

# Introduction

**Advanced Search Techniques for Large Scale Data Analytics**

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# Course

## ■ Teachers:

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## ■ Inspiration:

- Inspired by the book of people from Stanford:
  - Jure Leskovec, Anand Rajaraman, Jeff Ullman: **Mining of Massive Datasets**. Cambridge University Press, 2<sup>nd</sup> Edition, 476 pages, 2014.
  - Additional information: <http://mmds.org/>

# Course Outline

- Introduction
- Block 1:
  - Support for Distributed Processing
  - Retrieval Evaluation
  - Clustering
  - Exercises on topics of Block 1
- Block 2:
  - Finding Frequent Item Sets
  - Finding Similar Items
  - Searching in Data Streams
  - Exercises on topics of Block 2
- Block 3:
  - Link Analysis
  - Search Applications
  - Exercises on topics of Block 3

# Course Outline – Block 1

- Block 1:
  - Support for Distributed Processing
    - Distributed file system
    - MapReduce, Algorithms using MapReduce
    - Cost model and performance evaluation
  - Retrieval Evaluation
    - Retrieval metrics
  - Clustering
    - K-means algorithms
    - Clustering in non-Euclidean spaces
    - Clustering for streams and parallelism

# Course Outline – Block 2

- Block 2:
  - Finding Frequent Item Sets
    - Handling large datasets in main memory
    - Counting frequent items in a stream
  - Finding Similar Items
    - Applications of near-neighbor search
    - Shingling of documents
    - Similarity-preserving summaries of sets
    - Locality sensitive hashing
  - Searching in Data Streams
    - The stream data model
    - Filtering streams

# Course Outline – Block 3

- Block 3:
  - Link Analysis
    - Page Rank
    - Topic sensitive
    - Link spam
  - Search Applications
    - Advertising on the web
    - Recommendation systems (collaborative filtering)
    - Mining social-network graphs

# What is Searching?

# Search – The Goals

Goals:

- 1) We search to get **results**
  - 2) We ask to find **answers**
  - 3) We use filters so that the right staff **finds us**
  - 4) We **browse** while wandering and way-finding in restricted space
- In reality, we move fluidly between modes of ***ask, browse, filter, and search***



# Search – The Traditional Way

- Defined by software
- Buy engine, then figure out what it is good for
- It often fails because
  - It is not easy to use
  - It is not able to handle needed content types

# Search – Some Quantitative Facts

- 85% of all web traffic comes from search engines
- 450+ million searches/day are performed in North America alone
- 70%+ of all searches are done on Google sites

Search is the **most popular** application  
(second to E-mail??)

# Search – The Best First

- 60% of searchers NEVER go past 1st page of search results
- The top three results draw 80% of the attention
- The first few results inordinately influence query reformulation

# Search – As an Interaction

- When we search, our next actions are reactions to the stimuli of a previous search
- What we find is changing what we seek
- In any case, search must be:

***fast, simple, and relevant***

# Search – Basic Components

- Elements of global search:

**Users** – goals, psychology, behavior

**Interface** – interaction, affordances, language

**Engine** – features, technology, algorithms

**Content** – indexing structure, metadata

**Creators** – tools, process, incentives

# Search Changes Our Cognitive Habits

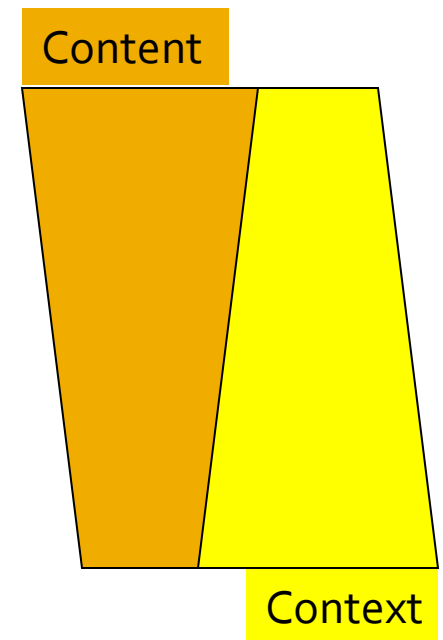
- Assuming information continually and instantaneously available on the web:
  - 1) We are increasingly handing off the job of remembering to search engines
  - 2) When we need answer, we do not think, we go immediately to a nearest Web connection
  - 3) When we expect information to be easily found again, we do not remember it well
  - 4) Our original memory of facts is changing to a memory of ways to find the facts

