

PARI-GP Reference Card

(PARI-GP version 2.6.1)

Note: optional arguments are surrounded by braces {}.
To start the calculator, type its name in the terminal: **gp**
To exit **gp**, type **quit**, **\q**, or **<C-D>** at prompt.

Help

describe function *?function*
extended description *??keyword*
list of relevant help topics *???pattern*

Input/Output

previous result, the result before *%, %', %''*, etc.
n-th result since startup *%n*
separate multiple statements on line ;
extend statement on additional lines \
extend statements on several lines {*seq1*; *seq2*;}
comment /* ... */
one-line comment, rest of line ignored \\ ...

Metacommands & Defaults

set default *d* to *val* **default**{*{d}*, {*val*}, {*flag*}}
toggle timer on/off **#**
print time for last result **##**
print defaults **\d**
set debug level to *n* **\g n**
set memory debug level to *n* **\gmn n**
set output mode (raw=0, default=1) **\o n**
set *n* significant digits **\p n**
set *n* terms in series **\ps n**
quit GP **\q**
print the list of PARI types **\t**
print the list of user-defined functions **\u**
read file into GP **\r filename**

Debugger / break loop

get out of break loop **break** or **<C-D>**
go up *n* frames **dbg_up**{*{n}*}
examine object *o* **dbg_x**(*o*)

PARI Types & Input Formats

t_INT/t_REAL. Integers, Reals *±n*, *±n.ddd*
t_INTMOD. Integers modulo *m* **Mod**(*n, m*)
t_FRAC. Rational Numbers *n/m*
t_FFELT. Elt in finite field F_q **ffgen**(*q*)
t_COMPLEX. Complex Numbers *x + y*I*
t_PADIC. *p*-adic Numbers *x + 0(p^k)*
t_QUAD. Quadratic Numbers *x + y*quadgen*(*D*)
t_POLMOD. Polynomials modulo *g* **Mod**(*f, g*)
t_POL. Polynomials *a*x^n + ... + b*
t_SER. Power Series *f + 0(x^k)*
t_QFI/t_QFR. Imag/Real bin. quad. forms **Qfb**(*a, b, c, {d}*)
t_RFRAC. Rational Functions *f/g*
t_VEC/t_COL. Row/Column Vectors *[x, y, z]*, *[x, y, z]~*
t_MAT. Matrices *[x, y, z; u, v]*
t_LIST. Lists **List**(*[x, y, z]*)
t_STR. Strings "abc"

Reserved Variable Names

$\pi = 3.14\dots$, $\gamma = 0.57\dots$, $C = 0.91\dots$ **Pi**, Euler, Catalan
square root of -1 **I**
big-oh notation **O**

Information about an Object

PARI type of object *x* **type**(*x*)
length of *x* / size of *x* in memory **#x**, **sizebyte**(*x*)
real or *p*-adic precision of *x* **precision**(*x*), **padicprec**

Operators

basic operations **+**, **-**, *****, **/**, **^**
i=i+1, **i=i-1**, **i=i*j**, ... **i++**, **i--**, **i*=j**, ...
euclidean quotient, remainder *x\y*, *x\y*, *x%y*, **divrem**(*x, y*)
shift *x* left or right *n* bits *x<<n*, *x>>n* or **shift**(*x, ±n*)
comparison operators **<=**, **<**, **>=**, **>**, **==**, **!=**, **===**, **lex**, **cmp**
boolean operators (or, and, not) **||**, **&&**, **!**
bit operations **bitand**, **bitneg**, **bitor**, **bitxor**
sign of $x = -1, 0, 1$ **sign**(*x*)
maximum/minimum of *x* and *y* **max**, **min**(*x, y*)
integer or real factorial of *x* *x!* or **factorial**(*x*)
derivative of *f* w.r.t. *x* *f'*
apply differential operator **diffop**
restore *x* as a formal variable *x='x*
simultaneous assignment $x \leftarrow v_1, y \leftarrow v_2$ **[x, y] = v**

Select Components

n-th component of *x* **component**(*x, n*)
n-th component of vector/list *x* *x[n]*
components *a, a + 1, ..., b* of vector *x* *x[a..b]*
(*m, n*)-th component of matrix *x* *x[m, n]*
row *m* or column *n* of matrix *x* *x[m,]*, *x[, n]*
numerator/denominator of *x* **numerator**(*x*), **denominator**

Conversions

to vector, matrix, set, list, string **Col/Vec, Mat, Set, List, Str**
create PARI object (*x mod y*) **Mod**(*x, y*)
make *x* a polynomial of *v* **Pol**(*x, {v}*)
as **Pol/Vec**, starting with constant term **Polrev**, **Vecrev**
make *x* a power series of *v* **Ser**(*x, {v}*)
string from bytes / from format+args **Strchr**, **Strprintf**
convert *x* to simplest possible type **simplify**(*x*)
object *x* with precision *n* **precision**(*x, n*)

Conjugates and Lifts

conjugate of a number *x* **conj**(*x*)
conjugate vector of algebraic number *x* **conjvec**(*x*)
norm of *x*, product with conjugate **norm**(*x*)
square of L^2 norm of vector *x* **norml2**(*x*)
lift of *x* from Mods **lift**, **centerlift**(*x*)

