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University of Waterloo

VHDL Tutorial

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VHDL Tutorial Outline

- VHDL Overview

  - Introduction to VHDL

  - History of VHDL

  - Important Terminology

  - The Standardization of VHDL

- VHDL Fundamentals

  - Libraries and Packages

  - Entities, Architectures, and Configurations

  - Signals and Data Types

  - Operators

  - Processes

VHDL Tutorial Outline (cont.)

- VHDL Examples
  - Combinational circuits
  - Sequential circuits
  - Type conversion

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VHDL Overview

Introduction to VHDL

- VHDL is a language that is used to describe the behavior of digital circuit designs

Very High Speed Integrated Circuit
Hardware
Description
Language

- VHDL designs can be simulated and translated into a form suitable for hardware implementation

- Hierarchical use of VHDL designs permits the rapid creation of complex digital circuit designs

History of VHDL

- VHDL was developed by the VHSIC (Very High Speed Integrated Circuit) Program in the late 1970s and early 1980s

  - The VHSIC program was funded by the U.S. Department of Defense

  - Existing tools were inadequate for complex hardware designs

- The evolution of VHDL has included the following milestones:

  - In 1981, VHDL was first proposed as a hardware description language

  - In 1986, VHDL was proposed as an IEEE standard

  - In 1987, the first VHDL standard (IEEE-1076-1987) was adopted

  - In 1993, a revised VHDL standard (IEEE-1076-1993) was adopted

  - In 2002, the current VHDL standard (IEEE-1076-2002) was adopted

- VHDL is now used extensively by industry and academia for the purpose of simulating and synthesizing digital circuit designs

Important Terminology

- *Simulation* is the prediction of the behavior of a design

  - VHDL provides many features suitable for the simulation of digital circuit designs

  - *Functional simulation* approximates the behavior of a hardware design by assuming that all outputs change at the same time

  - *Timing simulation* predicts the exact behavior of a hardware design

- *Synthesis* is the translation of a design into a netlist file that describes the structure of a hardware design

  - VHDL was not designed for the purpose of synthesis

  - Not all VHDL statements are synthesizable

Important Terminology (cont.)

- *Field-Programmable Gate Arrays (FPGAs)* are programmable logic devices that permit the rapid prototyping of a digital circuit design

  - *Configuring* a device allows the FPGA to implement virtually any digital circuit design

  - VHDL designs may be created for the purpose of generating a bitstream file to configure a device

- *Application-Specific Integrated Circuits (ASICs)* are custom integrated circuits designed to implement a specific application

  - VHDL designs may be created for the purpose of generating the detailed layout files necessary to fabricate an ASIC

Comments on VHDL Synthesis

- Perhaps Brown and Vranesic summed up the hazards of VHDL synthesis best in their text when they wrote:

  - *The tendency for the novice is to write code that resembles a computer program, containing many variables and loops. It is difficult to determine what logic circuit the CAD tools will produce when synthesizing such code.*

- Brown and Vranesic suggest the following:

  - *A good general guideline is to assume that if the designer cannot readily determine what logic circuit is described by the VHDL code, then the CAD tools are not likely to synthesize the circuit that the designer is trying to describe.*

The Standardization of VHDL

- **IEEE 1076-1987**

  – Standard VHDL Language Reference Manual [Out of Print]

- **IEEE 1076 INTERPRETATIONS-1991**

  – Standard VHDL Language Reference Manual Interpretations [1-55937-181-1]

- **IEEE 1076-1993**

  – Standard VHDL Language Reference Manual [1-55937-376-8]

- **IEEE 1076-2000**

  – Standard VHDL Language Reference Manual [0-7381-3326-4]

- **IEEE 1076-2002**

  – Standard VHDL Language Reference Manual [0-7381-3247-0]

Extensions to VHDL

- **IEEE 1076.1-1999**

  - IEEE Standard VHDL Analog and Mixed-Signal Extensions [0-7381-1640-8]

- **IEEE 1076.2-1996**

  - IEEE Standard VHDL Mathematical Packages [1-55937-894-8]

- **IEEE 1076.3-1997**

  - IEEE Standard VHDL Synthesis Packages [1-55937-923-5]

- **IEEE 1076.4-1995**

  - IEEE Standard VITAL ASIC Modeling Specification [1-55937-691-0]

- **IEEE 1076.5-xxxx**

  - IEEE Standard VHDL Utilities Packages [Not Standardized]

- **IEEE 1076.6-1999**

  - IEEE Standard for VHDL Register Transfer Level (RTL) Synthesis [0-7381-1819-2]

Related IEEE Standards

- **IEEE 1164-1993**

  – Standard Multivalue Logic System for VHDL Model Interoperability [1-55937-299-0]

- **IEEE 1364-1995**

  – IEEE Standard Description Language Based on the Verilog™ Hardware Description Language [1-55937-727-5]

VHDL References

- These tutorial slides provide an overview of the essential features of VHDL

- For more information on VHDL, refer to the following references:

  - Douglas Perry, <u>VHDL</u>, 3rd Edition, McGraw Hill, New York, NY, 1998.

