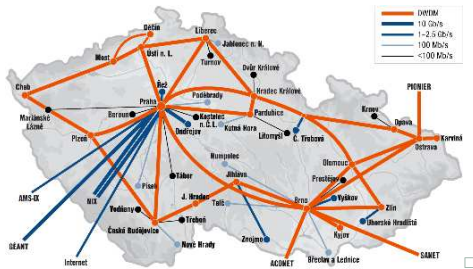


## 4 Graph Cuts and Network Flows

Yet another area of rich applications of graphs (digraphs) deals with so called *flow networks* and “commodity flows” in them.



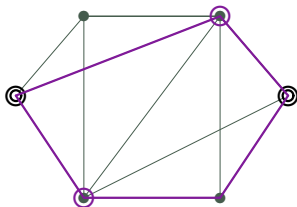
### Brief outline of this lecture

- More on graph connectivity – vertex and edge cuts in graphs.
- Flow networks, admissible flows and network cuts, circulations.
- Finding a maximum flow via augmenting of residual paths.
- Extensions, and applications in connectivity, SDR and vision.

## 4.1 Connectivity and Cuts

Recall from Lecture 2:

- A graph  $G$  is *edge- $k$ -connected*,  $k > 1$ , if  $G$  stays connected even after removal of any subset of  $\leq k - 1$  edges.  $\square$
- A graph  $G$  is *(vertex-) $k$ -connected*,  $k > 1$ , if  $G$  stays connected even after removal of any subset of  $\leq k - 1$  vertices.  
Specially, the complete graph  $K_n$  is vertex- $(n - 1)$ -connected by the definition.  $\square$
- **Menger's theorem:** A graph  $G$  is  $k$ -connected iff there exist  $\geq k$  internally disjoint paths between any pair of vertices (the paths may share only their ends).



Small so-called *cuts* are the obstacles to high connectivity in graphs.

## Edge / vertex cuts

An  $s$ - $t$  path in a graph  $G$  is a path in  $G$  with the ends  $s, t \in V(G)$ .



**Definition:** Let  $G$  be a graph and  $s, t \in V(G)$ . An edge set  $F \subseteq E(G)$  is an  $s$ - $t$  edge cut in  $G$  if the subgraph  $G - F$  (deleting of the edges  $F$  from  $G$ ) has no  $s$ - $t$  path.  $\square$

In other words, if  $s$  and  $t$  belong to different conn. components of the subgraph  $G - F$ .  $\square$

Similarly, a vertex set  $X \subseteq V(G)$  is a  $s$ - $t$  vertex cut in  $G$  if the subgraph  $G - X$  (deleting of the vertices  $X$  from  $G$ ) has no  $s$ - $t$  path.  $\square$

An  $s$ - $t$  cut is called *minimal* if no proper subset of it is an  $s$ - $t$  cut again.  $\square$

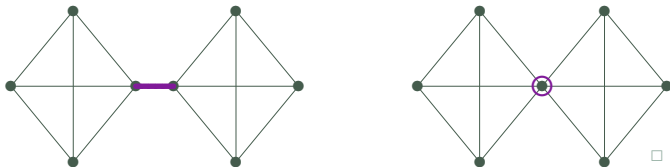
If  $s$ - $t$  are *implic. known*, or irrelevant, then we shortly say an *edge / vertex cut* in  $G$ .

*vertex / edge cut = hranový / vrcholový řez*  
*minimal cut = minimální řez*

## Small cuts and blocks

**Definition:** A *bridge* in a graph is a minimal edge cut consisting of one edge.

A *cutvertex* in a graph is a minimal vertex cut consisting of one vertex.



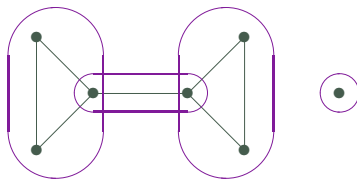
**Fact:** A connected graph  $G$  is **not** 2-connected iff  $G$  has a cutvertex or  $G \simeq K_1, K_2$ .  $\square$

A graph  $G$  on  $|V(G)| > k$  vertices is **not**  $k$ -connected iff  $G$  has a vertex cut of size  $k - 1$  or less. (Note that a disconnected graph has a cut of size 0.)  $\square$

**Definition:** A *block* in a graph  $G$  is a maximal (by inclusion) 2-connected subgraph of  $G$ . Moreover, a vertex with no edges and an edge not contained in any larger block of  $G$  are also called *blocks* of  $G$ .  $\square$

**Proposition 4.1.** A subgraph  $H \subseteq G$  is a block if, and only if,  $H$  is maximal (among subgraphs of  $G$ ) with the property that  $H$  contains no cutvertex (of  $H$  itself).

