

## Markov Models

PA154 Language Modeling (4.1)

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Source: Introduction to Natural Language Processing (600.465)  
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## Review: Markov Process

- Bayes formula (chain rule):

$$P(W) = P(w_1, w_2, \dots, w_T) = \prod_{i=1..T} p(w_i | w_1, w_2, \dots, w_{i-1})$$

- n-gram language models:

- Markov process (chain) of the order n-1:

$$P(W) = P(w_1, w_2, \dots, w_T) = \prod_{i=1..T} p(w_i | w_{i-n+1}, w_{i-n+2}, \dots, w_{i-1})$$

Using just one distribution (Ex.: trigram model:  $p(w_i | w_{i-2}, w_{i-1})$ ):

Positions: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16

Words: My car broke down, and within hours Bob's can broke down, too.

$$p(| \text{ broke down}) = p(w_5 | w_3, w_4) = p(w_{14} | w_{12}, w_{13})$$

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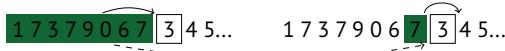
## Markov Properties

- Generalize to any process (not just words/LM):

- Sequence of random variables:  $X = (X_1, X_2, \dots, X_T)$
- Sample space S (states), size N:  $S = (S_0, S_1, S_2, \dots, S_N)$

### 1. Limited History (Context, Horizon):

$$\forall i \in 1..T; P(X_i | X_1, \dots, X_{i-1}) = (X_i | X_{i-1})$$



### 2. Time invariance (M.C. is stationary, homogenous)

$$\forall i \in 1..T, \forall y, x \in S; P(X_i = y | X_{i-1} = x) = p(y | x)$$



## Long History Possible

- What if we want trigrams:

$$1 7 3 7 9 0 \boxed{6} \boxed{7} \boxed{3} 4 5 \dots$$

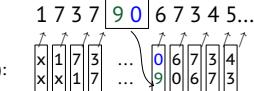
- Formally, use transformation:

Define new variables  $Q_i$ , such that  $X_i = Q_{i-1}, Q_i$ :

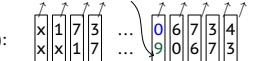
Then

$$P(X_i | X_{i-1}) = P(Q_{i-1}, Q_i | Q_{i-2}, Q_{i-1})$$

Predicting ( $X_i$ )



History ( $X_i = \{Q_{i-2}, Q_{i-1}\}$ ):



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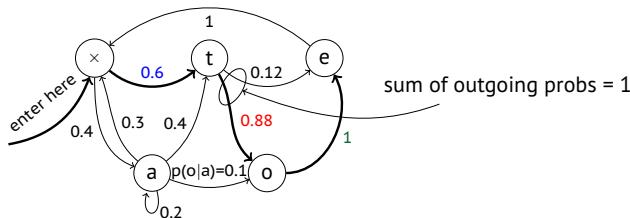
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## Graph Representation: State Diagram

- $S = \{s_0, s_1, s_2, \dots, s_n\}$ : states
- Distribution  $P(X_i | X_{i-1})$ :

- transitions (as arcs) with probabilities attached to them:

Bigram case:



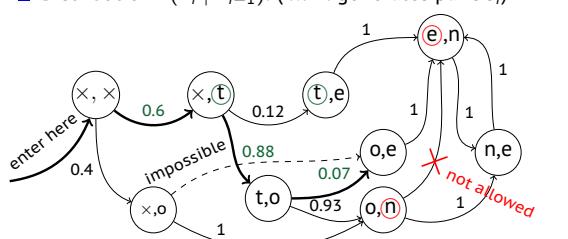
$$p(\text{toe}) = .6 \times .88 \times 1 = .528$$

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## The Trigram Case

- $S = \{s_0, s_1, s_2, \dots, s_n\}$ : states: pairs  $s_i = (x, y)$
- Distribution  $P(X_i | X_{i-1})$ : (r.v.  $X$ : generates pairs  $s_i$ )

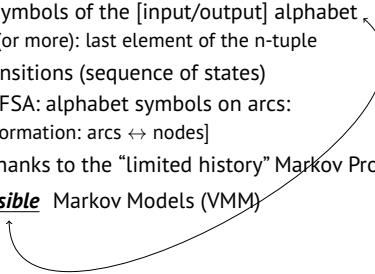


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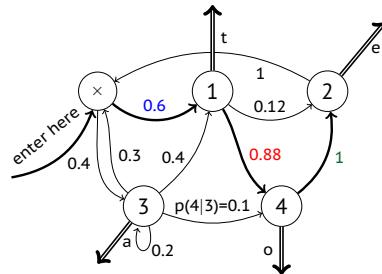
## Finite State Automaton

- States ~ symbols of the [input/output] alphabet
  - pairs (or more): last element of the n-tuple
- Arcs ~ transitions (sequence of states)
- [Classical FSA: alphabet symbols on arcs:
  - transformation: arcs  $\leftrightarrow$  nodes
- Possible thanks to the “limited history” Markov Property
- So far: Visible Markov Models (VMM)



