

Essential Information Theory

PA154 Language Modeling (1.3)

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Source: Introduction to Natural Language Processing (600.465) Jan Hajič, CS Dept., Johns Hopkins Univ. www.cs.jhu.edu/ hajic

The Notion of Entropy

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Entropy – "chaos", fuzziness, opposite of order,...
you know it

it is much easier to create"mess" than to tidy things up....

Comes from physics:

Entropy does not go down unless energy is used

Measure of <u>uncertainty</u>:

if low ...low uncertainty

Entropy

The higher the entropy, the higher uncertainty, but the higher "surprise" (information) we can get out of experiment.
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The Formula

- Let $p_x(x)$ be a distribution of random variable X
- Basic outcomes (alphabet) Ω

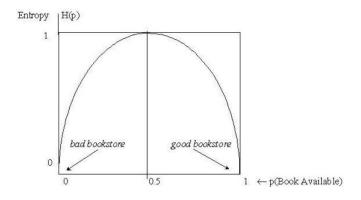
Entropy	
$H(X) = -\sum_{x \in \Omega} p(x) \log_2 p(x)$	
■ Unit: bits (log ₁₀ : nats)	

• Notation: $H(X) = H_p(X) = H(p) = H_X(p) = H(p_X)$

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Example: Book Availability



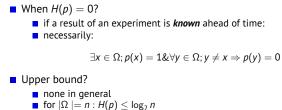
Using the Formula: Example

- **Toss a fair coin:** $\Omega = \{head, tail\}$
 - p(head) = .5, p(tail) = .5
 - $H(p) = -0.5 \log_2(0.5) + (-0.5 \log_2(0.5)) = 2 \times ((-0.5) \times (-1)) = 2 \times 0.5 = 1$
- Take fair, 32-sided die: $p(x) = \frac{1}{32}$ for every side x
 - $H(p) = -\sum_{i=1...32} p(x_i) \log_2 p(x_i) = -32(p(x_1) \log_2 p(x_1))$ (since for all *i* $p(x_i) = p(x_1) = \frac{1}{32}$
 - $= -32 \times (\frac{1}{32} \times (-5)) = 5$ (now you see why it's called **bits**?)
- Unfair coin:
 - p(head) = .2 ...**H(p) = .722**
 - p(head) = .1 ...H(p) = .081

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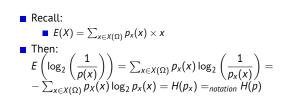
The Limits



- $|\Omega| |\Omega| = |\Omega| \cdot H(p) \leq \log_2 \Omega$
- nothing can be more uncertain than the uniform distribution

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Entropy and Expectation



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Perplexity

- Perplexity:
 - $G(p) = 2^{H(p)}$
- ...so we are back at 32 (for 32 eqp. outcomes), 2 for fair coins, etc.
- it is easier to imagine:
 - NLP example: vocabulary size of a vocabulary with uniform distribution, which is equally hard to predict
- the "wilder" (biased) distribution, the better:
 - lower entropy, lower perplexity

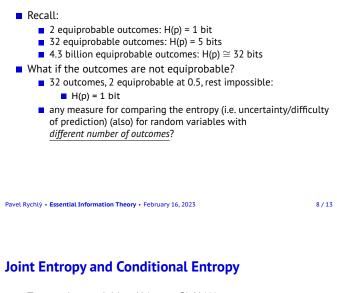
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Conditional Entropy (Using the Calculus)

other definition:

$$\begin{split} H(Y|X) &= \sum_{x \in \Omega} p(x) H(Y|X = x) = \\ & \text{for } H(Y|X = x), \text{ we can use} \\ \text{the single-variable definition } (x \sim \text{constant}) \\ &= \sum_{x \in \Omega} p(x) \left(-\sum_{y \in \Psi} p(y|x) \log_2 p(y|x) \right) = \\ &= -\sum_{x \in \Omega} \sum_{y \in \Psi} p(y|x) p(x) \log_2 p(y|x) = \\ &= -\sum_{x \in \Omega} \sum_{y \in \Psi} p(x,y) \log_2 p(y|x) \end{split}$$

Perplexity: motivation



- Two random variables: X (space Ω), Y (Ψ)
 Joint entropy:
 - no big deal: ((X,Y) considered a single event):

$$H(X,Y) = -\sum_{x \in \Omega} \sum_{y \in \Psi} p(x,y) \log_2 p(x,y)$$

Conditional entropy:

$$H(Y|X) = -\sum_{x \in \Omega} \sum_{y \in \Psi} p(x, y) \log_2 p(y|x)$$

recall that $H(X) = E\left(\log_2 \frac{1}{p_X(x)}\right)$ (weighted "average", and weights are not conditional)

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Properties of Entropy I

- Entropy is non-negative:
 - $H(X) \ge 0$
 - **proof:** (recall: $H(X) = -\sum_{x \in \Omega} p(x) \log_2 p(x)$)
 - $\log_2(p(x))$ is negative or zero for $x \le 1$,
 - p(x) is non-negative; their product p(x) log(p(x)) is thus negative,
 - sum of negative numbers is negative,
 - and -f is positive for negative f
- Chain rule:
 - H(X, Y) = H(Y|X) + H(X), as well as
 - H(X,Y) = H(X|Y) + H(Y) (since H(Y,X) = H(X,Y))

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Properties of Entropy II

- Conditional Entropy is better (than unconditional):
 - $\blacksquare H(Y|X) \le H(Y)$
- $H(X, Y) \le H(X) + H(Y)$ (follows from the previous (in)equalities) equality iff X,Y independent
- (recall: X,Y independent iff p(X,Y)=p(X)p(Y))
 H(p) is concave (remember the book availability graph?)
 - concave function *f* over an interval (a,b): $\forall x, y \in (a, b), \forall \lambda \in [0, 1]:$ $f(\lambda x + (1 \lambda)y) \ge \lambda f(x) + (1 \lambda)f(y)$
 - function *f* is convex if *-f* is concave
- for proofs and generalizations, see Cover/Thomas



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