

IA014: Advanced Functional Programming

3. Simply Typed Lambda Calculus

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Motivation

Untyped λ -calculus:

- does not distinguish between functions and arguments
everything is a function!
- the evaluation may get *stuck*
 - $(x\ y) \not\rightarrow$
 - $(\lambda x. \text{succ } x)\ \text{true} \rightarrow \text{succ true} \not\rightarrow$
 - $42 + \lambda x. x \not\rightarrow$

not a value

Solution? Types!

In this lecture we will:

- define the *simply typed λ -calculus* λ^{\rightarrow}
- be working with λ -calculus extended with Booleans
- use $t, t' \dots$ for terms (instead of M, M', N, \dots)

Type systems

A type system is a tractable syntactic method for proving the absence of certain program behaviours by classifying phrases according to the kinds of values they compute.

B. Pierce, Types and Programming Languages

Desirable properties

- 1 *type safe*
well-typed programs “do not go wrong”
- 2 *not too conservative*
most useful programs should be typeable

Revision: Call-By-Value λ -calc.

syntax

$t ::= x$	variable
$t t'$	application
$\lambda x.t$	abstraction
$v ::= \lambda x.t$	abstraction <i>value</i>

semantics

$$\frac{}{(\lambda x.t) v \rightarrow t[x := v]}$$

$$\frac{t_1 \rightarrow t'_1}{t_1 t_2 \rightarrow t'_1 t_2}$$

$$\frac{t \rightarrow t'}{v t \rightarrow v t'}$$

Adding types – syntax of $\lambda \rightarrow$

Terms and Values

$t ::=$	x	variable
	$t t'$	application
	$\lambda x : T . t$	abstraction
	true	constant true
	false	constant false
	if t then t' else t''	conditional
$v ::=$	$\lambda x : T . t$	abstraction <i>value</i>
	true	true value
	false	false value

Types

$T ::=$	$T \rightarrow T$	function <i>type</i>
	Bool	Boolean type

Basic type terminology

$T ::= T \rightarrow T$	function type
Bool	Boolean type

The grammar above defines the *set of simple types over Bool*:

- Bool is a *base type* (also *atomic type*)
- $T_1 \rightarrow T_2$ is a *function type*: type of functions expecting arguments of type T_1 and returning results of T_2
- “ \rightarrow ” is a *type constructor*
(creates a new type based on T_1 and T_2)

Notation

- $t : T$ means t *is of type* T

Typing relation, context

Consider a term $t := \lambda x.t'$.

- the type of the body t' depends on the type of the argument x
- type of t depends on the type of both t' and x
- when typing t we need to “know” the type of x (a context)

Typing context Γ

$$\Gamma \vdash t : T$$

Term t has type T in the typing context Γ .

- *binding* $x : T$ is a pair variable+type
- Γ is a *sequence* of bindings
- we can assume that all bindings in Γ are distinct
- for empty context, we write just $\vdash t : T$

Typing rules

$\Gamma \vdash \text{true} : \text{Bool}$ (T-True)

$\Gamma \vdash \text{false} : \text{Bool}$ (T-False)

$\frac{x : T \in \Gamma}{\Gamma \vdash x : T}$ (T-Var)

$\frac{\Gamma, x : T_1 \vdash t : T_2}{\Gamma \vdash \lambda x.t : T_1 \rightarrow T_2}$ (T-Abs)

$\frac{\Gamma \vdash t_1 : T_1 \rightarrow T_2 \quad \Gamma \vdash t_2 : T_1}{\Gamma \vdash t_1 t_2 : T_2}$ (T-App)

$\frac{\Gamma \vdash t_1 : \text{Bool} \quad \Gamma \vdash t_2 : T \quad \Gamma \vdash t_3 : T}{\Gamma \vdash \text{if } t_1 \text{ then } t_2 \text{ else } t_3 : T}$ (T-If)

Typing derivation trees

What is the type of $\lambda x : \text{Bool} \rightarrow \text{Bool}.\lambda y : \text{Bool}.x y$?