  - Peter J. Ashenden, <u>The Designer's Guide to VHDL</u>, 2nd Edition, Morgan Kaufmann Publishers, Inc., San Francisco, CA, 2002.

  - Stephen Brown and Zvonko Vranesic, <u>Fundamentals of Digital Logic with VHDL Design</u>, 2nd Edition, McGraw-Hill, New York, NY, 2004.

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VHDL Fundamentals

Naming Conventions

- For the purpose of this tutorial, the following naming conventions will be used:

  - All VHDL keywords are shown in uppercase

  - All identifiers are shown in lowercase

  - The color highlighting used by Altera Quartus II has been used to enhance the readability of the VHDL code fragments

- In general, you should consult the style guide for your tools

  - Most (if not all tools) provide a VHDL coding style guide with style recommendations

  - Most companies implement a VHDL coding style to improve the readability of hardware designs
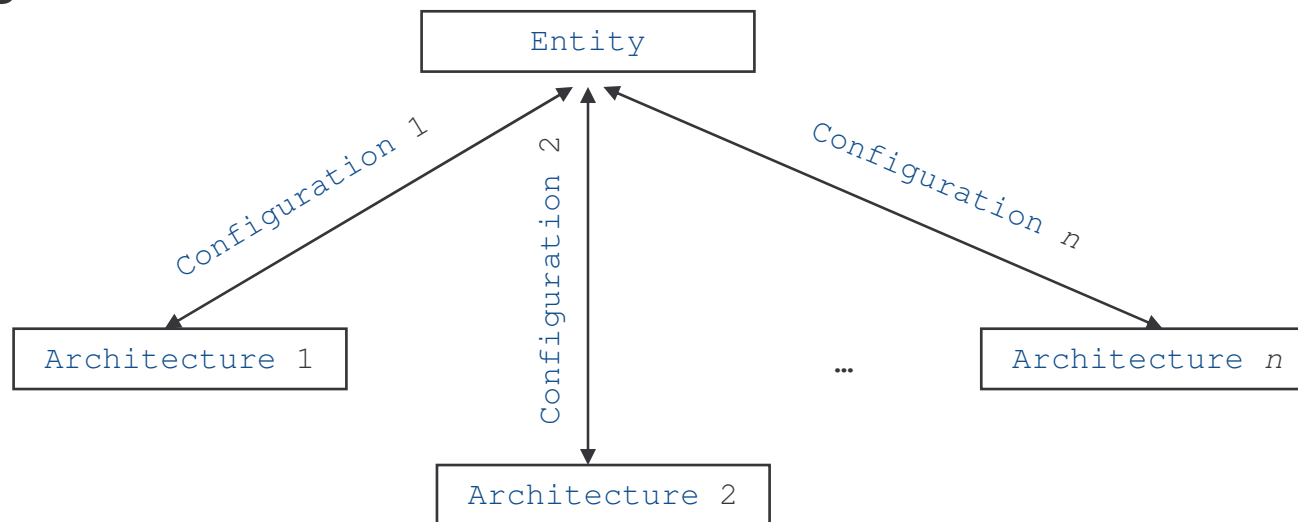
Libraries and Packages

- Libraries provide a set of packages, components, and functions that simplify the task of designing hardware

- Packages provide a collection of related data types and subprograms

- The following is an example of the use of the `ieee` library and its `std_logic_1164` package:

```
LIBRARY ieee;

USE ieee.std_logic_1164.ALL;
```

Entities, Architectures, and Configurations

- The structure of a VHDL design resembles the structure of a modern, object-oriented software design

- All VHDL designs provide an external interface and an internal implementation

- A VHDL design consists of entities, architectures, and configurations

```
                            ┌──────────────┐
                            │    Entity    │
                            └──────────────┘
              Configuration 1    ↑ ↑    Configuration n
                              ↗  │  ↖
                        ↙        │        ↘
                  Configuration 2│
┌────────────────┐               │            ┌────────────────┐
│ Architecture 1 │               │      ...   │ Architecture n │
└────────────────┘               │            └────────────────┘
                          ┌──────────────┐
                          │Architecture 2│
                          └──────────────┘
```

Entities

- An entity is a specification of the design's external interface

- Entity declarations specify the following:

    1. The name of the entity

    2. A set of generic declarations specifying instance-specific parameters

    3. A set of port declarations defining the inputs and outputs of the hardware design

- Generic declarations and port declarations are optional

Entity Declarations

- Entity declarations are specified as follows:

```
ENTITY entity_name IS
    GENERIC(
            generic_1_name          : generic_1_type;
            generic_2_name          : generic_2_type;
            generic_n_name          : generic_n_type
    );
    PORT(
            port_1_name   : port_1_dir  port_1_type;
            port_2_name   : port_2_dir  port_2_type;
            port_n_name   : port_n_dir  port_n_type
    );
END entity_name;
```

Example Entity Declaration

- The following is an example of an entity declaration for an AND gate:

```
ENTITY andgate IS
PORT (        a : IN        std_logic;
              b : IN        std_logic;
              c : OUT       std_logic );
END andgate;
```

NOTE:

In the PORT declaration, the semi-colon is used as a separator.