# Users and Their Intent

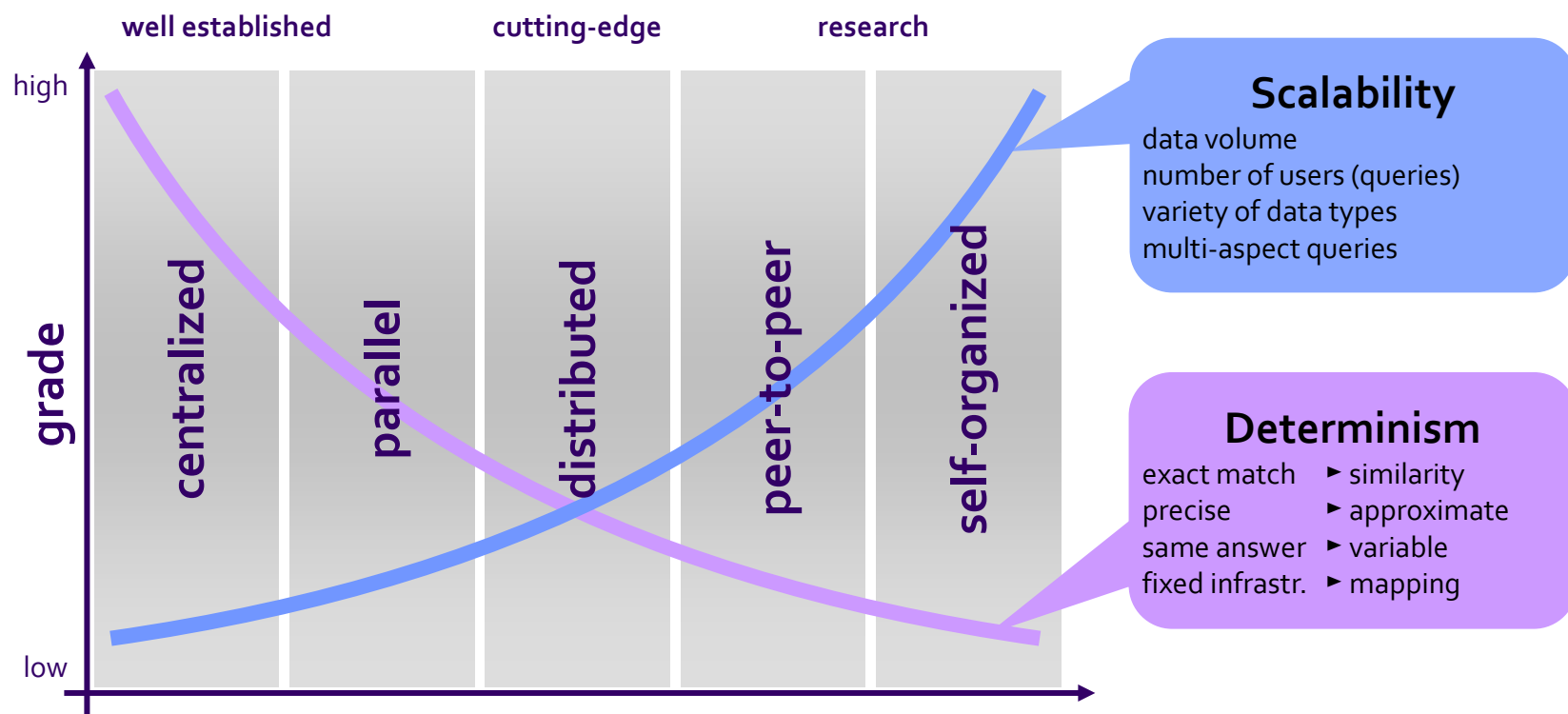
Search is **subjective** and also depends on **visual** and **emotional** attributes, e.g. *shocking, funny, etc.*

- **Browser**
  - not clear end-goal; series of unrelated searches; jump across unrelated topics; expects surprises and random search hints
- **Surfer**
  - moderate clarity of end-goal; exploratory actions at the beginning; e.g. planning a holiday
- **Searcher**
  - very clear about what is searching for; completeness and clarity of results are important

