

# **COUPLING AND COHESION**

## **PV260 – SOFTWARE ARCHITECTURE PRIMER**

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**Y**SOFT **APPLIED**<sup>TM</sup>  
**RESEARCH**

# WHAT TO REMEMBER?

# DESIGN FOR FLOW OF DATA

**DISCLAIMER: COUPLING AND COHESION ARE...**  
**MEASURABLE PROPERTIES, NOT PRINCIPLES**

# COUPLING

- A “DEGREE” OF DEPENDENCE OR INTER-DEPENDENCE



# **A MODULE/SERVICE/COMPONENT/UNIT**

- **A PART OF A SYSTEM, A SYSTEM IN ITS OWN RIGHT**
- **COMPILE TIME LEXICAL UNITS, STATICALLY LINKED LIBRARIES, DYNAMICALLY LINKED LIBRARIES, (MICRO-)SERVICES, 1<sup>ST</sup> CLASS FUNCTIONS, ETC.**

# A CONNECTION

- A SPECIFIC DIRECTED DEPENDENCY BETWEEN MODULES (SYMBOL EXPORTED FROM A LEXICAL SCOPE, ENTRY POINT CALL, SERVICE CALL)
- A REFERENCE TO AN ELEMENT RESIDING IN ANOTHER MODULE (A POINTER TO A SHARED MEMORY, A REFERENCE TO A CLIENT STUB OF A REMOTE TYPE, A REFERENCE TO A REMOTE SERVICE, ETC.)
- INTER-CONNECTION IS A BI-DIRECTIONAL DEPENDENCY ( $A \rightarrow B \wedge B \rightarrow A$ )
- MULTI-CONNECTION IS MULTIPLE DEPENDENCY BETWEEN TWO MODULES ( $A \rightarrow B \wedge A \rightarrow B$ )

# IMPACT OF COUPLING?

- CORRELATES WITH **PROBABILITY OF PROPAGATION**
- PROPAGATION OF CHANGES OR (PARTIAL) FAILURES BOTH IN THE SOURCE CODE AND AT RUNTIME
- COUPLING ~ COST OF SCALING **AND** COST OF CHANGE

# A KEY QUESTION?

- HOW MUCH OF ONE MODULE INTERNALS NEEDS TO BE KNOWN IN ORDER TO **UNDERSTAND** A CONNECTED MODULE(S)

# IMPACT OF COUPLING?

## FACTORS THAT INFLUENCE COUPLING OF MODULES

### Connection Type

- Minimally Connected Modules (Ideal)
- Normally Connected Modules (Pragmatic)
- Pathologically Connected Modules (Problematic, not minimal, not normal)

### Structural Complexity

- Complexity of the contract structure
- Structure of data elements (not data volume) which are part of the data flow
- Number of callable functions and their arguments (entry points)

