

## Part III

### Cyclic codes

**Cyclic codes** are special linear codes of large interest and importance because

- They **posses a rich algebraic structure** that can be utilized in a variety of ways.
- They **have extremely concise specifications**.
- They **can be efficiently implemented** using simple **shift registers**.
- Most of the practically very important codes are cyclic.

**Channel codes** allow to encode streams of data (bits).

# IMPORTANT NOTE

In order to specify a binary code with  $2^k$  codewords of length  $n$  one may need to write down

$$2^k$$

codewords of length  $n$ .

In order to specify a linear binary code of the dimension  $k$  with  $2^k$  codewords of length  $n$  it is sufficient to write down

$$k$$

codewords of length  $n$ .

In order to specify a binary cyclic code with  $2^k$  codewords of length  $n$  it is sufficient to write down

$$1$$

codeword of length  $n$ .

# BASIC DEFINITION AND EXAMPLES

**Definition** A code  $C$  is cyclic if

- (i)  $C$  is a linear code;
- (ii) any cyclic shift of a codeword is also a codeword, i.e. whenever  $a_0, \dots, a_{n-1} \in C$ , then also  $a_{n-1}a_0 \dots a_{n-2} \in C$ .

**Example**

- (i) Code  $C = \{000, 101, 011, 110\}$  is cyclic.
- (ii) Hamming code  $Ham(3, 2)$ : with the generator matrix

$$G = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 \end{bmatrix}$$

is equivalent to a cyclic code.

- (iii) The binary linear code  $\{0000, 1001, 0110, 1111\}$  is not cyclic, but it is equivalent to a cyclic code.
- (iv) Is Hamming code  $Ham(2, 3)$  with the generator matrix

$$\begin{bmatrix} 1 & 0 & 1 & 1 \\ 0 & 1 & 1 & 2 \end{bmatrix}$$

- (a) cyclic?
- (b) equivalent to a cyclic code?

# FREQUENCY of CYCLIC CODES

Comparing with linear codes, cyclic codes are quite scarce. For example, there are 11 811 linear  $[7,3]$  binary codes, but only two of them are cyclic.

**Trivial cyclic codes.** For any field  $F$  and any integer  $n \geq 3$  there are always the following cyclic codes of length  $n$  over  $F$ :

- **No-information code** - code consisting of just one all-zero codeword.
- **Repetition code** - code consisting of codewords  $(a, a, \dots, a)$  for  $a \in F$ .
- **Single-parity-check code** - code consisting of all codewords with parity 0.
- **No-parity code** - code consisting of all codewords of length  $n$

For some cases, for example for  $n = 19$  and  $F = GF(2)$ , the above four trivial cyclic codes are the only cyclic codes.

## EXAMPLE of a CYCLIC CODE

The code with the generator matrix

$$G = \begin{bmatrix} 1 & 0 & 1 & 1 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 1 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 \end{bmatrix}$$

has codewords

$$c_1 = 1011100$$

$$c_2 = 0101110$$

$$c_3 = 0010111$$

$$c_1 + c_2 = 1110010$$

$$c_1 + c_3 = 1001011$$

$$c_2 + c_3 = 0111001$$

$$c_1 + c_2 + c_3 = 1100101$$

and it is cyclic because the right shifts have the following impacts

$$c_1 \rightarrow c_2,$$

$$c_2 \rightarrow c_3,$$

$$c_3 \rightarrow c_1 + c_3$$

$$c_1 + c_2 \rightarrow c_2 + c_3,$$

$$c_1 + c_3 \rightarrow c_1 + c_2 + c_3,$$

$$c_2 + c_3 \rightarrow c_1$$

$$c_1 + c_2 + c_3 \rightarrow c_1 + c_2$$

# POLYNOMIALS over $GF(q)$

A **codeword** of a cyclic code is usually denoted

$$a_0 a_1 \dots a_{n-1}$$

and to each such a codeword the **polynomial**

$$a_0 + a_1x + a_2x^2 + \dots + a_{n-1}x^{n-1}$$

will be associated.

**NOTATION:**  $F_q[x]$  denotes the set of all polynomials over  $GF(q)$ .

$\deg(f(x))$  = the largest  $m$  such that  $x^m$  has a non-zero coefficient in  $f(x)$ .

