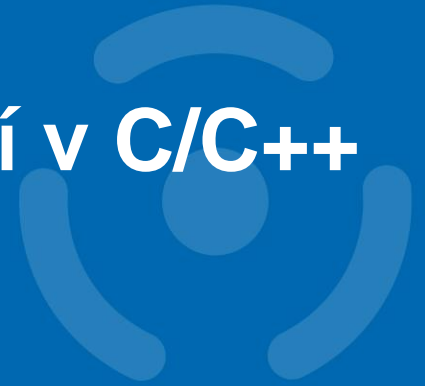


PB173 - Tématický vývoj aplikací v C/C++ (podzim 2013)



Skupina: [Aplikovaná kryptografie a bezpečné programování](https://is.muni.cz/auth/el/1433/podzim2013/PB173/index.qwarp?fakulta=1433;obdobi=5983;predmet=734514;prejit=2957738;)

<https://is.muni.cz/auth/el/1433/podzim2013/PB173/index.qwarp?fakulta=1433;obdobi=5983;predmet=734514;prejit=2957738;>

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Konzultace: A.406, Úterý 15-15:50

CRCS

Centre for Research on
Cryptography and Security

Security code review

- Architecture overview
 - Design choices and possible design flaws
- Code review
 - How well is architecture actually implemented
- Whitebox, greybox & blackbox testing
 - different level of access to code and documentation
- Available tools
 - mainly for code review

Security code review (2)

- You will always have a limited time
 - try to rapidly build overall picture
 - use tools to find low hanging fruit
- Focus on most sensitive and problematic areas
 - use tools to focus your analysis scope
- More eyes can spot more problems
 - experts on different areas

Code overview

Cryptography usage

- CIA (Confidentiality, Integrity, Availability)
 - Plaintext data over insecure channel? Encrypted only?
 - Can be packet send twice (replay)?
 - What is the application response on data modification?
- What algorithms are used
 - Broken/insecure algorithms? MD5? simple DES?
- What key lengths are used?
 - < 90 bits symmetric crypto?
 - < 1024 bits asymmetric crypto?
- Random number generation
 - Where the key comes from?
 - Is source entropic enough?
 - `srand()` & `rand()`?

Cryptography usage (2)

- Key creation
 - Where the keys originate? Enough entropy?
 - Who has access?
- Key storage
 - Hard-coded keys
 - Keys in files in plaintext
 - Keys over insecure channels
 - Keys protected by less secure keys
- Key destruction
 - How are keys erased from memory?
 - Can exception prevent key erase?

Cryptography implementation

- Implementation from well known libraries?
- Own algorithms?
 - security by obscurity?
 - usually not secure enough
- Own modifications?
 - Why?
 - sometimes used to prevent compatible programs
 - decreased number of rounds?
 - Performance optimization with security impact?

Code inspection

- Overall code logic
- Memory management - allocation, input validation
- String operations – copy, concatenate, string termination
- Data flow – conditional jumps, test of return values
- Race conditions (TOCTOU)

Input validation

- Hard (and expensive) to do right
- Always use white-listing (what is allowed), not black listing (what is banned)
- Check for buffer overruns
 - functions called with attacker's input
 - dangerous functions (strcpy...)
 - arrays with fixed lengths
- Large inputs in general
 - try to insert 1KB of text instead of user name
- Fuzzing
 - large amount of automated inputs with different length

Recommended reading

- Process of security code review
 - <http://ieeexplore.ieee.org/stamp/stamp.jsp?arnumber=01668009>
- Why cryptosystems fail, R. Anderson
 - <http://www.cl.cam.ac.uk/~rja14/Papers/wcf.pdf>
- Software Security Code Review
 - <http://www.softwaremag.com/l.cfm?doc=2005-07/2005-07code>
- Static code analysis tools
 - http://en.wikipedia.org/wiki/List_of_tools_for_static_code_analysis
- Security in web applications (OWASP)
 - http://www.owasp.org/index.php/Code_Review_Introduction

Static analysis tools

- List of static checkers
 - <http://spinroot.com/static/>
 - http://en.wikipedia.org/wiki/List_of_tools_for_static_code_analysis
 - https://security.web.cern.ch/security/recommendations/en/code_tools.shtml
- We will be interested in C/C++ checkers
 - but tools exists for almost any language

Both free and commercial tools

- Commercial tools
 - PC-Lint (Gimpel Software)
 - Klocwork Insight (Klocwork)
 - Coverity Prevent (now under HP)
 - Microsoft PREfast (included in Visual Studio)
- Free tools
 - Rough Auditing Tool for Security (RATS) <http://code.google.com/p/rough-auditing-tool-for-security/>
 - CppCheck <http://cppcheck.sourceforge.net/>
 - Flawfinder <http://www.dwheeler.com/flawfinder/>
 - Splint <http://www.splint.org/>
 - FindBugs <http://findbugs.sourceforge.net> (for Java programs)
 - Doxygen's call graphs from source <http://www.stack.nl/~dimitri/doxygen/>
 - ...

