

# Vizualizace sémantického webu na příkladu doménově vymezené digitální knihovny

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## Vizualizace

Jako obor

Příklady

## sémantického webu

Příklady

Od slov k informacím přes sémantický web

## à la W3C/RDF

Datový model

Vizuální reprezentace datového modelu

## ve Visual Browseru

Základní vlastnosti

Dvouvrstvá architektura

## pro DML-CZ.

Cíle, kdo, co?

Jak?

## Shrnutí

Literatura

## Motivace

„Graphics *reveal* data.“ (Tufte)

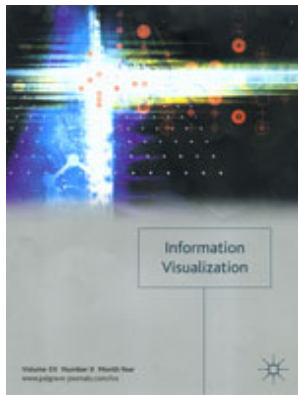
Vizualizace: komunikace informací (obsahu dat), která je *přesná, rychlá, a přesto srozumitelná.*

Samostatný vědní obor s konferencemi, časopisy.

## Konference

- ▶ *HCI International*  
HCI International 2005, Las Vegas, NV, July 22–27, 2005.  
<http://www.hci-international.org/>
- ▶ *InfoVis*  
IEEE Symposium on Information Visualization 2005, October 23–25, Minneapolis, Minnesota, USA.  
<http://www.infovis.org/infovis/2005/>
- ▶ *KIV*  
I-Know 2005 Special Track on Knowledge and Information Visualisation 2005 (KIV 2005). June 29, 2005, Graz, Austria.  
<http://i-know.at/kiv>

## Časopisy



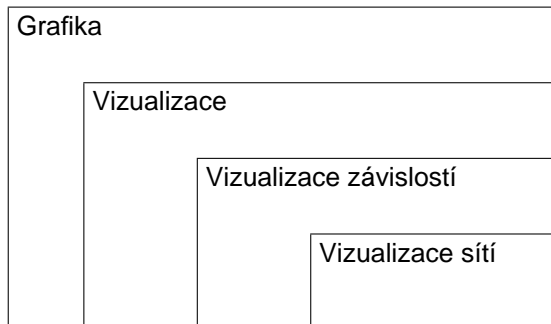
Information Visualization is a central forum for all aspects of information visualization and its applications. The journal is essential reading for researchers and practitioners of information visualization and is of interest to computer scientists and data analysts working on related specialisms.

*Palgrave Macmillan Journals*

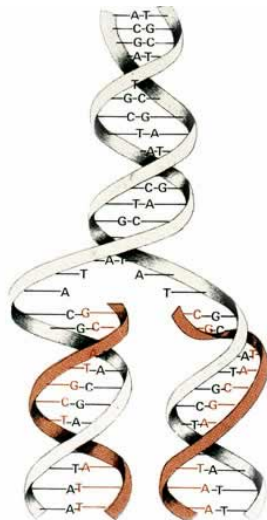
## Vymezení vizualizace

Vizualizace je zobrazení modelu struktury, která sama o sobě často nemá vizuální podobu.

Vizualizace statistických dat vs. vizualizace struktur.



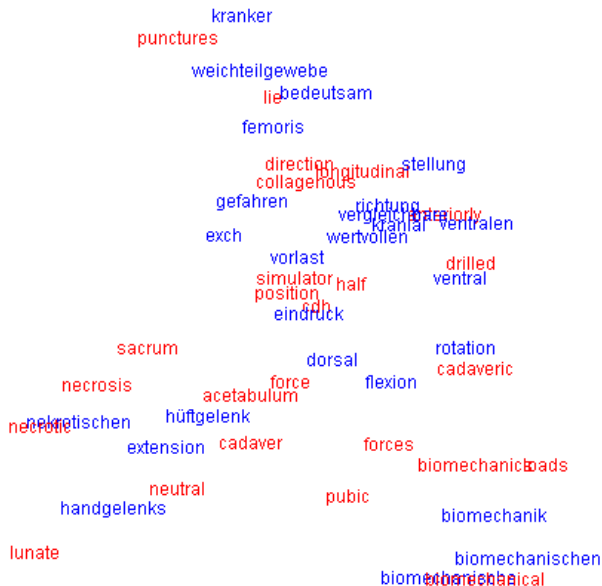
## Příklady – obrázek za 1000 slov (DNA)







