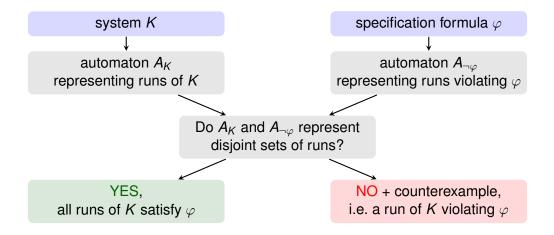
IA169 Model Checking Automata-based LTL model checking

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Agenda and sources

agenda

- formalization of the state-based LTL model checking problem: (fair) Kripke structure and LTL
- Büchi automata (BA) and generalized Büchi automata (GBA)
- transformation of finite (fair) Kripke structures to (G)BA
- translation of LTL to BA via self-loop alternating automata
- algorithms checking disjointness of A_K and $A_{\neg \varphi}$
 - algorithm based on SCC decomposition
 - nested DFS algorithm
 - optimizations
- action-based version of LTL model checking

sources

- Chapter 7 of E. M. Clarke, O. Grumberg, D. Kroening, D. Peled, and H. Veith: Model Checking, Second Edition, MIT, 2018.
- M. Y. Vardi: An Automata-Theoretic Approach to Linear Temporal Logic, LNCS 1043, Springer, 1995.

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Formalization of the state-based LTL model checking problem

atomic propositions

- basic observable properties of each state of the system
- for example: $x \ge y + 10$, z is even, gate is open, program is at line 10
- the validity of each atomic proposition in each state of the system has to be fully determined by the state
- specification talks only about validity of atomic proposition during system runs
- AP denotes a countable set of atomic propositions

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basic formalism for state-based systems is a Kripke structure

Definition (Kripke structure)

A Kripke structure is a tuple $K = (S, T, S_0, L)$, where

- S is a set of states,
- **T** \subseteq *S* \times *S* is a transition relation,
- $S_0 \subseteq S$ is a set of initial states,
- L : S → 2^{AP} is a labeling function associating to each state s ∈ S the set of atomic propositions that are true in s.

Definition (Kripke structure)

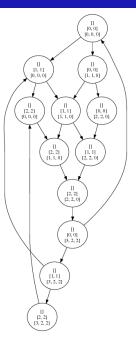
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- Kripke structures are typically described in an implicit way
- formats for implicit description typically offer
 - programs, processes, finite-state machines
 - synchronous or asynchronous composition
 - communication and synchronization mechanisms
 - nondeterminism or inputs

Example in the modelling language DVE

```
channel {byte} c[0];
process A {
   byte a:
   state q1,q2,q3;
   init q1;
   trans
   q1 \rightarrow q2 { effect a=a+1; },
   q2 \rightarrow q3 { effect a=a+1; },
   q3 \rightarrow q1 { sync c!a; effect a=0; };
process B {
   byte b,x;
   state p1,p2,p3,p4;
   init p1;
   trans
   p1 \rightarrow p2 { effect b=b+1; },
   p2 \rightarrow p3 { effect b=b+1; },
   p3 \rightarrow p4 \{ sync c?x; \},
   p4 \rightarrow p1 \{ guard x == b; effect b=0, x=0; \};
```

system async;



cobegin $P_0 \parallel P_1$ coend

$$P_1:: l_1: \text{ while } true \text{ do}$$

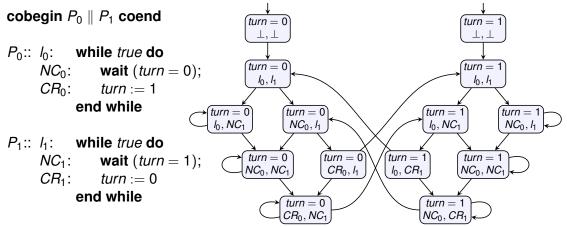
$$NC_1: \text{ wait } (turn = 1);$$

$$CR_1: turn := 0$$
end while

assume that turn is initially 0 or 1

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Example of a simple mutual exclusion system



assume that turn is initially 0 or 1

Definition (run)

Let $K = (S, T, S_0, L)$ be a Kripke structure. A run of K is an infinite sequence $\pi = s_0 s_1 s_2 \dots$ of states such that $s_0 \in S_0$ and $(s_i, s_{i+1}) \in T$ holds for each $i \ge 0$.

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- linear time model checking decides whether all runs satisfy the specification
- the set of infinite sequences of states is denoted by S^{ω}
- to consider also finite runs, we can define a run as a maximal sequence $\pi = s_0 s_1 s_2 \cdots \in S^+ \cup S^\omega$ of successive states starting in an initial state, where maximal means infinite or ending in a state without any successor
- it is usually assumed that there are no states without any successors: any system can be transformed to this form by adding self-loops to such states

Definition (linear temporal logic, LTL)

Formulae of Linear Temporal Logic (LTL) are defined by

$$\varphi ::= \top \mid a \mid \neg \varphi \mid \varphi_1 \land \varphi_2 \mid X\varphi \mid \varphi_1 \, \mathsf{U} \, \varphi_2$$

where \top stands for true and *a* ranges over a countable set *AP*.

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abbreviations and alternative notation

$$\begin{array}{l} \bot \equiv \neg \top \\ \blacksquare \varphi \lor \psi \equiv \neg (\neg \varphi \land \neg \psi) \\ \blacksquare \varphi \Rightarrow \psi \equiv \neg \varphi \lor \psi \\ \blacksquare \varphi \Leftrightarrow \psi \equiv \varphi \Rightarrow \psi \land \varphi \Leftarrow \psi \end{array}$$

 $\bigcirc \varphi \equiv \mathsf{X}\varphi$ $\mathsf{F}\varphi \equiv \Diamond \varphi \equiv \top \mathsf{U}\varphi$ $\mathsf{G}\varphi \equiv \Box \varphi \equiv \neg \mathsf{F}\neg \varphi$

(operator name	intuitive meaning
aUb Fa	next until eventually always or globally	• a • • • aa ab • • • • • • a • • • aaaa

• •

Semantics of LTL

• we interpret LTL on infinite words $w = w(0)w(1) \ldots \in (2^{AP})^{\omega}$

• by w_i we denote the suffix of w of the form w(i)w(i+1)w(i+2)...