$$\frac{\frac{\frac{x : \text{Bool} \rightarrow \text{Bool} \in \{x : \text{Bool} \rightarrow \text{Bool}, y : \text{Bool}\}}{x : \text{Bool} \rightarrow \text{Bool}, y : \text{Bool} \vdash x : \text{Bool} \rightarrow \text{Bool}} \quad \frac{y : \text{Bool} \in \{x : \text{Bool} \rightarrow \text{Bool}, y : \text{Bool}\}}{x : \text{Bool} \rightarrow \text{Bool}, y : \text{Bool} \vdash y : \text{Bool}}}{x : \text{Bool} \rightarrow \text{Bool}, y : \text{Bool} \vdash x y : \text{Bool}}}{x : \text{Bool} \rightarrow \text{Bool} \vdash (\lambda y : \text{Bool}.x y) : \text{Bool} \rightarrow \text{Bool}}}{\vdash (\lambda x : \text{Bool} \rightarrow \text{Bool}.\lambda y : \text{Bool}.x y) : (\text{Bool} \rightarrow \text{Bool}) \rightarrow \text{Bool} \rightarrow \text{Bool}}$$

Term t is *well typed* if there exists a type T s.t. $\vdash t : T$

Evaluation rules for $\lambda \rightarrow$

$$\frac{}{(\lambda x : T.t)v \rightarrow t[x := v]} \text{ (E-Abs)}$$

$$\frac{t_1 \rightarrow t'_1}{t_1 t_2 \rightarrow t'_1 t_2} \text{ (E-App1)}$$

$$\frac{t \rightarrow t'}{v t \rightarrow v t'} \text{ (E-App2)}$$

Types have no effect on the evaluation!

Type safety (soundness)

Type safety: Well-typed terms do not “go wrong”.
(E.g. do not get stuck.)

Safety = progress + preservation

Progress A well-typed term is not stuck.
(It's either a value, or it can take one more step according to the evaluation rules.)

Preservation If a well-typed term takes a step of evaluation, then the resulting term is also well typed.

Progress for $\lambda \rightarrow$

Lemma (Canonical forms)

- 1 if v is a value of type Bool , then v is either `true` or `false`
- 2 if v is a value of type $T_1 \rightarrow T_2$, then $v = \lambda x : T_1. t$

Theorem (Progress)

Let t be a closed, well-typed term (i.e. $\exists T$ s.t. $\vdash t : T$). Then either t is a value, or there exists t' such that $t \rightarrow t'$.

Preservation for $\lambda \rightarrow$

Lemma (Preservation of types under substitution)

If $\Gamma, x : S \vdash t : T$ and $\Gamma \vdash s : S$, then $\Gamma \vdash t[x := s] : T$

Theorem (Preservation)

If $\Gamma \vdash t : T$ and $t \rightarrow t'$, then $\Gamma \vdash t' : T$

Normalization for λ^{\rightarrow}

Term is *normalizable* iff its evaluation is guaranteed to halt in a finite number of steps.

Theorem ((Weak) Normalization for λ^{\rightarrow})

If $\vdash t : T$, then t is normalizable.

- the theorem above is stated for the CBV semantics
- holds also for full β -reduction (*strong normalization*)

Consequences

- $\omega = \lambda x.x x$ is neither strongly nor weakly normalizing
- $\dots \omega$ is not typeable (as any term with an infinite computation), therefore
- $\dots \lambda^{\rightarrow}$ is not Turing complete!

From λ -calculus to functional programming II

Recursion

Revision (untyped lambda calculus)

$$G := \lambda f. \lambda n. \text{if } n = 0 \text{ then } 1 \text{ else } n * (f (n - 1))$$
$$\text{fact} := \mathbf{FIX} \ G = G (\mathbf{FIX} \ G)$$

Recursion in $\lambda \rightarrow$

$$H := \lambda f : \text{Nat} \rightarrow \text{Bool}. \lambda x : \text{Nat}.$$

if iszero x then true
else if iszero (pred x) then false
else f iszero (pred(pred x))

$$H : (\text{Nat} \rightarrow \text{Bool}) \rightarrow \text{Nat} \rightarrow \text{Bool}$$
$$\text{iseven} := \mathbf{FIX} \ H \quad \text{iseven} : \text{Nat} \rightarrow \text{Bool}$$

Typing **FIX**

some combinators for **FIX**

- $Y := \lambda f.(\lambda x.f(x x)) (\lambda x.f(x x))$
- $\Theta := (\lambda x f.f(x x f))(\lambda x f.f(x x f))$

What is the type of Y ?

