PA193 Secure coding principles and practices



Overview of the subject

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PA193 Secure coding principles and practices

- Secure coding
 - How to write code in a more secure way
 - So that the program is harder to be attacked/exploited
 - Selected basic building blocks of security applications
- 2/2/2
 - Lecture: 2 hours weekly
 - Seminar: 2 hours weekly
 - Homework: about 6-? hours/each
 - Project: about 30-40 hours/person

People

- Main contact: Petr Švenda (CRoCS@FI MU)
 - Office hours: Tuesday 13:00-13:50, A406
 - svenda@fi.muni.cz, @rngsec
 - https://crocs.fi.muni.cz/people/svenda
- Petr Ročkai (FI MU)
 - Office hours: Tuesday 12:00-12:50, A406
 - xrockai@fi.muni.cz
- Other lectures and seminars
 - Milan Patnaik (DRDO) Marek Sýs (FI), Kamil Dudka (RedHat), Mirek Jaroš (RedHat), Martin Ukrop (FI)



Previous knowledge requirements

- Basic knowledge of (applied) cryptography and IT security
 - symmetric vs. asymmetric cryptography, PKI
 - block vs. stream ciphers and usage modes
 - hash functions
 - random vs. pseudorandom numbers
 - basic cryptographic algorithms (AES, DES, RSA, EC, DH)
 - risk analysis
- Basic knowledge in formal languages and compilers
- User-level experience with Windows and Linux OS
- Practical experience with C/C++/Java language

Organization

- Lectures + seminars + assignments + project + exam
- Assignments
 - 8 homework assignments (+ bonus)
 - Individual work of each student
 - Lab A403 available to students (except teaching hours)
- Project
 - Team work (2-3 members)
 - Details next week (CI, fuzzing and sanitizers for OS project)
- Exam
 - Written exam, open questions, pencil-only

Grading

- Credits
 - 2+2+2 credits, plus 2 for the final exams
- Points [Notice minimal number of points required!]
 - Homework (40) [minimum 20 required]
 - Project (20) [minimum 10 required]
 - Written exam (50) [no minimum limit]
 - Occasional bonuses ©
- Grading 110 (max)
 - A ≥ 100
 - B ≥ 90
 - C≥80
 - $D \ge 70$
 - E ≥ 55
 - F < 55

Attendance

- Lectures
 - Attendance not obligatory, but highly recommended
- Seminars
 - Attendance obligatory
 - Absences must be excused at the department of study affairs
 - 2 absences are OK (even without excuse)
- Assignments and projects
 - Done during students free time (e.g. at the dormitory)
 - Access to network lab and CRoCS lab is possible



Discussion forum in Information System

- Discussion forum in Information System (IS)
 - https://is.muni.cz/auth/cd/1433/podzim2018/PA193/
- Mainly for discussion among the students
 - Not observed by stuff all the time!
 - Write us email if necessary
- What to ask?
 - OK to ask about ambiguities in assignment
 - NOT OK to ask for the solution
 - NOT OK to post your own code and ask what is wrong







- Projects
 - Must be worked out by a team of 3 students
 - Every team member must show his/her contribution
- Plagiarism, cut&paste, etc. is not tolerated
 - Plagiarism is use of somebody else words/programs or ideas without proper citation
 - Automatic tools used to recognize plagiarism
 - If plagiarism is detected student is assigned -7 points
 - More serious cases handled by the Disciplinary committee



Reuse of existing code

- Code reuse is generally great thing, but...
- NOT in homework or assignments!
- It is NOTOK:
 - Take any code from web when you should create code completely on your own (project - parser)
 - Share code of your solution with others (homework)