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Definition

The relation $w \models \varphi$, meaning that w satisfies φ , is defined inductively as follows.

$$\begin{array}{ll} w \models \top \\ w \models a & \text{iff} \quad a \in w(0) \\ w \models \neg \varphi & \text{iff} \quad w \not\models \varphi \\ w \models \varphi_1 \land \varphi_2 & \text{iff} \quad w \models \varphi_1 \land w \models \varphi_2 \\ w \models X\varphi & \text{iff} \quad w_1 \models \varphi \\ w \models \varphi_1 \cup \varphi_2 & \text{iff} \quad \exists i \ge 0 \ . \ w_i \models \varphi_2 \land \forall 0 \le j < i \ . \ w_j \models \varphi_1 \\ \end{array}$$

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By $AP(\varphi)$ we denote the set of atomic propositions appearing in φ . The language of φ is defined as $L(\varphi) = \{ w \in \Sigma^{\omega} \mid w \models \varphi \}$, where $\Sigma = 2^{AP(\varphi)}$.

Definition

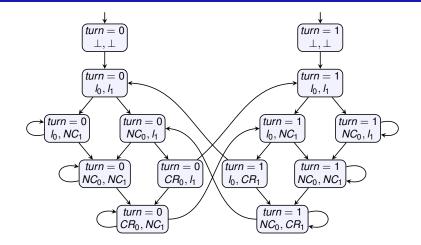
Let $K = (S, T, S_0, L)$ be a Kripke structure and φ be an LTL formula. A run $\pi = s_0 s_1 s_2 \dots$ of K satisfies φ , written $\pi \models \varphi$, if $L(s_0)L(s_1)L(s_2) \dots \models \varphi$. K satisfies φ , written $K \models \varphi$, if $\pi \models \varphi$ holds for every run π of K.

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Given a Kripke structure K and an LTL formula φ , the goal of LTL model checking is to decide whether $K \models \varphi$ or not. In the negative case, model checking should provide a counterexample, i.e., a run π of K such that $\pi \not\models \varphi$.

Example



which formulae are satisfied?

G¬(*CR*₀ ∧ *CR*₁)
 GF*turn* = 0 ∧ GF*turn* = 1

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Extension with fairness

fairness allows to add additional restrictions on the system runs

can reflect properties of process schedulers

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can reflect properties of process schedulers

Definition (fair Kripke structure)

A fair Kripke structure is a tuple $K = (S, T, S_0, L, F)$, where (S, T, S_0, L) is a Kripke structure and $F = \{F_1, F_2, ..., F_n\}$ is a finite set of fairness constraints such that $F_i \subseteq S$ for each $1 \le i \le n$.

A sequence $\pi = s_0 s_1 s_2 \in S^{\omega}$ is called a fair run of K if it is a run of (S, T, S_0, L) and it visits each $F_i \in \mathcal{F}$ infinitely often, i.e., $s_j \in F_i$ for infinitely many j.

K fairly satisfies an LTL formula φ , written $K \models_F \varphi$, if each fair run of K satisfies φ .

fairness allows to add additional restrictions on the system runs

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K fairly satisfies an LTL formula φ , written $K \models_F \varphi$, if each fair run of *K* satisfies φ .

add reasonable fairness constraint to the mutual exclusion system

Büchi automata (BA) and generalized Büchi automata (GBA)

Definition (Büchi automaton, BA)

A Büchi automaton (BA) is a tuple $A = (Q, \Sigma, \delta, Q_0, F)$, where

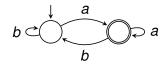
- *Q* is a finite set of states,
- \blacksquare Σ is a finite alphabet,
- $\delta \subseteq Q \times \Sigma \times Q$ is a transition relation,
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• we write
$$p \stackrel{a}{\rightarrow} q$$
 instead of $(p, a, q) \in \delta$



Büchi automaton (BA)

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Definition (run, language)

Let $A = (Q, \Sigma, \delta, Q_0, F)$ be a BA.

A run of A over an infinite word $w = a_1 a_2 \ldots \in \Sigma^{\omega}$ is a sequence of states

 $\pi = s_0 s_1 \ldots \in Q^{\omega}$ satisfying $s_0 \in Q_0$ and $s_{i-1} \stackrel{a_i}{\rightarrow} s_i$ for each $i \ge 1$.

A run π is accepting if $inf(\pi) \cap F \neq \emptyset$.

A word $w \in \Sigma^{\omega}$ is accepted by *A* if there exists an accepting run of *A* over *w*. A language represented by *A* is the set $L(A) \subseteq \Sigma^{\omega}$ of words accepted by *A*.

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Properties of Büchi automata

- Induces represented by Büchi automata are called ω -regular
- the class of ω-regular languages is closed under ∪, ∩, and complement (though complementation of Büchi automata is highly non-trivial)
- deterministic Büchi automata are less expressive than nondeterministic ones: for example {a, b}*.{b}^ω cannot be described by any deterministic BA

$$a, b \subset b \longrightarrow b b$$

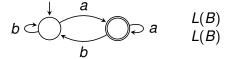
$$L(A) = \{a, b\}^*.\{b\}^\omega$$

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$$a, b \overset{\checkmark}{\bigcirc} \overset{b}{\longrightarrow} \overset{\frown}{\bigcirc} b \qquad \qquad L(A) = \{a, b\}^* \cdot \{b\}^{\omega}$$

the class of languages represented by deterministic Büchi automata is not closed under complement



$$L(B) = \{ w \in \{a, b\}^{\omega} \mid a \in \inf(w) \}$$
$$L(B) = \{a, b\}^{\omega} \smallsetminus L(A)$$

Definition (generalized Büchi automaton, GBA)

A generalized Büchi automaton (GBA) is a tuple $A = (Q, \Sigma, \delta, Q_0, \mathcal{F})$, where Q, Σ, δ, Q_0 have the same meaning as in BA and $\mathcal{F} = \{F_1, \ldots, F_n\}$ is a finite set of accepting sets satisfying $F_i \subseteq Q$ for each $F_i \in \mathcal{F}$.