### Type of Information Flow

- Data (Input-Output)
- Control
- Hybrid

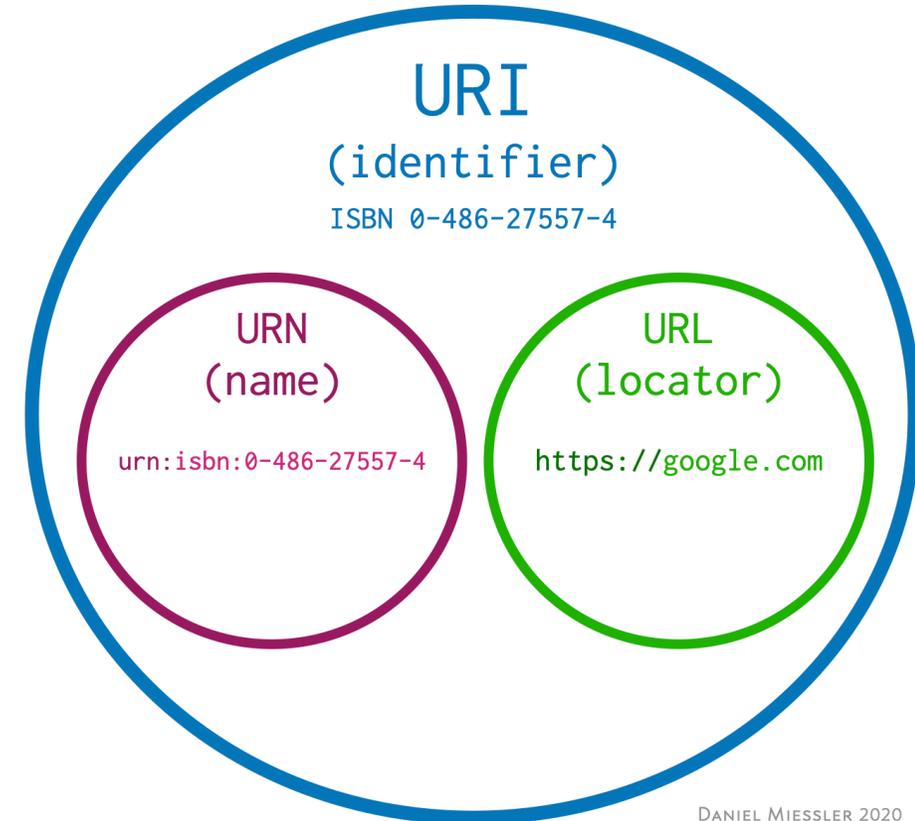
### Binding

- Early
- Late
- *What* are we binding in the world of micro-services?

# MINIMALLY CONNECTED MODULES

## ONE CONNECTION ENDPOINT / ENTRY POINT PER MODULE

- Data flow into a module
- Data flow out of a module
- Control flow reception by a module
- Control flow transition from a module
- Identity (example of identity without data/control flow?)

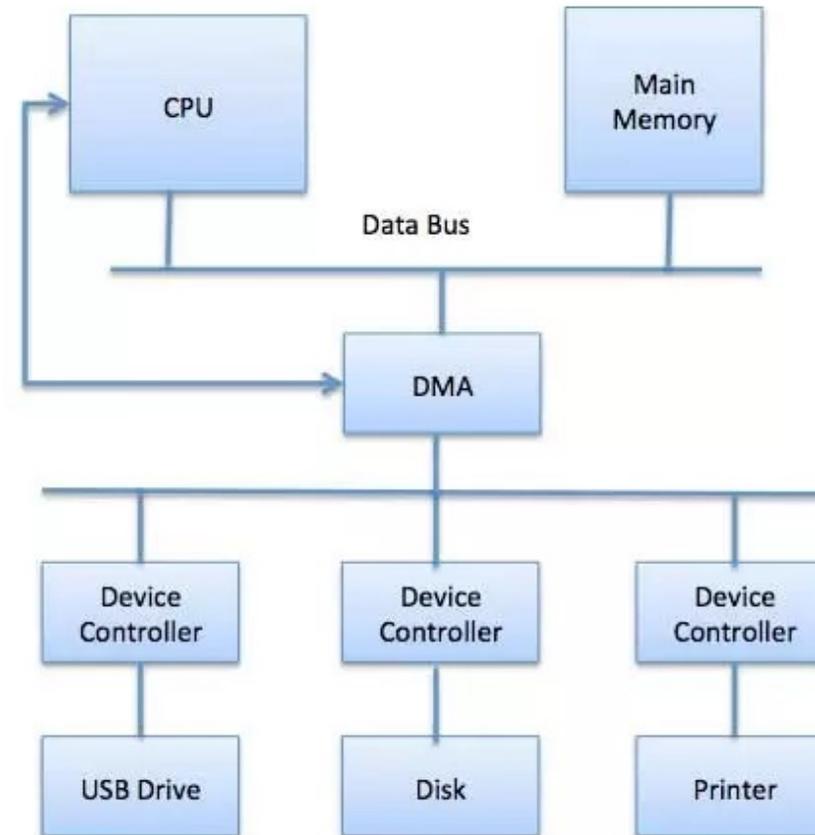


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# CONTROL VS. DATA FLOW

## EXAMPLE: DIRECT MEMORY ACCESS (DMA)

- Control Flow: CPU → DMA Controller, DMA → Device Controller
- Data Flow: Device Controller → DMA Controller → Main Memory