**Multiplication of polynomials** If  $f(x), g(x) \in F_q[x]$ , then

$$\deg(f(x)g(x)) = \deg(f(x)) + \deg(g(x)).$$

**Division of polynomials** For every pair of polynomials  $a(x), b(x) \neq 0$  in  $F_q[x]$  there exists a unique pair of polynomials  $q(x), r(x)$  in  $F_q[x]$  such that

$$a(x) = q(x)b(x) + r(x), \deg(r(x)) < \deg(b(x)).$$

**Example** Divide  $x^3 + x + 1$  by  $x^2 + x + 1$  in  $F_2[x]$ .

**Definition** Let  $f(x)$  be a fixed polynomial in  $F_q[x]$ . Two polynomials  $g(x), h(x)$  are said to be **congruent modulo  $f(x)$** , notation

$$g(x) \equiv h(x) \pmod{f(x)},$$

if  $g(x) - h(x)$  is divisible by  $f(x)$ .

# RING of POLYNOMIALS

The set of polynomials in  $F_q[x]$  of degree less than  $\deg(f(x))$ , with addition and multiplication modulo  $f(x)$ , forms a **ring denoted**  $F_q[x]/f(x)$ .

**Example** Calculate  $(x+1)^2$  in  $F_2[x]/(x^2+x+1)$ . It holds

$$(x+1)^2 = x^2 + 2x + 1 \equiv x^2 + 1 \equiv x \pmod{x^2 + x + 1}.$$

How many elements has  $F_q[x]/f(x)$ ?

**Result**  $|F_q[x]/f(x)| = q^{\deg(f(x))}$ .

**Example** Addition and multiplication in  $F_2[x]/(x^2+x+1)$

+	0	1	x	1+x
0	0	1	x	1+x
1	1	0	1+x	x
x	x	1+x	0	1
1+x	1+x	x	1	0

•	0	1	x	1+x
0	0	0	0	0
1	0	1	x	1+x
x	0	x	1+x	1
1+x	0	1+x	1	x

**Definition** A polynomial  $f(x)$  in  $F_q[x]$  is said to be reducible if  $f(x) = a(x)b(x)$ , where  $a(x), b(x) \in F_q[x]$  and

$$\deg(a(x)) < \deg(f(x)),$$

$$\deg(b(x)) < \deg(f(x)).$$

If  $f(x)$  is not reducible, then it is said to be **irreducible** in  $F_q[x]$ .

**Theorem** The ring  $F_q[x]/f(x)$  is a field if  $f(x)$  is irreducible in  $F_q[x]$ .



### Computation modulo $x^n - 1$

Since  $x^n \equiv 1 \pmod{(x^n - 1)}$  we can compute  $f(x) \pmod{(x^n - 1)}$  by replacing, in  $f(x)$ ,  $x^n$  by 1,  $x^{n+1}$  by  $x$ ,  $x^{n+2}$  by  $x^2$ ,  $x^{n+3}$  by  $x^3$ , ...

### Replacement of a word

$$a_0 a_1 \dots a_{n-1}$$

### by a polynomial

$$a_0 + a_1 x + \dots + a_{n-1} x^{n-1}$$

### Is of large importance because

multiplication by  $x$  in  $R_n$  corresponds to a single cyclic shift

$$x(a_0 + a_1 x + \dots + a_{n-1} x^{n-1}) = a_{n-1} + a_0 x + a_1 x^2 + \dots + a_{n-2} x^{n-1}$$

**Theorem** A code  $C$  is cyclic if and only if it satisfies two conditions

- (i)  $a(x), b(x) \in C \Rightarrow a(x) + b(x) \in C$
- (ii)  $a(x) \in C, r(x) \in R_n \Rightarrow r(x)a(x) \in C$

**Proof**

(1) Let  $C$  be a cyclic code.  $C$  is linear  $\Rightarrow$

- (i) holds.
- (ii)

$$\text{Let } a(x) \in C, r(x) = r_0 + r_1x + \dots + r_{n-1}x^{n-1}$$

$$r(x)a(x) = r_0a(x) + r_1xa(x) + \dots + r_{n-1}x^{n-1}a(x)$$

is in  $C$  by (i) because summands are cyclic shifts of  $a(x)$ .

(2) Let (i) and (ii) hold

- Taking  $r(x)$  to be a scalar the conditions imply linearity of  $C$ .
- Taking  $r(x) = x$  the conditions imply cyclicity of  $C$ .

# CONSTRUCTION of CYCLIC CODES

**Notation** If  $f(x) \in R_n$ , then we define

$$\langle f(x) \rangle = \{r(x)f(x) \mid r(x) \in R_n\}$$

(multiplication is modulo  $x^n - 1$ ).