The definition of run is the same as for BA.

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The definition of an accepted word and language is the same as for BA.

- each BA $(Q, \Sigma, \delta, Q_0, F)$ can be seen as a GBA $(Q, \Sigma, \delta, Q_0, \{F\})$
- each GBA can be transformed into a BA representing the same language
- GBAs can be more succinct

Transformation of finite (fair) Kripke structures to (G)BA

- since now on, we consider only Kripke structures K with finitely many states
- **assume that we know the set** $AP(\varphi)$, which is always finite
- when deciding $K \models \varphi$, we can ignore atomic propositions outside $AP(\varphi)$
- we transform K into a Büchi automaton A_K with alphabet $\Sigma = 2^{AP(\varphi)}$ representing the language

$$\begin{array}{l} L_{K}^{\Sigma} = \{a_{0}a_{1}a_{2}\ldots\in\Sigma^{\omega} \mid & \text{there exists a run } s_{0}s_{1}s_{2}\ldots & \text{of } K \text{ such that} \\ a_{i} = L(s_{i}) \cap AP(\varphi) \text{ for each } i \geq 0 \end{array}$$

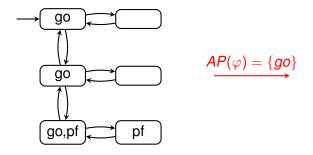
corresponding to runs of K projected to $AP(\varphi)$

input: a set $AP(\varphi)$ and a Kripke structure $K = (S, T, S_0, L)$ output: a BA $A_K = (S, 2^{AP(\varphi)}, \delta, S_0, S)$ representing L_K^{Σ} , where $\Sigma = 2^{AP(\varphi)}$

 $\bullet \delta = \{ (p, a, q) \mid (p, q) \in T \text{ and } a = L(p) \cap AP(\varphi) \}$

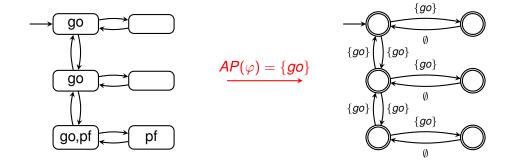
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■ similarly, we transform a fair Kripke structure *K* into a generalized Büchi automaton A_K with alphabet $\Sigma = 2^{AP(\varphi)}$ representing the language

 $L_{K}^{\Sigma} = \{a_{0}a_{1}a_{2}\ldots \in \Sigma^{\omega} \mid \text{ there exists a fair run } s_{0}s_{1}s_{2}\ldots \text{ of } K \text{ such that } a_{i} = L(s_{i}) \cap AP(\varphi) \text{ for each } i \geq 0\}$

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input: a set $AP(\varphi)$ and a fair Kripke structure $K = (S, T, S_0, L, \mathcal{F})$ output: a GBA $A_K = (S, 2^{AP(\varphi)}, \delta, S_0, \mathcal{F})$ representing L_K^{Σ} , where $\Sigma = 2^{AP(\varphi)}$

$$\delta = \{ (p, a, q) \mid (p, q) \in T \text{ and } a = L(p) \cap AP(\varphi) \}$$

Translation of LTL to BA via self-loop alternating automata

- translates an LTL formula φ into a BA A_{φ} accepting $L(\varphi)$
- many LTL → BA translations
 - $\blacksquare \ \mathsf{LTL} \to \mathsf{GBA} \to \mathsf{BA}$
 - \blacksquare LTL \rightarrow transition-based GBA (TGBA) \rightarrow BA
 - $\blacksquare \ LTL \rightarrow self-loop \ alternating \ BA \rightarrow TGBA \rightarrow BA$
 - $\blacksquare \ LTL \rightarrow self\text{-loop alternating BA} \rightarrow BA$
 - **.**..
- translations via self-loop alternating automata offer
 - size-reducing optimizations of self-loop alternating automata
 - smaller resulting BA (in some cases)

(Spin) (Spot) (LTL2BA, LTL3BA)

Translation of LTL to BA via self-loop alternating automata

Alternating automata

Definition (positive boolean formulae)

Positive Boolean formulae over set Q, denoted with $\mathcal{B}^+(Q)$, are defined by

$$\varphi ::= \top \mid \perp \mid q \mid \varphi_1 \land \varphi_2 \mid \varphi_1 \lor \varphi_2$$

where \top stands for true, \bot stands for false, and *q* ranges over *Q*.

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where \top stands for true, \bot stands for false, and *q* ranges over *Q*.

$$S \subseteq Q$$
 is a model of $\varphi \iff$ the valuation assigning true just to elements of S satisfies φ

S is a minimal model of $\varphi \iff S$ is a model of φ and no proper (written $S \models \varphi$) subset of S is a model of φ

