

# PA196: Pattern Recognition

## 10. Clustering

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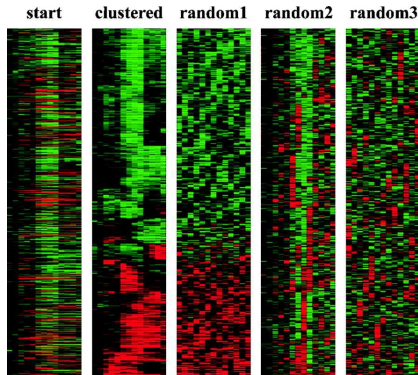
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# Introduction

- clustering: a collection of methods for grouping data based on some measure of similarity
- technique for data exploration
- tries to identify some groupings of data: a partition of the given data set into some subsets that are (more or less) homogeneous in some sense
- different methods may lead to completely different partitions
- can be used as a starting point in a supervised analysis: the cluster labels may guide classifier design

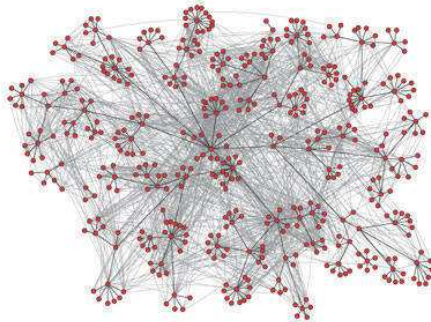
## Why clustering?

Example: **Eisen et al, PNAS 1998**: "... statistical algorithms to arrange genes according to similarity in pattern of gene expression."



## Why clustering?

Example: **Adamic, Adar, 2005**: the social network - email communication within a corporation



## Why clustering?

Example: **Mignotte** , PRL 2011: image segmentation



## Why clustering?

Example: Li et al., IEEE Trans Inf Theory, 2004

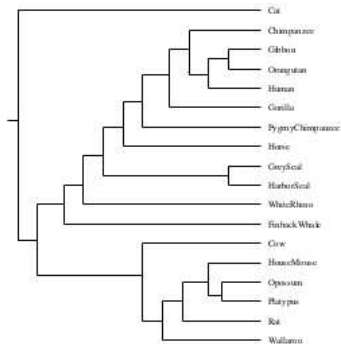


Fig. 1

THE EVOLUTIONARY TREE BUILT FROM COMPLETE MAMMALIAN  
MTDNA SEQUENCES USING FREQUENCY OF  $k$ -MERS.

## Two classes of algorithms

- **flat clustering** the data space is partitioned into a number of subsets (the most "meaningful"); requires the number of partitions to be specified
- **hierarchical clustering**: build a nested hierarchy of partitions

# Outline

- 1 Flat clustering
  - Mixture densities
  - $K$ -means clustering
  - Spectral clustering
- 2 Hierarchical clustering
  - Linkage algorithms
- 3 Further topics
  - Other methods
  - Cluster quality
  - Cluster validation



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Assume a generative model:

- the observed data  $\mathcal{D} = \{\mathbf{x}_i | i = 1, \dots, n\}$  originates from  $G$  groups
- each group has a prior  $P(g_k)$ ,  $k = 1, \dots, G$
- the class-conditional probabilities are of some known parametric form

$$p(\mathbf{x} | g_k, \theta_k)$$

- the labels of the points  $\mathbf{x}$  are unknown as are the parameters  $\theta_k$

PDF:

$$p(\mathbf{x}|\{\theta_1, \dots, \theta_G\}) = \sum_{i=1}^G p(\mathbf{x}|g_i, \theta_i)P(g_i)$$

- this is a **mixture density**
- $p(\cdot)$  are the *mixture components* and  $P(\cdot)$  are the *mixing parameters*
- the goal is to estimate  $\theta_1, \dots, \theta_G$

## Maximum likelihood estimates

Let  $\mathbf{T} = \{\theta_1, \dots, \theta_G\}$ . The *likelihood* of the observed data is

$$p(\mathcal{D}|\mathbf{T}) = \prod_{i=1}^n p(\mathbf{x}_i|\mathbf{T})$$

The *maximum likelihood estimate*  $\hat{\mathbf{T}}$  is

$$\hat{\mathbf{T}} = \arg \max_{\mathbf{T}} p(\mathcal{D}|\mathbf{T})$$

The maximum likelihood estimate is usually obtained through an iterative process: [expectation maximization](#).

