hijacked/malicious packages.
  - Naturally, continue to apply **security patches** immediately.
- Use immutable identifiers for packages
  - Version number is a **mutable identifier** in <u>Docker</u>, <u>Maven</u> or <u>PyPI</u>.
  - Hash digests are preferable and protect you even from a compromise of the release.
  - Auto-update tools such as <u>renovatebot</u> can help with this.

## Penetration tests



### Penetration tests - who does it?

#### - Internal

- Done internally, e.g. by members of the AppSec team
- Good for deep tests that require some internal knowledge of the application

#### External

- Outsource to an external company
- Usually done this way so security team can focus on other issues
- Compliance requirement in some cases (e.g. you cannot pentest yourself in PCI DSS)
- Good way to earn public reputation (pentested by Cure53 / XYZ)



### Penetration tests - types

#### Black box

- The same conditions as an attacker (no access to docs or code)
- Not really effective in value/money ratio as pentester spends more time on app discovery

### Grey box

- Access to app documentation or small chunks of code
- Possible cooperation/chat between pentester and company

#### White box

- Source code available to the pentester (can run SAST tools on it)
- Great for any deep pentest (business logic, auth)
- Essentially required for pentesting iOS apps or similar



### Penetration tests - methodology

- Best effort test
  - Give pentester a free hand on techniques used in testing
  - Usually lasts 3-10 days
- Detailed test following an official testing guide
  - OWASP Testing Guide v4 (OTG4), NIST 800-115 or OSSTMM
  - Test following an established methodology might be required by compliance (PCI DSS)
  - Usually lasts 2-4 weeks depending on size of the application



### Penetration tests - best practices

- Rotate at least two pentesting companies
  - Each company uses different scanners or might check unique techniques
  - They can catch mistakes of each other => higher motivation
- Pentest before release & (ideally) regularly
  - Pentest can save you quite some money that you would spend on bug bounties later
- Scope pentests smartly
  - Let pentesters know which part of application is your priority and share all relevant docs/code
- Have a **healthy** bug bounty program :-)
  - Scoped pentests will never cover your whole external attack surface
  - Some companies keep pentests only for compliance



## Bug bounty



### Bug bounty

- "Please come, hack our apps, report it to us and get paid."
   ...and without lawsuits :-)
- Great part time income for students you can learn a lot during it :)
- Experiencing **huge** boom in the past few years



### A Self-Managed HackerOne Bug Bounty Program

Use your abundant resources and past experience to run your own bug bounty program.



2







Hacker searches for vulnerabilities

Hacker submits it to your organization

Your team works
closely with hackers to
receive all relevant data

Your security staff validates all vulnerability reports

Your security team triages all submissions and fixes all valid



### Bug bounty - types

#### Self-hosted program

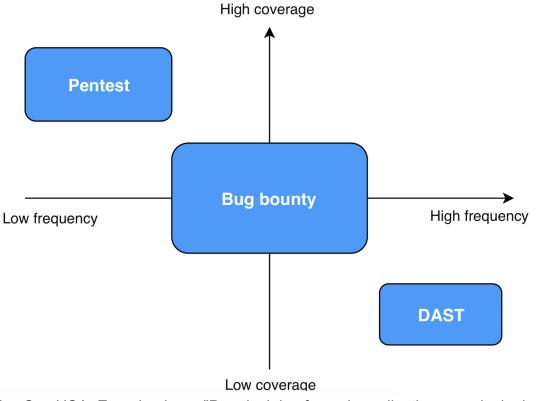
- Company publishes website with the policy (scope, rewards, rules, contact)
- [Pros] No 3rd party involved, hackers communicate directly with the company
- [Cons] Company needs to handle payments, web platform and has to get interest of hackers
- Examples include Medium, Google, Microsoft or Facebook

#### Bug bounty platforms

- Company makes contract with another company (bug bounty platform)
- [Pros] Convenient web app for triage, payments handled by platform, hundreds of registered hackers ready to hack
- [Cons] 3rd party has access to your bugs, cost (\$XX XXX/year)
- Example platforms are HackerOne, Bugcrowd, Synack, Intigriti or Hacktrophy



### Pentest vs bug bounty vs DAST



OWASP AppSec USA, Zane Lackey - "Practical tips for web application security in the age and DevOps", 2016. <a href="https://www.youtube.com/watch?v=Hmu21p9ybWs">www.youtube.com/watch?v=Hmu21p9ybWs</a>

## Some general best practices

- Make the right thing easy to do!
- Show devs the cool side of security
  - Talk about the impact of bugs found, encourage and reward active people
  - Don't underestimate soft measures mentioned in the beginning
- Outsource as much as possible to secure by default frameworks.
  - Force validation of input.
  - Stop reinventing the wheel with auth, sessions, CSRF protection or output escaping.
  - Great examples are React, Django or Connexion.
- Have secure, yet easy to use/manage secrets storage (e.g. Vault)
- Integrate most of the security checks to CI/CD pipelines
  - Continuous feedback to developers
  - Don't forget to run checks also on schedule (unmaintained production code als
- Good example of AppSec at scale is Netflix's concept of paved rc

## ... reality

- **Impossible** to do all of the above mentioned in a short amount of time
  - Resources (money/people) are usually very limited
- Prioritization is the key (decide based on risk)
  - Do you really need DAST in CI/CD if you don't even have SAST or dependency scanning?
  - Go for quick wins bottoms-up approach works better in agile companies
- Build a vision where are you heading
  - You can copy it from more mature companies, but don't forget to adjust it based on company culture, maturity and your resources.
- Automation is the key, but tools alone won't save you
  - Manual findings will be the impactful ones
  - You need to filter out the low priority issues



# Thanks for your attention!

Prepare your questions ©



### Seminar

- Intro (10min)
- Dependency scanning (40min)
  - python safety (docker/pip required)
- SAST (40min)
  - python bandit hands-on (docker/pip required)
- HW setup (5min)

### To prepare:

- Docker or pip
- Registered HackerOne account