Lists, Sets & Sorting

sort *x* by *k*-th component **vecsort**(*x, {k}, {fl = 0}*)
min. *m* of *x* ($m = x[i]$), max. **vecmin**(*x, {&i}*), **vecmax**
does *y* belong to *x*, sorted wrt. *f* **vecsearch**(*x, y, {f}*)
Sets (= row vector of strings with strictly increasing entries)
intersection of sets *x* and *y* **setintersect**(*x, y*)
set of elements in *x* not belonging to *y* **setminus**(*x, y*)
union of sets *x* and *y* **setunion**(*x, y*)
does *y* belong to the set *x* **setsearch**(*x, y, {flag}*)
is *x* a set? **setisset**(*x*)

Lists. create empty list: $L = \text{List}()$

append *x* to list *L* **listput**(*L, x, {i}*)
remove *i*-th component from list *L* **listpop**(*L, {i}*)
insert *x* in list *L* at position *i* **listinsert**(*L, x, i*)
sort the list *L* in place **listsort**(*L, {flag}*)

Programming

Functions and closures

fun(vars) = **my**(local vars); *seq*
fun = (vars) -> **my**(local vars); *seq*

Control Statements (*X*: formal parameter in expression *seq*)

eval. *seq* for $a \leq X \leq b$ **for**($X = a, b, seq$)
eval. *seq* for *X* dividing *n* **fordiv**(*n, X, seq*)
eval. *seq* for primes $a \leq X \leq b$ **forprime**($X = a, b, seq$)
eval. *seq* for $a \leq X \leq b$ stepping *s* **forstep**($X = a, b, s, seq$)
multivariable **for** **forvec**($X = v, seq$)
loop over partitions of *n* **forpart**($p=n, seq$)
loop over vectors $v, q(v) \leq B, q > 0$ **forqfvec**(v, q, b, seq)
loop over subgrps *H* of abelian grp *G* **forsubgroup**($H = G$)
evaluate *seq* until $a \neq 0$ **until**(*a, seq*)
while $a \neq 0$, evaluate *seq* **while**(*a, seq*)
exit *n* innermost enclosing loops **break**{*{n}*}
start new iteration of *n*-th enclosing loop **next**{*{n}*}
return *x* from current subroutine **return**{*{x}*}
raise an exception **error**()
if $a \neq 0$, evaluate *seq1*, else *seq2* **if**(*a, {seq1}, {seq2}*)
try *seq1*, evaluate *seq2* on error **iferr**(*seq1, E, seq2*)
select from *v* according to *f* **select**(*f, v*)
apply *f* to all entries in *v* **apply**(*f, v*)

Input/Output

print with/without **\n**, **T_EX** format **print**, **print1**, **printtex**
formatted printing **printf**()
write *args* to file **write**, **writel**, **writetex**(*file, args*)
write *x* in binary format **writebin**(*file, x*)
read file into GP **read**{*{file}*}
read file, return as vector of lines **readvec**{*{file}*}
read a string from keyboard **input**()

Interface with User and System

allocates a new stack of *s* bytes **allocatemem**{*{s}*}
alias *old* to *new* **alias**(*new, old*)
install function from library **install**(*f, code, {gpf}, {lib}*)
execute system command *a* **system**(*a*)
as above, feed result to GP **extern**(*a*)
as above, return GP string **externstr**(*a*)
get \$VAR from environment **getenv**("VAR")
measure time in ms. **gettime**()
timeout command after *s* seconds **alarm**(*s, expr*)

Iterations, Sums & Products

numerical integration **intnum**($X = a, b, expr, {flag}$)
sum *expr* over divisors of *n* **sumdiv**(*n, X, expr*)
sumdiv, with *expr* multiplicative **sumdivmult**(*n, X, expr*)
sum $X = a$ to $X = b$, initialized at *x* **sum**($X = a, b, expr, {x}$)
sum of series *expr* **suminf**($X = a, expr$)
sum of alternating/positive series **sumalt**, **sumpos**
sum of series using **intnum** **sumnum**
product $a \leq X \leq b$, initialized at *x* **prod**($X = a, b, expr, {x}$)
product over primes $a \leq X \leq b$ **prodeuler**($X = a, b, expr$)
infinite product $a \leq X \leq \infty$ **prodinf**($X = a, expr$)
real root of *expr* between *a* and *b* **solve**($X = a, b, expr$)

Random Numbers

random integer/prime in $[0, N[$ **random**(*N*), **randomprime**
get/set random seed **getrand**, **setrand**(*s*)

Vectors & Matrices

dimensions of matrix x	<code>matsize(x)</code>
concatenation of x and y	<code>concat(x, {y})</code>
extract components of x	<code>vecextract(x, y, {z})</code>
transpose of vector or matrix x	<code>mattranspose(x)</code> or <code>x-matadjoin(x)</code>
adjoint of the matrix x	<code>matadjoin(x)</code>
eigenvectors/values of matrix x	<code>mateigen(x)</code>
characteristic/minimal polynomial of x	<code>charpoly(x)</code> , <code>minpoly</code>
trace/determinant of matrix x	<code>trace(x)</code> , <code>matdet</code>
Frobenius form of x	<code>matfrobenius(x)</code>
QR decomposition	<code>matqr(x)</code>

Constructors & Special Matrices

row vec. of $expr$ eval'ed at $1 \leq i \leq n$	<code>vector(n, {i}, {expr})</code>
col. vec. of $expr$ eval'ed at $1 \leq i \leq n$	<code>vectorv(n, {i}, {expr})</code>
matrix $1 \leq i \leq m, 1 \leq j \leq n$	<code>matrix(m, n, {i}, {j}, {expr})</code>
define matrix by blocks	<code>matconcat(B)</code>
diagonal matrix with diagonal x	<code>matdiagonal(x)</code>
$n \times n$ identity matrix	<code>matid(n)</code>
Hessenberg form of square matrix x	<code>mathess(x)</code>
$n \times n$ Hilbert matrix $H_{ij} = (i + j - 1)^{-1}$	<code>mathilbert(n)</code>
companion matrix to polynomial x	<code>matcompanion(x)</code>
Sylvester matrix of x	<code>polsylvestermatrix(x)</code>