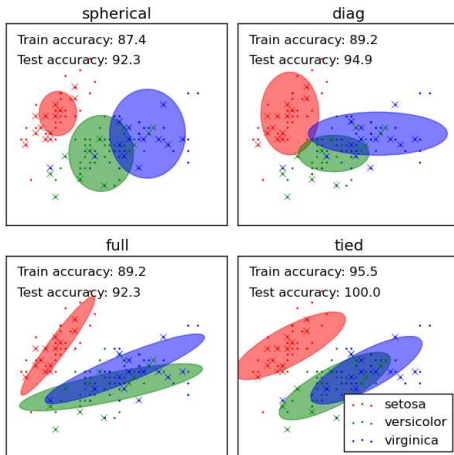
Repeat until convergence:

- 1 **Expectation step** (E-step) compute the expected log-likelihood under current estimates  $\hat{\mathbf{T}}^{(t)}$
- 2 **Maximization step** (M-step) find  $\hat{\mathbf{T}}^{(t+1)}$  that maximizes the expectation

# Gaussian Mixture Models

- depending on how constraint is the model, different forms can be fitted
- usually, the constraints are on the form of the covariance matrices: spherical, diagonal, full

## Example (from scikit-learn):



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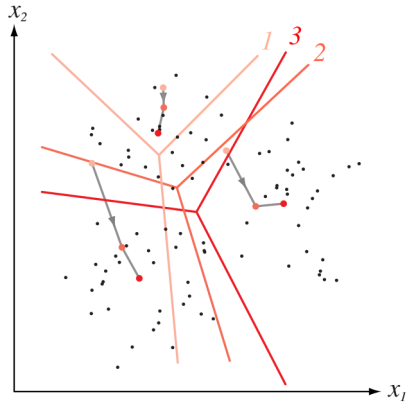


- given are  $n$  data points  $\mathbf{x}_1, \dots, \mathbf{x}_n \in \mathbb{R}^d$  and the number  $K$  of clusters
- in the Gaussian mixture model, assume the covariance matrices to be identity matrices  $\rightarrow$  the Mahalanobis distance becomes Euclidean distance
- goal: find the  $K$  cluster centres (based on Euclidean distance)

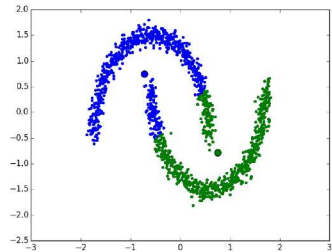
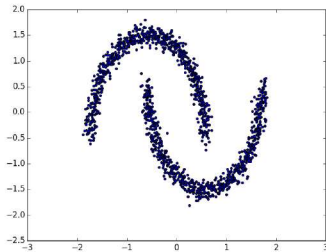
## Overview of the algorithm:

- 1 choose randomly  $K$  cluster centres
- 2 assign all the points to the cluster defined by the closest centre
- 3 re-compute the cluster centres
- 4 repeat 2-3 until no more changes (or some other convergence criterion)

[DHS -Fig 10.3]



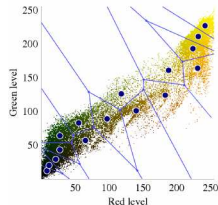
Example:



## Application of *K*-means clustering: vector quantization

Goal: find a limited number of levels to represent a (possibly continuous) range of values.

Example: color quantization. Reduce the number of colors in an image in an adaptive way. (From Wikipedia:)



"Rosa Gold Glow 2 small noblue color space". Licensed under Public domain via Wikimedia Commons

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## Some definitions

- **Graph:** A (*simple, unoriented*) graph  $G$  is a pair of sets  $G = (V, E)$ , where  $V$  is a vertex set and  $E$  is an edge set.
- An *edge*  $(i, j) \in E$  is an unordered pair of vertices  $i, j \in V$ .
- **Oriented graph:** A *oriented graph*  $G$  is a pair of sets  $G = (V, E)$ , where  $V$  is a vertex set and  $E$  is an arc set. An *arc*  $(i, j) \in E$  is an ordered pair of vertices  $i, j \in V$ , with  $i$  called *tail* and  $j$  called *head*.

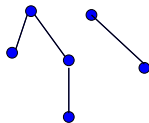


Figure : A simple graph.

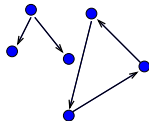


Figure : An oriented graph.