## An exercise: the structure of graph blocks



**Proposition 4.2.** Let  $G$  be a graph and  $B_1, \dots, B_k$  be the blocks of  $G$ . If  $B_i \cap B_j \neq \emptyset$ , then  $B_i \cap B_j = \{c\}$  where  $c$  is a cutvertex of  $G$ .  $\square$

**Proof** by means of contradiction: Let  $B_i \cap B_j \supseteq \{c, d\}$  where  $c \neq d$ . Since  $B_j$  is connected by the definition, there exists a path  $P \subseteq B_j$  with the ends  $c, d$ .  $\square$

Let  $B^+ := B_i \cup P \subseteq G$ . Since  $B_i$  is 2-connected, so is  $B^+$  (Thm. 2.13, “adding an ear  $P$ ”). However, this contradicts the definition of a block;  $B_i$  already was a maximal 2-connected subgraph of  $G$ .  $\square$

The same argument proves the last part, that  $c \in B_i \cap B_j$  is a cutvertex, too. Assume not, then for some neighbours  $u, v$  of  $c$  such that  $u \in V(B_i)$  and  $v \in V(B_j)$ , there exists a  $u$ - $v$  path  $Q \subseteq G$  and  $B^+ := B_i \cup (Q + vc)$  contradicts maximality of  $B_i$ .  $\square \square$

**Corollary 4.3.** The bipartite “incidence graph” between the blocks and the cutvertices of a graph  $G$  is a forest (it contains no cycles).

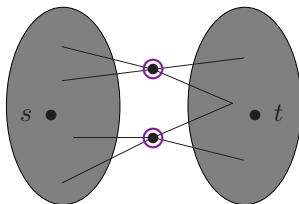
... by contradiction = důkaz sporem

## Menger's theorem reformulated

Recall...

- **Menger's theorem:** A graph  $G$  is  $k$ -connected iff there exist  $\geq k$  internally disjoint paths between any pair of vertices (the paths may share only their ends).

**Theorem 4.4.** Let  $G$  be a graph and  $s, t \in V(G)$ . There exist  $k$  internally disjoint  $s$ - $t$  paths in  $G$  if, and only if, there is **no  $s$ - $t$  vertex cut** in  $G$  of size less than  $k$ .  $\square$



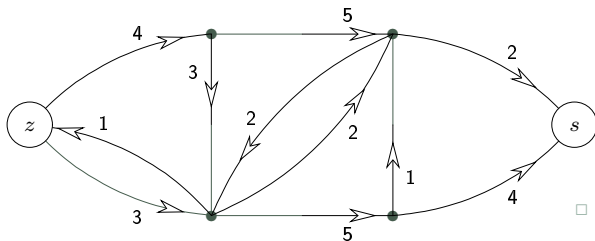
A sketch: the “only if” direction is obvious, and for the “if” direction,  $\square$  we will generalize the whole setting to “weighted connectivity” next...

## 4.2 Digraphs as Flow Networks

Flow networks present a convenient “weighted generalization” of the concept of graph connectivity and cuts, with long history of research and many practical applications. □

**Definition 4.5.** A **flow network** is a quadruple  $\vec{G} = (G, z, s, w)$  such that

- $G$  is a digraph (it is important to have directed edges),
- the vertices  $z \in V(G)$ ,  $s \in V(G)$  are the **source** and the **sink**, respectively,
- and  $w : E(G) \rightarrow \mathbf{R}^+ \cup \{\infty\}$  is a positive weighting of the arcs (edges) of  $G$ , these weights are called **edge capacities**.



**Remark:** In a real world, more than one source or sink may exist in a flow network, but that is not a problem—we simply create a single artificial “supersource” and draw arcs from it to all the real sources (even with source capacities), and the same with a “supersink”.