**Theorem** For any  $f(x) \in R_n$ , the set  $\langle f(x) \rangle$  is a cyclic code (generated by  $f$ ).

**Proof** We check conditions (i) and (ii) of the previous theorem.

(i) If  $a(x)f(x) \in \langle f(x) \rangle$  and also  $b(x)f(x) \in \langle f(x) \rangle$ , then

$$a(x)f(x) + b(x)f(x) = (a(x) + b(x))f(x) \in \langle f(x) \rangle$$

(ii) If  $a(x)f(x) \in \langle f(x) \rangle$ ,  $r(x) \in R_n$ , then

$$r(x)(a(x)f(x)) = (r(x)a(x))f(x) \in \langle f(x) \rangle$$

**Example**  $C = \langle 1 + x^2 \rangle$ ,  $n = 3$ ,  $q = 2$ .

We have to compute  $r(x)(1 + x^2)$  for all  $r(x) \in R_3$ .

$$R_3 = \{0, 1, x, 1 + x, x^2, 1 + x^2, x + x^2, 1 + x + x^2\}.$$

**Result**

$$\begin{aligned} C &= \{0, 1 + x, 1 + x^2, x + x^2\} \\ C &= \{000, 011, 101, 110\} \end{aligned}$$

# CHARACTERIZATION THEOREM for CYCLIC CODES

We show that all cyclic codes  $C$  have the form  $C = \langle f(x) \rangle$  for some  $f(x) \in R_n$ .

**Theorem** Let  $C$  be a non-zero cyclic code in  $R_n$ . Then

- there exists unique monic polynomial  $g(x)$  of the smallest degree such that
- $C = \langle g(x) \rangle$
- $g(x)$  is a factor of  $x^n - 1$ .

**Proof**

- (i) Suppose  $g(x)$  and  $h(x)$  are two monic polynomials in  $C$  of the smallest degree. Then the polynomial  $g(x) - h(x) \in C$  and it has a smaller degree and a multiplication by a scalar makes out of it a monic polynomial. If  $g(x) \neq h(x)$  we get a contradiction.
- (ii) Suppose  $a(x) \in C$ .

Then

$$a(x) = q(x)g(x) + r(x), \quad (\deg r(x) < \deg g(x)).$$

and

$$r(x) = a(x) - q(x)g(x) \in C.$$

By minimality

$$r(x) = 0$$

and therefore  $a(x) \in \langle g(x) \rangle$ .

(iii) Clearly,

$$x^n - 1 = q(x)g(x) + r(x) \quad \text{with} \quad \deg r(x) < \deg g(x)$$

and therefore

$$r(x) \equiv -q(x)g(x) \pmod{x^n - 1} \quad \text{and} \\ r(x) \in C \Rightarrow r(x) = 0 \Rightarrow g(x) \text{ is a factor of } x^n - 1.$$

## GENERATOR POLYNOMIALS

**Definition** If

$$C = \langle g(x) \rangle,$$

holds for a cyclic code  $C$ , then  $g$  is called the **generator polynomial** for the code  $C$ .

# HOW TO DESIGN CYCLIC CODES?

The last claim of the previous theorem gives a recipe to get all cyclic codes of the given length  $n$  in  $GF(q)$ .

Indeed, all we need to do is to find all factors (in  $GF(q)$ ) of

$$x^n - 1.$$

**Problem:** Find all binary cyclic codes of length 3.

**Solution:** Since

$$x^3 - 1 = \underbrace{(x - 1)(x^2 + x + 1)}_{\text{both factors are irreducible in } GF(2)}$$

we have the following generator polynomials and codes.

## Generator polynomials

$$\begin{aligned} &1 \\ &x + 1 \\ &x^2 + x + 1 \\ &x^3 - 1 (= 0) \end{aligned}$$

## Code in $R_3$

$$\begin{aligned} &R_3 \\ &\{0, 1 + x, x + x^2, 1 + x^2\} \\ &\{0, 1 + x + x^2\} \\ &\{0\} \end{aligned}$$

## Code in $V(3, 2)$

$$\begin{aligned} &V(3, 2) \\ &\{000, 110, 011, 101\} \\ &\{000, 111\} \\ &\{000\} \end{aligned}$$

# DESIGN of GENERATOR MATRICES for CYCLIC CODES

**Theorem** Suppose  $C$  is a cyclic code of codewords of length  $n$  with the generator polynomial

$$g(x) = g_0 + g_1x + \dots + g_rx^r.$$

Then  $\dim(C) = n - r$  and a generator matrix  $G_1$  for  $C$  is

$$G_1 = \begin{pmatrix} g_0 & g_1 & g_2 & \dots & g_r & 0 & 0 & 0 & \dots & 0 \\ 0 & g_0 & g_1 & g_2 & \dots & g_r & 0 & 0 & \dots & 0 \\ 0 & 0 & g_0 & g_1 & g_2 & \dots & g_r & 0 & \dots & 0 \\ \dots & \dots & & & & & & & & \dots \\ 0 & 0 & \dots & 0 & 0 & \dots & 0 & g_0 & \dots & g_r \end{pmatrix}$$

**Proof**

- (i) All rows of  $G_1$  are linearly independent.
- (ii) The  $n - r$  rows of  $G$  represent codewords

$$g(x), xg(x), x^2g(x), \dots, x^{n-r-1}g(x) \quad (*)$$

- (iii) It remains to show that every codeword in  $C$  can be expressed as a linear combination of vectors from  $(*)$ .