Gaussian elimination

kernel of matrix x	<code>matker(x, {flag})</code>
intersection of column spaces of x and y	<code>matintersect(x, y)</code>
solve $M * X = B$ (M invertible)	<code>matsolve(M, B)</code>
as solve, modulo D (col. vector)	<code>matsolvemod(M, D, B)</code>
one sol of $M * X = B$	<code>matinverseimage(M, B)</code>
basis for image of matrix x	<code>matimage(x)</code>
supplement columns of x to get basis	<code>mataugment(x)</code>
rows, cols to extract invertible matrix	<code>matindexrank(x)</code>
rank of the matrix x	<code>matrank(x)</code>

Lattices & Quadratic Forms

upper triangular Hermite Normal Form	<code>mathnf(x)</code>
HNF of x where d is a multiple of $\det(x)$	<code>mathnfmod(x, d)</code>
elementary divisors of x	<code>matsnf(x)</code>
LLL-algorithm applied to columns of x	<code>qflll(x, {flag})</code>
like <code>qflll</code> , x is Gram matrix of lattice	<code>qflllgram(x, {flag})</code>
LLL-reduced basis for kernel of x	<code>matkerint(x)</code>
\mathbf{Z} -lattice \longleftrightarrow \mathbf{Q} -vector space	<code>matrixqx(x, p)</code>
signature of quad form $t_y * x * y$	<code>qfsign(x)</code>
decomp into squares of $t_y * x * y$	<code>qfgaussred(x)</code>
eigenvals/eigenvecs for real symmetric x	<code>qfjacobi(x)</code>
find up to m sols of $t_y * x * y \leq b$	<code>qfminim(x, b, m)</code>
perfection rank of x	<code>qfperfection(x)</code>
$v, v[i] :=$ number of sols of $t_y * x * y = i$	<code>qfrep(x, B, {flag})</code>
automorphism group of q	<code>qfauto(q)</code>
find isomorphism between q and Q	<code>qfismo(q, Q)</code>

Formal & p-adic Series

truncate power series or p -adic number	<code>truncate(x)</code>
valuation of x at p	<code>valuation(x, p)</code>

Dirichlet and Power Series

Taylor expansion around 0 of f w.r.t. x	<code>taylor(f, x)</code>
$\sum a_k b_k t^k$ from $\sum a_k t^k$ and $\sum b_k t^k$	<code>serconvol(a, b)</code>
$f = \sum a_k t^k$ from $\sum (a_k / k!) t^k$	<code>serlaplace(f)</code>
reverse power series F so $F(f(x)) = x$	<code>serreverse(f)</code>
Dirichlet series multiplication / division	<code>dirmul, dirdiv(x, y)</code>
Dirichlet Euler product (b terms)	<code>direuler(p = a, b, expr)</code>

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Polynomials & Rational Functions

degree of f	<code>poldegree(f)</code>
coeff. of degree n of f , leading coeff.	<code>polcoeff(f, n)</code> , <code>pollead</code>
gcd of coefficients of f	<code>content(f)</code>
replace x by y	<code>subst(f, x, y)</code>
evaluate f replacing vars by their value	<code>eval(f)</code>
replace polynomial expr. $T(x)$ by y in f	<code>substpol(f, T, y)</code>
replace x_1, \dots, x_n by y_1, \dots, y_n in f	<code>substvec(f, x, y)</code>
discriminant of polynomial f	<code>poldisc(f)</code>
resultant $R = \text{Res}_v(f, g)$	<code>polresultant(f, g, {v})</code>
$[u, v, R], xu + yv = \text{Res}_v(f, g)$	<code>polresultanttext(x, y, {v})</code>
derivative of f w.r.t. x	<code>deriv(f, {x})</code>
formal integral of f w.r.t. x	<code>intformal(f, {x})</code>
formal sum of f w.r.t. x	<code>sumformal(f, {x})</code>
reciprocal poly $x^{\deg f} f(1/x)$	<code>polrecip(f)</code>
interpol. pol. eval. at a	<code>polinterpolate(X, {Y}, {a}, {&e})</code>
initialize t for Thue equation solver	<code>thueinit(f)</code>
solve Thue equation $f(x, y) = a$	<code>thue(t, a, {sol})</code>

Roots and Factorization

number of real roots of $f, a < x \leq b$	<code>polsturm(f, {a}, {b})</code>
complex roots of f	<code>polroots(f)</code>
symmetric powers of roots of f up to n	<code>polsym(f, n)</code>
factor f	<code>factor(f, {lim})</code>
factor f mod p / roots	<code>factormod(f, p)</code> , <code>polrootsmod</code>
factor f over \mathbf{F}_{p^a} / roots	<code>factorff(f, p, a)</code> , <code>polrootsff</code>
factor f over \mathbf{Q}_p / roots	<code>factorpadic(f, p, r)</code> , <code>polrootspadic</code>
find irreducible $T \in \mathbf{F}_p[x], \deg T = n$	<code>ffinit(p, n, {x})</code>
$\#\{\text{monic irred. } T \in \mathbf{F}_q[x], \deg T = n\}$	<code>ffnbirred(q, n)</code>
p -adic root of f cong. to a mod p	<code>padicappr(f, a)</code>
Newton polygon of f for prime p	<code>newtonpoly(f, p)</code>
extensions of \mathbf{Q}_p of degree N	<code>padicfields(p, N)</code>