- problem: self-application: $\lambda x : T.x x$
- the type T would need to be
 - a function type
 - an argument type (of the same type!)
- **FIX** *is not typeable* in λ^{\rightarrow}
- also follows from normalization for λ^{\rightarrow}

Recursion in $\lambda \rightarrow$

problem: **FIX** is not typeable in $\lambda \rightarrow$

solution: extend $\lambda \rightarrow$ with a new primitive **fix**

syntax

$t ::=$	\dots	<i>terms</i>
	$\text{fix } t$	fixed point of t

typing

$$\frac{\Gamma \vdash t : T \rightarrow T}{\Gamma \vdash \text{fix } t : T} \text{ (T-Fix)}$$

evaluation

$$\text{fix}(\lambda x : T_1. t_2) \rightarrow t_2[x := (\text{fix}(\lambda x : T_1. t_2))] \text{ (E-FixBeta)}$$

$$\frac{t \rightarrow t'}{\text{fix } t \rightarrow \text{fix } t'} \text{ (E-Fix)}$$

Note: adding **fix** breaks strong normalization!

Unit type

syntax

$t ::=$	\dots	<i>terms</i>
	unit	constant unit
$v ::=$	\dots	<i>values</i>
	unit	constant unit
$T ::=$	\dots	<i>types</i>
	Unit	unit type

typing rule

$$\Gamma \vdash \text{unit} : \text{Unit (T-Unit)}$$

- “the most simple” base type
- similar to `void` in C or Java
- uses: languages with side effects
 - if we do not care about the returned value
 - value is secondary to the side-effect

Sequencing

syntax

$$t ::= \dots \qquad \text{terms}$$
$$| t_1; t_2 \qquad \text{sequence}$$

typing rule

$$\frac{\Gamma \vdash t_1 : \text{Unit} \quad \Gamma \vdash t_2 : T_2}{\Gamma \vdash t_1; t_2 : T_2} \text{ (T-Seq)}$$

evaluation rules

$$\frac{t_1 \rightarrow t'_1}{t_1; t_2 \rightarrow t'_1; t_2} \text{ (E-Seq1)} \qquad \text{unit}; t_2 \rightarrow t_2 \text{ (E-Seq2)}$$

different approach

- $t_1; t_2$ is an *abbreviation* for $(\lambda x : \text{Unit}. t_2) t_1$
- sequencing is therefore a *derived form*:
typing and evaluation rules can be derived
- derived forms are *syntactic sugar*

Let bindings

Is `let` just a derived form?

$$\text{let } x = t_1 \text{ in } t_2 \quad := \quad (\lambda x : T_1. t_2) t_1$$

problem: where to get T_1 from? (when desugaring)

answer: the typechecker

$$\frac{\frac{\vdots}{\Gamma \vdash t_1 : T_1} \quad \frac{\vdots}{\Gamma, x : T_1 \vdash t_2 : T_2}}{\Gamma \vdash \text{let } x = t_1 \text{ in } t_2 : T_2} \text{ (T-Let)}$$

converts to

$$\frac{\frac{\vdots}{\Gamma \vdash t_1 : T_1} \quad \frac{\frac{\vdots}{\Gamma, x : T_1 \vdash t_2 : T_2}}{\Gamma \vdash \lambda x : T_1. t_2 : T_1 \rightarrow T_2} \text{ (T-Abs)}}{\Gamma \vdash (\lambda x : T_1. t_2) t_1 : T_2} \text{ (T-App)}$$

Let bindings II

- `let` is not a derived form in λ^{\rightarrow} !
- we therefore have to add it externally

syntax

$t ::=$	\dots	<i>terms</i>
	<code>let $x = t$ in t</code>	let binding

typing rule

$$\frac{\Gamma \vdash t_1 : T_1 \quad \Gamma, x : T_1 \vdash t_2 : T_2}{\Gamma \vdash \text{let } x = t_1 \text{ in } t_2 : T_2} \text{ (T-Let)}$$

evaluation rules

$$\text{let } x = v \text{ in } t \rightarrow t[x := v] \text{ (E-LetV)}$$

$$\frac{t_1 \rightarrow t'_1}{\text{let } x = t_1 \text{ in } t_2 \rightarrow \text{let } x = t'_1 \text{ in } t_2} \text{ (E-Let)}$$