Examples of positive Boolean formulae

formulae of $\mathcal{B}^+(\{p,q,r\})$	(minimal) models
$\frac{\perp}{T}$	no model ∅, { <i>p</i> }, { <i>q</i> }, { <i>r</i> }, { <i>p</i> , <i>q</i> },
$egin{array}{c} oldsymbol{p} \wedge oldsymbol{q} \ oldsymbol{p} ee(oldsymbol{q} \wedge r) \end{array}$	$\emptyset, \{p\}, \{q\}, \{r\}, \{p, q\}, \dots \\ \{p, q\}, \{p, q, r\} \\ \{p\}, \{p, q\}, \{p, r\}, \{q, r\}, \{p, q, r\} \\ \{p, q\}, \{p, r\}, \{p, q, r\} \\ \{p, q\}, \{p, r\}, \{p, q, r\} $
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formulae of $\mathcal{B}^+(\{p,q,r\})$	(minimal) models
\perp	no model ∅, {p}, {q}, {r}, {p,q}, …
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$egin{array}{ll} oldsymbol{p} ee (oldsymbol{q} \wedge oldsymbol{r}) \ oldsymbol{p} \wedge (oldsymbol{q} ee oldsymbol{r}) \end{array}$	$ \{p\}, \{p,q\}, \{p,r\}, \{q,r\}, \{p,q,r\} \\ \{p,q\}, \{p,r\}, \{p,q,r\} $

 minimal models correspond to clauses in disjunctive normal form (without superfluous clauses)

$$arphi \, \equiv \, igvee_{egin{array}{c} S \models arphi} (\bigwedge_{eta \in S} p) \end{array}$$

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Definition (alternating Büchi automaton)

An alternating Büchi automaton is a tuple $A = (Q, \Sigma, \delta, Q_0, F)$, where

- Q is a finite set of states,
- \blacksquare Σ is a finite alphabet,
- $\delta: Q \times \Sigma \to B^+(Q)$ is a transition function,
- $Q_0 \subseteq Q$ is a set of initial states,
- $F \subseteq Q$ is a set of accepting states.

Definition (tree, *Q*-labeled tree)

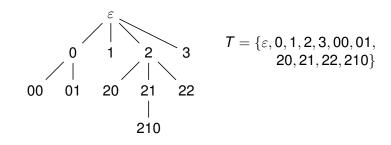
A tree is a set $T \subseteq \mathbb{N}_0^*$ such that if $xc \in T$, where $x \in \mathbb{N}_0^*$ and $c \in \mathbb{N}_0$, then also

- $x \in T$ and
- $xc' \in T$ for all $0 \leq c' < c$.

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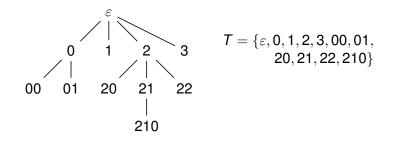


Definition (tree, Q-labeled tree)

A tree is a set $T \subseteq \mathbb{N}_0^*$ such that if $xc \in T$, where $x \in \mathbb{N}_0^*$ and $c \in \mathbb{N}_0$, then also

- $x \in T$ and
- $xc' \in T$ for all $0 \leq c' < c$.

A *Q*-labeled tree is a pair (T, r) of a tree *T* and a labeling function $r : T \to Q$.



Definition (run, language)

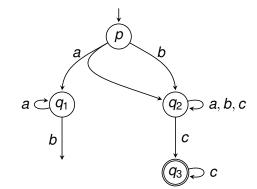
A run of an alternating BA $A = (Q, \Sigma, \delta, Q_0, F)$ on word $w = a_0 a_1 \ldots \in \Sigma^{\omega}$ is a Q-labeled tree (T, r) such that

- $r(\varepsilon) \in Q_0$ and
- for each $x \in T$: { $r(xc) \mid c \in \mathbb{N}_0, xc \in T$ } $\models \delta(r(x), a_{|x|})$.

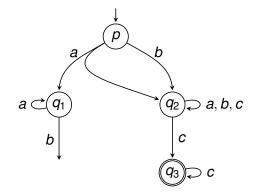
A run (T, r) is accepting iff for each infinite branch σ in T it holds that infinitely many nodes of the branch are labeled with a state in F.

A word $w \in \Sigma^{\omega}$ is accepted by *A* iff there exists an accepting run of *A* over *w*. A language represented by *A* is the set $L(A) \subseteq \Sigma^{\omega}$ of words accepted by *A*.

Example of an alternating Büchi automaton



Example of an alternating Büchi automaton



 $L(A) = \{a\}^*.\{b\}.\{a, b, c\}^*.\{c\}^{\omega}$

Self-loop alternating Büchi automaton

Intuitively, an alternating BA is self-loop (or 1-weak or linear or very weak, written SLAA or A1W or VWAA) if it contains no cycles except self-loops.

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Definition (self-loop alternating BA)

Let $A = (Q, \Sigma, \delta, Q_0, F)$ be an alternating BA. For each $p \in Q$ we define the set of all successors of p as

$$Succ(p) = \{q \mid \exists a \in \Sigma, S \subseteq Q : S \cup \{q\} \models \delta(p, a)\}.$$

Automaton *A* is self-loop (or 1-weak or linear or very weak) if there exists a partial order \leq on *Q* such that for all $p, q \in Q$ it holds:

$$q \in Succ(p) \implies q \le p$$

- standard Büchi automata are alternating Büchi automata where each δ(p, a) is ⊥ or a disjunction of states
- self-loop alternating BA have the same expressive power as LTL

Translation of LTL to BA via self-loop alternating automata

 $\text{LTL} \rightarrow \text{self-loop alternating BA}$

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input: an LTL formula φ output: self-loop alternating BA $A = (Q, \Sigma, \delta, \{q_{\varphi}\}, F)$ accepting $L(\varphi)$

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$LTL \rightarrow$ self-loop alternating BA

input: an LTL formula φ output: self-loop alternating BA $A = (Q, \Sigma, \delta, \{q_{\varphi}\}, F)$ accepting $L(\varphi)$

$$Q = \{q_{\psi}, q_{\neg \psi} \mid \psi \text{ is a subformula of } \varphi\}$$
$$\Sigma = 2^{AP(\varphi)}$$

