

Assignment 04 (7. 5. 2024)

final iteration: DGP + current prototype + game design unit for beta milestone

- 04a iterate on DGP and submit it to the IS
- 04b submit the current state of the prototype to IS
- 04c describe a game design unit you will work on to be released in the next prototype (beta milestone)

Assignment 05 (16. 5. 2024 = BETA MILESTONE)

final beta prototype with game design unit implemented + post mortem of the implementation

- 05a submit the prototype with a new feature/game design unit
- 05b describe a post mortem of the game design process and implementation for the gd unit

Assignment 06 (4x till the end of semester; deadline SUNDAY)

micro-YT-review-share in discord

- EACH WEEK: share in the GG discord a game design video that was **useful to you and state why**
- <https://discord.com/channels/807013646462746664/943487555859542046>

Assignment 07 (2x till the end of semester)

standup - a brief report on dev progress

- NEXT TWO WEEKS: prepare a brief report of what you worked on for your GDII. final prototype
- We will do a short standup during the “lecture” / playsession.