Ports

- Port name choices:

  - Consist of letters, digits, and/or underscores

  - Always begin with a letter

  - Case insensitive

- Port direction choices:

IN	Input port
OUT	Output port
INOUT	Bidirectional port
BUFFER	Buffered output port

NOTE:

A buffer is an output that can be "read" by the architecture of the entity.

Ports (cont.)

- IEEE standard 1164-1993 defines a package which provides a set of data types that are useful for logic synthesis

  - The external pins of a synthesizable design must use data types specified in the `std_logic_1164` package

  - IEEE recommends the use of the following data types to represent signals in a synthesizable system:

    `std_logic`

    `std_logic_vector(`*`<max>`* `DOWNTO` *`<min>`*`)`

Architectures

- An architecture is a specification of the design's internal implementation

- Multiple architectures can be created for a particular entity

- For example, you might wish to create several architectures for a particular entity with each architecture optimized with respect to a design goal:

  - Performance

  - Area

  - Power Consumption

  - Ease of Simulation

Architecture Declarations

- Architecture declarations are specified as follows:

```
ARCHITECTURE architecture_name OF entity_name IS
BEGIN
    -- Insert VHDL statements to assign outputs to
    -- each of the output signals defined in the
    -- entity declaration.
END architecture_name;
```

Example Architecture Declaration

- The following is an example of an architecture declaration for an AND gate:

```
ARCHITECTURE synthesis1 OF andgate IS
BEGIN
   c <= a AND b;
END synthesis1;
```

NOTE:

The keyword AND denotes the use of an AND gate.

Configurations

- A configuration is a specification of the mapping between an architecture and a particular instance of an entity

- By default, a configuration exists for each entity

- The default configuration maps the most recently compiled architecture to the entity

- Configurations are most often used to specify alternative architectures for hardware designs

Signals

- Signals represent wires and storage elements

- Signals may only be defined inside architectures

- Signals are associated with a data type

- Signals have attributes

- VHDL is a strongly-typed language:
  - Explicit type conversion is supported
  - Implicit type conversion is not supported

Signal Representations

- Binary number representations are sufficient for software programming languages

Binary			
Forcing 1	`1`	Forcing 0	`0`

- Physical wires cannot be modelled accurately using a binary number representation

- Additional values are necessary to accurately represent the state of a wire

Multi-Valued Logic Representations

- MVL (Multi-Valued Logic) representations provide the additional values necessary to represent high-impedance and unknown signals

- Two popular multi-valued signal representations are defined by `ieee.std_logic_1164`:

  - MVL - 4

  - MVL - 9

MVL - 4

- MVL - 4 adds 2 values ('X' and 'Z') to model the state of signals more accurately:

MVL - 4			
Forcing 1	'1'	Forcing Unknown	'X'
Forcing 0	'0'	High Impedance	'Z'

- Wires can be driven with multiple values

- MVL-4 is rarely used since it still does not provide enough states to model signals accurately

MVL - 9

- MVL - 9 adds 5 more values to model the state of signals very accurately:

MVL - 9			
Uninitialized	`'U'`	Weak 1	`'H'`
Don't Care	`'–'`	Weak 0	`'L'`
Forcing 1	`'1'`	Weak Unknown	`'W'`
Forcing 0	`'0'`	High Impedance	`'Z'`
Forcing Unknown	`'X'`		

- Signals can be driven with multiple values

- Signals can be resolved when conflicting values have been driven

More on MVL-9

- Four standardized types use MVL-9:

  Unresolved Types

  ```
  std_ulogic

  std_ulogic_vector( <max> DOWNTO <min>)
  ```

  Resolved Types

  ```
  std_logic

  std_logic_vector( <max> DOWNTO <min> )
  ```

- Resolved types use resolution functions to determine the value on a signal when conflicting values are driven on the signal at the same time

Built-In Data Types

- VHDL supports a rich set of built-in data types as well as user-defined data types

Data Type	Characteristics
BIT	Binary, Unresolved
BIT_VECTOR	Binary, Unresolved, Array
INTEGER	Binary, Unresolved, Array
REAL	Floating Point

- Built-in data types work well for simulation but not so well for synthesis

- Built-in data types are suitable for use inside an architecture but should not be used for external pins

Synthesis Vs. Simulation

- All synthesizable designs can be simulated

- Not all simulation designs can be synthesized

- Consider the following VHDL code:

```vhdl
LIBRARY ieee;
USE ieee.std_logic_1164.ALL;

ENTITY simple_buffer IS
    PORT (   din     : IN    std_logic;
             dout    : OUT   std_logic );
END simple_buffer;

ARCHITECTURE behavioural1 OF simple_buffer IS
BEGIN
    dout <= din AFTER 10 ns;
END behavioural1;
```

Synthesis Vs. Simulation (cont.)