Prevalent strategy



# Evolution of Search Engine Strategies





**What is Data Mining?**

**Knowledge discovery from data**

**\$600** to buy a disk drive that can store all of the world's music

**5 billion** mobile phones in use in 2010

**30 billion** pieces of content shared on Facebook every month

**40%** projected growth in global data generated per year vs.

**5%** growth in global IT spending

**\$5 million vs. \$400**

Price of the fastest supercomputer in 1975<sup>1</sup> and an iPhone 4 with equal performance

**235** terabytes data collected by the US Library of Congress by April 2011

**15 out of 17** sectors in the United States have more data stored per company than the US Library of Congress



**Data contains value and knowledge**

# Data Mining

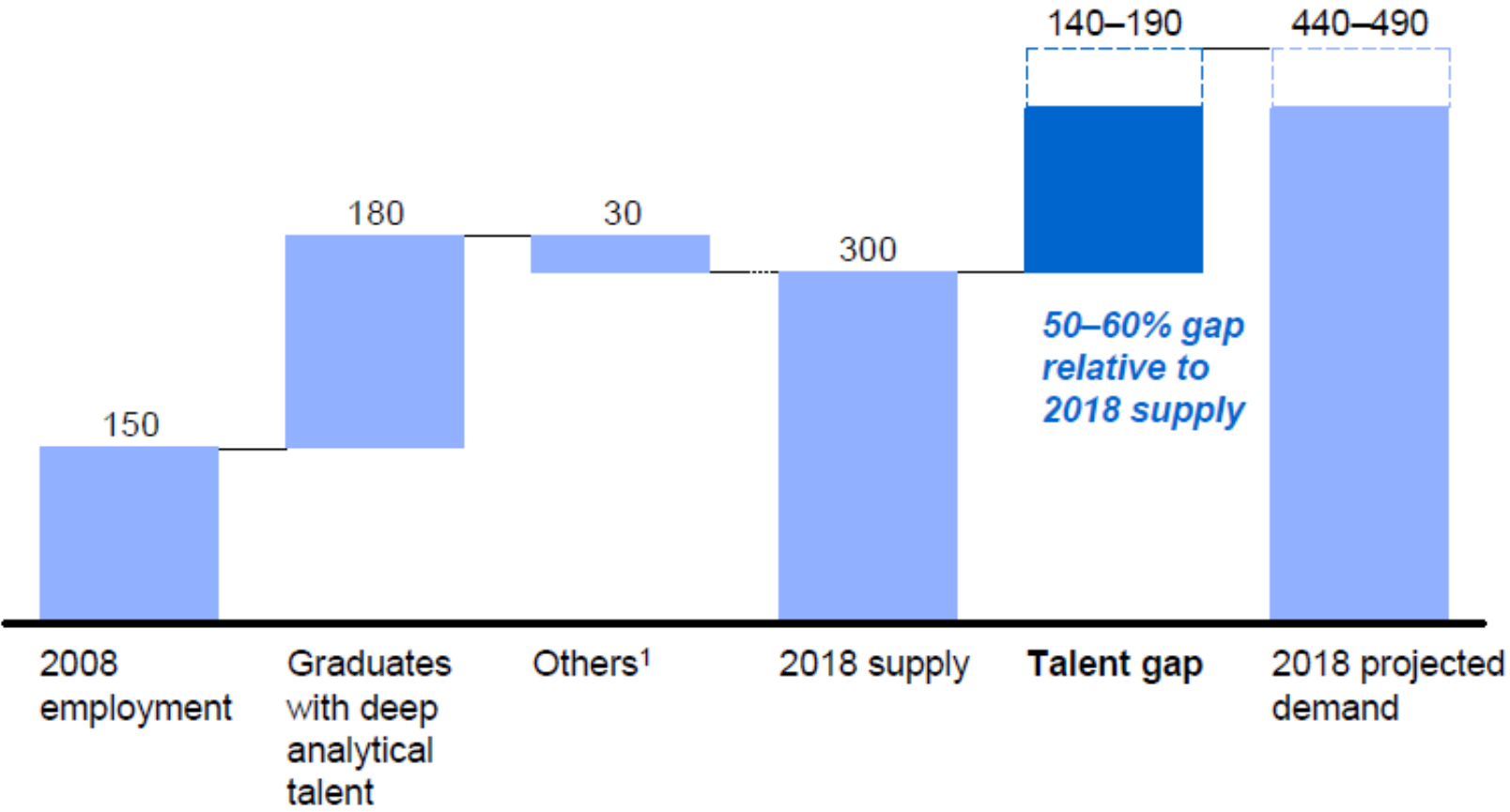
- **But to extract the knowledge data needs to be**
  - **Stored**
  - **Managed**
  - **And ANALYZED ← this class**