## Příklady – obrázek za 1000 slov (Stanford Infomap)



## Příklady – obrázek za 1000 slov (Visual WikiBrowser)



### HyperMedium

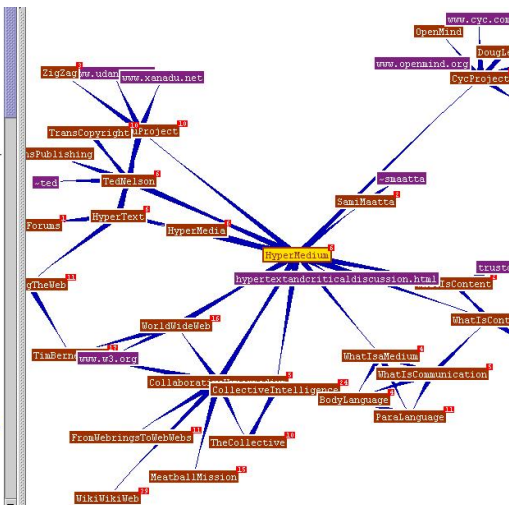
[MeatballWiki](#) | [RecentChanges](#) | [Preferences](#) | [Indices](#) | [Categories](#)

Any *medium* that consists of *nodes* representing *content* and *arcs* representing links between content. The *arcs* provide no direct content, but indirect content through the wider *context* which they present. Taken another way, the arcs are non-linear jumps between linear (or at least internally consistent and coherent) content blocks. Over all, the entire structure is typically a directed graph, though it is possible to use a tree structure like the *AnimalGame*.

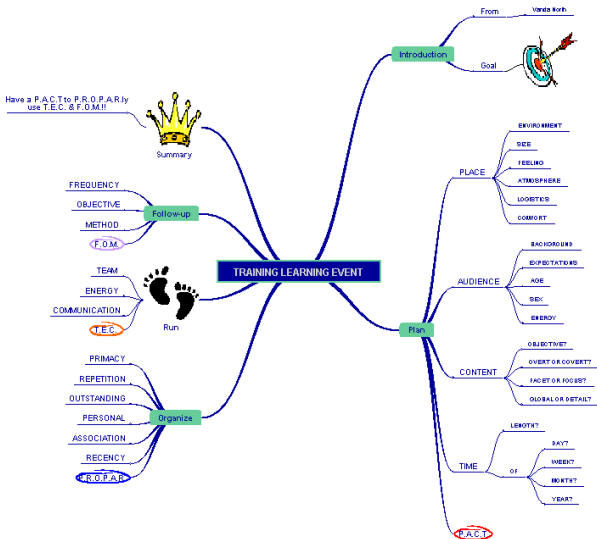
(See also [WhatIsaMedium](#), [WhatIsContent](#), [WhatIsContext](#))

Coined by [TedNelson](#) of the [XanaduProject](#). Well, he actually coined "hypertext" which has been extended into the more general "hypermedium."