Special Polynomials

n -th cyclotomic polynomial in var. v	<code>polcyclo(n, {v})</code>
d -th degree subfield of $\mathbf{Q}(\zeta_n)$	<code>polsubcyclo(n, d, {v})</code>
$P_n, T_n/U_n, H_n$	<code>pollegendre, polchebyshev, polhermite</code>

Transcendental and p -adic Functions

real, imaginary part of x	<code>real(x)</code> , <code>imag(x)</code>
absolute value, argument of x	<code>abs(x)</code> , <code>arg(x)</code>
square/nth root of x	<code>sqrt(x)</code> , <code>sqrtn(x, n, {&z})</code>
trig functions	<code>sin, cos, tan, cotan</code>
inverse trig functions	<code>asin, acos, atan</code>
hyperbolic functions	<code>sinh, cosh, tanh</code>
inverse hyperbolic functions	<code>asinh, acosh, atanh</code>
exponential / natural log of x	<code>exp, log</code>
Euler Γ function, $\log \Gamma, \Gamma'/\Gamma$	<code>gamma, lngamma, psi</code>
incomplete gamma function ($y = \Gamma(s)$)	<code>incgam(s, x, {y})</code>
exponential integral $\int_x^\infty e^{-t}/t dt$	<code>eint1(x)</code>
error function $2/\sqrt{\pi} \int_x^\infty e^{-t^2} dt$	<code>erfc(x)</code>
dilogarithm of x	<code>dilog(x)</code>
m -th polylogarithm of x	<code>polylog(m, x, {flag})</code>
U -confluent hypergeometric function	<code>hyperu(a, b, u)</code>
Bessel $J_n(x), J_{n+1/2}(x)$	<code>besselj(n, x)</code> , <code>besseljh(n, x)</code>
Bessel $I_\nu, K_\nu, H_\nu^1, H_\nu^2, N_\nu$	<code>(bessel)i, k, h1, h2, n</code>
Lambert $W: x$ s.t. $xe^x = y$	<code>lambertw(y)</code>
Teichmuller character of p -adic x	<code>teichmuller(x)</code>

Elementary Arithmetic Functions

vector of binary digits of $ x $	<code>binary(x)</code>
bit number n of integer x	<code>bittest(x, n)</code>
Hamming weight of integer x	<code>hammingweight(x)</code>
ceiling/floor/fractional part	<code>ceil, floor, frac</code>
round x to nearest integer	<code>round(x, {&e})</code>
truncate x	<code>truncate(x, {&e})</code>
gcd/LCM of x and y	<code>gcd(x, y)</code> , <code>lcm(x, y)</code>
gcd of entries of a vector/matrix	<code>content(x)</code>

Primes and Factorization

add primes in v to prime table	<code>addprimes(v)</code>
Chebyshev $\pi(x), n$ -th prime p_n	<code>primepi(x)</code> , <code>prime(n)</code>
vector of first n primes	<code>primes(n)</code>
smallest prime $\geq x$	<code>nextprime(x)</code>
largest prime $\leq x$	<code>preprime(x)</code>
factorization of x	<code>factor(x, {lim})</code>
$n = df^2, d$ squarefree/fundamental	<code>core(n, {fl}), coredisc</code>
recover x from its factorization	<code>factorback(f, {e})</code>

Divisors

number of prime divisors $\omega(n) / \Omega(n)$	<code>omega(n)</code> , <code>bigomega</code>
divisors of n / number of divisors $\tau(n)$	<code>divisors(n)</code> , <code>numdiv</code>
sum of (k -th powers of) divisors of n	<code>sigma(n, {k})</code>

Special Functions and Numbers

binomial coefficient $\binom{x}{y}$	<code>binomial(x, y)</code>
Bernoulli number B_n as real/rational	<code>bernreal(n)</code> , <code>bernfrac</code>
Bernoulli polynomial $B_n(x)$	<code>bernpol(n, {x})</code>
n -th Fibonacci number	<code>fibonacci(n)</code>
Stirling numbers $s(n, k)$ and $S(n, k)$	<code>stirling(n, k, {flag})</code>
number of partitions of n	<code>numbpart(n)</code>
Möbius μ -function	<code>moebius(x)</code>
Hilbert symbol of x and y (at p)	<code>hilbert(x, y, {p})</code>
Kronecker-Legendre symbol $\left(\frac{x}{y}\right)$	<code>kronecker(x, y)</code>
Dedekind sum $s(h, k)$	<code>sumdedekind(h, k)</code>

Multiplicative groups $(\mathbf{Z}/N\mathbf{Z})^*, \mathbf{F}_q^*$

Euler ϕ -function	<code>eulerphi(x)</code>
multiplicative order of x (divides o)	<code>znorder(x, {o})</code> , <code>fforder</code>
primitive root mod q / $x \bmod q$	<code>znprimroot(q)</code> , <code>ffprimroot(x)</code>
structure of $(\mathbf{Z}/n\mathbf{Z})^*$	<code>znstar(n)</code>
discrete logarithm of x in base g	<code>znlog(x, g, {o})</code> , <code>fflog</code>