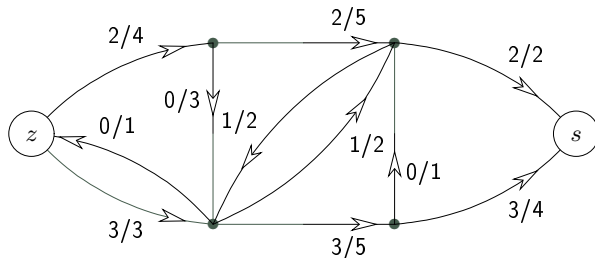
**Notation:** For simplicity, we shall write  $e \rightarrow v$  to mean that an arc  $e$  “points to” (has its head in) the vertex  $v$ , and  $e \leftarrow v$  analogously for  $e$  “leaving” (having tail in)  $v$ .  $\square$

**Definition 4.6.** A **network flow**, in a flow network  $\bar{G} = (G, z, s, w)$ , is an assignment  $f : E(G) \rightarrow \mathbf{R}_0^+$  satisfying (we say  $f$  is **admissible**)

- $\forall e \in E(G) : 0 \leq f(e) \leq w(e)$ , (capacity constraints)
- $\forall v \in V(G), v \neq z, s : \sum_{e \rightarrow v} f(e) = \sum_{e \leftarrow v} f(e)$ . (flow conservation)  $\square$

The **value (size)** of a flow  $f$  is the quantity  $\|f\| = \sum_{e \rightarrow z} f(e) - \sum_{e \rightarrow s} f(e)$ .  $\square$

**Notation:** The flow value  $F$  and the capacity  $C$  of an arc in a picture of a network will be shortly denoted by  $F/C$ , respectively.



*network flow = tok v siti*  
*admissible = přípustný, capacity constraints = kapacitní omezení, flow conservation = zachování toku*

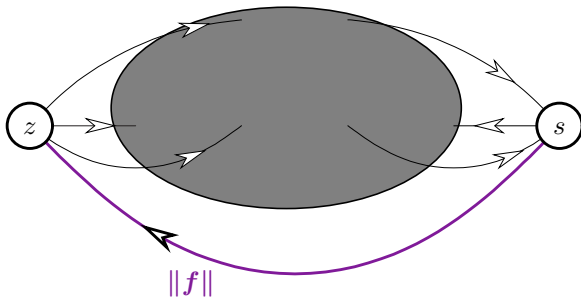


## Circulations

**Definition:** A flow in a flow network  $\vec{G} = (G, z, s, w)$  satisfying the flow conservation constraint at **all the vertices** including the source and sink  $z, s$  is called a *circulation*.

The source and the sink hence become irrelevant for circulations.  $\square$

**Fact:** There is a **one-to-one correspondence** between a *flow*  $f$  in a flow network  $\vec{G}$  and the following *circulation* in the enhanced network  $\vec{G} + (s, z)$ :



- simply add the “reverse” arc  $(s, z)$  assigned *flow value*  $\|f\|$  and capacity  $+\infty$ .

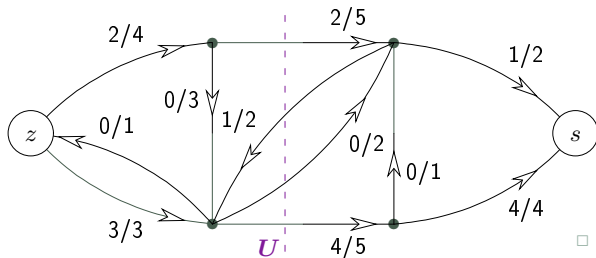
## Boundary flow property

**Notation:** For  $\bar{G}$  and  $U \subseteq V(G)$ , let  $e \rightarrow U$  mean that an arc  $e$  points from  $V(G) \setminus U$  towards  $U$ , and  $e \leftarrow U$  mean that an arc  $e$  points from  $U$  towards  $V(G) \setminus U$ .  $\square$

**Definition:** Let  $\bar{G}$  be a flow network and  $U \subseteq V(G)$ . The *boundary surplus* of a flow  $f$  on  $U$  is

$$\sum_{e \leftarrow U} f(e) - \sum_{e \rightarrow U} f(e). \square$$

Surplus on  $U$  is 5 in the picture:



**Fact:** The boundary surplus of  $f$  on  $\{z\}$  is exactly the flow size  $\|f\|$  by the definition. We aim to extend this finding to other suitable  $U$ 's.