- The input din is assigned to dout after 10 ns

  – Can this represent a real-world system?   YES

  – Can this be implemented in a device?   PERHAPS

  – Can this be implemented in all devices?   NO

- This architecture can be simulated but not synthesized

- Some VHDL design entry tools only permit the use of synthesizable keywords

- Most tools understand a synthesizable subset of VHDL93

Logical Operators

- VHDL supports the following logical operators:

AND	NAND	NOT
OR	NOR	
XOR	XNOR	

- VHDL also supports the overloading of existing operators and the creation of new operators using functions

Other Operators

- VHDL supports the following relational operators:

  =   (Equal)

  /= (Not Equal)

  <   (Less Than)

  >   (Greater Than)

- VHDL supports the following mathematical operators:

  +   (Addition)

  -   (Subtraction)

  *   (Multiplication)

  /   (Division)

Assignment Statements

```vhdl
SIGNAL a, b, c            : std_logic;
SIGNAL avec, bvec, cvec   : std_logic_vector(7 DOWNTO 0);


-- Concurrent Signal Assignment Statements
-- NOTE: Both a and avec are produced concurrently
a         <= b AND c;
avec      <= bvec OR cvec;


-- Alternatively, signals may be assigned constants
a         <= '0';
b         <= '1';
c         <= 'Z';
avec      <= "00111010";          -- Assigns 0x3A to avec
bvec      <= X"3A";               -- Assigns 0x3A to bvec
cvec      <= X"3" & X"A";         -- Assigns 0x3A to cvec
```

Assignment Statements (cont.)

```vhdl
SIGNAL a, b, c, d           :std_logic;
SIGNAL avec                 :std_logic_vector(1 DOWNTO 0);
SIGNAL bvec                 :std_logic_vector(2 DOWNTO 0);

-- Conditional Assignment Statement
-- NOTE: This implements a tree structure of logic gates
a <=    '0'      WHEN avec = "00" ELSE
        b        WHEN avec = "11" ELSE
        c        WHEN d = '1' ELSE
        '1';

-- Selected Signal Assignment Statement
-- NOTE: The selection values must be constants
bvec <= d & avec;
WITH bvec SELECT
a <=    '0'      WHEN "000",
        b        WHEN "011",
        c        WHEN "1--",     -- Some tools won't synthesize '-' properly
        '1'      WHEN OTHERS;
```

Assignment Statements (cont.)

```vhdl
SIGNAL a                      :std_logic;
SIGNAL avec, bvec             :std_logic_vector(7 DOWNTO 0);


-- Selected Signal Assignment Statement
-- NOTE: Selected signal assignments also work
--        with vectors
WITH a SELECT
avec <= "01010101"      WHEN '1',
        bvec            WHEN OTHERS;
```

Process Statements

- VHDL supports processes

- Processes encapsulate a portion of a design

- Processes have a sensitivity list that specifies signals and ports that cause changes in the outputs of the process

  – Sensitivity lists can be used to preserve the state of a hardware system

- For example, an edge-triggered flip-flop circuit is sensitive to a particular clock edge

  – The output of the edge-triggered flip-flop changes if and only if a particular clock edge is received

  – Otherwise, the previous output remains asserted

Process Statements

- The keywords used for conditional assignments and selected assignments differ from those used within a process:

Outside Processes	Inside Processes
WHEN..ELSE	IF..ELSIF..ELSE..END IF
WITH..SELECT..WHEN	CASE..WHEN..END CASE

- A selected assignment outside a process is functionally equivalent to a case statement within a process

- Processes can be used for combinational logic but most often, processes encapsulate sequential logic

Process Statements (cont.)

```vhdl
SIGNAL reset, clock, d, q          :std_logic;

PROCESS (reset, clock)
-- reset and clock are in the sensitivity list to
-- indicate that they are important inputs to the process
BEGIN
    -- IF keyword is only valid in a process
    IF (reset = '0') THEN
        q <= 0;
    ELSIF (clock'EVENT AND clock = '1') THEN
        q <= d;
    END IF;
END PROCESS;
```

The EVENT attribute is true if an edge has been detected on the corresponding signal.

NOTE:

This implements a D flip-flop with an asynchronous active-low reset signal.

Process Statements (cont.)

```vhdl
SIGNAL a, b, c, d            :std_logic;


PROCESS (a, b, d)
-- a, b, and d are in the sensitivity list to indicate that
-- the outputs of the process are sensitive to changes in them
BEGIN
    -- CASE keyword is only valid in a process
    CASE d IS
        WHEN '0' =>
                c <= a AND b;
        WHEN OTHERS =>
                c <= '1';
    END CASE;
END PROCESS;
```

NOTE:

This implements a combinational circuit.