• δ is defined as follows (where $\overline{\alpha} \in \mathcal{B}^+(Q)$ satisfies $\overline{\alpha} \equiv \neg \alpha$)

$$\begin{array}{lll} \delta(q_{\top}, l) &= \top & \overline{\top} &= \bot \\ \delta(q_{a}, l) &= \top \text{ if } a \in l, \ \bot \text{ otherwise} & \overline{\top} &= \top \\ \delta(q_{\neg\psi}, l) &= \overline{\delta(q_{\psi}, l)} & \overline{\eta_{\neg\psi}} &= q_{\psi} \\ \delta(q_{\psi \wedge \rho}, l) &= \delta(q_{\psi}, l) \wedge \delta(q_{\rho}, l) & \overline{q_{\psi \cup \rho}} & \overline{q_{\psi}} &= q_{\neg\psi} \\ \delta(q_{\psi \cup \rho}, l) &= \delta(q_{\rho}, l) \vee (\delta(q_{\psi}, l) \wedge q_{\psi \cup \rho}) & \overline{\beta \vee \gamma} &= \overline{\beta} \vee \overline{\gamma} \end{array}$$

$LTL \rightarrow$ self-loop alternating BA

input: an LTL formula φ output: self-loop alternating BA $A = (Q, \Sigma, \delta, \{q_{\varphi}\}, F)$ accepting $L(\varphi)$

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$$\blacksquare F = \{q_{\neg(\psi \cup \rho)} \mid \psi \cup \rho \text{ is a subformula of } \varphi\}$$

Note that every infinite path of a run of *A* has a suffix labeled with a state of the form $q_{\psi \cup \rho}$ or $q_{\neg(\psi \cup \rho)}$ (other states have no loops and can appear at most once on a path). *F* is defined to prevent the first case: $\psi \cup \rho$ is satisfied only if ρ eventually holds.

Theorem

Given an LTL formula φ , one can construct an self-loop alternating BA A accepting $L(\varphi)$ and such that the number of states of A is linear in the length of φ .

Translation of LTL to BA via self-loop alternating automata

Self-loop alternating $BA \rightarrow BA$

input: a self-loop alternating BA $A = (Q, \Sigma, \delta, Q_0, F)$ output: a BA $A' = (Q', \Sigma, \delta', Q'_0, F')$ accepting L(A)

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Intuitively, A' tracks states on each level of the computation tree of A. Moreover, A' has to divide the set of states into two sets: states labeling paths with recent occurrence of an accepting state, and states labeling the other paths.

input: a self-loop alternating BA $A = (Q, \Sigma, \delta, Q_0, F)$ output: a BA $A' = (Q', \Sigma, \delta', Q'_0, F')$ accepting L(A)

 $\blacksquare Q' = 2^Q \times 2^Q$

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$$Q_0' = \{ (\{q_0\}, \emptyset) \mid q_0 \in Q_0 \}$$

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 $Q' = 2^{Q} \times 2^{Q}$ $Q'_{0} = \{(\{q_{0}\}, \emptyset) \mid q_{0} \in Q_{0}\}$ $\delta'((U, V), I) \text{ is defined as:}$ $\text{if } U \neq \emptyset \text{ then}$ $\delta'((U, V), I) = \{(U', V') \mid \exists X, Y \subseteq Q \text{ such that}$ $X \models \bigwedge_{q \in U} \delta(q, I) \text{ and}$ $Y \models \bigwedge_{q \in V} \delta(q, I) \text{ and}$ $U' = X \setminus F \text{ and } V' = Y \cup (X \cap F)\}$

• if $U = \emptyset$ then

$$\delta'((\emptyset, V), I) = \{ (U', V') \mid \exists Y \subseteq Q \text{ such that} \\ Y \models \bigwedge_{q \in V} \delta(q, I) \text{ and} \\ U' = Y \smallsetminus F \text{ and } V' = Y \cap F \} \}$$

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$$U' = Y \setminus F$$
 and $V' = Y \cap F$)

 $\blacksquare F' = \{\emptyset\} \times 2^Q$

Given a self-loop alternating BA $A = (Q, \Sigma, \delta, Q_0, F)$, one can construct a BA A' accepting L(A) and such that the number of states of A' is $2^{\mathcal{O}(|Q|)}$.

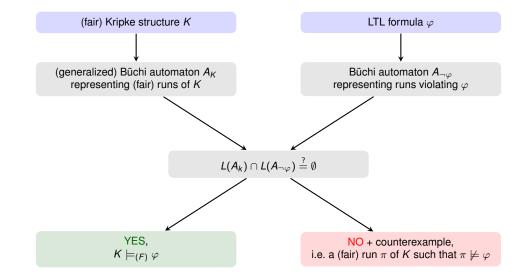
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Corollary

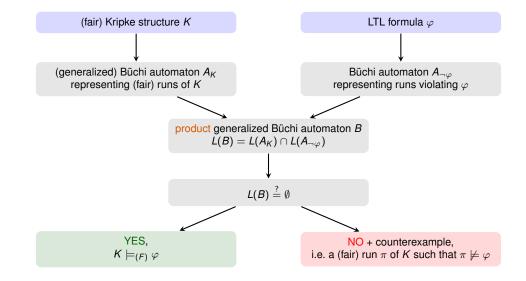
Given an LTL formula φ and an alphabet Σ , one can construct a BA A' accepting $L(\varphi)$ and such that the number of states of A' is $2^{\mathcal{O}(|\varphi|)}$.