**Data Mining ≈ Big Data ≈  
Predictive Analytics ≈ Data Science**

# Good news: Demand for Data Mining

**Demand for deep analytical talent in the United States could be 50 to 60 percent greater than its projected supply by 2018**

Supply and demand of deep analytical talent by 2018  
Thousand people



<sup>1</sup> Other supply drivers include attrition (-), immigration (+), and reemploying previously unemployed deep analytical talent (+).  
SOURCE: US Bureau of Labor Statistics; US Census; Dun & Bradstreet; company interviews; McKinsey Global Institute analysis

# What is Data Mining?

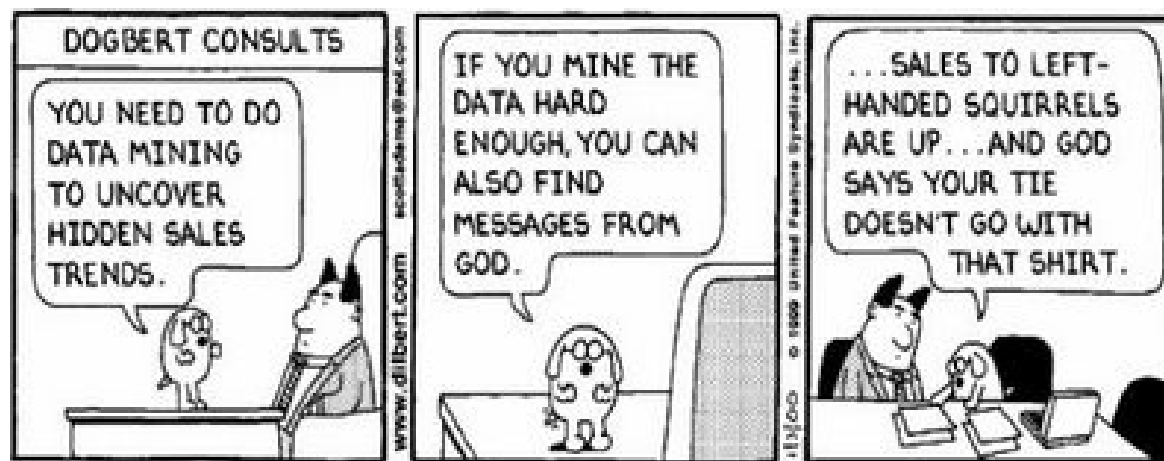
- **Given lots of data**
- **Discover patterns and models that are:**
  - **Valid:** hold on new data with some certainty
  - **Useful:** should be possible to act on the item
  - **Unexpected:** non-obvious to the system
  - **Understandable:** humans should be able to interpret the pattern

# Data Mining Tasks

- **Descriptive methods**
  - Find human-interpretable patterns that describe the data
    - **Example:** Clustering
- **Predictive methods**
  - Use some variables to predict unknown or future values of other variables
    - **Example:** Recommender systems

# Meaningfulness of Analytic Answers

- A risk with “Data mining” is that an analyst can “discover” patterns that are meaningless
- Statisticians call it **Bonferroni’s principle**:
  - Roughly, if you look in more places for interesting patterns than your amount of data will support, you are bound to find crap