D Flip-Flop Example

- Using a process and the `EVENT` attribute of a signal, it is possible to specify a D flip-flop

- The `EVENT` attribute can be used to check for the rising edge of a clock signal

- The block diagram of a D Flip-Flop is shown below:

```
d ─────────┐               ┌───────── q
           │     DFFE      │
clk ───────▷              │
           │               │
ena ───────┤               │
           │               │
rst ───────┘
```
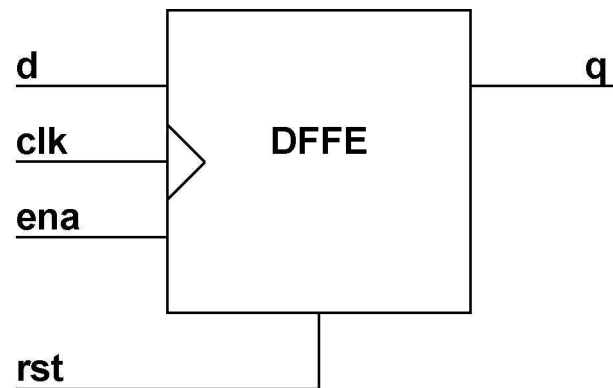
VHDL Specification of a D Flip-Flop

```vhdl
LIBRARY ieee;
USE ieee.std_logic_1164.ALL;

ENTITY dffe IS
    PORT( rst, clk, ena, d : IN      std_logic;
          q                : OUT     std_logic );
END dffe;

ARCHITECTURE synthesis1 OF dffe IS
BEGIN
    PROCESS (rst, clk)
    BEGIN
        IF (rst = '1') THEN
                q <= '0';
        ELSIF (clk'EVENT) AND (clk = '1') THEN
                IF (ena = '1') THEN
                        q <= d;
                END IF;
        END IF;
    END PROCESS;
END synthesis1;
```

Complex Sequential Circuits

- Complex circuits may be constructed using FSMs (Finite State Machines)

- FSMs are easily specified using processes and the CASE statement

- For those interested, an example of a FSM specified in VHDL is provided on the next two slides

Finite State Machine Example
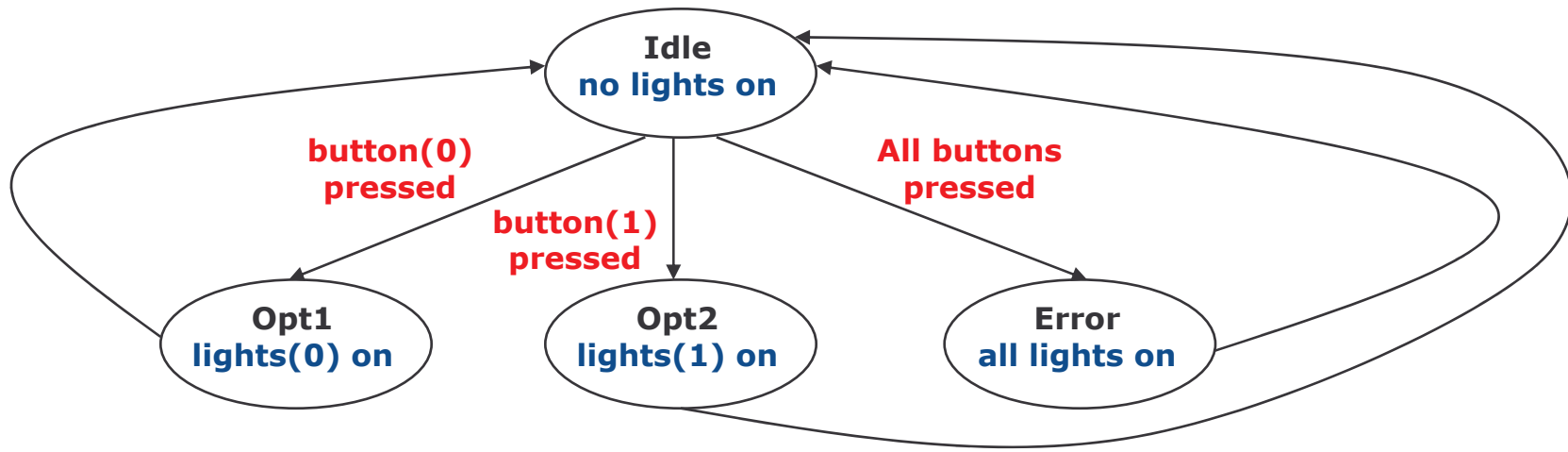

```
LIBRARY ieee;
USE ieee.std_logic_1164.ALL;

ENTITY vending IS
    PORT(
        reset               : IN      std_logic;
        clock               : IN      std_logic;
        buttons             : IN      std_logic_vector(1 DOWNTO 0);
        lights              : OUT     std_logic_vector(1 DOWNTO 0)
    );
END vending;
```