Hypermedia, generalizing [HyperText](#), extends [HyperText](#). Links to any set of multimedia objects, including sound, motion video, and [VirtualReality](#). It allows a higher level of *user/network* interactivity than the interactivity already implicit in hypertext. Some newer hypermedia systems are even user-programmable by appropriate

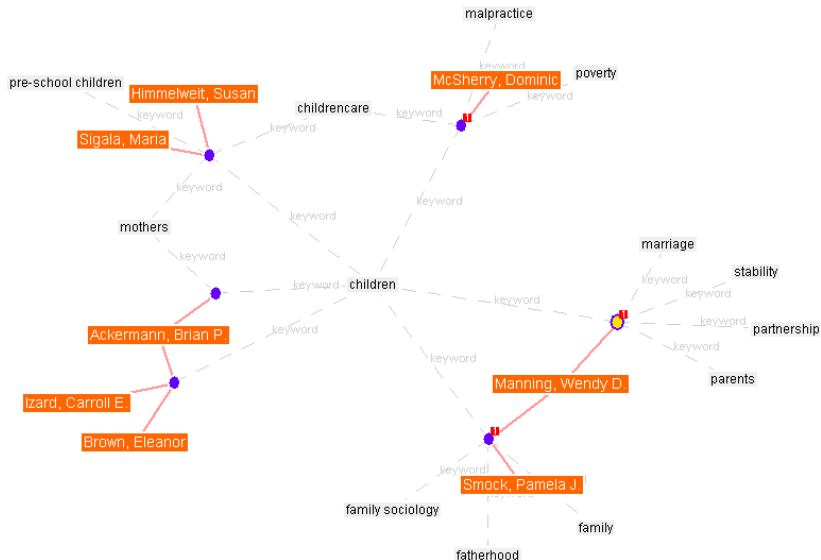


## Příklady – obrázek za 1000 slov (Mind Maps)

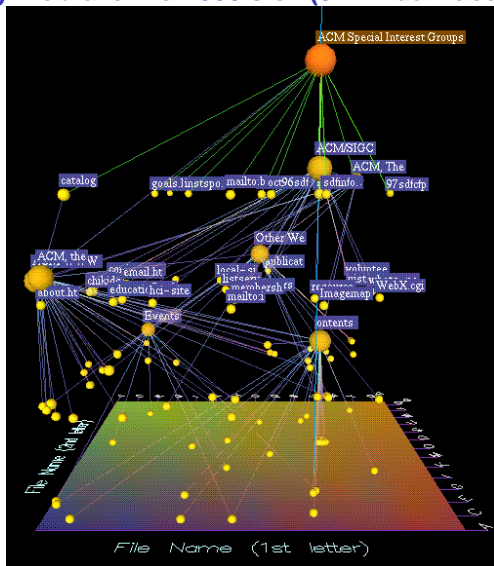




## Příklady – obrázek za 1000 slov (Katalog knihovny)



## Příklady – obrázek za 1000 slov (3D vizualizace webu I)

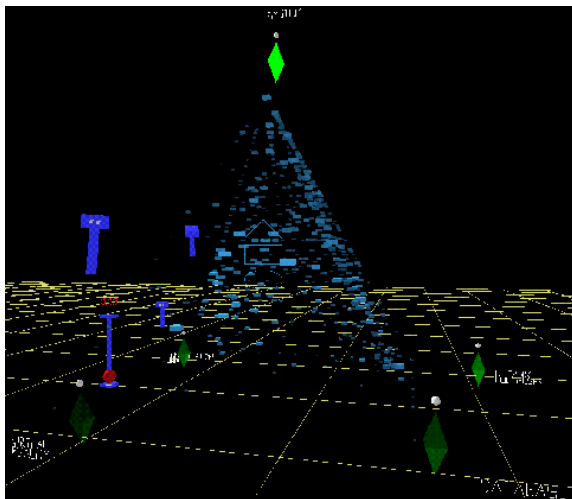








## Příklady – obrázek za 1000 slov (3D vizualizace webu IV)



## Od slov k informacím

### *Úrovně zpracování informací*

slovní tvary → lemmata (morfologie) → významy (sémantika) →  
pragmatika, emoce, sebeuvědomění

'The Semantic Web is an extension of the current web in which information is given well-defined meaning, better enabling computers and people to work in cooperation.'

– Tim Berners-Lee, James Hendler, Ora Lassila, The Semantic Web, Scientific American, May 2001 – W3C Definition of the Semantic Web

## Resource Description Framework (RDF)

RDF je datový model pro popis metadat navržený W3C.