**Lemma 4.7.** Let  $\bar{G}$  be a flow network and  $\emptyset \neq U \subseteq V(G)$ . If  $f$  is a *circulation* in  $\bar{G}$ , then the boundary surplus of  $f$  on  $U$  is *always 0*.

**Proof:** We use induction on  $|U|$ . For  $U = \{x\}$ , the claim is just the flow conservation constraint at  $x$ .  $\square$

Consider now arbitrary  $U \subseteq V(G)$  where  $|U| \geq 2$  and  $y \in U$ . By the induction assumption, the claim holds for  $U' = U \setminus \{y\}$ . Now we compute

$$\sum_{e \leftarrow U} f(e) = \left[ \sum_{e \leftarrow U'} f(e) - \sum_{e \leftarrow U' \wedge e \rightarrow y} f(e) \right] + \left[ \sum_{e \leftarrow y} f(e) - \sum_{e \leftarrow y \wedge e \rightarrow U'} f(e) \right] \square$$

and similarly

$$\sum_{e \rightarrow U} f(e) = \left[ \sum_{e \rightarrow U'} f(e) - \sum_{e \rightarrow U' \wedge e \leftarrow y} f(e) \right] + \left[ \sum_{e \rightarrow y} f(e) - \sum_{e \rightarrow y \wedge e \leftarrow U'} f(e) \right] \square.$$

Therefore, the new surplus is

$$\sum_{e \leftarrow U} f(e) - \sum_{e \rightarrow U} f(e) = \left[ \sum_{e \leftarrow U'} f(e) - \sum_{e \rightarrow U'} f(e) \right] + \left[ \sum_{e \leftarrow y} f(e) - \sum_{e \rightarrow y} f(e) \right] = 0 + 0.$$

$\square$

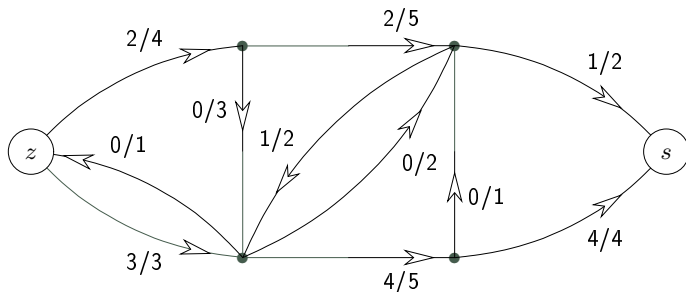
## Where to measure flow size

**Lemma 4.7.** Let  $\bar{G}$  be a flow network and  $\emptyset \neq U \subseteq V(\bar{G})$ . If  $f$  is a *circulation* in  $\bar{G}$ , then the boundary surplus of  $f$  on  $U$  is *always* 0.

**Corollary 4.8.** Let  $\bar{G} = (G, z, s, w)$  be a flow network and  $f$  an admissible flow in  $\bar{G}$ . For any  $U \subseteq V(G)$  such that  $z \in U \not\ni s$  ( $U$  “separating”  $z$  from  $s$ ), the boundary surplus of  $f$  on  $U$  is always the *same, equal to*  $\|f\|$ .  $\square$

**Proof:** Turn  $f$  into a circulation  $f'$  in  $G + sz$  by letting  $f' \equiv f$  on  $G$  and  $f'(sz) = \|f\|$ , and apply Lemma 4.7.

Then, for any such  $U$ , it is  $sz \rightarrow U$  and so  $f'(sz)$  is accounted for in the boundary surplus of  $f'$  on  $U$ , which is 0. The surplus of  $f$  on  $U$  hence equals  $f'(sz) = \|f\|$ .  $\square$



### 4.3 The Max-flow Min-cut Theorem

Edge cuts in graphs have a natural weighted generalization into flow networks. . .