Miscellaneous

integer square / n -th root of x	<code>sqrtint(x)</code> , <code>sqrtnint(x, n)</code>
solve $z \equiv x$ and $z \equiv y$	<code>chinese(x, y)</code>
minimal u, v so $xu + yv = \text{gcd}(x, y)$	<code>gcdext(x, y)</code>
continued fraction of x	<code>contfrac(x, {b}, {lmax})</code>
last convergent of continued fraction x	<code>contfracpnqn(x)</code>
rational approximation to x	<code>bestappr(x, k)</code> , <code>bestapprPade</code>

True-False Tests

is x the disc. of a quadratic field?	<code>isfundamental(x)</code>
is x a prime?	<code>isprime(x)</code>
is x a strong pseudo-prime?	<code>ispseudoprime(x)</code>
is x square-free?	<code>issquarefree(x)</code>
is x a square?	<code>issquare(x, {&n})</code>
is x a perfect power?	<code>ispower(x, {k}, {&n})</code>
is pol irreducible?	<code>polisirreducible(pol)</code>

Based on an earlier version by Joseph H. Silverman
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PARI-GP Reference Card (2)

(PARI-GP version 2.6.1)

Elliptic Curves

Elliptic curve initially given by 5-tuple $v = [a_1, a_2, a_3, a_4, a_6]$.

Initialize *ell* struct $E = \text{ellinit}(v, \{Domain\})$

Points are $[x,y]$, the origin is $[0]$. Struct members accessed as *E.member*:

- All domains: **E.a1,a2,a3,a4,a6, b2,b4,b6,b8, c4,c6, disc, j**
 - *E* defined over **R** or **C**
 - x*-coords. of points of order 2 **E.roots**
 - periods / quasi-periods **E.omega, E.eta**
 - volume of complex lattice **E.area**
 - *E* defined over **Q_p**
 - residual characteristic **E.p**
 - If $|j|_p > 1$: Tate's $[u^2, u, q, [a, b]]$ **E.tate**
 - *E* defined over **F_q**
 - characteristic **E.p**
 - $\#E(\mathbf{F}_q)$ /cyclic structure/generators **E.no, E.cyc, E.gen**
 - *E* defined over **Q**
 - generators of $E(\mathbf{Q})$ (require *elldata*) **E.gen**
 - $[a_1, a_2, a_3, a_4, a_6]$ from *j*-invariant **ellfromj(j)**
 - change curve *E* using $v = [u, r, s, t]$ **ellchangecurve(E, v)**
 - change point *z* using $v = [u, r, s, t]$ **ellchangept(E, v, z)**
 - add points $P + Q / P - Q$ **elladd(E, P, Q), ellsub(E, P, Q)**
 - negate point **ellneg(E, P)**
 - compute $n \cdot z$ **ellmul(E, z, n)**
 - n*-division polynomial $f_n(x)$ **elldivpol(E, n, {x})**
 - check if *z* is on *E* **ellisoncurve(E, z)**
 - order of torsion point *z* **ellorder(E, z)**
 - y*-coordinates of point(s) for *x* **ellordinate(E, x)**
 - point $[\wp(z), \wp'(z)]$ corresp. to *z* **ellztopoint(E, z)**
 - complex *z* such that $p = [\wp(z), \wp'(z)]$ **ellpointtoz(E, p)**
- Curves over finite fields, Pairings**
- random point on *E* **random(E)**
 - $\#E(\mathbf{F}_q)$ **ellcard(E)**
 - structure $\mathbf{Z}/d_1\mathbf{Z} \times \mathbf{Z}/d_2\mathbf{Z}$ of $E(\mathbf{F}_q)$ **ellgroup(E)**
 - Weil pairing of *m*-torsion pts *x, y* **ellweilpairing(E, x, y, m)**
 - Tate pairing of *x, y; x m*-torsion **elltatepairing(E, x, y, m)**
 - Discrete log, find *n* s.t. $P = [n]Q$ **elllog(E, P, Q, {ord})**
- Curves over Q and the L-function**
- canonical bilinear form taken at z_1, z_2 **ellbil(E, z1, z2)**
 - canonical height of *z* **ellheight(E, z, {flag})**
 - height regulator matrix for pts in *x* **ellheightmatrix(E, x)**
 - cond, min mod, Tamagawa num $[N, v, c]$ **ellglobalred(E)**
 - reduction of $y^2 + Qy = P$ (genus 2) **genus2red(Q, P, {p})**
 - Kodaira type of *p*-fiber of *E* **elllocalred(E, p)**
 - minimal model of E/\mathbf{Q} **ellminimalmodel(E, {&v})**
 - p*-th coeff a_p of *L*-function, *p* prime **ellap(E, p)**
 - k*-th coeff a_k of *L*-function **ellak(E, k)**
 - vector of first *n* a_k 's in *L*-function **elllan(E, n)**
 - $L(E, s)$ **elllseries(E, s)**
 - $L^{(r)}(E, 1)$ **ellL1(E, r)**
 - return a Heegner point on *E* of rank 1 **ellheegner(E)**
 - order of vanishing at 1 **ellanalyticrank(E, {eps})**
 - root number for $L(E, \cdot)$ at *p* **ellrootno(E, {p})**
 - torsion subgroup with generators **elltors(E)**
 - modular parametrization of *E* **elltaniyama(E)**

Elldata package, Cremona's database:

db code \leftrightarrow *[conductor, class, index]* **ellconvertname(s)**
 generators of Mordell-Weil group **ellgenerators(E)**
 look up *E* in database **ellidentify(E)**
 all curves matching criterion **ellsearch(N)**
 loop over curves with cond. from *a* to *b* **forell(E, a, b, seq)**