# NORMALLY CONNECTED MODULE

## ■ MINIMALLY CONNECTED MODULE, WHICH...

- Can have multiple inbound connections as long as they are minimal data-flow connections (data flows transfer complete state).
- If there is a transfer and return of control, the control returns only to an endpoint explicitly defined by the calling module.
- There is a transfer of control which does not provide “return” endpoint (uni-directional message, request without expecting reply, etc.).

# **NORMAL AND MINIMALLY CONNECTED SYSTEMS**

**...ARE FOR ALL PRACTICAL INTENTS AND PURPOSES EQUAL**

# FLOW TYPE & COUPLING

## FROM WORST TO BEST

- **Content Coupling** means, that the modules are content-interleaved, i.e. one exists as part of the other (lifecycle, codebase), one shares a (part of) state-bearing infrastructure with the other (such as database), etc.
- **Hybrid Coupling** occurs when one module's data are another module's control.
- **Control Coupling** occurs when one module passes data to another module and the receiving module makes control flow decision (dispatch).
- **Stamp Coupling** is a form of data coupling, when a module receives data it does not need (i.e. a superset of data it is processing).
- **Data (Input/Output) Coupling** occurs when data (without any control flow/dispatch flags are transferred).

# REASONING ABOUT COUPLING

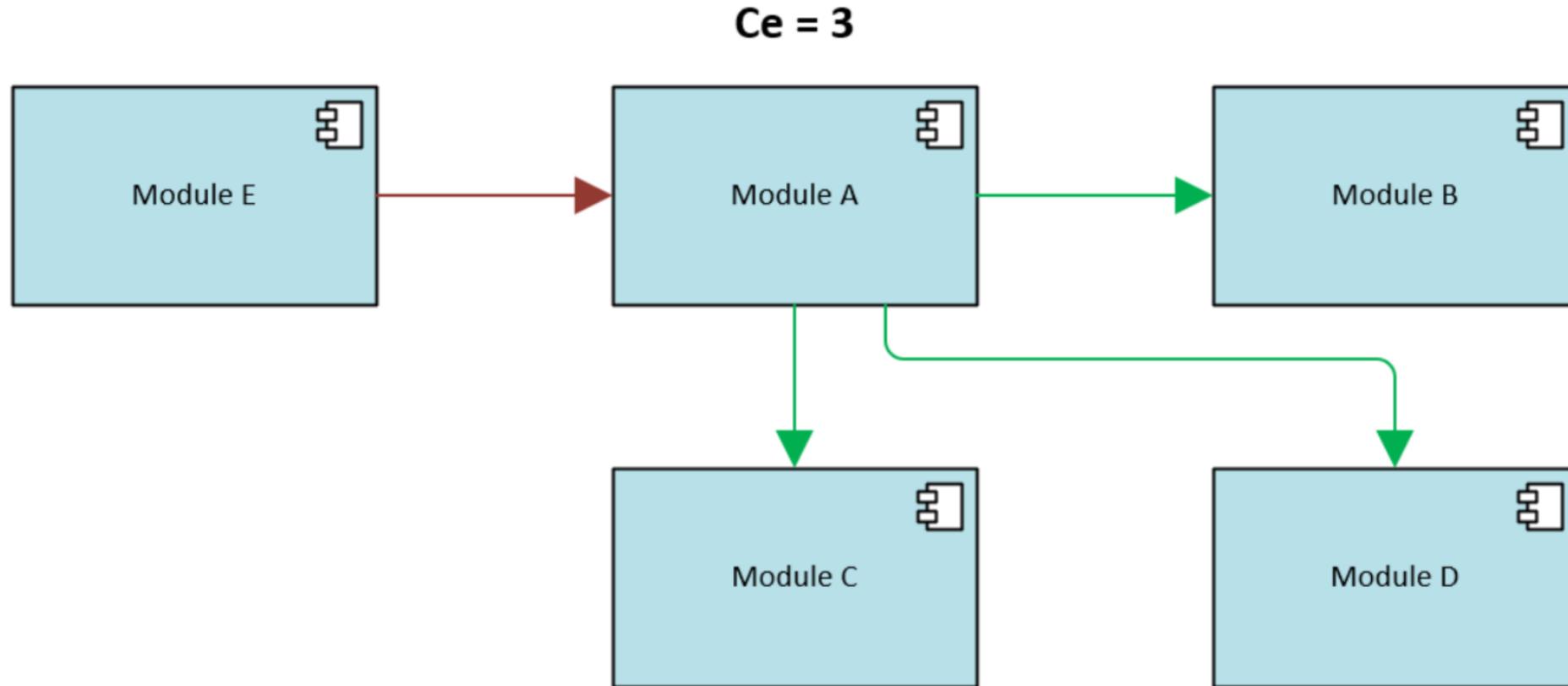