**Definition 4.9.** A **cut** in a flow network  $\bar{G} = (G, z, s, w)$  is a subset of edges (arcs)  $C \subset E(G)$  such that there is **no**  $z \rightarrow s$  directed path in  $G$  completely avoiding  $C$  (i.e.,  $s$  is **not reachable** from  $z$  in  $G - C$ ).  $\square$

The **capacity (size)** of a cut  $C$  is the sum of the capacities of arcs in  $C$ , i.e.,

$$\|C\| = \sum_{e \in C} w(e). \square$$

The most important result in this area is the following:

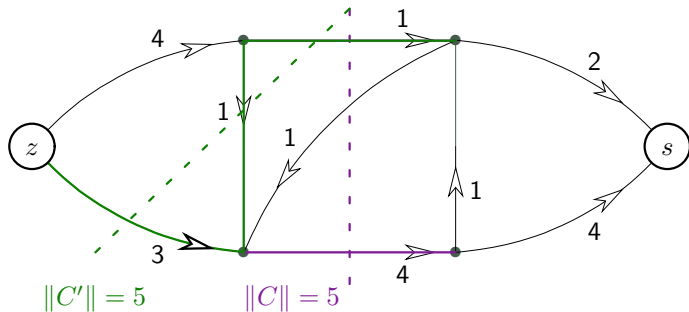
**Theorem 4.10. (Ford–Fulkerson)** In any flow network  $\bar{G}$ , there exists an **admissible flow** of size  $r \in \mathbf{R}^+$  if, and only if, there is no cut in  $\bar{G}$  of capacity **less than**  $r$ .  $\square$

Maximum possible flow size = minimum cut capacity.
--

## An example

What is a cut of the least capacity in this example?

Is it unique?



We can see two cuts  $C$  and  $C'$  of the same size 5, and no smaller one...

## On the flow–cut duality

**Theorem 4.10 (repeated).** In any flow network  $\bar{G}$ , there exists an **admissible flow** of size  $r \in \mathbf{R}^+$  if, and only if, there is no cut in  $\bar{G}$  of capacity **less than**  $r$ .

How to read this theorem?  $\square$

- If one looks for a **certificate** that a flow is maximum possible, then it always suffices to exhibit a **cut of the same value**.  $\square$
- Likewise, to certify minimality of a cut, one exhibits a flow of the same value.  $\square$
- Nice properties of this kind are commonly called **good characterizations** (of a problem)—one can certify optimality of a solution by giving an **obvious obstacle**.  $\square$   
Such as, in our case, the following:

**Proposition 4.11.** In any  $\bar{G}$ , for any adm. flow  $f$  and any cut  $C$ , it holds  $\|f\| \leq \|C\|$ .  $\square$

**Proof:** Let  $U$  be the set of vertices of  $G$  reachable from  $z$  in  $G - C$ , where  $s \notin U$ . Let  $F_U = \{e : e \leftarrow U\}$ . Then  $F_U \subseteq C$  by the definition of  $U$ . By Corollary 4.8,

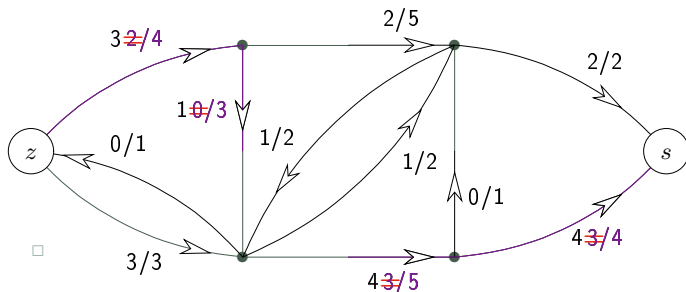
$$\|f\| = \sum_{e \in F_U} f(e) - \sum_{e \rightarrow U} (e) \leq \sum_{e \in F_U} w(e) \leq \|C\|.$$

$\square$

*good characterizations = dobrá charakterizace, obstacle = překážka*

## 4.4 Finding the Maximum Flow

A question: is the following flow maximum possible?



Now it is, of size 6, and we have got a cut of capacity 6 as well.  $\square$

**Fact:** There exist quite simple and fast algorithms to find the maximum flow (and the minimum cut at the same time) in a given flow network.

- These simple algorithms are based on an idea to saturate “residual  $z$ - $s$  paths”.



## Problem formulation

### Problem 4.12. *The Max-Flow problem*

Given a *flow network*  $\bar{G} = (G, z, s, w)$ , the task is to find a flow  $f$  in  $\bar{G}$  from  $z$  to  $s$  such that the flow size  $\|f\|$  is maximized (among all *admissible flows* in  $\bar{G}$ ).  $\square$

Where can one find the max-flow problem?