Elliptic & Modular Functions

$w = [\omega_1, \omega_2]$ or *ell* struct (E.omega), $\tau = \omega_1/\omega_2$.
 arithmetic-geometric mean **agm(x, y)**
 elliptic *j*-function $1/q + 744 + \dots$ **ellj(x)**
 Weierstrass $\sigma/\wp/\zeta$ function **ellsigma(w, z), ellwp, ellzeta**
 periods/quasi-periods **ellperiods(E, {flag}), elleleta(w)**
 $(2i\pi/\omega_2)^k E_k(\tau)$ **elleisnum(w, k, {flag})**
 modified Dedekind η func. $\prod(1 - q^n)$ **eta(x, {flag})**
 Jacobi sine theta function **theta(q, z)**
k-th derivative at $z=0$ of $\theta(q, z)$ **thetanullk(q, k)**
 Weber's *f* functions **weber(x, {flag})**
 Riemann's zeta $\zeta(s) = \sum n^{-s}$ **zeta(s)**

Binary Quadratic Forms

create $ax^2 + bxy + cy^2$ (distance *d*) **Qfb(a, b, c, {d})**
 reduce x ($s = \sqrt{D}$, $l = [s]$) **qfbred(x, {flag}, {D}, {l}, {s})**
 composition of forms $x*y$ or **qfbnucomp(x, y, l)**
n-th power of form x^n or **qfbnupow(x, n)**
 composition without reduction **qfbcomprow(x, y)**
n-th power without reduction **qfbpowrow(x, n)**
 prime form of disc. *x* above prime *p* **qfbprimeform(x, p)**
 class number of disc. *x* **qfbclassno(x)**
 Hurwitz class number of disc. *x* **qfbhclassno(x)**
 Solve $Q(x, y) = p$ in integers, *p* prime **qfbsolve(Q, p)**

Quadratic Fields

quadratic number $\omega = \sqrt{x}$ or $(1 + \sqrt{x})/2$ **quadgen(x)**
 minimal polynomial of ω **quadpoly(x)**
 discriminant of $\mathbf{Q}(\sqrt{D})$ **quaddisc(x)**
 regulator of real quadratic field **quadregulator(x)**
 fundamental unit in real $\mathbf{Q}(x)$ **quadunit(x)**
 class group of $\mathbf{Q}(\sqrt{D})$ **quadclassunit(D, {flag}, {t})**
 Hilbert class field of $\mathbf{Q}(\sqrt{D})$ **quadhilbert(D, {flag})**
 ray class field modulo *f* of $\mathbf{Q}(\sqrt{D})$ **quadray(D, f, {flag})**

General Number Fields: Initializations

A number field *K* is given by a monic irreducible $f \in \mathbf{Z}[X]$.

init number field structure *nf* **nfinit(f, {flag})**

nf members:

polynomial defining *nf*, $f(\theta) = 0$ **nf.pol**
 number of real/complex places **nf.r1/r2/sign**
 discriminant of *nf* **nf.disc**
 T_2 matrix **nf.t2**
 vector of roots of *f* **nf.roots**
 integral basis of \mathbf{Z}_K as powers of θ **nf.zk**
 different **nf.diff**
 codifferent **nf.codiff**
 index **nf.index**
 recompute *nf* using current precision **nfnewprec(nf)**
 init relative *rnf* given by $g = 0$ over *K* **rnfinit(nf, g)**
 init *bnf* structure **bnfinit(f, {flag})**

bnf members: same as *nf*, plus

underlying *nf* **bnf.nf**
 classgroup **bnf.clgp**
 regulator **bnf.reg**
 fundamental units **bnf.fu**
 torsion units **bnf.tu**
 compute a *bnf* from small *bnf* **bnfinit(sbnf)**
 add *S*-class group and units, yield *bnf s* **bnfsunit(nf, S)**
 init class field structure *bnr* **bnrinit(bnf, m, {flag})**
bnr members: same as *bnf*, plus
 underlying *bnf* **bnr.bnf**
 big ideal structure **bnr.bid**
 modulus **bnr.mod**
 structure of $(\mathbf{Z}_K/m)^*$ **bnr.zkst**

Basic Number Field Arithmetic (nf)

Elements are **t.INT, t.FRAC, t.POL, t.POLMOD, or t.COL** (on integral basis *nf.zk*). Basic operations (prefix *nfelt*): (*nfelt*)**add, mul, pow, div, diveuc, mod, divrem, val, trace, norm**
 express *x* on integer basis **nfalgtobasis(nf, x)**
 express element *x* as a polmod **nfbastoalg(nf, x)**
 reverse polmod $a = A(X) \bmod T(X)$ **modreverse(a)**
 integral basis of field def. by $f = 0$ **nfbasis(f)**
 field discriminant of field $f = 0$ **nfdisc(f)**
 smallest poly defining $f = 0$ (slow) **polredabs(f, {flag})**
 small poly defining $f = 0$ (fast) **polredbest(f, {flag})**
 are fields $f = 0$ and $g = 0$ isomorphic? **nfisom(f, g)**
 is field $f = 0$ a subfield of $g = 0$? **nfisincl(f, g)**
 compositum of $f = 0, g = 0$ **polcompositum(f, g, {flag})**
 subfields (of degree *d*) of *nf* **nfsubfields(nf, {d})**
 roots of unity in *nf* **nfrootsof1(nf)**
 roots of *g* belonging to *nf* **nfroots({nf}, g)**
 factor *g* in *nf* **nfactor(nf, g)**
 factor *g* mod prime *pr* in *nf* **nfactormod(nf, g, pr)**
 conjugates of a root θ of *nf* **nfgaloisconj(nf, {flag})**
 apply Galois automorphism *s* to *x* **nfgaloisapply(nf, s, x)**
 quadratic Hilbert symbol (at *p*) **nfhilbert(nf, a, b, {p})**