- A *path* of length  $r$  from  $i$  to  $j$  is a sequence of  $r + 1$  distinct and adjacent vertices starting with  $i$  and ending with  $j$ .
- A *connected* graph is a graph where any two vertices may be linked by a path.
- A *connected component* is an induced subgraph maximal that is connected.
- The *degree*  $d_i$  of a vertex  $i$  is the number of incident edges to  $i$ .
- The *in-degree*  $d_i^{(i)}$  of a vertex  $i$  is the number of arcs ending with  $i$ . The *out-degree*  $d_i^{(o)}$  of a vertex  $i$  is the number of arcs starting with  $i$ .

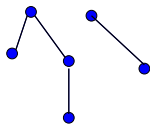


Figure : A graph with 2 connected components.



## Graph isomorphism

Two graphs  $G_1$  and  $G_2$  are *isomorphic* if there exists a bijection  $\varphi : V_{G_1} \rightarrow V_{G_2}$  such that  $(i, j) \in E_{G_1}$  iff  $(\varphi(i), \varphi(j)) \in E_{G_2}$ .



## Adjacency and incidence matrices

The *adjacency matrix*  $A(G) = [a_{ij}]$  of a graph  $G$  is a  $|V| \times |V|$  01-matrix, with  $a_{ij} = \mathbb{I}_{(i,j) \in E}$ . The *incidence matrix*  $B(G) = [b_{ik}]$  of a graph  $G$  is a  $|V| \times |E|$  matrix with  $b_{ik} = -1$  and  $b_{jk} = 1$ , where  $k = (i, j) \in E$ .

## Properties:

- for a graph  $G$ :  $BB^t = \text{diag}(d_1, \dots, d_{|V|}) - A$
- let  $G_1$  and  $G_2$  be two isomorph graphs; then

$$\det(xI - A(G_1)) = \det(xI - A(G_2)),$$

so, they have the same spectrum.

- the number of paths of length  $r$  from  $i$  to  $j$  is given by  $(A^r)_{ij}$ .

## Laplacian of a graph

The *Laplacian* of the graph  $G$  is the matrix  $L(G) = BB^t$ , where  $B$  is the incidence matrix of  $G$ .

Properties:

- $L_{ij} = \begin{cases} d_i & \text{if } i = j \\ -1 & \text{if } i \neq j \text{ and } (i, j) \in E \\ 0 & \text{otherwise} \end{cases}$
- $L$  is symmetric (by construction) positive semi-definite
- $L\mathbf{1}_{|V|} = 0$  so the smallest eigenvalue is  $\lambda_1 = 0$  and the corresponding eigenvector is  $\mathbf{1}_{|V|}$ .
- the number of connected components of  $G$  equals the number of null eigenvalues.

Warning: there are various other variants of  $L$ 's definition (e.g. admittance matrix, Kirchhoff matrix).

## Generalizations:

- $A$  is replaced by a *weight/similarity matrix*  $W$  (still symmetric)
- the *degree* of a vertex  $i$  becomes  $d_i = \sum_{j=1}^{|V|} w_{ij}$
- the Laplacian becomes (see its properties):  $L = D - W$ ,  
where  $D = \text{diag}(d_1, \dots, d_{|V|})$
- the *normalized Laplacian* is defined as  $D^{-\frac{1}{2}}(D - W)D^{-\frac{1}{2}}$ .

# Overview of spectral clustering

Spectral clustering: partitioning the similarity graph under some constraints:

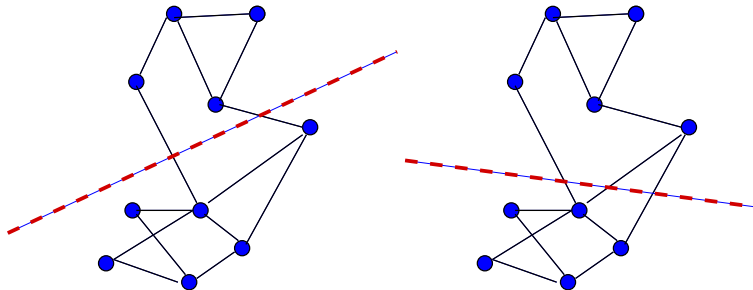


Figure : Where to cut??

- balance the size of the clusters?
- minimize the number of edges removed?

Let  $A, B$  be the two clusters/subgraphs and let

$s(A, B) = \sum_{i \in A} \sum_{j \in B} w_{ij}$ . Objective functions:

- *ratio cut*:  $J(A, B) = \frac{s(A, B)}{|A|} + \frac{s(A, B)}{|B|}$ , i.e. minimize similarity between  $A$  and  $B$
- *normalized cut*:  $J(A, B) = \frac{s(A, B)}{\sum_{i \in A} d_i} + \frac{s(A, B)}{\sum_{i \in B} d_i}$
- *min-max-cut*:  $J(A, B) = \frac{s(A, B)}{s(A, A)} + \frac{s(A, B)}{s(B, B)}$ , i.e. minimize the similarity between  $A$  and  $B$  and maximize the similarity within  $A$  and  $B$ .