Finite State Machine Example (cont.)

```
ARCHITECTURE synthesis1 OF vending IS
    TYPE          statetype IS (Idle, Opt1, Opt2, Error);
    SIGNAL        currentstate, nextstate  : statetype;
BEGIN
    fsm1: PROCESS( buttons, currentstate )
    BEGIN
        CASE currentstate IS
            WHEN Idle =>
                lights <= "00";
                CASE buttons IS
                    WHEN "00" =>
                        nextstate <= Idle;
                    WHEN "01" =>
                        nextstate <= Opt1;
                    WHEN "10" =>
                        nextstate <= Opt2;
                    WHEN OTHERS =>
                        nextstate <= Error;
                END CASE;
            WHEN Opt1 =>
                lights <= "01";
                IF buttons /= "01" THEN
                    nextstate <= Idle;
                END IF;
```

Finite State Machine Example (cont.)

```vhdl
                WHEN Opt2 =>
                        lights <= "10";
                        IF buttons /= "10" THEN
                                nextstate <= Idle;
                        END IF;
                WHEN Error =>
                        lights <= "11";
                        IF buttons = "00" THEN
                                nextstate <= Idle;
                        END IF;
        END CASE;
    END PROCESS;

    fsm2: PROCESS( reset, clock )
    BEGIN
        IF (reset = '0') THEN
                currentstate <= Idle;
        ELSIF (clock'EVENT) AND (clock = '1') THEN
                currentstate <= nextstate;
        END IF;
    END PROCESS;
END synthesis1;
```

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VHDL Examples

Audio commentary is not yet available for this portion of the VHDL Tutorial. Feel free to advance the slides manually using the on-screen controls.

As you browse these slides, it is HIGHLY recommended that you attempt to solve each question prior to advancing to the solution.

Comment on VHDL Examples

- The following slides present examples of synthesizable VHDL code

- Ideally, you should complete each question before viewing the solution

  – The solutions presented can be simulated and synthesized using any of the VHDL synthesis tools available at the University of Waterloo

Combinational Example 1A

- Design a VHDL entity named `andnand` to specify the interface of the following circuit:
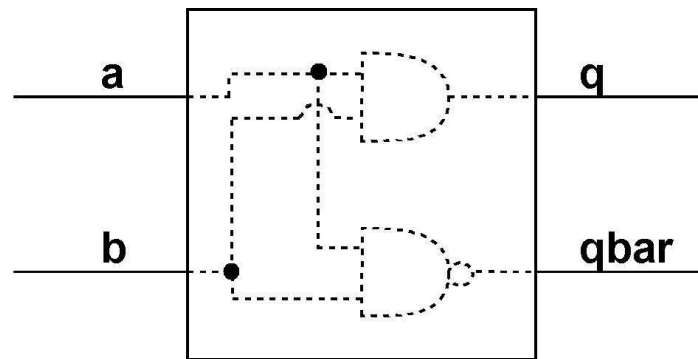

- Use `std_logic` for the port signal types of all input and output pins

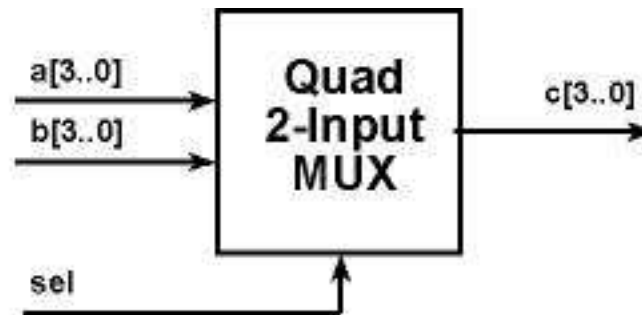# Combinational Example 1A - Solution

- The VHDL description of the `andnand` entity should resemble the following:

```
ENTITY andnand IS
   PORT (    a      : IN   std_logic;
             b      : IN   std_logic;
             q      : OUT  std_logic;
             qbar   : OUT  std_logic );
   END andnand;
```

Combinational Circuit Example 1B

- Design a VHDL architecture to specify the internal implementation of `andnand`
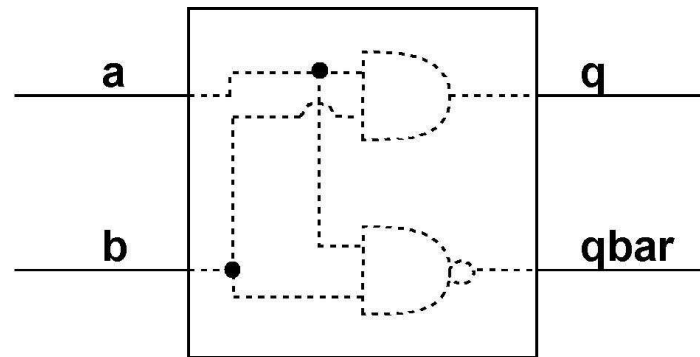
- Name the architecture `synthesis1`

Combinational Example 1B - Solution

- The VHDL description of the `andnand` architecture should resemble the following:

```
ARCHITECTURE synthesis1 OF andnand IS
BEGIN
    q   <= a AND b;
    qbar<= a NAND b;
END synthesis1;
```

Combinational Example 2A

- Design a VHDL entity named `quadmux` to specify the interface of the Quad 2-Input MUX shown below:

| Port	Type	Width	Direction
a	std_logic_vector	4	IN
b	std_logic_vector	4	IN
sel	std_logic	1	IN
c	std_logic_vector	4	OUT