- ▶ Danou doménu popisuje pomocí *zdrojů a literálů*. Zdroje mají jedinečnou identifikaci (URI), literály jsou řetězce.
- ▶ RDF data tvoří *tvrzení* čili trojice (**S**ubject, **P**redicate, **O**bject).
- ▶ RDF data jsou uložena v XML, N-Triples (trojice) či relační databázi.

## Příklad RDF trojic

<Mach>	<být spolužákem>	<Šebestová>
<Mach>	<být žákem třídy>	<3. B>
<Šebestová>	<být žákem třídy>	<3. B>
<Šebestová>	<nosit>	"červená mašle"

## Velká vyjadřovací síla RDF

... díky *reifikaci*.

<Mach>   <být spolužákem>   <Šebestová>

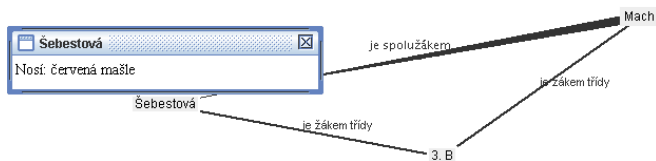
Kropáček si myslí, že Mach je spolužákem Šebestové.

<Statement>	<subject>	<Mach>
<Statement>	<predicate>	<být spolužákem>
<Statement>	<object>	<Šebestová>
<Kropáček>	<myslet si, že>	<Statement>

*Statement* je tzv. *anonymní uzel*.

## Vizualizace RDF trojic

- ▶ RDF lze vizualizovat jako orientovaný multigraf. Z trojice (**S**ubject, **P**redicate, **O**bject) jsou **S** a **O** uzly grafu, **P** je hrana grafu.



- ▶
- ▶ Pokud je **O** literál a nikoli zdroj, zobrazuje se trojice (**S**, **P**, **O**) jako *hint*.

## Aplikace Visual Browser

- ▶ dvouvrstvá architektura
- ▶ interaktivita, animace, fokus
- ▶ implementace

## Příklad vizualizace – CiteSeer

- ▶ 700 000 dokumentů, přes 2 500 000 stránek
- ▶ automatické budování citačních závislostí
- ▶ automatizovaný sběr metadat
- ▶ dostupnost přes web
- ▶ detekce duplicit
- ▶ doménově specifický – informatika (Computer Science)

<http://citeseer.org>



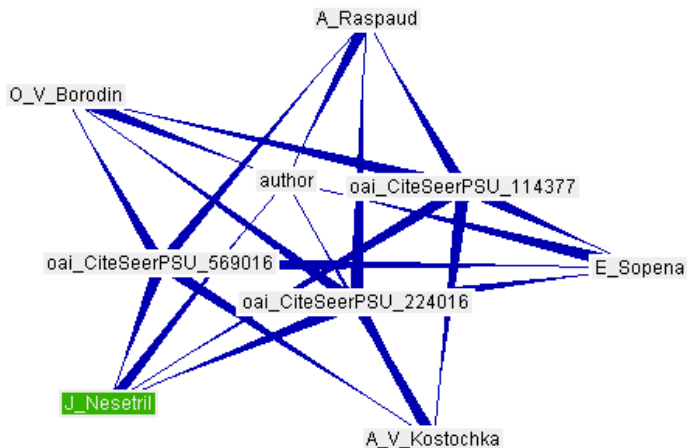
## Dvouvrstvá architektura

Algorithms + Data Structures = Programs (Niklaus Wirth)  
Data + Perspective = Visualization (ZN + PS :-)

*Perspektiva pohledu* je množina definic vzhledu uzlů, hran a hintů.