Cppcheck



- A tool for static C/C++ code analysis
 - Open-source freeware, <http://cppcheck.sourceforge.net/>
- Last version 1.61 (2013-08-03)
- Used to find bugs in open-source projects (Linux kernel...)
- Command line & GUI version
- Standalone version, plugin into IDEs, version control...
 - Code::Blocks, Codelite, Eclipse, Jenkins...
 - Tortoise SVN
 - not Visual Studio ☹
- Cross platform (Windows, Linux)
 - `sudo apt-get install cppcheck`

Cppcheck – what is checked?

- Bound checking for array overruns
- Suspicious patterns for class
- Exceptions safety
- Memory leaks
- Obsolete functions
- sizeof() related problems
- String format problems...
- See full list

http://sourceforge.net/apps/mediawiki/cppcheck/index.php?title=Main_Page#Checks

Cppcheck – categories of problems

- **error** – when bugs are found
- **warning** - suggestions about defensive programming to prevent bugs
- **style** - stylistic issues related to code cleanup (unused functions, redundant code, constness...)
- **performance** - suggestions for making the code faster.
- **portability** - portability warnings. 64-bit portability. code might work different on different compilers. etc.
- **information** - Informational messages about checking problems

Cppcheck

Cppcheck - Project: virt.cppcheck

File Edit View Check Help

Quick Filter:

File	Severity	Line	Summary
Object_Info.h			
VirtPKCS11.cpp			
VirtPKCS11App.cpp			
VirtPKCS11App.cpp	error	61	Possible null pointer dereference: pAttrPtr - o...
VirtPKCS11App.cpp	style	168	The scope of the variable 'tokenHash2' can b...
VirtPKCS11App.cpp	style	1907	The scope of the variable 'userSectionKey' ca...
VirtPKCS11App.cpp	style	2116	The scope of the variable 'dataHash' can be r...
VirtPKCS11App.cpp	style	2117	The scope of the variable 'dataHash2' can be...
VirtPKCS11App.cpp	style	680	An unsigned variable 'handle' can't be negati...
VirtPKCS11App.cpp	style	2138	An unsigned variable 'protectedDataLen' can'...
VirtPKCS11App.cpp	warning	373	String literal compared with variable 'pData'. ...
VirtPKCS11App.cpp	style	16	Variable 'i' is assigned a value that is never us...
VirtPKCS11App.cpp	style	1508	Variable 'type' is assigned a value that is neve...
VirtPKCS11App.cpp	style	2001	Variable 'a' is assigned a value that is never u...
VirtPKCS11App.cpp	warning	13	Member variable 'CVirtPKCS11App::m_curre...
VirtPKCS11App.cpp	performance	59	Prefer prefix ++/-- operators for non-primiti...
VirtPKCS11App.cpp	performance	571	Prefer prefix ++/-- operators for non-primiti...
VirtPKCS11App.cpp	performance	1506	Prefer prefix ++/-- operators for non-primiti...
VirtPKCS11App.cpp	performance	1515	Prefer prefix ++/-- operators for non-primiti...
VirtPKCS11App.cpp	performance	1556	Prefer prefix ++/-- operators for non-primiti...

Summary: The scope of the variable 'userSectionKey' can be reduced
 Message: The scope of the variable 'userSectionKey' can be reduced. Warning: It can be unsafe to fix this message. Be careful. Especially when there are inner loops. Here is an example where cppcheck will write that the scope for 'i' can be reduced:

```
void f(int x)
{
    int i = 0;
    if (x) {
        // it's safe to move 'int i = 0' here
        for (int n = 0; n < 10; ++n) {
```


PREfast - Microsoft static analysis tool

BufferOverflow - Microsoft Visual Studio

FILE EDIT VIEW PROJECT BUILD DEBUG TEAM TOOLS TEST ARCHITECTURE ANALYZE WINDOW HELP

Local Windows Debugger - Auto

Code Analysis (Global Scope)

Server Explorer Toolbox

Code Analysis Analyze Search

All Projects (3) All Results (3)

C6386 Write overrun
Buffer overrun while writing to 'userName': the writable size is '8' bytes, but '4294967295' bytes might be written.