Combinational Example 2A - Solution

- The VHDL description of the `quadmux` entity should resemble the following:

```
ENTITY quadmux IS
   PORT (     a     : IN   std_logic_vector(3 DOWNTO 0);
              b     : IN   std_logic_vector(3 DOWNTO 0);
              sel   : IN   std_logic;
              c     : OUT  std_logic_vector(3 DOWNTO 0) );
   END quadmux;
```

Combinational Example 2B

- Design a VHDL architecture to specify the internal implementation of `quadmux`
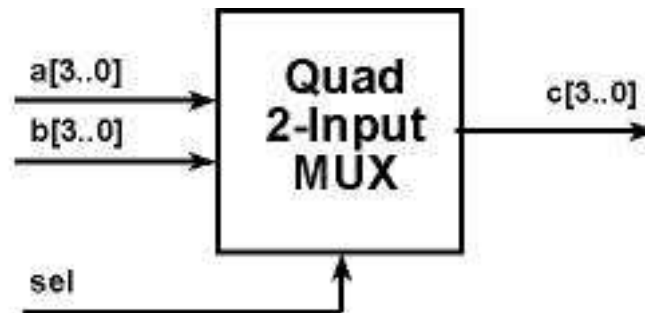
- Recall that a Quad 2-Input MUX implements the following truth table:

| sel	c[3..0]
0	a[3..0]
1	b[3..0]

- Name the architecture `synthesis1`

Combinational Example 2B - Solution

- The VHDL description of the `quadmux` architecture should resemble the following:

```vhdl
ARCHITECTURE synthesis1 OF quadmux IS
BEGIN
    WITH sel SELECT
    c   <=      a WHEN '0',
                b WHEN OTHERS;
END synthesis1;
```

Combinational Example 3

- Design a synthesizable VHDL specification of a Seven Segment Display Controller

- The Seven Segment Display Controller is shown in the system below:
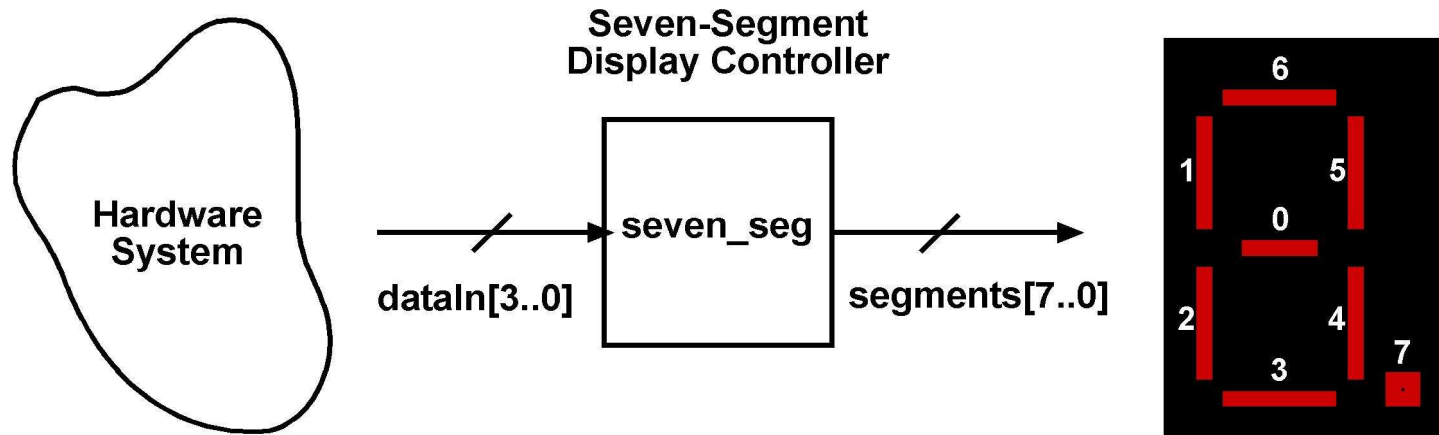
Combinational Example 3 - Solution

```vhdl
LIBRARY ieee;
USE ieee.std_logic_1164.ALL;

ENTITY seven_seg IS
    PORT( dataIn         : IN    std_logic_vector(3 DOWNTO 0);
          segments       : OUT   std_logic_vector(7 DOWNTO 0) );
END seven_seg;

ARCHITECTURE synthesis1 OF seven_seg IS
BEGIN
    WITH dataIn SELECT
        segments <=       "10000001" WHEN "0000",    -- 0
                          "11001111" WHEN "0001",    -- 1
                          "10010010" WHEN "0010",    -- 2
                          "10000110" WHEN "0011",    -- 3
                          "11001100" WHEN "0100",    -- 4
                          "10100100" WHEN "0101",    -- 5
                          "10100000" WHEN "0110",    -- 6
                          "10001111" WHEN "0111",    -- 7
                          "10000000" WHEN "1000",    -- 8
                          "10000100" WHEN "1001",    -- 9
                          "11111111" WHEN OTHERS;
END synthesis1;
```
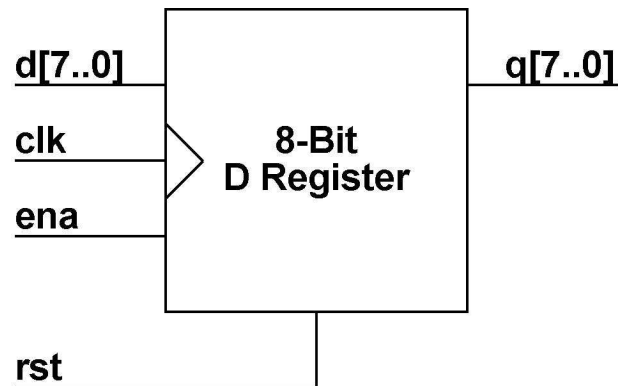
Sequential Example 1