Algorithms checking disjointness of $A_{\mathcal{K}}$ and $A_{\neg \varphi}$

Automata-based LTL model checking



Automata-based LTL model checking



Construction of product automaton

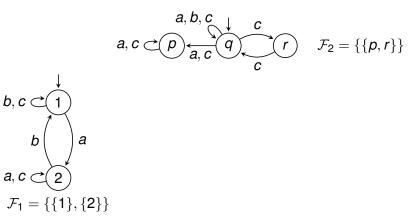
input: GBAs $A_1 = (Q_1, \Sigma, \delta_1, Q_{01}, \mathcal{F}_1)$ and $A_2 = (Q_2, \Sigma, \delta_2, Q_{02}, \mathcal{F}_2)$ output: a GBA $B = (Q_1 \times Q_2, \Sigma, \delta, Q_{01} \times Q_{02}, \mathcal{F})$ representing $L(A_1) \cap L(A_2)$

- $\delta = \{((p_1, p_2), a, (q_1, q_2)) \mid (p_1, a, q_1) \in \delta_1 \text{ and } (p_2, a, q_2) \in \delta_2\}$
- $\blacksquare \mathcal{F} = \{F_{1i} \times Q_2 \mid F_{1i} \in \mathcal{F}_1\} \cup \{Q_1 \times F_{2i} \mid F_{2i} \in \mathcal{F}_2\}$

Construction of product automaton

input: GBAs $A_1 = (Q_1, \Sigma, \delta_1, Q_{01}, \mathcal{F}_1)$ and $A_2 = (Q_2, \Sigma, \delta_2, Q_{02}, \mathcal{F}_2)$ output: a GBA $B = (Q_1 \times Q_2, \Sigma, \delta, Q_{01} \times Q_{02}, \mathcal{F})$ representing $L(A_1) \cap L(A_2)$

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Lemma

 $L(B) = L(A_1) \cap L(A_2).$

Theorem

Let $B = (Q, \Sigma, \delta, Q_0, F)$ be a GBA. The following conditions are equivalent. 1 $L(B) \neq \emptyset$

- 2 There exists a nontrivial SCC of B reachable from Q_0 and such that the SCC contains at least one state of each $F_i \in \mathcal{F}$.
- 3 There exists an accepting run of B of the form $\tau . \rho^{\omega}$ (so-called lasso-shaped).

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- **3** There exists an accepting run of B of the form $\tau . \rho^{\omega}$ (so-called lasso-shaped).

Proof.

1 \implies 2 Assume that $L(B) \neq \emptyset$. Hence, there exists an accepting run π . The run has to contain an infinite suffix contained in a single nontrivial SCC of *B* reachable form Q_0 . As the run visits each $F_i \in \mathcal{F}$ infinitely often, this SCC has to contain at least one state of each $F_i \in \mathcal{F}$.

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Proof.

2 \implies 3 Assume that *B* has a nontrivial SCC reachable from Q_0 and containing at least one state of each $F_i \in \mathcal{F}$. Let τ be a sequence of successive states starting in Q_0 and leading to a state *q* of the SCC. Due to the properties of the SCC, there exists a sequence ρ of states of the SCC which starts in some successor of *q*, ends in *q*, and contains some state of each $F_i \in \mathcal{F}$. Then $\tau.\rho^{\omega}$ is an accepting run.

Theorem

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Proof. $3 \Longrightarrow 1$ Obvious.

Algorithms checking disjointness of $A_{\mathcal{K}}$ and $A_{\neg \varphi}$

Algorithm based on SCC decomposition

Emptiness check by SCC decomposition

input : a GBA $B = (Q, \Sigma, \delta, Q_0, F)$ **output**: *true* if $L(B) = \emptyset$; *false* otherwise

procedure isGBAempty

remove unreachable states from the automaton decompose the automaton into SCCs if some nontrivial SCC contains at least one state of each $F_i \in \mathcal{F}$ then return false else return true

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- If L(B) ≠ Ø, a counterexample accepted by a lasso-shaped run τ.ρ^ω can be constructed such that τ reaches the found SCC from Q₀ and ρ is a loop containing all states of the SCC
- the corresponding accepted word $u.v^{\omega} \in L(B)$ is also lasso-shaped

Emptiness check by SCC decomposition

pros

simple

SCC decomposition can be done in time $\mathcal{O}(|\mathbf{Q}| + |\delta|)$

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- simple
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- the whole GBA has to be known before the procedure starts
- in model checking, GBA is a product of A_K and A_{¬φ}, where A_K is typically very large and described implicitly

pros

- simple
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cons

- the whole GBA has to be known before the procedure starts
- in model checking, GBA is a product of A_K and A_{¬φ}, where A_K is typically very large and described implicitly

on-the-fly model checking algorithms

- the emptiness check explores the product automaton gradually and can detect nonemptiness without knowing the whole product
- the states and transitions of the product are constructed from A_{¬φ} and the implicit description of A_K only on demand

Algorithms checking disjointness of $A_{\mathcal{K}}$ and $A_{\neg \varphi}$

Nested DFS algorithm

also called double DFS

- allows on-the-fly model checking
- checks emptiness of a BA (not generalized)
- can be easily used for model checking of a (not fair) Kripke structure *K*
- such K is transformed into a BA A_K where all states are accepting

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construction of product BA for a BA with all states accepting and another BA

input: a BA $A_1 = (Q_1, \Sigma, \delta_1, Q_{01}, Q_1)$ and a BA $A_2 = (Q_2, \Sigma, \delta_2, Q_{02}, F_2)$ output: a BA $B = (Q_1 \times Q_2, \Sigma, \delta, Q_{01} \times Q_{02}, F)$ representing $L(A_1) \cap L(A_2)$

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$$\delta = \{((p_1, p_2), a, (q_1, q_2)) \mid (p_1, a, q_1) \in \delta_1 \text{ and } (p_2, a, q_2) \in \delta_2\}$$

• $F = Q_1 \times F_2$

Let $B = (Q, \Sigma, \delta, Q_0, F)$ be a BA. The $L(B) \neq \emptyset \iff$ there exist a run of the form $\tau . \rho^{\omega}$ where ρ starts with a state of F.

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Proof.

 \leftarrow Follows directly from the fact that $\tau . \rho^{\omega}$ is an accepting run of *B*.

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Proof.