Line Explanation
16 'userName' is an array of 8 elements
32 Invalid write to 'userName[4294967295]

More information

bufferoverflow.cpp (Line 32)
Warning Actions

C6386 Write overrun
bufferoverflow.cpp (Line 37)

C6011 Dereferencing null pointer
bufferoverflow.cpp (Line 106)

```

void demoBufferOverflowData() {
    int unused_variable = 3;
    #define NORMAL_USER 'n'
    #define ADMIN_USER 'a'
    int userRights = NORMAL_USER;
    #define USER_INPUT_MAX_LENGTH 8
    char userName[USER_INPUT_MAX_LENGTH];
    char passwd[USER_INPUT_MAX_LENGTH];

    // print some info about variables
    printf("%-20s: %p\n", "userName", &userName);
    printf("%-20s: %p\n", "passwd", &passwd);
    printf("%-20s: %p\n", "unused_variable", &unused_variable);
    printf("%-20s: %p\n", "userRights", &userRights);
    printf("%-20s: %p\n", "demoBufferOverflowData", demoBufferOverflowData);
    printf("\n");

    // Get user name
    memset(userName, 1, USER_INPUT_MAX_LENGTH);
    memset(passwd, 2, USER_INPUT_MAX_LENGTH);
    printf("login as: ");
    fflush(stdout);
    gets(userName);
}

```

ANALYZE WINDOW HELP

- Start Performance Analysis Alt+F2
- Start Performance Analysis Paused Ctrl+Alt+F2
- Launch Performance Wizard...
- Compare Performance Reports...
- Profiler
- Concurrency Visualizer
- JavaScript Analysis
- Run Code Analysis on Solution Alt+F11
- Configure Code Analysis for Solution
- Run Code Analysis on Only BufferOverflow
- Configure Code Analysis for BufferOverflow
- Calculate Code Metrics for Selected Project(s)
- Calculate Code Metrics for Solution
- Windows

PREfast - Microsoft static analysis tool

- Visual Studio Ultimate and Premium Editions
- Documentation for PREfast
 - <http://msdn.microsoft.com/en-us/library/windows/hardware/gg487351.aspx>
- PREfast tutorial
 - <http://www.codeproject.com/Articles/167588/Using-PREfast-for-Static-Code-Analysis>
 - <http://www.cs.auckland.ac.nz/~pgut001/pubs/sal.html>
- Can be enabled on every build
 - not enabled by default, time consuming
- Can be extended by source code annotation (SAL)

PREfast – example bufferOverflow

Code Analysis

Analyze Search

All Projects (3) All Results (3)

C6386 Write overrun
Buffer overrun while writing to 'userName': the writable size is '8' bytes, but '4294967295' bytes might be written.

Line Explanation
16 'userName' is an array of 8 elements (8 bytes)
32 Invalid write to 'userName[4294967294]', (writable range is 0 to 7)

[More information](#)

bufferoverflow.cpp (Line 32)
Warning Actions

C6386 Write overrun
bufferoverflow.cpp (Line 37)

C6011 Dereferencing null pointer
bufferoverflow.cpp (Line 106)