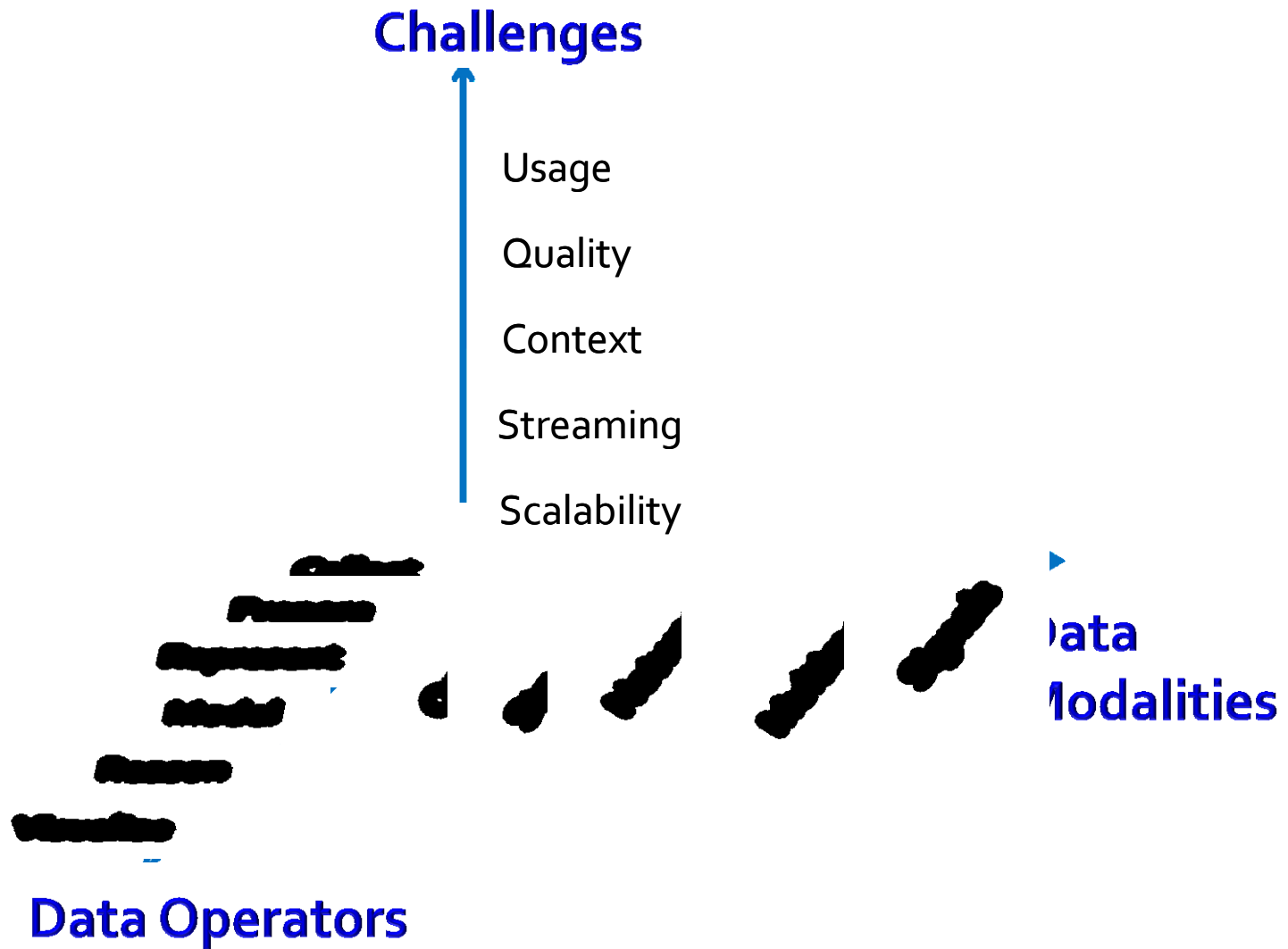


# Meaningfulness of Analytic Answers

## Example:

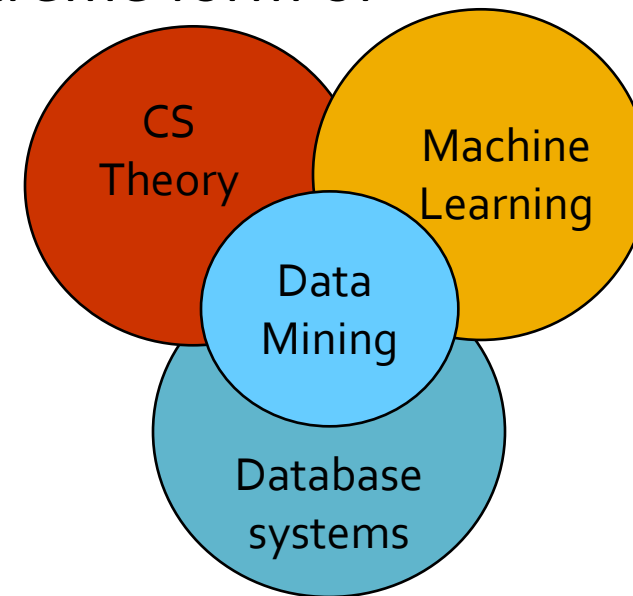
- We want to find (unrelated) people who **at least twice have stayed at the same hotel on the same day**
  - $10^9$  people being tracked
  - 1,000 days
  - Each person stays in a hotel 1% of time (1 day out of 100)
  - Hotels hold 100 people (so  $10^5$  hotels)
  - **If everyone behaves randomly (i.e., no terrorists) will the data mining detect anything suspicious?**
- **Expected number of “suspicious” pairs of people:**
  - 250,000
  - ... too many combinations to check – we need to have some additional evidence to find “suspicious” pairs of people in some more efficient way

# What Matters When Dealing With Data?



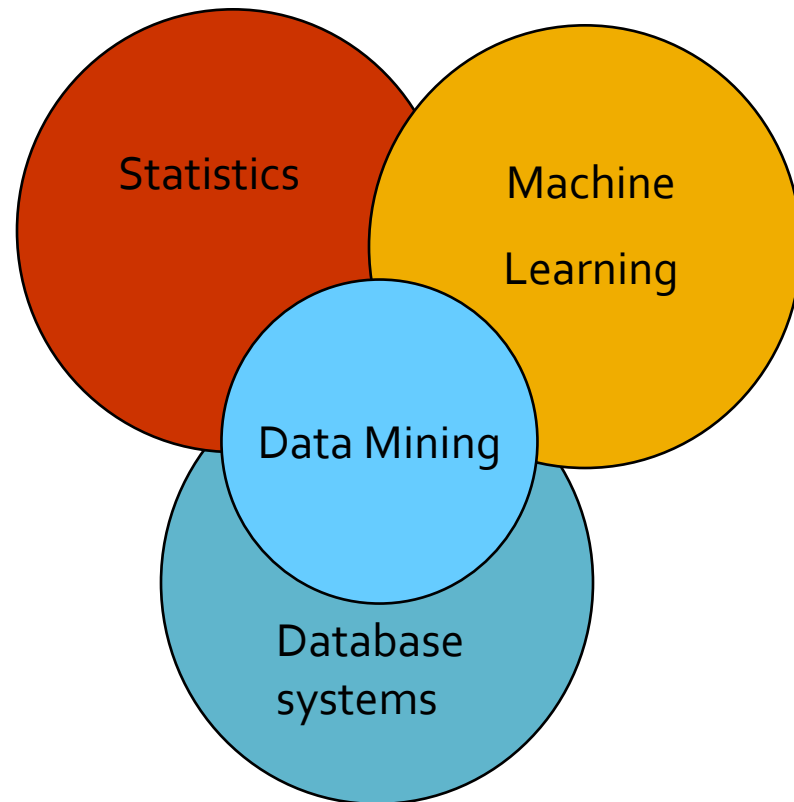
# Data Mining: Cultures

- **Data mining overlaps with:**
  - **Databases:** Large-scale data, simple queries
  - **Machine learning:** Small data, Complex models
  - **CS Theory:** (Randomized) Algorithms
- **Different cultures:**
  - To a DB person, data mining is an extreme form of **analytic processing** – queries that examine large amounts of data
    - Result is the query answer
  - To a ML person, data-mining is the **inference of models**
    - Result is the parameters of the model
- **In this class we will do both!**



# This Course

- This course overlaps with machine learning, statistics, artificial intelligence, databases but more stress on
  - **Scalability** (big data)
  - **Algorithms**
  - **Computing architectures**
  - Automation for handling **large data**