- \leftarrow Follows directly from the fact that $\tau . \rho^{\omega}$ is an accepting run of *B*.
- Assume that $L(B) \neq \emptyset$. There exists an accepting run $\pi = s_0 s_1 \ldots \in Q^{\omega}$. As π is accepting, there exists a state $q \in \inf(\pi) \cap F$. Let i < j be such that s_i, s_j are the first two occurrences of q in π . Further, let $\tau = s_0 s_1 \ldots s_{i-1}$ and $\rho = s_i s_{i+1} \ldots s_{j-1}$. Then $\tau \cdot \rho^{\omega} = s_0 s_1 \ldots s_{i-1} \cdot (s_i s_{i+1} \ldots s_{j-1})^{\omega}$ is a run of B and ρ starts with $s_i \in F$.

- the algorithm uses two nested instances of depth-first search
- the first DFS searches for reachable accepting states
- the nested DFS looks for a cycle from accepting states
- the algorithm terminates when a cycle from an accepting state is found
- all executions of the nested DFS share the information about visited states: without this feature, the overall complexity of nested DFS executions would be $O(|F| \cdot (|Q| + |\delta|))$

Nested DFS algorithm

input : a BA $B = (Q, \Sigma, \delta, Q_0, F)$ output: *true* if $L(B) = \emptyset$; *false* otherwise

procedure isBAempty

 $\begin{array}{l} \text{visited1} \leftarrow \emptyset \\ \text{visited2} \leftarrow \emptyset \\ \text{onStack} \leftarrow \emptyset \\ \text{forall } q_0 \in Q_0 \text{ do} \\ \mid \text{ dfs1}(q_0) \\ \text{terminate } true \end{array}$

```
procedure dfs1(q)

visited1 \leftarrow visited1 \cup {q}

onStack \leftarrow onStack \cup {q}

forall successors q' of q do

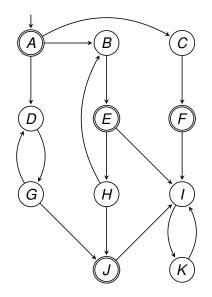
| if q' \notin visited1 then dfs1(q')

if q \in F then dfs2(q)

onStack \leftarrow onStack \smallsetminus {q}
```

procedure dfs2(q)

visited2 \leftarrow visited2 \cup {q} forall successors q' of q do if q' \in onStack then terminate false if q' \notin visited2 then dfs2(q')



Nested DFS algorithm

- if the algorithm returns *false*, it can produce a counterexample corresponding to the lasso-shaped accepting run given by the current content of DFS stacks
- let *q* be the accepting state from which the last nested DFS was executed
- let q' be the state on stack discovered by the nested DFS

 q_0

----- stack of the first DFS ----- stack of the nested DFS

> accepting lasso-shaped run: $q_0 \rightarrow q' \rightarrow (q \rightarrow q' \rightarrow)^{\omega}$

Correctness of the nested DFS algorithm

Theorem

The nested DFS algorithm returns false $\iff L(B) \neq \emptyset$.

The nested DFS algorithm returns false $\iff L(B) \neq \emptyset$.

Proof.

⇒ is obvious. We prove ⇐ by contradiction. Assume that $L(B) \neq \emptyset$ and the algorithm returns *true*. As $L(B) \neq \emptyset$, there is a run $\tau . \rho^{\omega}$ where ρ starts with a state $q \in F$. When the nested DFS is started from q, there has to be a state q' on the stack of the first DFS reachable from q. Nested DFS has not found the cycle because q' is reachable only via $r \in$ visited2. Assume that q is the first such a state and that r is added to visited2 during the nested DFS started from $q'' \in F$.

- 1 If q'' is reachable from q, then there is a cycle $q'' \rightarrow r \rightarrow q \rightarrow q''$ which is the contradiction with the assumption that q is the first such state.
- If q'' is not reachable from q, then q is reachable from q'' via q'' -→ r -→ q. We have the contradiction with the fact that the first DFS backtracks from a state only after it backtracks from all states reachable from them and thus nested DFS from q'' cannot be executed before the nested DFS from q.

complexity of the first DFS

• time:
$$\mathcal{O}(|\mathbf{Q}| + |\delta|)$$

• space: $\mathcal{O}(|Q|)$

complexity of the first DFS

• time:
$$\mathcal{O}(|\mathbf{Q}| + |\delta|)$$

■ space: *O*(|*Q*|)

complexity of the nested DFS (all executions)

• time:
$$\mathcal{O}(|\mathbf{Q}| + |\delta|)$$

■ space: *O*(|*Q*|)

complexity of the first DFS

• time:
$$\mathcal{O}(|\mathbf{Q}| + |\delta|)$$

■ space: *O*(|*Q*|)

complexity of the nested DFS (all executions)

• time:
$$\mathcal{O}(|\mathbf{Q}| + |\delta|)$$

■ space: *O*(|*Q*|)

overall complexity

- time: $\mathcal{O}(|\mathbf{Q}| + |\delta|)$
- space: *O*(|*Q*|)

Algorithms checking disjointness of A_K and $A_{\neg \varphi}$

Optimizations

Definition (terminal BA, weak BA)

Let *B* be a Büchi automaton with alphabet Σ . A Büchi automaton is terminal if each accepting state has a loop transition under each $a \in \Sigma$.

A Büchi automaton is weak if each strongly connected component consists either of accepting states or of nonaccepting states.

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Let *B* be a Büchi automaton with alphabet Σ . A Büchi automaton is terminal if each accepting state has a loop transition under each $a \in \Sigma$.