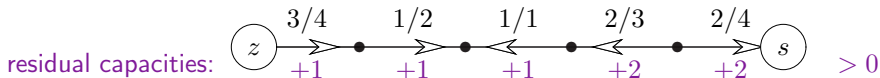
- in transportation (or distribution) networks of goods, electricity, etc.
- in pipe networks (water, gas, oil, sewerage, etc.)  $\square$
- in IP packet routing (real-time transmission of large data),  $\square$
- in various “matching” or “representatives” problems,  $\square$
- in computer vision – as image segmentation (the min-cut).

## Residual and Augmenting Paths

**Definition:** Consider a flow network  $\bar{G}$  and an admissible flow  $f$  in it.

A *residual  $z$ - $x$  path* (in  $\bar{G}$  w.r.t.  $f$  and the source  $z$ ) is an **undirected** path in  $G$  from the source  $z$  to any vertex  $x$ , i.e. a sequence of adjacent edges  $e_1, e_2, \dots, e_m$ ;  $\square$

- such that  $f(e_i) < w(e_i)$  if  $e_i$  is directed away from  $z$ ,
- and  $f(e_i) > 0$  if  $e_i$  is directed towards  $z$  (“backwards”).



The quantity  $w(e_i) - f(e_i)$ , or  $f(e_i)$ , resp., is called the *residual capacity* of edge  $e_i$ .  $\square$

The background idea is as follows.

- A residual  $z$ - $s$  path has strictly positive residual capacity  $\varepsilon > 0$ , and so one can “push” an additional  $\varepsilon$  amount of flow from the source  $z$  to the sink  $s$ .  $\square$
- However, what does “pushing flow against an arc” mean???  $\square$   
Actually, we stop a (bit of) “returning” flow, and send new amount of flow instead of it. (Imagine stopping a crowd of returning people and thus making more room.)

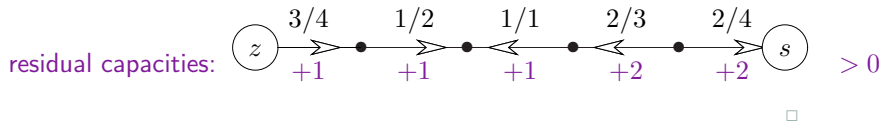
*residual path = nenasyčená (zbytková) cesta, residual capacity = zbytková kapacita*

### Method 4.13. Maximizing flow via residual paths.

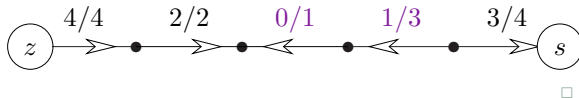
The overall idea is *really simple*;  $\square$

one should repeatedly *augment* (meaning to enlarge) the current flow by adding to it along existing *residual paths*...

How to augment a residual path:

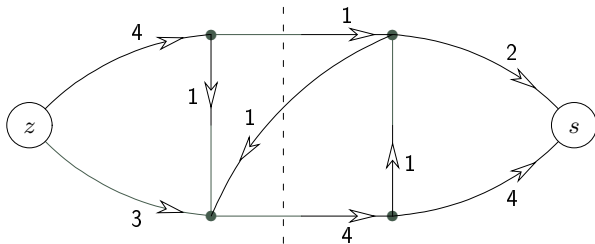


min. residual capacity  $r = 1 > 0 \rightsquigarrow$  augmenting the current flow by +1:



**Fact:** Augmenting (enlarging) an admissible flow by the minimal residual capacity of a residual  $z$ - $s$  path results in an admissible flow, again.

## A simple Residual Path Algorithm



### Algorithm 4.14. *Ford–Fulkerson's for network flows.*

input  $\leftarrow$  a flow network  $\bar{G} = (G, z, s, w)$ ;

flow  $f \equiv 0$ ;

repeat {

Search (BFS) the graph  $G$  to find the set  $U$  of those vertices  
reachable from the source  $z$  along residual paths;

if ( $s \in U$ ) {

$P =$  any residual  $z$ - $s$  path in  $\bar{G}$  (this  $P$  then called an *augmenting path*);

Augment ("enlarge")  $f$  by the minimal residual capacity along  $P$ ;

}

until ( $s \notin U$ );

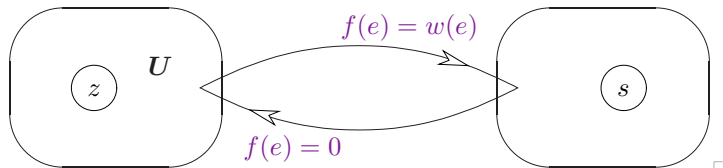
output  $\rightarrow$  a maximum flow  $f$  in  $\bar{G}$ ;

output  $\rightarrow$  a minimum cut in  $\bar{G}$  from  $U$  to  $V(G) - U$ .