Indeed, if  $a(x) \in C$ , then

$$a(x) = q(x)g(x).$$

Since  $\deg a(x) < n$  we have  $\deg q(x) < n - r$ .

Hence

$$\begin{aligned} q(x)g(x) &= (q_0 + q_1x + \dots + q_{n-r-1}x^{n-r-1})g(x) \\ &= q_0g(x) + q_1xg(x) + \dots + q_{n-r-1}x^{n-r-1}g(x). \end{aligned}$$

## EXAMPLE

The task is to determine all ternary codes of length 4 and generators for them. Factorization of  $x^4 - 1$  over  $GF(3)$  has the form

$$x^4 - 1 = (x - 1)(x^3 + x^2 + x + 1) = (x - 1)(x + 1)(x^2 + 1)$$

Therefore there are  $2^3 = 8$  divisors of  $x^4 - 1$  and each generates a cyclic code.

Generator polynomial

$$1$$

$$x - 1$$

$$x + 1$$

$$x^2 + 1$$

$$(x - 1)(x + 1) = x^2 - 1$$

$$(x - 1)(x^2 + 1) = x^3 - x^2 + x - 1$$

$$(x + 1)(x^2 + 1)$$

$$x^4 - 1 = 0$$

Generator matrix

$$I_4$$

$$\begin{bmatrix} -1 & 1 & 0 & 0 \\ 0 & -1 & 1 & 0 \\ 0 & 0 & -1 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} -1 & 0 & 1 & 0 \\ 0 & -1 & 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} -1 & 1 & -1 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 & 0 & 0 \end{bmatrix}$$



## Check polynomials and parity check matrices for cyclic codes

Let  $C$  be a cyclic  $[n, k]$ -code with the generator polynomial  $g(x)$  (of degree  $n - k$ ). By the last theorem  $g(x)$  is a factor of  $x^n - 1$ . Hence

$$x^n - 1 = g(x)h(x)$$

for some  $h(x)$  of degree  $k$  (where  $h(x)$  is called the **check polynomial** of  $C$ ).

**Theorem** Let  $C$  be a cyclic code in  $R_n$  with a generator polynomial  $g(x)$  and a check polynomial  $h(x)$ . Then an  $c(x) \in R_n$  is a codeword of  $C$  if and only if  $c(x)h(x) \equiv 0$  (this and next congruences are all modulo  $x^n - 1$ ).

**Proof** Note, that  $g(x)h(x) = x^n - 1 \equiv 0$

$$\begin{aligned} \text{(i) } c(x) \in C &\Rightarrow c(x) = a(x)g(x) \text{ for some } a(x) \in R_n \\ &\Rightarrow c(x)h(x) = a(x)\underbrace{g(x)h(x)}_{\equiv 0} \equiv 0. \end{aligned}$$

$$\text{(ii) } c(x)h(x) \equiv 0$$

$$\begin{aligned} c(x) &= q(x)g(x) + r(x), \text{ deg } r(x) < n - k = \text{deg } g(x) \\ c(x)h(x) \equiv 0 &\Rightarrow r(x)h(x) \equiv 0 \pmod{x^n - 1} \end{aligned}$$

Since  $\text{deg } (r(x)h(x)) < n - k + k = n$ , we have  $r(x)h(x) = 0$  in  $F[x]$  and therefore

$$r(x) = 0 \Rightarrow c(x) = q(x)g(x) \in C.$$

## POLYNOMIAL REPRESENTATION of DUAL CODES

Since  $\dim(\langle h(x) \rangle) = n - k = \dim(C^\perp)$  we might easily be fooled to think that the check polynomial  $h(x)$  of the code  $C$  generates the dual code  $C^\perp$ .