## COST OF SCALING

# **EFFERENT, AFFERENT COUPLING AND INSTABILITY**

- **CE (EFFERENT COUPLING) = #OF OUTGOING CONNECTIONS**
- **CA (AFFERENT COUPLING) = #OF INCOMING CONNECTIONS**

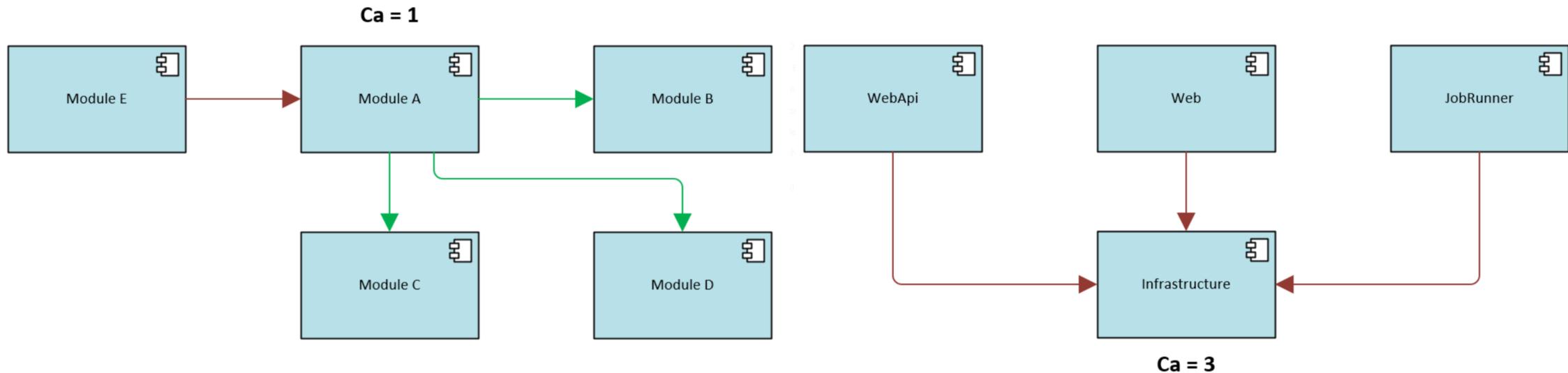
# EFFERENT COUPLING

■ **CE (EFFERENT COUPLING) = #OF OUTGOING CONNECTIONS**



# AFFERENT COUPLING

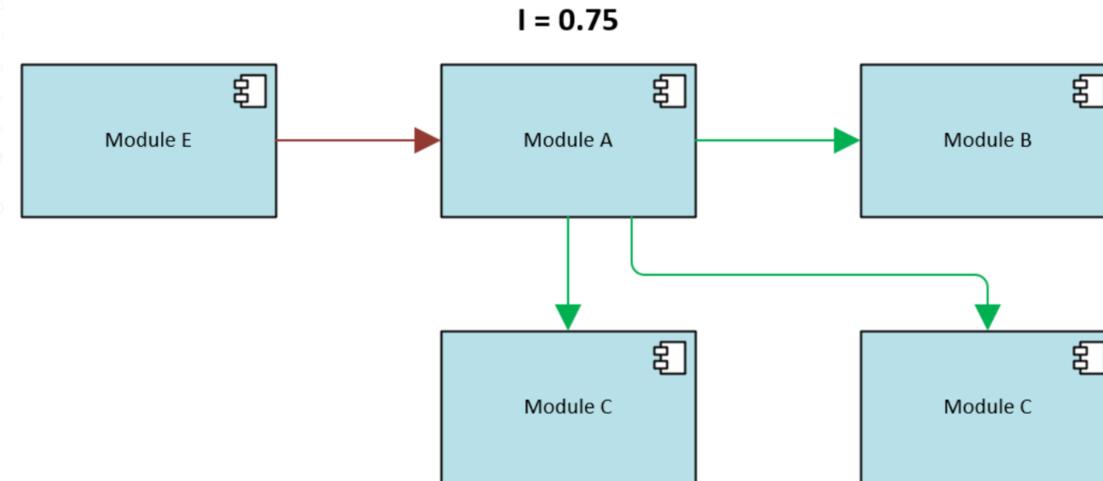
■ CA (AFFERENT COUPLING) = #OF INCOMING CONNECTIONS



# INSTABILITY

## ■ LOWER IS BETTER ;-)

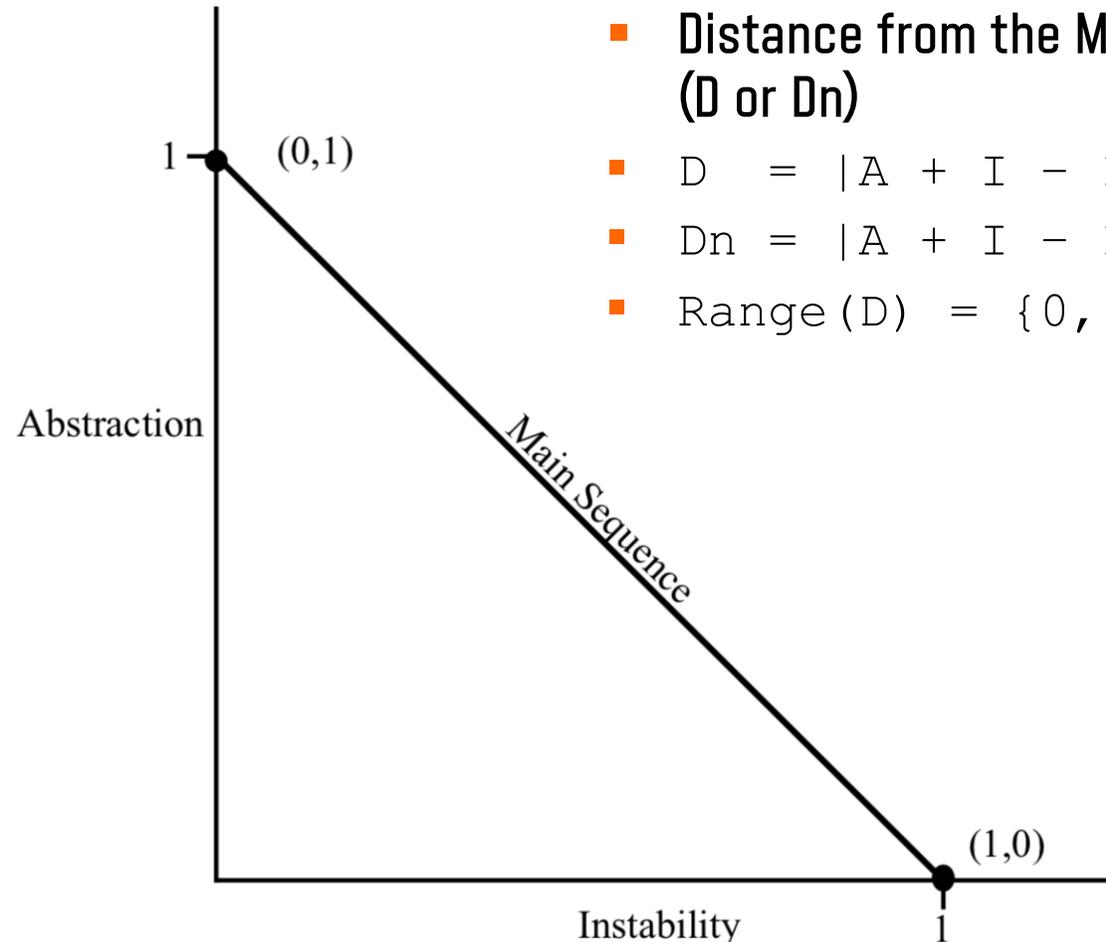
- $I = C_e / (C_e + C_a)$
- $Def(I) = \{0, 1\}$
- 0 corresponds to maximally stable and vice versa
- How to “use” Instability? Calculate average/mean instability for all modules in your system.
  - JDepend, NDepend, etc.