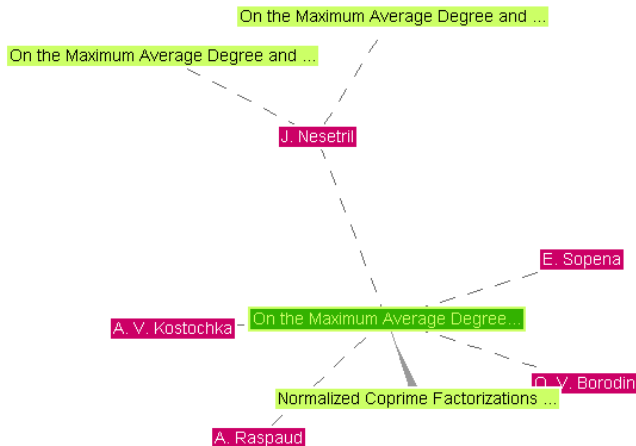
- ▶ Vzhled uzlu je definován pomocí tvaru, barvy pozadí, barvy textu, velikosti fontu.  
Vzhled hrany je definován pomocí tvaru, barvy a délky.
- ▶ Perspektiva umožňuje vzhledově odlišit různé třídy uzlů (např. autory a díla) nebo hran (různé druhy relací), ale také konkrétní uzly či hrany.
- ▶ Nad jedněmi daty lze definovat více perspektiv a pohlížet tak na data z více úhlů.

## Stejná data zobrazená normálně a s perspektivou



každá trojice je zobrazena stejným způsobem

## Stejná data zobrazená normálně a s perspektivou



různé třídy uzlů i hran jsou zobrazeny různě

## Příklad perspektivy

```

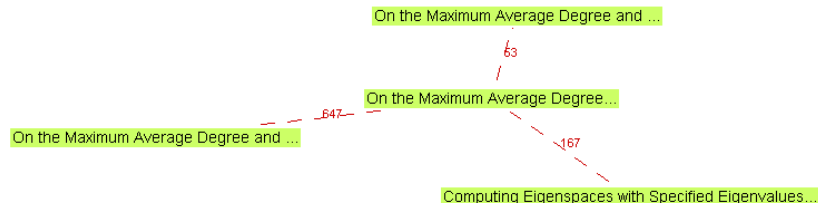
<?xml version="1.0"?>
<!DOCTYPE perspective SYSTEM "perspective.dtd">
<perspective>
  <name>Citeseer</name>
  <node subj="http://nlp.fi.muni.cz/citeseer#record"
        display="false"/>
  <node
pred="http://www.w3.org/1999/02/22-rdf-syntax-ns#type"
  display="true"
  obj="http://nlp.fi.muni.cz/citeseer#record"
  bgcolor="#ccff66" color="#000000"/>
  <edge
name="http://purl.org/dc/elements/1.1/isReferencedBy"
  shape="1" length="100" desc="is referenced by"
  label="is referenced by" color="#999999"/>
</perspective>

```

## Vizualizace „spojitých“ dat

Trojici (**S**, **P**, **O**), kde **O** je literál, lze buď zobrazovat jako hint nebo interpretovat jako prvek vzhledu uzlu či hrany.

Tímto způsobem lze do grafu zakomponovat „spojitou“ informaci, např. vzdálenosti vypočítané z četností v korpusu:



## Příklad

```

<record rdf:ID="oai_CiteSeerPSU_224016">
  <related rdf:resource="#oai_CiteSeerPSU_569016"/>
    <proximity>53</proximity>
  <related rdf:resource="#oai_CiteSeerPSU_447389"/>
    <proximity>437</proximity>
  ...
</record>

```

### Perspektiva:

```

<hint name="#proximity" eval="length" edge="#related"/>
<hint name="#proximity" eval="label" edge="#related"/>

```

## Aplikace Visual Browser

- ▶ dvouvrstvá architektura
- ▶ interaktivita, animace, fokus
- ▶ implementace

## Interaktivita, animace, fokus

- ▶ interaktivita umožňuje volbu zobrazovaných dat – skrývání uzlů či hran, „odsunutí” uzlu z cesty jinému uzlu, apod.
- ▶ animace rozmístování uzlů
- ▶ fyzikální model grafu (řízené silou), převzato z (TouchGraph LLC)
- ▶ fokus – nezobrazuje se celá síť, vždy je vybrán jeden uzel a zobrazují se uzly uvnitř daného poloměru
- ▶ další vylepšení přehlednosti: automaticky generovaná legenda ke grafu, volitelné jmenovky hran. . . )
- ▶ lze nastavit práh pro maximální počet hran téhož typu vycházejících z jednoho uzlu