Reality is “slightly different”:

**Theorem** Suppose  $C$  is a cyclic  $[n, k]$ -code with the check polynomial

$$h(x) = h_0 + h_1x + \dots + h_kx^k,$$

then

(i) a parity-check matrix for  $C$  is

$$H = \begin{pmatrix} h_k & h_{k-1} & \dots & h_0 & 0 & \dots & 0 \\ 0 & h_k & \dots & h_1 & h_0 & \dots & 0 \\ \dots & \dots & & & & & \\ 0 & 0 & \dots & 0 & h_k & \dots & h_0 \end{pmatrix}$$

(ii)  $C^\perp$  is the cyclic code generated by the polynomial

$$\bar{h}(x) = h_k + h_{k-1}x + \dots + h_0x^k$$

i.e. the **reciprocal polynomial** of  $h(x)$ .

## POLYNOMIAL REPRESENTATION of DUAL CODES

**Proof** A polynomial  $c(x) = c_0 + c_1x + \dots + c_{n-1}x^{n-1}$  represents a code from  $C$  if  $c(x)h(x) = 0$ . For  $c(x)h(x)$  to be 0 the coefficients at  $x^k, \dots, x^{n-1}$  must be zero, i.e.

$$c_0h_k + c_1h_{k-1} + \dots + c_kh_0 = 0$$

$$c_1h_k + c_2h_{k-1} + \dots + c_{k+1}h_0 = 0$$

...

$$c_{n-k-1}h_k + c_{n-k}h_{k-1} + \dots + c_{n-1}h_0 = 0$$

Therefore, any codeword  $c_0c_1 \dots c_{n-1} \in C$  is orthogonal to the word  $h_k h_{k-1} \dots h_0 00 \dots 0$  and to its cyclic shifts.

Rows of the matrix  $H$  are therefore in  $C^\perp$ . Moreover, since  $h_k = 1$ , these rowvectors are linearly independent. Their number is  $n - k = \dim(C^\perp)$ . Hence  $H$  is a generator matrix for  $C^\perp$ , i.e. a parity-check matrix for  $C$ .

In order to show that  $C^\perp$  is a cyclic code generated by the polynomial

$$\bar{h}(x) = h_k + h_{k-1}x + \dots + h_0x^k$$

it is sufficient to show that  $\bar{h}(x)$  is a factor of  $x^n - 1$ .

Observe that  $\bar{h}(x) = x^k h(x^{-1})$  and since  $h(x^{-1})g(x^{-1}) = (x^{-1})^n - 1$

we have that  $x^k h(x^{-1})x^{n-k}g(x^{-1}) = x^n(x^{-n} - 1) = 1 - x^n$

and therefore  $\bar{h}(x)$  is indeed a factor of  $x^n - 1$ .

# ENCODING with CYCLIC CODES I

Encoding using a cyclic code can be done by a multiplication of two polynomials - a message polynomial and the generating polynomial for the cyclic code.

Let  $C$  be an  $[n, k]$ -code over an field  $F$  with the generator polynomial

$$g(x) = g_0 + g_1x + \dots + g_{r-1}x^{r-1} \text{ of degree } r = n - k.$$

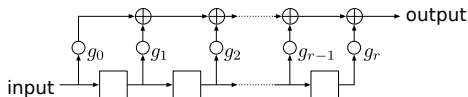
If a message vector  $m$  is represented by a polynomial  $m(x)$  of degree  $k$  and  $m$  is encoded by

$$m \Rightarrow c = mG,$$

then the following relation between  $m(x)$  and  $c(x)$  holds

$$c(x) = m(x)g(x).$$

Such an encoding can be realized by the shift register shown in Figure below, where input is the  $k$ -bit message to be encoded followed by  $n - k$  0's and the output will be the encoded message.



Shift-register encodings of cyclic codes. Small circles represent multiplication by the corresponding constant,  $\oplus$  nodes represent modular addition, squares are delay elements

**Definition** (Again!) Let  $r$  be a positive integer and let  $H$  be an  $r \times (2^r - 1)$  matrix whose columns are distinct non-zero vectors of  $V(r, 2)$ . Then the code having  $H$  as its parity-check matrix is called binary **Hamming code** denoted by  $Ham(r, 2)$ .

It can be shown that:

**Theorem** The binary Hamming code  $Ham(r, 2)$  is equivalent to a cyclic code.

**Definition** If  $p(x)$  is an irreducible polynomial of degree  $r$  such that  $x$  is a primitive element of the field  $F[x]/p(x)$ , then  $p(x)$  is called a primitive polynomial.

**Theorem** If  $p(x)$  is a primitive polynomial over  $GF(2)$  of degree  $r$ , then the cyclic code  $\langle p(x) \rangle$  is the code  $Ham(r, 2)$ .