Linear and algebraic relations

poly of degree $\leq k$ with root $x \in \mathbf{C}$ **algdep(x, k)**
 alg. dep. with pol. coeffs for series *s* **seralgdep(s, x, y)**
 small linear rel. on coords of vector *x* **lindep(x)**

Dedekind Zeta Function ζ_K , Hecke *L* series

ζ_K as Dirichlet series, $N(I) < b$ **dirzetak(nf, b)**
 init *nfz* for field $f = 0$ **zetakinit(f)**
 compute $\zeta_K(s)$ **zetak(nfz, s, {flag})**
 Artin root number of *K* **bnrrootnumber(bnr, chi, {flag})**
 $L(1, \chi)$, for all χ trivial on *H* **bnrL1(bnr, {H}, {flag})**

Class Groups & Units (bnf, bnr)

$a_1, \{a_2\}, \{a_3\}$ usually *bnr, subgp* or *bnf, module, {subgp}*
 remove GRH assumption from *bnf* **bnfcertify(bnf)**
 expo. of ideal *x* on class gp **bnfisprincipal(bnf, x, {flag})**
 expo. of ideal *x* on ray class gp **bnrisprincipal(bnr, x, {flag})**
 expo. of *x* on fund. units **bnfisunit(bnf, x)**
 as above for *S*-units **bnfissunit(bnfs, x)**
 signs of real embeddings of *bnf.fu* **bnfsignunit(bnf)**
 narrow class group **bnfnarrow(bnf)**

Class Field Theory

ray class number for mod. m `bnrclassno(bnf, m)`
discriminant of class field ext `bnrdisc(a1, {a2}, {a3})`
ray class numbers, l list of mods `bnrclassnolist(bnf, l)`
discriminants of class fields `bnrdiscclist(bnf, l, {arch}, {flag})`
decode output from `bnrdiscclist` `bnfdecodemodule(nf, fa)`
is modulus the conductor? `bnrisconductor(a1, {a2}, {a3})`
conductor of character chi `bnrconductorofchar(bnr, chi)`
conductor of extension `bnrconductor(a1, {a2}, {a3}, {flag})`
conductor of extension def. by g `rnfconductor(bnf, g)`
Artin group of ext. def'd by g `rnfnormgroup(bnr, g)`
subgroups of bnr , index $\leq b$ `subgrouplist(bnr, b, {flag})`
rel. eq. for class field def'd by sub `rnfkummer(bnr, sub, {d})`
same, using Stark units (real field) `bnrstark(bnr, sub, {flag})`

Ideals: elements, primes, or matrix of generators in HNF

is id an ideal in nf ? `nfisideal(nf, id)`
is x principal in bnf ? `bnfisprincipal(bnf, x)`
give $[a, b]$, s.t. $a\mathbf{Z}_K + b\mathbf{Z}_K = x$ `idealtwoelt(nf, x, {a})`
put ideal a ($a\mathbf{Z}_K + b\mathbf{Z}_K$) in HNF form `idealhnf(nf, a, {b})`
norm of ideal x `idealnrm(nf, x)`
minimum of ideal x (direction v) `idealmin(nf, x, v)`
LLL-reduce the ideal x (direction v) `idealred(nf, x, {v})`

Ideal Operations

add ideals x and y `idealadd(nf, x, y)`
multiply ideals x and y `idealmul(nf, x, y, {flag})`
intersection of ideals x and y `idealintersect(nf, x, y, {flag})`
 n -th power of ideal x `idealpow(nf, x, n, {flag})`
inverse of ideal x `idealinv(nf, x)`
divide ideal x by y `idealdiv(nf, x, y, {flag})`
Find $(a, b) \in x \times y$, $a + b = 1$ `idealaddtoone(nf, x, {y})`
coprime integral A, B such that $x = A/B$ `idealnumden(nf, x)`

Primes and Multiplicative Structure

factor ideal x in nf `idealfactor(nf, x)`
expand ideal factorization in nf `idealfactorback(nf, f, e)`
decomposition of prime p in nf `idealprimedec(nf, p)`
valuation of x at prime ideal pr `idealval(nf, x, pr)`
weak approximation theorem in nf `idealchinese(nf, x, y)`
give $bid = \text{structure of } (\mathbf{Z}_K/id)^*$ `idealstar(nf, id, {flag})`
discrete log of x in $(\mathbf{Z}_K/bid)^*$ `ideallog(nf, x, bid)`
idealstar of all ideals of norm $\leq b$ `ideallist(nf, b, {flag})`
add Archimedean places `ideallistarch(nf, b, {ar}, {flag})`
init `prmod` structure `nfmodprinit(nf, pr)`
kernel of matrix M in $(\mathbf{Z}_K/pr)^*$ `nfkermodpr(nf, M, prmod)`
solve $Mx = B$ in $(\mathbf{Z}_K/pr)^*$ `nfsvlmodpr(nf, M, B, prmod)`

Galois theory over \mathbf{Q}

Galois group of field $\mathbf{Q}[x]/(f)$ `polgalois(f)`
initializes a Galois group structure G `galoisinit(pol, {den})`
action of p in `nfgaloisconj` form `galoispermtopol(G, {p})`
identify as abstract group `galoisidentify(G)`
export a group for GAP/MAGMA `galoisexport(G, {flag})`
subgroups of the Galois group G `galoissubgroups(G)`
is subgroup H normal? `galoisisnormal(G, H)`
subfields from subgroups `galoissubfields(G, {flag}, {v})`
fixed field `galoisfixedfield(G, perm, {flag}, {v})`
Frobenius at maximal ideal P `idealfrobenius(nf, G, P)`
ramification groups at P `idealramgroups(nf, G, P)`