- Design a synthesizable VHDL specification of a 8-bit register with an enable signal and an asynchronous reset signal

- The block diagram of the 8-bit register is shown below:

Sequential Example 1 - Solution

```vhdl
LIBRARY ieee;
USE ieee.std_logic_1164.ALL;

ENTITY dregister IS
    PORT( rst, clk, ena   : IN      std_logic;
          d               : IN      std_logic_vector(7 DOWNTO 0);
          q               : OUT     std_logic_vector(7 DOWNTO 0) );
END dregister;

ARCHITECTURE synthesis1 OF dregister IS
BEGIN
    PROCESS (rst, clk)
    BEGIN
        IF (rst = '1') THEN
                q <= X"00";
        ELSIF (clk'EVENT) AND (clk = '1') THEN
                IF (ena = '1') THEN
                        q <= d;
                END IF;
        END IF;
    END PROCESS;
END synthesis1;
```
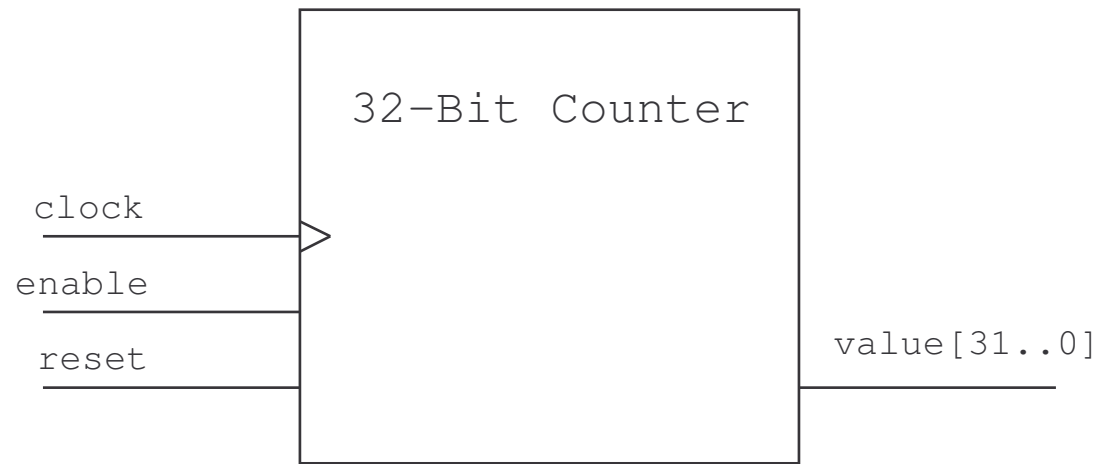
Sequential Example 2

- Design a synthesizable VHDL implementation of a 32-bit counter with an enable signal and an asynchronous reset signal

- The block diagram of the 32-bit counter is shown below:

Sequential Example 2 - Solution

```vhdl
LIBRARY ieee;
USE ieee.std_logic_1164.ALL;
USE ieee.numeric_std.ALL;

ENTITY counter IS
    PORT(
        reset           : IN      std_logic;
        clock           : IN      std_logic;
        enable          : IN      std_logic;
        value           : OUT     std_logic_vector(31 DOWNTO 0)
    );
END counter;
```

Sequential Example 2 – Solution (cont.)

```vhdl
ARCHITECTURE synthesis1 OF counter IS


                                            -- The unsigned type is used
    SIGNAL count  : unsigned(31 DOWNTO 0);  -- so that unsigned arithmetic
                                            -- will be synthesized


BEGIN
    PROCESS (reset, clock)
    BEGIN
        IF (reset = '1') THEN
                count <= X"00000000";
        ELSIF (clock'EVENT) AND (clock = '1') THEN
                IF (enable = '1') THEN
                        count <= count + 1;
                END IF;
        END IF;
    END PROCESS;
                                            -- Here, the count value is
    value <= std_logic_vector(count);       -- converted to std_logic_vector
                                            -- using a conversion function

END synthesis1;
```

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