**Example** Polynomial  $x^3 + x + 1$  is irreducible over  $GF(2)$  and  $x$  is primitive element of the field  $F_2[x]/(x^3 + x + 1)$ .

$$F_2[x]/(x^3 + x + 1) =$$

$$\{0, x, x^2, x^3 = x + 1, x^4 = x^2 + x, x^5 = x^2 + x + 1, x^6 = x^2 + 1\}$$

The parity-check matrix for a cyclic version of *Ham* (3, 2)

$$H = \begin{pmatrix} 1 & 0 & 0 & 1 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 & 1 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 \end{pmatrix}$$

## PROOF of THEOREM

The binary Hamming code  $Ham(r, 2)$  is equivalent to a cyclic code.

It is known from algebra that if  $p(x)$  is an irreducible polynomial of degree  $r$ , then the ring  $F_2[x]/p(x)$  is a field of order  $2^r$ .

In addition, every finite field has a primitive element. Therefore, there exists an element  $\alpha$  of  $F_2[x]/p(x)$  such that

$$F_2[x]/p(x) = \{0, 1, \alpha, \alpha^2, \dots, \alpha^{2^r-2}\}.$$

Let us identify an element  $a_0 + a_1x + \dots + a_{r-1}x^{r-1}$  of  $F_2[x]/p(x)$  with the column vector

$$(a_0, a_1, \dots, a_{r-1})^\top$$

and consider the binary  $r \times (2^r - 1)$  matrix

$$H = [1 \ \alpha \ \alpha^2 \ \dots \ \alpha^{2^r-2}].$$

Let now  $C$  be the binary linear code having  $H$  as a parity check matrix.

Since the columns of  $H$  are all distinct non-zero vectors of  $V(r, 2)$ ,  $C = Ham(r, 2)$ .

Putting  $n = 2^r - 1$  we get

$$C = \{f_0f_1 \dots f_{n-1} \in V(n, 2) \mid f_0 + f_1\alpha + \dots + f_{n-1}\alpha^{n-1} = 0\} \quad (1)$$

$$= \{f(x) \in R_n \mid f(\alpha) = 0 \text{ in } F_2[x]/p(x)\} \quad (2)$$

If  $f(x) \in C$  and  $r(x) \in R_n$ , then  $r(x)f(x) \in C$  because

$$r(\alpha)f(\alpha) = r(\alpha) \bullet 0 = 0$$

and therefore, by one of the previous theorems, this version of  $Ham(r, 2)$  is cyclic.

To the most important cyclic codes for applications belong **BCH codes** and **Reed-Solomon codes**.

**Definition** A polynomial  $p$  is said to be minimal for a complex number  $x$  in  $Z_q$  if  $p(x) = 0$  and  $p$  is irreducible over  $Z_q$ .

**Definition** A cyclic code of codewords of length  $n$  over  $Z_q$ ,  $q = p^r$ ,  $p$  is a prime, is called **BCH code**<sup>1</sup> of distance  $d$  if its generator  $g(x)$  is the least common multiple of the minimal polynomials for

$$\omega^l, \omega^{l+1}, \dots, \omega^{l+d-2}$$

for some  $l$ , where

$\omega$  is the primitive  $n$ -th root of unity.

If  $n = q^m - 1$  for some  $m$ , then the BCH code is called **primitive**.

**Definition** A **Reed-Solomon** code is a primitive BCH code with  $n = q - 1$ .

**Properties:**

- Reed-Solomon codes are self-dual.

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<sup>1</sup>BCH stands for Bose and Ray-Chaudhuri and Hocquenghem who discovered these codes.



# CHANNEL (STREAMS) CODING I.

The task of channel coding is to encode streams of data in such a way that if they are sent over a noisy channel errors can be detected and/or corrected by the receiver.

In case no receiver-to-sender communication is allowed we speak about **forward error correction**.

An important parameter of a channel code is **code rate**

$$r = \frac{k}{n}$$

in case  $k$  bits are encoded by  $n$  bits.

The code rate expressed the amount of redundancy in the code - the lower is the rate, the more redundant is the code.

## CHANNEL (STREAM) CODING II

Design of a channel code is always a tradeoff between **energy efficiency** and **bandwidth efficiency**.

Codes with lower code rate can usually correct more errors. Consequently, the communication system can operate

- with a lower transmit power;
- transmit over longer distances;
- tolerate more interference;
- use smaller antennas;
- transmit at a higher data rate.

These properties make codes with lower code rate energy efficient.

On the other hand such codes require larger bandwidth and decoding is usually of higher complexity.

The selection of the code rate involves a tradeoff between energy efficiency and bandwidth efficiency.

Central problem of channel encoding: encoding is usually easy, but decoding is usually hard.

Our first example of channel codes are convolution codes.

Convolution codes, with simple encoding and decoding, are quite a simple generalization of linear codes and have encodings as cyclic codes.