# ABSTRACTNESS / EXTENSIBILITY

## ■ MAXIMALLY STABLE MODULES OPEN FOR MODIFICATION

- Measure of Open/Closed principle application on a specific (object oriented) design, but we can generalize...
- Abstract ~ outgoing, directed data (not control) flow
- Total = total # of connections to and from the module (incl. abstract)
- $A = \#Abstract / \#Total$
- $Range(A) = \{0, 1\}$
- Where do we want to be?



- Distance from the Main Sequence (D or Dn)

- $D = |A + I - 1| / 2$

- $Dn = |A + I - 1|$

- $Range(D) = \{0, 0.707\}$

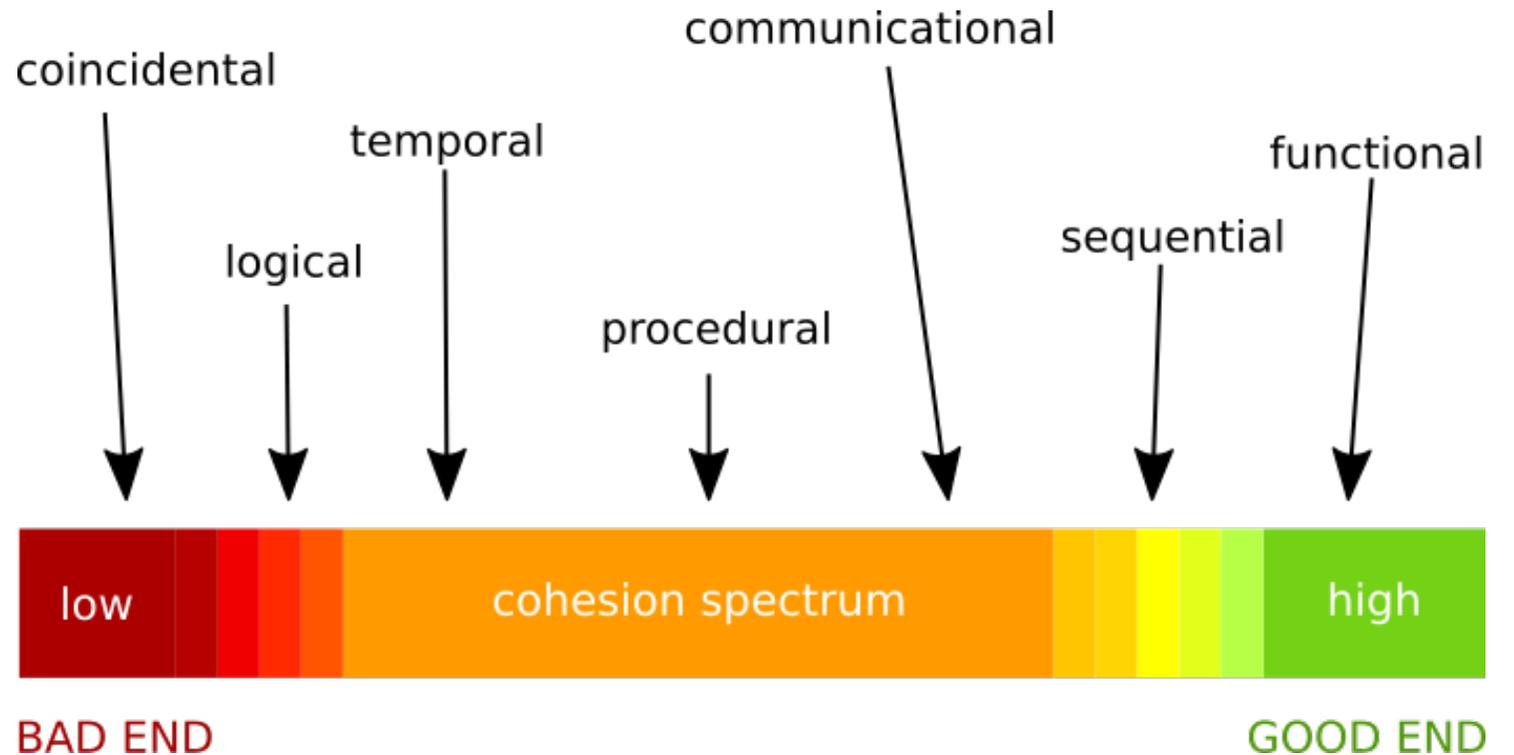
# COHESION

WHAT'S **IN** THE BOX?

# TYPES OF COHESION

## WHY ARE “THINGS” TIED TOGETHER?

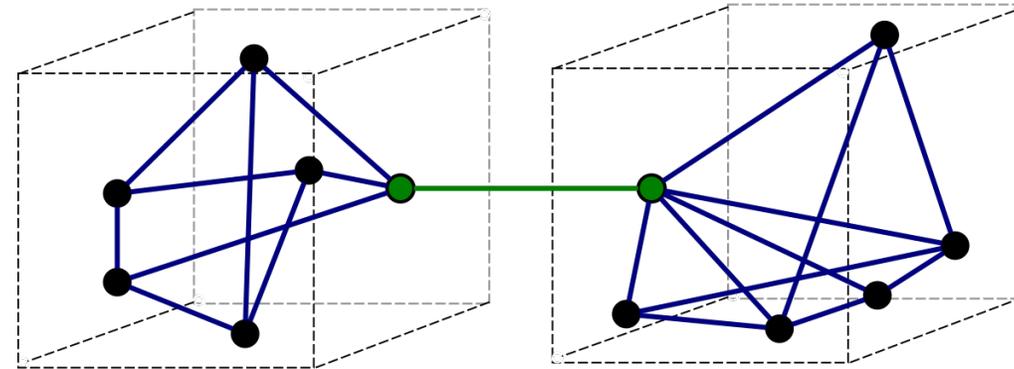
- Cohesion is a **property** of what's in the box.
- What is the impact of good/bad cohesion?