**Proof** of Algorithm 4.14:

For any flow  $f$  and any cut  $C$  in  $\bar{G}$ , it holds  $\|f\| \leq \|C\|$ . If the algorithm stops with a flow  $f$  in  $\bar{G}$  and a cut  $C$  such that  $\|C\| = \|f\|$ , then it is clear that  $f$  is a maximum flow in  $\bar{G}$ . (We have, however, not proved yet that the algorithm stops!)  $\square$

So to prove that whenever the algorithm stops with  $f, C$ , then  $\|f\| = \|C\|$ , we use the following schematic picture (in which  $s$  does not belong to the reachable set  $U$ ):



Since no further vertex than  $U$  is reachable along residual paths, every arc  $e$  leaving  $U$  has full flow  $f(e) = w(e)$ , and every arc  $e$  entering  $U$  has zero flow  $f(e) = 0$ . Therefore;

$$\sum_{e \leftarrow U} f(e) - \sum_{e \rightarrow U} f(e) = \sum_{e \leftarrow U} f(e) = \sum_{e \in C} w(e) = \|C\| .$$

Finally, by Corollary 4.8, we have  $\|f\| = \sum_{e \leftarrow U} f(e) - \sum_{e \rightarrow U} f(e) = \|C\|$ , finishing the proof.  $\square$

## Basic Consequences

Algorithm 4.14 and its proof provides several interesting mathematical findings:

- Together with Prop. 4.11, it nearly(!) *proves* Theorem 4.10 (*flow-cut duality*); □
  - what is missing, is a proof that the algorithm terminates, □
  - and the latter is not obvious at all for arbitrary real capacities—there do exist *non-terminating* (and even non-convergent) real examples. □
- If all the capacities are *integers*, then every step of Algorithm 4.14 deals with *integral residua and flows*; □
  - consequently, the algorithm *must terminate* under any circumstances,
  - and the resulting flow will be integral as well. □
- For instance, if the edge capacities are all set to 1, one obtains the following.

For a graph and vertices  $s, t$ , there exist  $k$  edge-disjoint  $s$ - $t$  paths iff there is no  $s$ - $t$  edge cut of size less than  $k$ . □

Compare this to Menger's theorem, and to Section 4.5. . .

## More precise formulations

... of the previous findings...

### **Theorem 4.15. (Edmonds–Karp)**

*If Algorithm 4.14 always chooses an augmenting path among residual paths of the **least length** (measured by the number of edges), e.g., by the BFS, then the algorithm is guaranteed to terminate after  $O(|V(G)| \cdot |E(G)|)$  iterations.*

*Consequently, Theorem 4.10 is proved.  $\square$*

**Proposition 4.16.** *If the edge capacities in a flow network  $\bar{G}$  are **integral**, then there exists a maximum flow which is integral, too.*

*Algorithm 4.14 outputs such an integral flow in a finite number of steps.*

## 4.5 Further Improvements and Extensions

### More efficient flow algorithms

- **Edmonds–Karp** (Theorem 4.15):  
BFS is used to search for an augmenting path, runtime  $O(|V(G)| \cdot |E(G)|^2)$ . □
- **Dinitz**:
  - BFS is used to find **all** the shortest residual paths in  $\bar{G}$ , creating a “layered” residual network.
  - The layered network is then completely saturated in one run.Only  $O(|V(G)|)$  iterations of the main cycle, runtime  $O(|V(G)|^2 \cdot |E(G)|)$ . □
- **MPM “Three Indians”**:  
Similar to [Dinitz], but a layered network is saturated faster, runtime  $O(|V(G)|^3)$  □
- An advance note on a special “*planar*” case:  
A minimum cut can be found as a shortest path in the dual graph (see Lecture 8).



## Networks with lower capacities

In a flow network with *lower capacities*, in addition to the weight function  $w$ , there is another weight function  $\ell : E(G) \rightarrow \mathbf{R}_0^+$  giving the lower edge capacities.