All these lead to finding the smallest eigenvectors/eigenvalues of  $L = D - W$ .

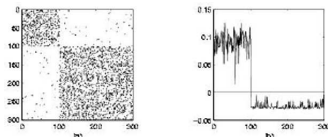
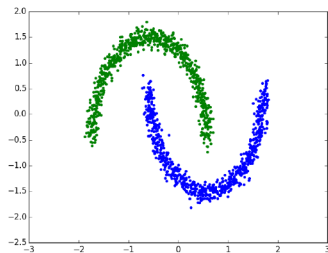
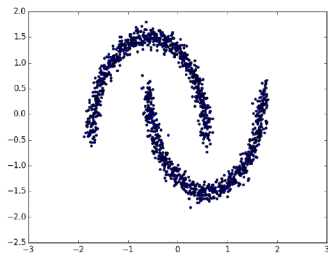


Figure : Adjacency matrix and the 2nd eigenvector

## Spectral clustering - main algorithm

- input: a similarity matrix  $\mathbf{S}$  and the number of clusters  $k$
- compute the Laplacian  $L$
- compute the eigenvectors  $\mathbf{v}_i$  of  $L$  and order them in increasing order of the corresponding eigenvalues
- build  $\mathbf{V} \in \mathbb{R}^{n \times k}$  with eigenvectors as columns
- the rows of  $\mathbf{V}$  are the new data points  $\mathbf{z}_i \in \mathbb{R}^k$  to be clustered
- use  $k$ -means to cluster  $\mathbf{z}_i$

Example:



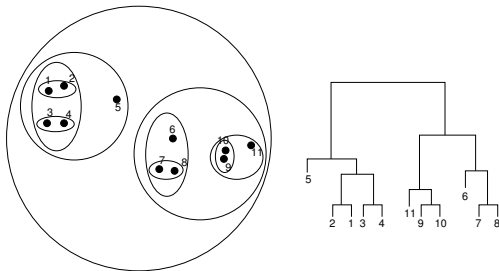


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# Hierarchical clustering

A nested set of partitions and the corresponding *dendrogram*:



- the height of the descendent segments is proportional with the distance/similarity between the partitions
- the ordering is irrelevant (i.e. you can swap left and right sub-trees without altering the meaning)
- it can be seen as a density estimation method

There are two main approaches to construct a hierarchical clustering:

- *agglomerative*: initially, each point is alone in a cluster; the *closest* two clusters/groups are merged to form a new cluster
- *divisive* starts with all points in a single cluster, which is iteratively split

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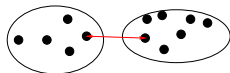
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# Linkage algorithms

- bottom-up/agglomerative strategy
- start with each point in its own cluster
- merge the two closest clusters
- continue until there is only one cluster
- Johnson: Hierarchical clustering schemes. Psychometrika, 2:241-254, 1967
- many applications, including phylogenetic trees
- the key is to define a distance over clusters space

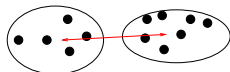
- single linkage:

$$\delta(C_1, C_2) = \min_{\mathbf{x} \in C_1, \mathbf{z} \in C_2} d(\mathbf{x}, \mathbf{z})$$



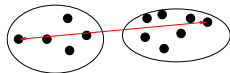
- average linkage:

$$\delta(C_1, C_2) = \frac{1}{|C_1||C_2|} \sum_{\mathbf{x} \in C_1, \mathbf{z} \in C_2} d(\mathbf{x}, \mathbf{z})$$



- complete linkage:

$$\delta(C_1, C_2) = \max_{\mathbf{x} \in C_1, \mathbf{z} \in C_2} d(\mathbf{x}, \mathbf{z})$$



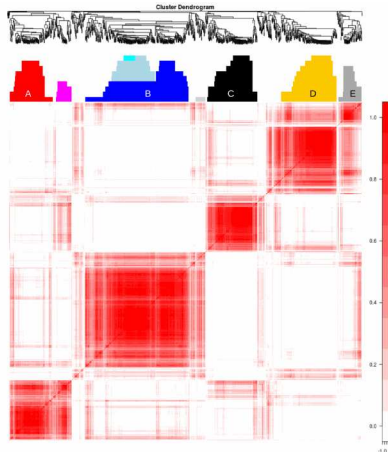
- other variations...