Recursive let bindings

Example

```
let rec iseven : Nat → Bool =
  λx : Nat.
    if iszero x then true
    else if iszero (pred x) then false
    else iseven (pred (pred x))
in
  iseven 7;
```

Note: let in Haskell/ML

	non-recursive	recursive
ML	let	let rec
HASKELL	—	let

let rec is a derived form:

$$\text{let rec } x : T_1 = t_1 \text{ in } t_2 \quad := \quad \text{let } x = \text{fix}(\lambda x : T_1. t_1) \text{ in } t_2$$

Pairs

syntax

$$\begin{array}{l} t ::= \dots \\ \quad | (t, t) \\ \quad | t.1 \\ \quad | t.2 \end{array}$$
$$\begin{array}{l} v ::= \dots \\ \quad | (t, t) \end{array}$$
$$\begin{array}{l} T ::= \dots \\ \quad | T_1 \times T_2 \end{array}$$

terms

pair

first projection

second projection

values

pair value

types

product type

typing rules

$$\frac{\Gamma \vdash t_1 : T_1 \quad \Gamma \vdash t_2 : T_2}{\Gamma \vdash (t_1, t_2) : T_1 \times T_2} \quad (\text{T-Pair})$$

$$\frac{\Gamma \vdash t : T_1 \times T_2}{\Gamma \vdash t.1 : T_1} \quad (\text{T-Proj1})$$

$$\frac{\Gamma \vdash t : T_1 \times T_2}{\Gamma \vdash t.2 : T_2} \quad (\text{T-Proj2})$$

Note: \times is a new *type constructor*

Pairs – evaluation

evaluation rules

$$(v_1, v_2).1 \rightarrow v_1 \text{ (E-PairV1)}$$

$$(v_1, v_2).2 \rightarrow v_2 \text{ (E-PairV2)}$$

$$\frac{t \rightarrow t'}{t.1 \rightarrow t'.1} \text{ (E-Proj1)}$$

$$\frac{t \rightarrow t'}{t.2 \rightarrow t'.2} \text{ (E-Proj2)}$$

$$\frac{t_1 \rightarrow t'_1}{(t_1, t_2) \rightarrow (t'_1, t_2)} \text{ (E-Pair1)}$$

$$\frac{t_2 \rightarrow t'_2}{(v_1, t_2) \rightarrow (v_1, t'_2)} \text{ (E-Pair2)}$$

Note: Pairs can be naturally extended to tuples and records.

Lists

syntax

$t ::=$...	<i>terms</i>
	$\text{nil}[T]$	empty list
	$\text{cons}[T] \ t \ t$	list constructor
	$\text{null}[T] \ t$	test for empty list
	$\text{hd}[T] \ t$	head of a list
	$\text{tl}[T] \ t$	tail of a list
$v ::=$...	<i>values</i>
	$\text{nil}[T]$	empty list
	$\text{cons}[T] \ v \ v$	list constructor
$T ::=$...	<i>types</i>
	$\text{List } T$	type of lists

some typing rules

$$\Gamma \vdash \text{nil}[T] : \text{List } T \quad (\text{T-Nil})$$

$$\frac{\Gamma \vdash t_1 : T \quad \Gamma \vdash t_2 : \text{List } T}{\Gamma \vdash \text{cons}[T] \ t_1 \ t_2 : \text{List } T} \quad (\text{T-Cons})$$

Try the rest yourselves!

Type Ascription

syntax

$$t ::= \dots \quad \text{terms}$$
$$| \quad t \text{ as } T \quad \text{ascription}$$

typing rule

$$\frac{\Gamma \vdash t : T}{\Gamma \vdash t \text{ as } T : T} \text{ (T-Asc)}$$

evaluation rules

$$\frac{t \rightarrow t'}{t \text{ as } T \rightarrow t' \text{ as } T} \text{ (E-Asc1)} \quad v \text{ as } T \rightarrow v \text{ (E-Asc2)}$$

- $t \text{ as } T$ is an assertion that t has type T
- usefull typechecking and documentation purposes