An  $(n, k)$  convolution code (CC) is defined by an  $k \times n$  generator matrix, entries of which are polynomials over  $F_2$ .

For example,

$$G_1 = [x^2 + 1, x^2 + x + 1]$$

is the generator matrix for a  $(2, 1)$  convolution code  $CC_1$  and

$$G_2 = \begin{pmatrix} 1 + x & 0 & x + 1 \\ 0 & 1 & x \end{pmatrix}$$

is the generator matrix for a  $(3, 2)$  convolution code  $CC_2$

An  $(n,k)$  convolution code with a  $k \times n$  generator matrix  $G$  can be used to encode a  $k$ -tuple of plain-polynomials (polynomial input information)

$$I = (I_0(x), I_1(x), \dots, I_{k-1}(x))$$

to get an  $n$ -tuple of crypto-polynomials

$$C = (C_0(x), C_1(x), \dots, C_{n-1}(x))$$

As follows

$$C = I \cdot G$$

## EXAMPLE 1

$$\begin{aligned}(x^3 + x + 1) \cdot G_1 &= (x^3 + x + 1) \cdot (x^2 + 1, x^2 + x + 1) \\ &= (x^5 + x^2 + x + 1, x^5 + x^4 + 1)\end{aligned}$$

## EXAMPLE 2

$$(x^2 + x, x^3 + 1) \cdot G_2 = (x^2 + x, x^3 + 1) \cdot \begin{pmatrix} 1 + x & 0 & x + 1 \\ 0 & 1 & x \end{pmatrix}$$

## ENCODING of INFINITE INPUT STREAMS

The way infinite streams are encoded using convolution codes will be illustrated on the code  $CC_1$ .

An input stream  $I = (I_0, I_1, I_2, \dots)$  is mapped into the output stream  $C = (C_{00}, C_{10}, C_{01}, C_{11}, \dots)$  defined by

$$C_0(x) = C_{00} + C_{01}x + \dots = (x^2 + 1)I(x)$$

and

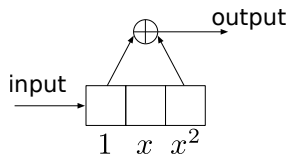
$$C_1(x) = C_{10} + C_{11}x + \dots = (x^2 + x + 1)I(x).$$

The first multiplication can be done by the first shift register from the next figure; second multiplication can be performed by the second shift register on the next slide and it holds

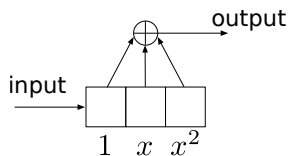
$$C_{0i} = I_i + I_{i+2}, \quad C_{1i} = I_i + I_{i-1} + I_{i-2}.$$

That is the output streams  $C_0$  and  $C_1$  are obtained by convolving the input stream with polynomials of  $G_1$ .

The **first shift register**

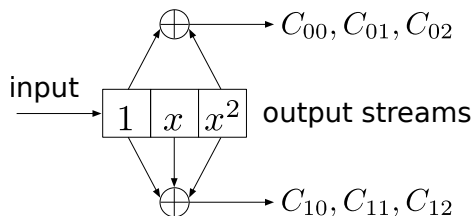


will multiply the input stream by  $x^2 + 1$  and the **second shift register**



will multiply the input stream by  $x^2 + x + 1$ .

The following shift-register will therefore be an encoder for the code  $CC_1$



For decoding of the convolution codes so called

**Viterbi algorithm**

is used.



# SHANNON CHANNEL CAPACITY

For every combination of bandwidth ( $W$ ), channel type, signal power ( $S$ ) and received noise power ( $N$ ), there is a theoretical upper bound, called **channel capacity** or **Shannon capacity**, on the data transmission rate  $R$  for which error-free data transmission is possible.

For so-called **white Gaussian noise channels** this limit is

$$R < W \log \left( 1 + \frac{S}{N} \right) \quad \{\text{bits per second}\}$$

Shannon capacity sets a limit to the energy efficiency of the code.

Till 1993 channel code designers were unable to develop codes with performance close to Shannon capacity limit, that is Shannon capacity approaching codes, and practical codes required about twice as much energy as theoretical minimum predicted.

Therefore there was a big need for better codes with performance (arbitrarily) close to Shannon capacity limits.

Concatenated codes and Turbo codes have such a Shannon capacity approaching property.

# CONCATENATED CODES

Let  $C_{in} : A^k \rightarrow A^n$  be an  $[n, k, d]$  code over alphabet  $A$ .