## Hidden Markov Models

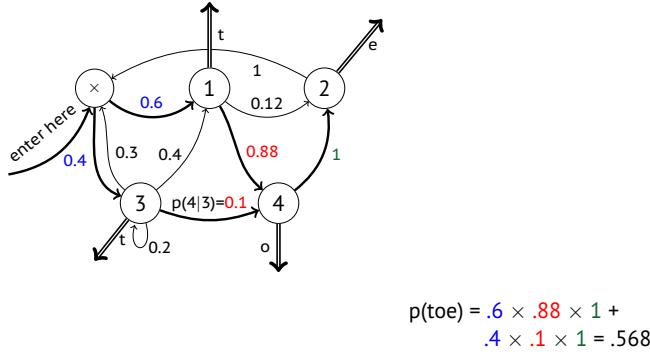
- The simplest HMM: states generate [observable] output (using the “data” alphabet) but remain “invisible”:



$$p(\text{toe}) = .6 \times .88 \times 1 = .528$$

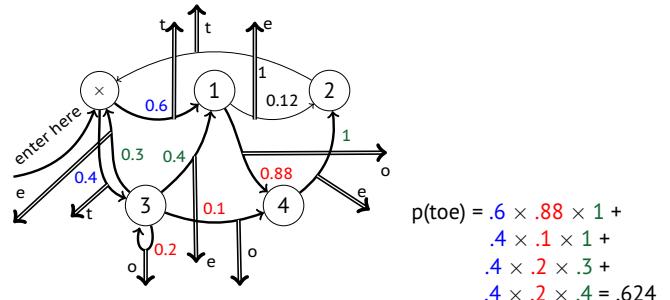
## Added Flexibility...

- So far, no change; but different states may generate the same output (why not?):



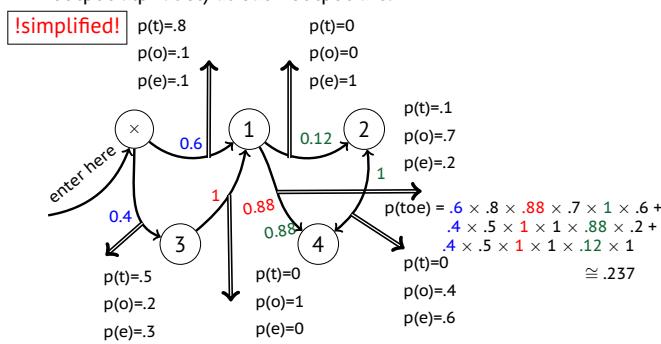
## Output from Arcs...

- Added flexibility: Generate output from arcs, not states:



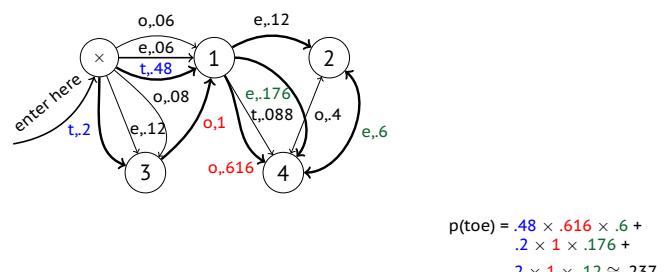
## ...and Finally, Add Output Probabilities

- Maximum flexibility: [Unigram] distribution (sample space: output alphabet) at each output arc:



## Slightly Different View

- Allow for multiple arcs from  $s_i \rightarrow s_j$ , mark them by output symbol  $s$ , get rid of output distributions:



In the future, we will use the view more convenient for the problem at hand.

## Formalization

HMM (the most general case):

- five-tuple  $(S, s_0, Y, P_S, P_Y)$ , where:

- $S = \{s_0, s_1, s_2, \dots, s_T\}$  is the set of states,  $s_0$  is the initial state,
- $Y = \{y_1, y_2, \dots, y_V\}$  is the output alphabet,
- $P_S(s_j | s_i)$  is the set of prob. distributions of transitions,
- size of  $P_S : |S|^2$ .
- $P_Y(y_k | s_i, s_j)$  is the set of output (emission) probability distributions.
- size of  $P_Y : |S|^2 \times |Y|$

Example:

- $S = x, 1, 2, 3, 4, s_0 = x$
- $Y = \{t, o, e\}$

## Formalization - Example

- Example (for graph, see foils 11,12):

- $S = \{x, 1, 2, 3, 4\}, s_0 = x$
- $Y = \{e, o, t\}$

- $P_S :$

	x	1	2	3	4	
x	0	.6	0	.4	0	
1	0	0	.12	0	.88	
2	0	0	0	0	1	
3	0	1	0	0	0	
4	0	0	1	0	0	

$$\sum_{s' \in S} P_S(s' | s_i) = 1$$

	e	x	1	2	3	4	
t	x	1	2	3	4		
o							

$$\sum_{y \in Y} P_Y(y_k | s_i, s_j) = 1$$

## Using the HMM

- The generation algorithm (of limited value :-)):

1. Start in  $s = s_0$ .
2. Move from  $s$  to  $s'$  with probability  $P_S(s' | s)$ .
3. Output (emit) symbol  $y_k$  with probability  $P_Y(y_k | s, s')$ .
4. Repeat from step 2 (until somebody says enough).

- More interesting usage:

- Given an output sequence  $Y = \{y_1, y_2, \dots, y_k\}$  compute its probability.
- Given an output sequence  $Y = \{y_1, y_2, \dots, y_k\}$  compute the most likely sequence of states which has generated it.
- ...plus variations: e.g., n best state sequences