BufferOverflow.cpp

(Global Scope)

```
#define ADMIN_USER 'a'
int userRights = NORMAL_USER;
#define USER_INPUT_MAX_LENGTH 8
char userName[USER_INPUT_MAX_LENGTH];
char passwd[USER_INPUT_MAX_LENGTH];

// print some info about variables
printf("%-20s: %p\n", "userName", userName);
printf("%-20s: %p\n", "passwd", passwd);
printf("%-20s: %p\n", "unused_variable", &unused_variable);
printf("%-20s: %p\n", "userRights", &userRights);
printf("%-20s: %p\n", "demoBufferOverflowData", demoBufferOverflowData);
printf("\n");

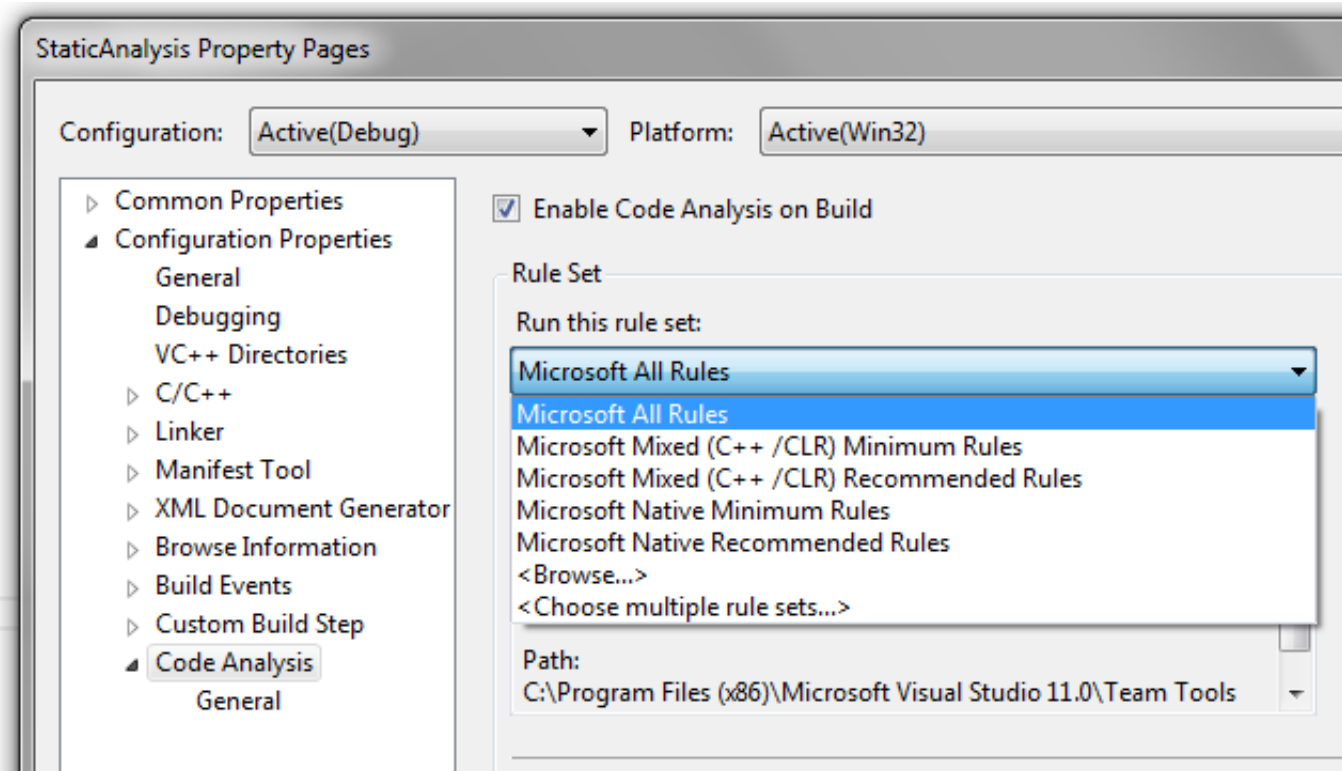
// Get user name
memset(userName, 1, USER_INPUT_MAX_LENGTH);
memset(passwd, 2, USER_INPUT_MAX_LENGTH);
printf("login as: ");
fflush(stdout);
gets(userName);
```

PREfast – what can be detected

- Potential buffer overflows
 - Memory leaks, uninitialized variables
 - Excessive stack usage
 - Resources – release of locks...
 - Incorrect usage of selected functions
 - List of all code analysis warnings
- <http://msdn.microsoft.com/en-us/library/a5b9aa09.aspx>

PREfast settings (VS 2012)

- <http://msdn.microsoft.com/en-us/library/ms182025.aspx>



Listner - [c:\Program Files (x86)\Microsoft Visual Stud

File Edit Options Encoding Help

```
<?xml version="1.0" encoding="utf-8"
<RuleSet Name="Microsoft Security Ru
  <Localization ResourceAssembly="Mi
    <Name Resource="SecurityRules_Na
    <Description Resource="SecurityR
  </Localization>
<Rules AnalyzerId="Microsoft.Analy
  <Rule Id="CA2100" Action="Warning" />
  <Rule Id="CA2102" Action="Warning" />
  <Rule Id="CA2103" Action="Warning" />
  <Rule Id="CA2104" Action="Warning" />
  <Rule Id="CA2105" Action="Warning" />
  <Rule Id="CA2106" Action="Warning" />
  <Rule Id="CA2107" Action="Warning" />
```


Practical assignment

- Every team will make its own documentation & code available online
 - upload to IS repository (available to others)
 - deadline 2.12. 20:00
- Other teams will make security analysis of the architecture and code (3 other projects)
 - after 3.12. 12:00
- Points will be awarded according to:
 - number&severity of problems found in reviewed projects
 - quality of own architecture and code

Practical assignment

- Summarize your findings and prepare presentations
 - problem identification + severity + applicability + short description
 - 2 pages enough (per project)
 - Submit before 9.12.2014 12:00
- Present your findings (5-10 minutes presentation)

Problem identification: A_x (security architecture) / C_x (code, implementation)

Severity: low / middle / high / not decidable

Practicability: easy (directly by external attacker) / depends on other parts of the system / cannot decide (potential flaw, but attack unknown yet)

Description of the problem: description

Proposed solution: simple description (in case we know some)

Practical assignment (how to start?)

- Some tips what to analyze:
 - which functions are manipulating with sensitive information
 - where is random numbers coming from
 - code bugs?
- Use some analysis tools
 - gcc -Wall -Wextra
 - MSVS:Project→C/C++ →General →Warning level (/W4 /Wall)
 - call graphs (e.g., Doxygen, <http://cecko.eu/public/doxygen>)
 - Cppcheck (C/C++, Windows) <http://cppcheck.sourceforge.net/>
 - ...