PARI-GP Reference Card (2)

(PARI-GP version 2.6.1)

is G abelian? `galoisisabelian(G, {flag})`
abelian number fields/ \mathbf{Q} `galoissubcyclo(N, H, {flag}, {v})`
query the `galpol` package `galoisgetpol(a, b, {s})`

Relative Number Fields (rnf)

Extension L/K is defined by $T \in K[x]$.
absolute equation of L `rnfequation(nf, T, {flag})`
is L/K abelian? `rnfisabelian(nf, T)`
relative `nfgaltobasis` `rnfalgtobasis(rnf, x)`
relative `nfbasistoalg` `rnfbasistoalg(rnf, x)`
relative `idealhnf` `rnfidealhnf(rnf, x)`
relative `idealmul` `rnfidealmul(rnf, x, y)`
relative `idealtwoelt` `rnfidealtwoelt(rnf, x)`

Lifts and Push-downs

absolute \rightarrow relative repres. for x `rnfeltabstorel(rnf, x)`
relative \rightarrow absolute repres. for x `rnfeltreltoabs(rnf, x)`
lift x to the relative field `rnfeltup(rnf, x)`
push x down to the base field `rnfeltdown(rnf, x)`
idem for x ideal: (`rnfideal`)`reltoabs`, `abstorel`, `up`, `down`

Norms

absolute norm of ideal x `rnfidealnrmabs(rnf, x)`
relative norm of ideal x `rnfidealnrmrel(rnf, x)`
solutions of $N_{K/\mathbf{Q}}(y) = x \in \mathbf{Z}$ `bnfisintnorm(bnf, x)`
is $x \in \mathbf{Q}$ a norm from K ? `bnfisnorm(bnf, x, {flag})`
initialize T for norm eq. solver `rnfnorminit(K, pol, {flag})`
is $a \in K$ a norm from L ? `rnfnorm(T, a, {flag})`

Maximal order \mathbf{Z}_L as a \mathbf{Z}_K -module

relative `polred` `rnfpolred(nf, T)`
relative `polredabs` `rnfpolredabs(nf, T)`
characteristic poly. of a mod T `rnfcharpoly(nf, T, a, {v})`
relative Dedekind criterion, prime pr `rnfdedekind(nf, T, pr)`
discriminant of relative extension `rnfdisc(nf, T)`
pseudo-basis of \mathbf{Z}_L `rnfpsseudobasis(nf, T)`
General \mathbf{Z}_K -modules: $M = [\text{matrix, vec. of ideals}] \subset L$
relative HNF / SNF `nfhnf(nf, M)`, `nfnfnf`
reduced basis for M `rnfilllgram(nf, T, M)`
determinant of pseudo-matrix M `rnfdet(nf, M)`
Steinitz class of M `rnfsteinitz(nf, M)`
 \mathbf{Z}_K -basis of M if \mathbf{Z}_K -free, or 0 `rnfhnfbasis(bnf, M)`
 n -basis of M , or $(n+1)$ -generating set `rnfbasis(bnf, M)`
is M a free \mathbf{Z}_K -module? `rnfisfree(bnf, M)`

Graphic Functions

crude graph of $expr$ between a and b `plot(X = a, b, expr)`
High-resolution plot (immediate plot)
plot $expr$ between a and b `plotoh(X = a, b, expr, {flag}, {n})`
plot points given by lists lx, ly `plotthraw(lx, ly, {flag})`
terminal dimensions `plotsizes()`

Rectwindow Functions

init window w , with size x, y `plotinit(w, x, y)`
erase window w `plotkill(w)`
copy w to w_2 with offset (dx, dy) `plotcopy(w, w_2, dx, dy)`
clips contents of w `plotclip(w)`
scale coordinates in w `plotscale(w, x1, x2, y1, y2)`
plotoh in w `plotrecth(w, X = a, b, expr, {flag}, {n})`
plotthraw in w `plotrectthraw(w, data, {flag})`
draw window w_1 at $(x_1, y_1), \dots$ `plotdraw([[w1, x1, y1], ...])`

Low-level Rectwindow Functions

set current drawing color in w to c `plotcolor(w, c)`
current position of cursor in w `plotcursor(w)`
write s at cursor's position `plotstring(w, s)`
move cursor to (x, y) `plotmove(w, x, y)`
move cursor to $(x + dx, y + dy)$ `plotrmove(w, dx, dy)`
draw a box to (x_2, y_2) `plotbox(w, x_2, y_2)`
draw a box to $(x + dx, y + dy)$ `plotrbox(w, dx, dy)`
draw polygon `plotlines(w, lx, ly, {flag})`
draw points `plotpoints(w, lx, ly)`
draw line to $(x + dx, y + dy)$ `plotrline(w, dx, dy)`
draw point $(x + dx, y + dy)$ `plotrpoint(w, dx, dy)`
draw point $(x + dx, y + dy)$ `plotrpoint(w, dx, dy)`

Postscript Functions

as `plotoh` `psplotoh(X = a, b, expr, {flag}, {n})`
as `plotthraw` `psplotthraw(lx, ly, {flag})`
as `plotdraw` `psdraw([[w1, x1, y1], ...])`

Based on an earlier version by Joseph H. Silverman
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