A Büchi automaton is weak if each strongly connected component consists either of accepting states or of nonaccepting states.

many LTL properties translate to terminal or weak BA

■ if this is the case, simpler emptiness checks can be used

- assume that A_{¬φ} is a terminal BA and each state of BA A_K is accepting and has a successor
- let *B* be the product BA of $A_{\neg \varphi}$ and A_K
- $L(B) \neq \emptyset$ iff *B* has a reachable accepting state
- instead of nested DFS, emptiness of L(B) can be decided by a single DFS checking the reachability of an accepting state
- **properties** φ with terminal $A_{\neg \varphi}$ are called safety properties
- typical safety property: G¬err

- **assume that** $A_{\neg \varphi}$ is a weak BA and each state of BA A_K is accepting
- let *B* be the product BA of $A_{\neg \varphi}$ and a BA A_K
- each cycle of *B* contains either only accepting states or no accepting state
- instead of nested DFS, emptiness of L(B) can be decided by a single DFS that looks for a cycle and if a cycle is found, it checks whether the current state is accepting
- typical property φ with weak $A_{\neg\varphi}$: G($a \implies$ Fb) (responsivity)

Extending LTL with release

■ another derived LTL operator release: $\varphi R \psi \equiv \neg (\neg \varphi U \neg \psi)$ ■ equivalently: $\varphi R \psi \equiv G \psi \lor \psi U (\psi \land \varphi)$

*a*R*b bbbbb*... or *bb*...*b*(*ab*)...

■ by adding ⊥, ∨, and R to the basic syntax of LTL, we can push all negations towards atomic propositions using equivalences

$$\neg(\varphi \cup \psi) \equiv \neg \varphi \mathsf{R} \neg \psi$$
$$\neg(\varphi \mathsf{R} \psi) \equiv \neg \varphi \cup \neg \psi$$
$$\neg \mathsf{X} \varphi \equiv \mathsf{X} \neg \varphi$$
$$\neg(\varphi \lor \psi) \equiv \neg \varphi \land \neg \psi$$
$$\neg(\varphi \land \psi) \equiv \neg \varphi \lor \neg \psi$$
$$\neg \neg a \equiv a$$

Definition (hierarchy of LTL classes)

- Σ₀ = Π₀ is the smallest set of LTL formulas containing all atomic propositions and closed under application of ∧, ∨, ¬, and X.
- Σ_{i+1} is the smallest set of LTL formulas containing Π_i and closed under application of ∧, ∨, X, and U.
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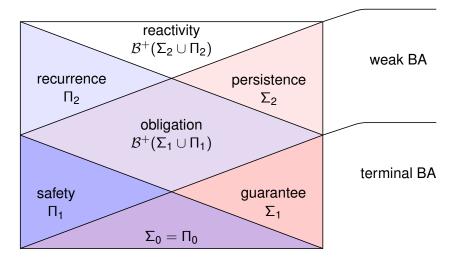
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- for each φ ∈ Π_i, ¬φ can be transformed (by pushing negations towards atomic propositions) to an equivalent formula ψ ∈ Σ_i
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- Σ₁ describes guarantee properties
- Π₁ describes safety properties
- $\mathcal{B}^+(\Sigma_1 \cup \Pi_1)$ describes obligation properties
- Σ₂ describes persistence properties
- Π₂ describes recurrence (or response) properties
- $\mathcal{B}^+(\Sigma_2 \cup \Pi_2)$ describes reactivity properties
- the LTL classes are sometimes called guarantee, safety, ... formulae

Hierarchy of properties



- \blacksquare each language definable in LTL is definable in $\mathcal{B}^+(\Sigma_2\cup\Pi_2)$
- formulae of Σ_1 can be translated to terminal BA
- formulae of Σ_2 can be translated to weak BA

IA169 Model Checking: Automata-based LTL model checking

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- model checking algorithms often run out of memory

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 - abstraction
- symbolic representation of sets of states (by formulae or BDDs)
- parallel and distributed algorithms

Action-based version of LTL model checking

actions

- basic observable information attached to each transition of the system
- for example: gate openning, process P entered critical section
- Act denotes a countable set of actions

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basic formalism for action-based systems is a labeled transition system

Labeled transition system

Definition (labeled transition system, LTS)

A labeled transition systems (LTS) is a tuple $M = (S, Act', \delta, S_0)$, where

- *S* is a set of states,
- $Act' \subseteq Act$ is a finite set of actions,
- $\delta \subseteq S \times Act' \times S$ is a transition relation,
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Definition (run, trace)

Let $M = (S, Act', \delta, S_0)$ be an LTS. A run of M is an infinite sequence $\pi = (s_0, a_0, s_1)(s_1, a_1, s_2)(s_2, a_2, s_3) \dots \in \delta^{\omega}$ of adjacent transitions such that $s_0 \in S_0$.

The trace of π is then the infinite word $\sigma(\pi) = a_0 a_1 a_2 \dots$

modified syntax of LTL

■ the only change is that *a* ranges over *Act* (instead of *AP*)

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modified semantics of LTL

- we interpret LTL on infinite words $w = w(0)w(1) \ldots \in Act^{\omega}$
- the only change in the inductive definition of $w \models \varphi$ is the line

 $w \models a$ iff a = w(0) (instead of $w \models a$ iff $a \in w(0)$)

Definition

Let $M = (S, Act', \delta, S_0)$ be an LTS and φ be an LTL formula. A run π of M satisfies φ , written $\pi \models \varphi$, if $\sigma(\pi) \models \varphi$. M satisfies φ , written $M \models \varphi$, if $\pi \models \varphi$ holds for every run π of M.

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The goal of action-based LTL model checking is to decide whether a given LTS M satisfies a given LTL formula φ . In the negative case, model checking should provide a counterexample, i.e., a run π of M such that $\pi \not\models \varphi$.

The automata-based approach to LTL model checking of finite LTS is basically identical as for finite Kripke structures.

changes

- Büchi automata use the alphabet $\Sigma = Act'$ given by the LTS
- we assume that φ contains only actions from *Act'* (otherwise, we extend *Act'*)
- LTS $M = (S, Act', \delta, S_0)$ is transformed into a BA $A_M = (S, Act', \delta, S_0, S)$
- \blacksquare modification of LTL \rightarrow self-loop alternating BA translation

 $\delta(q_a, I) = \top$ if $a = I, \bot$ otherwise (instead of $\delta(q_a, I) = \top$ if $a \in I, \bot$ otherwise)