

Essential Information Theory

PA154 Language Modeling (1.3)

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Source: Introduction to Natural Language Processing (600.465) Jan Hajič, CS Dept., Johns Hopkins Univ. www.cs.jhu.edu/hajic

The Formula

- Let $p_x(x)$ be a distribution of random variable X
- \blacksquare Basic outcomes (alphabet) Ω

Entropy

$$H(X) = -\sum_{x \in \Omega} p(x) \log_2 p(x)$$

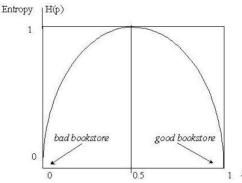
■ Unit: bits (log₁₀: nats)

■ Notation: $H(X) = H_p(X) = H(p) = H_X(p) = H(p_X)$

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Example: Book Availability



1 ← p(Book Available)

The Notion of Entropy

- Entropy "chaos", fuzziness, opposite of order,...
 - you know it
 - it is much easier to create "mess" than to tidy things up...
- Comes from physics:
 - Entropy does not go down unless energy is used
- Measure of uncertainty:
 - if low ...low uncertainty

Entropy

The higher the entropy, the higher uncertainty, but the higher "surprise" (information) we can get out of experiment.

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Using the Formula: Example

- Toss a fair coin: $\Omega = \{head, tail\}$
 - p(head) = .5, p(tail) = .5
 - $H(p) = -0.5 \log_2(0.5) + (-0.5 \log_2(0.5)) = 2 \times ((-0.5) \times (-1)) = 2 \times 0.5 = 1$
- Take fair, 32-sided die: $p(x) = \frac{1}{32}$ for every side x
 - $H(p) = -\sum_{i=1...32} p(x_i) \log_2 p(x_i) = -32(p(x_1) \log_2 p(x_1))$ (since for all $i \ p(x_i) = p(x_1) = \frac{1}{32}$ $= -32 \times (\frac{1}{32} \times (-5)) = 5$ (now you see why it's called **bits?**)
- Unfair coin:
 - p(head) = .2 ...H(p) = .722
 - p(head) = .01 ... H(p) = .081

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The Limits

- When H(p) = 0?
 - if a result of an experiment is *known* ahead of time:
 - necessarily:

$$\exists x \in \Omega; p(x) = 1\& \forall y \in \Omega; y \neq x \Rightarrow p(y) = 0$$

- Upper bound?
 - none in general
 - for $|\Omega| = n : H(p) \le \log_2 n$
 - nothing can be more uncertain than the uniform distribution

Entropy and Expectation

Recall:

$$E(X) = \sum_{x \in X(\Omega)} p_x(x) \times x$$

Then:

$$E\left(\log_2\left(\frac{1}{p(x)}\right)\right) = \sum_{x \in X(\Omega)} p_x(x) \log_2\left(\frac{1}{p_x(x)}\right) = \sum_{x \in X(\Omega)} p_x(x) \log_2 p_x(x) = H(p_x) =_{notation} H(p)$$

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Perplexity: motivation

Recall:

2 equiprobable outcomes: H(p) = 1 bit

■ 32 equiprobable outcomes: H(p) = 5 bits

■ 4.3 billion equiprobable outcomes: $H(p) \cong 32$ bits

■ What if the outcomes are not equiprobable?

■ 32 outcomes, 2 equiprobable at 0.5, rest impossible:

 \blacksquare H(p) = 1 bit

■ any measure for comparing the entropy (i.e. uncertainty/difficulty of prediction) (also) for random variables with different number of outcomes?

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Perplexity

- Perplexity:
 - $G(p) = 2^{H(p)}$
- ...so we are back at 32 (for 32 eqp. outcomes), 2 for fair coins, etc.
- it is easier to imagine:
 - NLP example: vocabulary size of a vocabulary with uniform distribution, which is equally hard to predict
- the "wilder" (biased) distribution, the better:
 - lower entropy, lower perplexity

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Joint Entropy and Conditional Entropy

■ Two random variables: X (space Ω), Y (Ψ)

Joint entropy:

■ no big deal: ((X,Y) considered a single event):

$$H(X,Y) = -\sum_{x \in \Omega} \sum_{y \in \Psi} p(x,y) \log_2 p(x,y)$$

Conditional entropy:

$$H(Y|X) = -\sum_{x \in \Omega} \sum_{y \in \Psi} p(x, y) \log_2 p(y|x)$$

recall that $H(X) = E\left(\log_2 \frac{1}{p_X(X)}\right)$ (weighted "average", and weights are not conditional)

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Conditional Entropy (Using the Calculus)

other definition:

$$\begin{split} H(Y|X) &= \sum_{x \in \Omega} p(x) H(Y|X = x) = \\ &\text{for } H(Y|X = x), \text{ we can use} \\ \text{the single-variable definition } (x \sim \text{constant}) \\ &= \sum_{x \in \Omega} p(x) \left(- \sum_{y \in \Psi} p(y|x) \log_2 p(y|x) \right) = \\ &= - \sum_{x \in \Omega} \sum_{y \in \Psi} p(y|x) p(x) \log_2 p(y|x) = \\ &= - \sum_{x \in \Omega} \sum_{y \in \Psi} p(x,y) \log_2 p(y|x) \end{split}$$

Properties of Entropy I

- Entropy is non-negative:
 - $H(X) \geq 0$
 - proof: (recall: $H(X) = -\sum_{x \in \Omega} p(x) \log_2 p(x)$)
 - $\log_2(p(x))$ is negative or zero for $x \le 1$,
 - p(x) is non-negative; their product $p(x) \log(p(x))$ is thus negative,
 - sum of negative numbers is negative,
 - and -f is positive for negative f
- Chain rule:
 - H(X,Y) = H(Y|X) + H(X), as well as
 - H(X,Y) = H(X|Y) + H(Y) (since H(Y,X) = H(X,Y))

Properties of Entropy II

- Conditional Entropy is better (than unconditional):
 - $H(Y|X) \leq H(Y)$
- \blacksquare $H(X,Y) \leq H(X) + H(Y)$ (follows from the previous (in)equalities)
 - equality iff X,Y independent
- (recall: X,Y independent iff p(X,Y)=p(X)p(Y))
 H(p) is concave (remember the book availability graph?)

■ concave function
$$f$$
 over an interval (a,b):
 $\forall x,y \in (a,b), \forall \lambda \in [0,1]:$
 $f(\lambda x + (1-\lambda)y) \ge \lambda f(x) + (1-\lambda)f(y)$

- function *f* is convex if -*f* is concave for proofs and generalizations, see Cover/Thomas



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