## Comments:

- single linkage tends to produce non-balanced trees, with long "chains"
- complete linkage leads to more compact clusters
- single linkage: minimum spanning tree (cut the longest branch in MST and get the first two clusters)
- sensitive to outliers
- does not need a pre-specified number of clusters - but often you have to cut the dendrogram and to decide how many clusters are in data
- the clustering tree is not unique

# Example: discovery of molecular subtypes in CRC

See Budinska et al, J Path. 2012





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## Other methods: information-theoretic methods

- idea: construct a clustering that preserves most of the "information" in data
- hence, you need a cost function (distortion function)
- density estimates based on frequencies (counts)
- no notion of similarity
- example: Information Bottleneck

## Other methods: iterative refinement

- Karypis, Kumar: multilevel partitioning of graphs, SIAM J Sci Comp 1999
- start with a large graph
- merge nodes in "super-nodes" (coarsen the graph)
- cluster the coarse graph
- uncoarsen again: refine the clustering

## Other methods: ensemble methods

- produce a series of clusterings based on perturbed versions of the original data (resampling, different parameters, etc)
- use the ensemble of clusters to decide for the final clustering
- see Strehl, Ghosh: cluster ensembles, JMLR 2002

## Other methods

- support vector clustering
- subspace clustering
- co-clustering (bi-clustering): obtain a clustering of rows and columns of the data matrix
- etc. etc.

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# Cluster quality

- some cluster methods (e.g.  $k$ -means) define an objective function as the goal of the clustering
- there are quality functions that are algorithm independent (many!)
- two quantities are usually accounted for:
  - *within-cluster similarity* (cluster homogeneity): should be high
  - *between-cluster similarity*: should be low
- while mathematically attractive, they usually lead to an NP-hard problem
- the choice of quality function is rather ad-hoc



# Cluster stability and optimal $k$

General idea:

- start with a data set  $\mathcal{D} = \{\mathbf{x}_i\}$  and some clustering algorithm  $\mathcal{A}$
- for various number of clusters (e.g.  $k = 2, 3, \dots, K$ ):
  - draw subsamples from  $\mathcal{D}$
  - use  $\mathcal{A}$  to cluster them into  $k$  clusters
- compare the resulting clusters by using a distance between clusterings and compute a *stability index* describing how variable/stable the clustering distances are
- choose  $k$  that gives the best stability

Distances between clusterings of the same data: let  $f^{(1)}$  and  $f^{(2)}$  be two clusterings and define  $N_{ij}$  as the number of pairs  $(\mathbf{x}, \mathbf{z})$  for which  $f^{(1)}(\mathbf{x}, \mathbf{z}) = i$  and  $f^{(2)}(\mathbf{x}, \mathbf{z}) = j$ , for  $i, j \in \{0, 1\}$ .

Similarity/distance functions (some of many):

- *Rand index*:  $(N_{00} + N_{11})/[n(n - 1)]$
- *Jaccard index*:  $N_{11}/(N_{11} + N_{01} + N_{10})$
- *Hamming distance*:  $(N_{01} + N_{10})/[n(n - 1)]$
- information theoretic distance:  $\text{Entropy}(f^{(1)}) + \text{Entropy}(f^{(2)}) - \text{Mutual information}(f^{(1)}, f^{(2)})$

## What if the clusterings are not defined on the same data?

- far from being trivial
- idea "extend" clustering  $f^{(1)}$  to  $\mathcal{D}_2$  and  $f^{(2)}$  to  $\mathcal{D}_1$
- some clustering algorithms are easily extended:  $k$ -means just requires assignment of new data to the defined clusters, etc.
- other clustering algorithms are not so flexible (e.g. spectral clustering)
- use some classifiers for extension... what about classification errors?
- what if the 2 datasets are not exactly "aligned"?

## How many clusters?

- most flat clustering algorithms require  $k$
- the hierarchical clustering usually is cut at some height to yield the final number of clusters
- e.g. image segmentation  $k = ?$
- one way, use cluster quality to choose best  $k$
- or use the stability approach
- or use "gap statistic" - see Tibshirani et al, J Royal Statist Soc 2001

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# Cluster validation

- given a clustering, how confident are we that it represents "real" groups of points
- if a new data set is available, would we obtain the same clusters? and as many as before?
- complication: in real applications, data may not always come from the same conditions (e.g. change of measurement device, etc)
- maybe the original data set does not capture all the clusters that could arise in data
- no clear method for validation, but the ideas are the same as for cluster stability and quality

## Example (Budinska et al, J Path 2012):