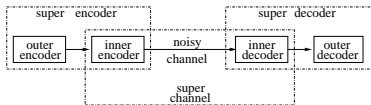
Let  $C_{out} : B^K \rightarrow B^N$  be an  $[N, K, D]$  code over alphabet  $B$  with  $|B| = |A|^k$  symbols.

Concatenation of  $C_{out}$  (as outer code) with  $C_{in}$  (as inner code), denoted  $C_{out} \circ C_{in}$  is the  $[nN, kK, dD]$  code

$$C_{out} \circ C_{in} : A^{kK} \rightarrow A^{nN}$$

that maps an input message  $m = (m_1, m_2, \dots, m_K)$  to a codeword  $(C_{in}(m'_1), C_{in}(m'_2), \dots, C_{in}(m'_N))$ , where

$$(m'_1, m'_2, \dots, m'_N) = C_{out}(m_1, m_2, \dots, m_K)$$



Of the key importance is the fact that if  $C_{in}$  is decoded using the *maximum-likelihood principle* (thus showing an exponentially decreasing error probability with increasing length) and  $C_{out}$  is a code with length  $N = 2^n r$  that can be decoded in polynomial time in  $N$ , then the concatenated code can be decoded in polynomial time with respect to  $n2^{nr}$  and has exponentially decreasing error probability even if  $C_{in}$  has exponential decoding complexity.

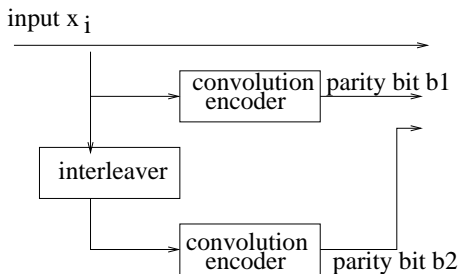
- **Concatenated codes started to be used for deep space communication starting with Voyager program in 1977 and stayed so until the invention of Turbo codes and LDPC codes.**
- **Concatenated codes are used also on Compact Disc.**
- **The best concatenated codes for many applications were based on outer Reed-Solomon codes and inner Viterbi-decoded short constant length convolution codes.**

# TURBO CODES

Turbo codes were introduced by Berrou, Glavieux and Thitimajshima in 1993.

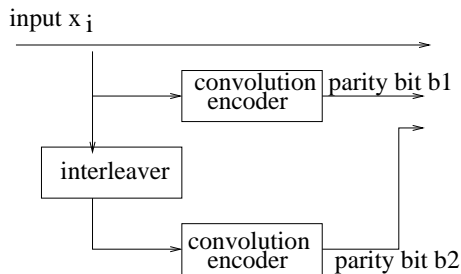
A **Turbo code** is formed from the parallel composition of two (convolution) codes separated by an **interleaver** (that permutes blocks of data in a fixed (pseudo)-random way).

A Turbo encoder is formed from the parallel composition of two (convolution) encoders separated by an interleaver.

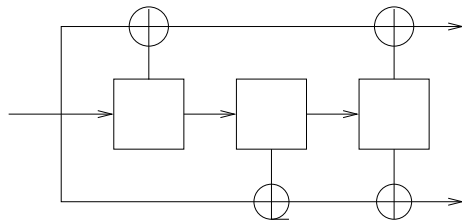


# EXAMPLE of TURBO and CONVOLUTION ENCODERS

## A Turbo encoder



## and a convolution encoder



- A **soft-in-soft-out** decoding is used - the decoder gets from the analog/digital demodulator a soft value of each bit - probability that it is 1 and produces only a soft-value for each bit.
- The overall decoder uses decoders for outputs of two encoders that also provide only soft values for bits and by exchanging information produced by two decoders and from the original input bit, the main decoder tries to increase, by an iterative process, likelihood for values of decoded bits and to produce finally hard outcome - a bit 1 or 0.
- Turbo codes performance can be very close to theoretical Shannon limit.
- This was, for example the case for UMTS (the third Generation Universal Mobile Telecommunication System) Turbo code having a less than 1.2-fold overhead. in this case the interleaver worked with block of 40-5114 bits.
- Turbo codes were incorporated into standards used by NASA for deep space communications, digital video broadcasting and both third generation cellular standards.
- Literature: M.C. Valenti and J.Sun: Turbo codes - tutorial, Handbook of RF and Wireless Technologies, 2004 - reachable by Google.

- **Turbo codes are linear codes.**
- **A "good" linear code is one that has mostly high-weight codewords.**
- **High-weight codewords are desirable because they are more distinct and the decoder can more easily distinguish among them.**
- **A big advantage of Turbo encoders is that they reduce the number of low-weight codewords because their output is the sum of the weights of the input and two parity output bits.**