## Aplikace Visual Browser

- ▶ dvouvrstvá architektura
- ▶ interaktivita, animace, fokus
- ▶ implementace

## Implementace

- ▶ čistá Java aplikace (Java 1.5.0)
- ▶ k dispozici také jako Java Web Start na [http://nlp.fi.muni.cz/projekty/vizualni\\_lexikon](http://nlp.fi.muni.cz/projekty/vizualni_lexikon)
- ▶ Apache License
- ▶ uživatelský komfort: snímek obrazovky v SVG, vícejazyčná podpora...

## Další práce

- ▶ lepší prohledávání
- ▶ uživatelsky přítulné prostředí pro vytváření perspektiv
- ▶ ...

## Bottom-up way to WDML—DML-CZ

- ▶ Vision of WDML for years. Estimate of 50.000.000 pages in total only.
- ▶ Failure of global funding of DML-EU within FP6.
- ▶ Google Print project: massive digitization of Harvard, Stanford, Oxford, University of Michigan and New York Public libraries (\$150.000.000).
- ▶ Niche “markets”, grey literature, mathematical literature published in CE not covered.
- ▶ Making WDML (bottom up)<sup>2</sup>: with the help of the local government funding: DML-CZ, from scanned images to full text marked pages.

## (W)DML Initiatives

- NUMDAM** Numérisation de documents anciens mathématiques.
- ERAM** The Jahrbuch Project Electronic Research Archive for Mathematics (1868–1942): „Jahrbuch über die Fortschritte der Mathematik“
- JSTOR** (AMS journals)
- EMANI** electronic mathematical archiving network (Cornell, SUB Göttingen, MathDoc, Tsinghua University Library)
- RusDML** Russian DML (2.000.000 pages of papers in Zbl refereed journals)
- DML-CZ** Digital Mathematical Library of mathematical literature published in Czech.

## The Goal

- ▶ Czech Academy of Sciences grant (program Information Society) 2005–2009, *full* (retro)digitization of 50.000 pages of mathematical literature per year is planned.
- ▶ Design issues to discuss: gradual enhancement of the digital material by ‘knowledge enhancing’ filters on markup-rich XML data.
- ▶ We do not want to reinvent the wheel.
- ▶ New methods for (semantic) text processing tested on the available data.

More questions than answers at the present stage.

## Specifics of Mathematical Publications

- ① review databases where entries are *classified* according to the Mathematics Subject Classification Scheme (MSC 2000).
- ② *Zentralblatt MATH* (more than 2.000.000 entries drawn from more than 2300 serial and journals) Jahrbuch über die Fortschritte der Mathematik (JFM) covering the period 1868–1942 (200.000 entries digitized in ERAM).
- ③ *MathSciNet*. 24.157 items added in 2005; 1799 journals covered; links to 501.123 original articles; 11.304 active reviewers; 428.680 authors indexed. Since 1940.
- ④ 50 year old or even older papers are frequently cited.

Limited search in review databases, only things as collaboration distances.

On the 'opposite': CiteSeer, Google Scholar.

Google Scholar: Wiedermann Jiri - Mozilla Firefox

File Edit View Go Bookmarks Tools Help

http://scholar.google.com/scholar?q=Wiedermann+Jiri&ie=UTF-8&...