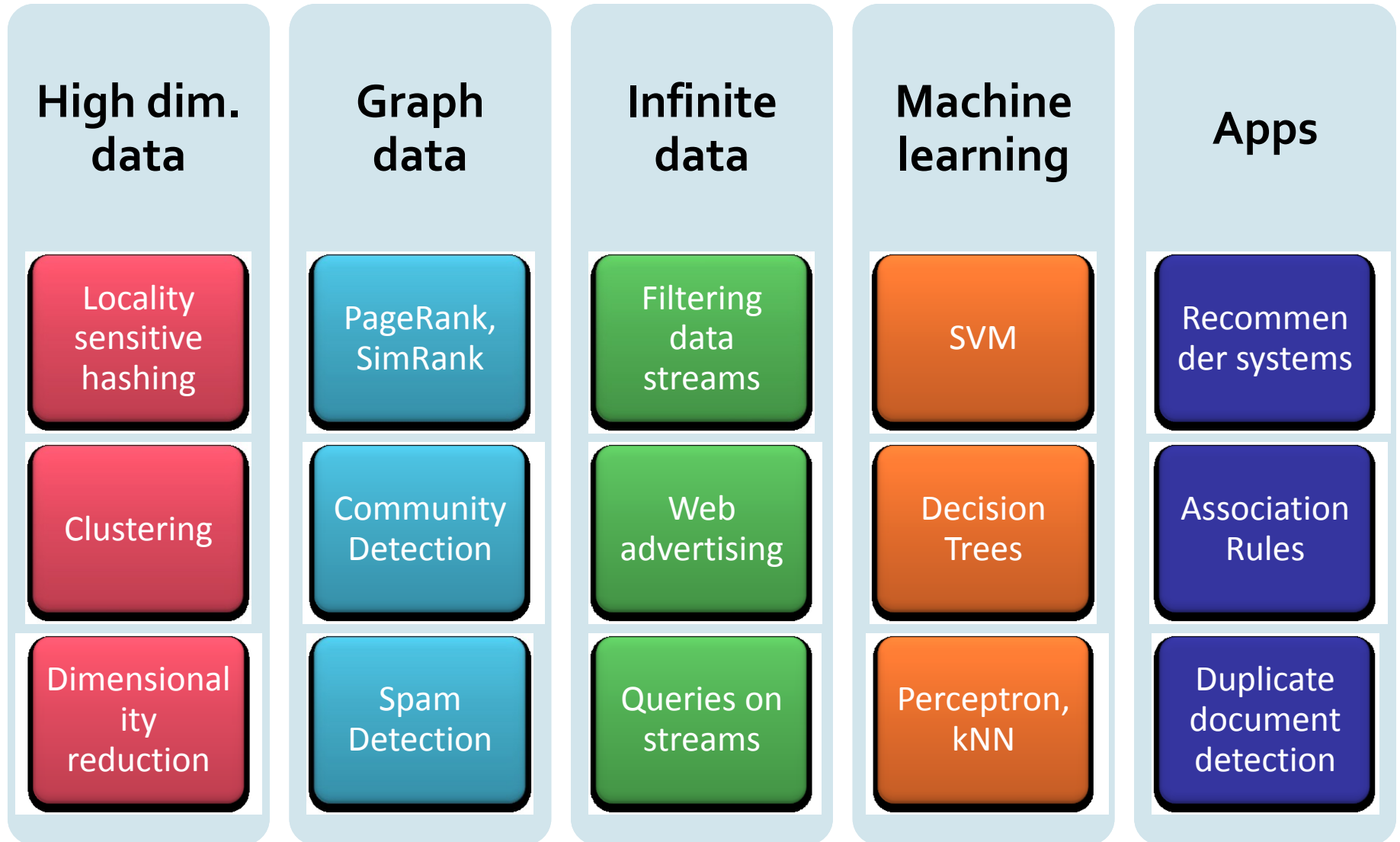
# What Will We Learn?

- **We will learn to mine different types of data:**
  - Data is high dimensional
  - Data is a graph
  - Data is infinite/never-ending
  - Data is labeled
- **We will learn to use different models of computation:**
  - MapReduce
  - Streams and online algorithms
  - Single machine in-memory

# What will we learn?

- **We will learn to solve real-world problems:**
  - Recommender systems
  - Market Basket Analysis
  - Spam detection
  - Duplicate document detection
- **We will learn various “tools”:**
  - Linear algebra (SVD, Rec. Sys., Communities)
  - Optimization (stochastic gradient descent)
  - Dynamic programming (frequent itemsets)
  - Hashing (LSH, Bloom filters)

# How It All Fits Together





# How do you want that data?