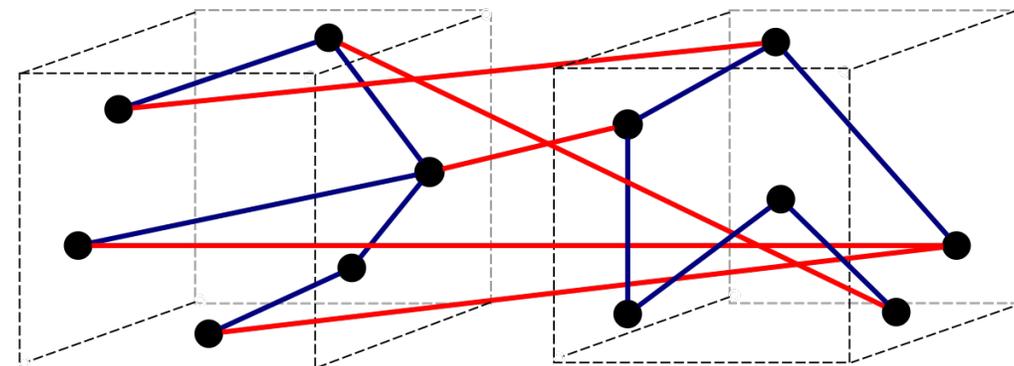
# LOOSE COUPLING, HIGH COHESION

WHAT IS THE IMPACT OF GOOD/BAD COHESION?

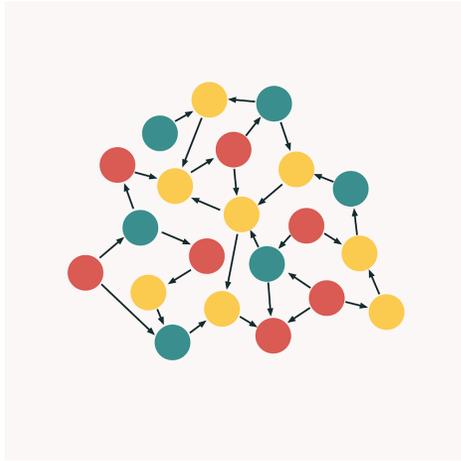
Cohesion and coupling go hand in hand.



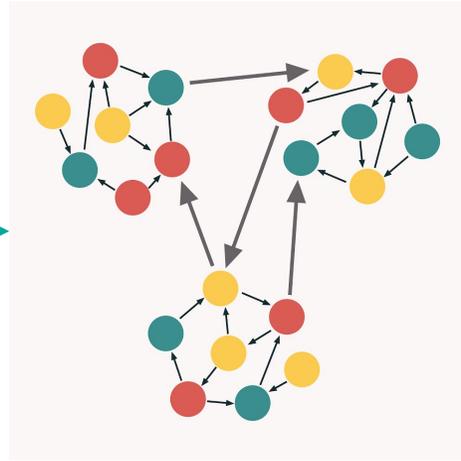
a) Good (loose coupling, high cohesion)



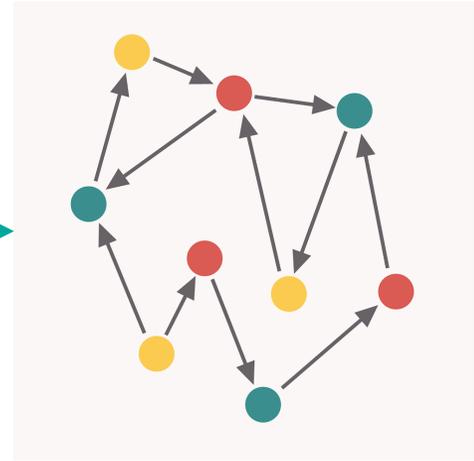
b) Bad (high coupling, low cohesion)



Dependencies.



Grouping.



Dependencies.

# **MODULARITY AND SOFTWARE COST**

## **COST TO INTEGRATE VS. COST PER MODULE**

# WHAT TO REMEMBER?

# DESIGN FOR FLOW OF DATA

- FLOW OF CONTROL IS EXTERNALIZED (TO THE INFRASTRUCTURE)
- AVOID FLOW OF CONTROL IN FAVOR OF MULTIPLE, SINGLE PURPOSE, DATA-CONNECTED MODULES

COMMODITY

OWN