Red Hat Network Support Shop Products Training

The Sketch Engine Google Scholar: Wiedermann Jiri

Google Scholar BETA

Wiedermann Jiri Search

[Advanced Scholar Search](#)  
[Scholar Preferences](#)  
[Scholar Help](#)

**Scholar** Results 1 - 10 of about 51 for **Wiedermann Jiri**. (0.02 seconds)

[The Turing machine paradigm in contemporary computing](#)  
J van Leeuwen, J **Wiedermann** - [View as HTML](#) - [Cited by 17](#) - [Web Search](#)  
The importance of algorithms is now recognized in all mathematical sciences, thanks to the development of computability and computational complexity ...  
[Mathematics Unlimited-2001 and Beyond](#), Springer-Verlag, ..., 2001 - [cs.uu.nl](#) - [cs.uu.nl](#) - [archive.cs.uu.nl](#) - [brics.dk](#) - [all 7 versions](#) »

[The computational limits to the cognitive power of neuroidal tabula rasa](#)  
J **Wiedermann** - [Cited by 11](#) - [Web Search](#)  
Abstract. The neuroidal tabula rasa (NTR) as a hypothetical device that is capable of performing tasks related to cognitive processes in the brain was ...  
[Algorithmic Learning Theory, Proc. 10th International ...](#) - [taylorandfrancis.metapress.com](#) - [springerlink.com](#) - [ingenta.com](#) - [portal.acm.org](#) - [all 6 versions](#) »

[On algorithms and interaction](#)  
J van Leeuwen, J **Wiedermann** - [Cited by 11](#) - [Web Search](#)  
Abstract. Many IT-systems behave very differently from classical machine models: they interact with an unpredictable environment, they never ...  
[Mathematical Foundations of Computer Science, 2000](#) - [springerlink.com](#) - [brics.dk](#) - [portal.acm.org](#) -

Done



## What to digitize?

Selection not yet finished: 5–8 journals, 100–200 conference proceedings, monographs and textbooks. In total 200–300.000 pages. First journals to start with:

- ① *Czechoslovak Mathematical Journal* (30.000 pages to scan, 7.000 are already born digital). Published by Academy of Sciences of CR, distributed partially by Springer. Founded as *Časopis pro pěstování matematiky* in 1872, under current name since 1951. 272 pages quarterly.
- ② *Applications of Mathematics* (20.000/5.000). Published by Academy of Sciences of CR. Founded in 1956 (as *Aplikace matematiky*). 80 pages bimonthly.
- ③ *Archivum Mathematicum* (2.000/4.000) Masaryk Uni in Brno.

*Mathematica Bohemica* already digitized in Göttingen,...

## Who is in the project?

Four contractors (all from Czech Republic):

- ① **Czech Academy of Sciences, Prague** Jiří Rákosník, head of the project, responsibility for material selection, copyright negotiations.
- ② **Masaryk University in Brno** Petr Sojka (Faculty of Informatics) formats and tools, technical coordination.  
Mirek Bartošek (Institute of Computer Science), content management system, metadata harvesting, long-term archiving.
- ③ **Charles University in Prague** Jiří Veselý, Oldřich Ulrych, selection and preparation of materials for digitization, metadata.
- ④ **Library of Academy of Sciences, Prague** Martin Lhoták, document scanning.

## Phases planned

**acquisition** preparation, document acquisition, copyright issues handling;

**scanning** document scanning (1/5 of the budget) main metadata entering, scanning checks;

**image processing** main OCR, image enhancements.

**semantic processing** document markup enhancement, semantic processing, document classification, citation linking, document clustering, indexing;

**presentation** visualization techniques of document repository, digital library web portal, interfaces to other services and search engines for the semantic based document processing/delivery.

## Preparation

**document selection** criteria?, grey literature too?

**preparation** acquisition of documents for scanning.

**copyright** negotiation with publishers (or even authors?)

In what order? What is important when signing digitization contract?

## Scanning

Floods in Bohemia three years ago. Many manuscripts were under water, and frozen (put into the refrigerator). Workflow for proces of defrozing includes scanning (Library of Academy of Sciences, Jenštejn near Prague, capacity of 40.000 pages per month or more!).

