

PV266 – Game Development II

Task 0 – Teams

Spring 2022

Submission deadline: February 20th, 2022

Summary:

1. Form a team
2. Submit a file listing team members to IS

Details:

1. See and update this [Google Spreadsheet](#):
 - a. If your full team is continuing with the same game from PV255, just confirm it within the table
 - b. Otherwise, form the team - somehow. The team should have exactly three members. Discuss also which seminar group you will attend. It is expected that all team members will attend the same seminar group.
 - c. Decide on the game. It is recommended to continue with one of the PV255 game prototypes from one of the team members. In the worst case scenario, propose a new game in form of a so-called “one-pager” (see study materials).
2. Once you find an agreement, submit a simple text file into HW Vault in IS containing:
 - The name of the team
 - The name of the game
 - Full names of the team members