

# Agenda

- Recapitulation from the lectures
- Repository pattern
- Creating a simple repository



## **CRUD operations in Prisma**

Prisma allows several different CRUD (create, read, update, delete) operations. As in the previous :

- findMany, findFirst, findUnique: all read data (and behave differently) obvious from names
- create, createMany: Creates a record/creates many records in a batch query
- update, updateMany: Updates a single record/updates many records in a batch query
- upsert : Create OR update a record (updates an existing record, or creates it if it does not exist)
- delete, deleteMany: Deletes a single record/deletes many records in a batch query

Let's make an example with a music streaming platform (*side note*: this will be a part of the third iteration's assignment)!

```
// find all artists
const artists = await prisma.artist.findMany();
```

# Prisma queries

Prisma query is comprised of some parts:

- where field: specifies the conditions under which we want to run the query with
- select field: which data we want to retrieve from the database (if not included, the whole model/record gets retrieved)
- data field: specifies what data we want to update/create
- include: joining data from relations in the response does not work with select on the same level, select can also join the related records if we want to only retrieve some parts of the model/record!
- orderBy : the ordering of the data we want to let the db do the ordering whenever possible
- take: number of records to retrieve, can be used only in conjunction with orderBy to ensure deterministic behavior
- skip: enables pagination

And many more, see the <u>whole client documentation</u> for the detailed explanation

# Prisma query example

```
// find all albums where their description contains the word 'rap'
const albums = await prisma.album.findMany({
  where: {
    description: {
      contains: 'rap'
    },
  },
});
```

#### **Prisma transactions**

- Encapsulate a code that needs to either succeed as a whole or fail as a whole
- Either sequential or interactive
- When an error is encountered, the transaction rolls back as if it was never executed

#### Interactive transactions

- Should perform only the necessary operations
- Use them together with Isolation levels to avoid race conditions within transactions
- Use them with caution!

Read the whole documentation about transactions for more details.

## Prisma interactive transaction example

```
const result = await prisma.$transaction(async (transaction) => {
  // use "transaction" parameter of this async function instead of regular "prisma" calls
  const albums = await transaction.album.findFirst({
   // whatever query here
  });
  if (albums) {
   // we can now write some logic within the transaction, whatever the condition
    // or intended reason for this custom logic is
  return await transaction.artist.update({
   // perform some operation that is dependent on the previous query
   // and previous logic within the transaction
 });
});
```

# Many-to-many relationships: implicit & explicit

- Prisma can handle basic many-to-many relationships by defining lists of items in both affected Prisma models in the schema
- In case you need to store more information than just the many-to-many relation, you need to create an explicit many-to-many relation by defining a **join table** with all necessary properties.
- We recommend using implicit relationships only if you don't wish to extend them in the future.

## **Exceptions from Prisma**

As with everything, Prisma calls can also fail due to multiple reasons:

- Failed constraints during the query execution
- Conflicting query creation (using select together with include on the same level)
- Unable to connect to the database (for various reasons)
- The database does not have correct models (connection successful, but migrations have not been executed yet)

#### Always write Prisma queries within a try-catch block:

```
try {
   // write some prisma query(/ies) or transaction(s)
   const something = await prisma.entity.operation(/*...*/)
} catch (e) {
   // handle error
}
```

# Repository pattern

- Separates the database logic from the rest of the application
- Creates an API to work with your database
  - The API stays the same, even if the underlying implementation is completely rewritten
  - This separates the need to rewrite the whole app when there are database changes (migrating to a different DBMS, rewriting queries for efficiency, etc.) and isolates the implementation into its own "subpart"
  - Makes working with the database in your application (REST API, GraphQL app, gRPC microservice, etc.) as simple, as calling an async function (with correct parameters) and await ing the result

#### Read more here.

```
import { albumRepository } from './repository.ts';

// reading all albums in the database
const result = await albumRepository.read.all();
```

## Repository pattern

- As always, we don't want the repository to throw an exception
- We'll focus on error handling with the help of the Result pattern you've already seen several times and should be familiar with by now
- Look in the documentation of the @badrap/result

#### Let's code!

As always, the assignment zip can be found in the interactive syllabus