**parameters** 600 dpi bitonal according to BPS.

**scanning facilities** Digibook RGB 10000, A1 color book scanner; two book scanners Zeutschel OS 7000, A2 B/W.

**software** Book Restorer to make the scanned pages uniform (white space around text body, . . . ); system Sirius for archival storage of scanned materials (they are put on CDs in TIFF G4); system Kramerius (open source, created under contract) for scanned documents delivery.

## Metadata

**OCR** ABBYY FineReader? XDOC? Several OCR layers?  
storage of references to unresolved images (math) for  
future processing (AutoTag)?

**metadata** choice of, retyping or OCR tagging?

**image enhancements** multiple format, PDF, DjVU conversions,  
software?

**semantic processing** document markup enhancement, semantic  
processing, document classification, citation linking,  
document clustering, indexing;

Dublin Core, miniDML or ZentralBlatt+MR? Or all? BibTeX or XML?  
software for digital repository? (DSpace?) bibitem handling, addition  
of ZBL, MR, JHR hypertext links in miniDML? Technology for doing  
the linking?

## Presentation, Visualization

**visualization techniques** 'lost in hyperspace fear', vizualization of document clustering, Visual Browser.

**web portal** unique and persistent URLs (DOI? URN? PURL?, . . .)

**interfaces to other services** OAI-PMH harvesting, bibitem export

**indexing, search relevance** EDBM-2?, mirroring? Google Scholar?

## Storage, Indexing

- space** multiple OCR layers, multiple attribute layers (lemmas, reviewer comments, semantic classifications, etc.) no problems to store and index all of that for *all* mathematics literature so far.
- software** client/server architecture, Bonito and Manatee developed at NLPLAB FI MU, used by OUP dictionary development (Oxford Thesaurus of English, 2004) based on corpora of 100.000.000 word positions, superior scaling qualities.



## Document Markup Enhancement Methods

- ① context dependent mapping from visual to logical markup
- ② algorithms of language identification (bi-gram, tri-gram based, par or even sentence level)
- ③ document classification, metrics, ontology construction, comparison with AMS 2000 classification
- ④ semiautomatic bibliography markup and metrics, *global mathematics* citation index, “MathRank”
- ⑤ document clustering (for visualization, . . . ), identification of near duplicates

## Conclusions

We should experiment; we should try out new things;  
we should tinker with technology and find better ways  
to communicate. *John Ewing (2002)*

We are at the start—many problems are unresolved. Preliminary project web pages are at <http://dml.muni.cz/>. Will Google Print and Google Scholar projects take over before (W)DML is finished (90:10% rule)?

Real data are needed to explore methods further.

Properly designed *visualization* may help to *reveal* enormous amounts of (textual) *data*.

„Graphics reveal data.“ (Tufte)



## G. Michailidis and J. de Leeuw.

*Data visualization through graph drawing*, 2001.

Available from:

[citeseer.ist.psu.edu/michailidis01data.html](http://citeseer.ist.psu.edu/michailidis01data.html).



## *RDF Vocabulary Description Language 1.0: RDF Schema*, 2004.

Available from: <http://www.w3.org/TR/rdf-schema/>.



## *RDF/XML Syntax Specification*, 2004.

Available from:

<http://www.w3.org/TR/rdf-syntax-grammar/>.



## V. Geroimenko and C. Chen.

*Visualizing the Semantic Web: XML-Based Internet and Information Visualization*.

Springer Verlag, 2003.



## A. Shapiro.

*TouchGraph LLC at SourceForge*, 2004.

Available from: <http://touchgraph.sourceforge.net/>.



E. Tufte.

*Envisioning Information.*

Graphics Press, 1990.



M. L. Huang, P. Eades, and R. F. Cohen.

WebOFDAV: Navigating and Visualizing the Web On-line with  
Animated Context Swapping.

*In Proceedings of the 7th International WWW Conference*, pages  
638–642, 1998.



Steve Benford, Ian Taylor, David Brailsford, Boriana Koleva, Mike  
Craven, Mike Fraser, Gail Reynard, and Chris Greenhalgh.

Three dimensional visualization of the world wide web.

*ACM Comput. Surv.*, 31(4es):25, 1999.