A flow  $f$  is then *admissible* if  $\ell(e) \leq f(e) \leq w(e)$  for every edge  $e$  of the network.  $\square$

Notice that an *admissible flow may not exist* in such a lower-capacitated network.  $\square$

### Algorithm 4.17. *Max-flow in a lower-capacitated network*

The solution in a network  $\bar{G} = (G, z, s, w, \ell)$  is found in two stages:

- First, an *admissible circulation*  $r$  is found in  $\bar{G} + sz$ , respecting both the lower and upper bounds  $\ell, w$ . This is done by finding a maximum flow in an artificial network modelling the “*surplus*” of lower capacities at every vertex. . .  $\square$
- Second, a maximum *flow*  $h$  is found in a modified network  $\bar{G}' = (G, z, s, w - r)$  (Alg. 4.14); this network has only upper capacities  $w(e) - r(e)$  for an edge  $e$ .  $\square$
- The resulting flow is the sum  $f \equiv r + h$ .

## Networks with vertex capacities

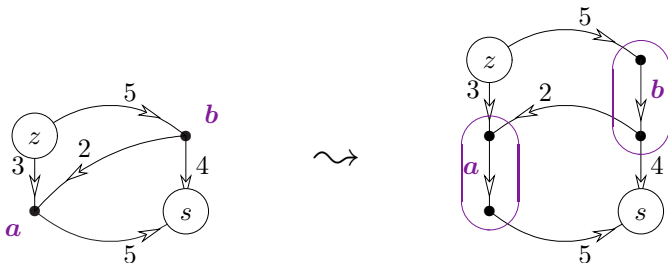
In a flow network with *vertex capacities* (retaining edge capacities as well), the capacity function is  $w : E(G) \cup V(G) \rightarrow \mathbf{R}^+$ .

The meaning of capacity constraints at the vertices for *admissible* flows is that the total sum of *incoming flow* to any vertex  $x$  is not more than  $w(x)$ .

(Differently applicable to the source or the sink, though...) $\square$

### Algorithm 4.18. *Max-flow in a vertex-capacitated network*

Translate a vertex-capacitated network to an ordinary flow network via “doubling” the capacitated vertices (replacing them with new arcs between the two copies), as follows:



Then solve the ordinary network with Algorithm 4.14.

## Back to Menger's theorem

Setting capacities of all vertices (except the terminals  $s, t$ ) to 1, immediately proves:

**Theorem 4.4.** Let  $G$  be a graph and  $s, t \in V(G)$ . There exist  $k$  internally disjoint  $s$ - $t$  paths in  $G$  if, and only if, there is **no  $s$ - $t$  vertex cut** in  $G$  of size less than  $k$ .  $\square$

## Systems of distinct representatives (SDR)

**Definition:** Let  $M_1, M_2, \dots, M_k$  be a collection of nonempty sets. A **system of distinct representatives (SDR)** of the set family  $\{M_1, M_2, \dots, M_k\}$  is a sequence of pairwise **distinct** elements  $(x_1, x_2, \dots, x_k)$  such that  $x_i \in M_i$  for  $i = 1, 2, \dots, k$ .  $\square$

**Theorem 4.19.** (Hall) *Let  $\{M_1, M_2, \dots, M_k\}$  be a family of nonempty sets. Then there exists a system of its distinct representatives if, and only if,*

$$\forall J \subset \{1, 2, \dots, k\} : \left| \bigcup_{j \in J} M_j \right| \geq |J|,$$

*i.e., the union of any subfamily of these sets has at least that many elements as the number of sets in it.*

Necessity of Hall's condition in this theorem is obvious, and its sufficiency can be proved by an application of network flows again...

## Flows in image segmentation

Yet another profitable application of flow networks lies in the computer vision area:

The basic *image segmentation* problem asks for decomposing a given image into a foreground and a background.

- Let the input consists of a pixel matrix, each pixel carrying two values of likelihood to be in the foreground and in the background. Additionally, separation penalties are assigned to the neighbouring pairs of pixels. □
- The network is constructed by introducing a source  $z$  and a sink  $s$  such that the arcs from  $z$  to the pixels have their capacities equal to the foreground likelihood, and the arcs from the pixels to  $s$  have their capacities equal to the background likelihood. Additional bidirectional arcs join the neighbouring pixel pairs.
- A minimal cut in this network then defines the separation between foreground and background parts.