CROCS

```
18/11/2015 17:06:32 4,716 bytes C,C++,C#,ObjC Source ▼ ANSI ▼ PC
                                                                                   #include "LDSSecurityObject.h"
                                                                                       #include "LDSSecurityObject.h"
    #include <dirent.h>
                                                                                       #include <dirent.h>
    #include <openssl/sha.h>
                                                                                       #include <openssl/sha.h>
    int main(void)
                                                                                       int main(void)
        LDSSecurityObject t *lds;
                                                                                           LDSSecurityObject t *lds;
        lds = (LDSSecurityObject_t*)calloc(1, sizeof *lds);
                                                                                           lds = (LDSSecurityObject_t*)calloc(1, sizeof *lds);
                                                                                               DIR *dir:
            DIR *dir;
            FILE *fp;
                                                                                               FILE *fp;
            char dirname[100],dirname1[100];
                                                                                               char Directory[100],Directory1[100];
            char filenames [ [100];
                                                                                               char in_file_name[100][100];
            char correctna [100];
                                                                                               char corrct names[17][100];
                                                                                               int no_of_files =0,i;
            int countfile
                                                                                               int cnt, j, cmp, flag=0;
            int count, j, b, flag=0
            struct dirent *ent
                                                                                               struct dirent *ent;
        if(!lds) exit(1);
                                                                                           if(!lds) exit(1);
        FILE *f=fopen("Sample-data/lds.bin"
                                                                                           FILE *f=fopen("Sample-data/lds.bin", "rb");
        if(!f) exit(1);
                                                                                           if(!f) exit(1);
        unsigned char buffer[10000];
                                                                                            signed char buffer[10000];
                                                                                          Gint by flen, size;
        int bufflen, size;
            char *input;
            unsigned char *hashvalue;
                                                                                                           ar *hashvalue;
        bufflen=fread(buffer,1,10000,f);
                                                                                                                1,10000,f);
        fclose(f);
            printf("Input the name of directory (example Sample-data)");
                                                                                               printf("Ente
                                                                                                                                   os files_to be veified :");
            scanf("%s",dirname);
                                                                                               scanf("%s",Direct
                                                                                   \bigoplus
                                                                                                strcpy(Directory1, Directory);
              strcpy(dirname1, dirname);
                                                                                                if ((dir = opendir (Directory)) != NUL
             if ((dir = opendir (dirname)) != NULL)
                while ((ent = readdir (dir)) != NULL)
                                                                                                   while ((ent = readdir (dir)) != NULL)
                    strcpy(filenames[countfiles],ent->d name);
                                                                                                       strcpy(in file name[no of files],ent->d name);
                            //printf ("%s\n", ent->d_name);
                            //printf ("%s\n", filenames[countfiles]);
                    countfiles++;
                                                                                                         no of files++;
                                                                                                       closedir(dir);
                    closedir (dir);
             else
                                                                                                else
              /* could not open directory */
                                                                                                 /*Directory opening error*/
           perror ("");
                                                                                             perror ("");
1:1
              Compiler Directive
                                                                                  1:1
                                                                                                 Compiler Directive
```

```
int bitrates[] = {
                                                                          int bitrates[] = {
   BITRATEFREE, BITRATEFREE, BITRATEFREE, BITRATEFREE,
                                                                              BITRATEFREE, BITRATEFREE, BITRATEFREE, BITRATEFREE, BITRATEFREE,
   32, 32, 32, 32,
                                                                              32, 32, 32, 32,
                        8,
   64, 48, 40, 48,
                                                                              64, 48, 40, 48, 16,
   96, 56, 48, 56, 24,
                                                                              96, 56, 48, 56, 24,
   128, 64, 56, 64, 32,
                                                                              128, 64, 56, 64, 32,
                                                                              160, 80, 64, 80, 40,
   160, 80, 64, 80, 40,
   192, 96, 80, 96, 48,
                                                                              192, 96, 80, 96, 48,
   224, 112, 96, 112, 56,
                                                                              224, 112, 96, 112, 56,
   256, 128, 112, 128, 64,
                                                                              256, 128, 112, 128, 64,
   288, 160, 128, 144, 80,
                                                                              288, 160, 128, 144, 80,
   320, 192, 160, 160, 96,
                                                                              320, 192, 160, 160, 96,
   352, 224, 192, 176, 112
                                                                              352, 224, 192, 176, 112,
   384, 256, 224, 192, 128
                                                                              384, 256, 224, 192, 128,
   416, 320, 256, 224, 14
                                                                              416, 320, 256, 224, 144,
   448, 384, 320, 256, 1
                                                                              448, 384, 320, 256, 160,
   BITRATEBAD, BITRATEBAD
                                                                              BITRATEBAD, BITRATEBAD, BITRATEBAD, BITRATEBAD
                                                                          };
                                                                      \langle -
typedef struct{
                                                                          typedef struct{
                                                                              //// unsigned
                                                                                              framesync
                                                                                                         :12;
                                                                                                                //Frame synchronizer
int readMP3header(FILE *f, MP3HEADER *h){
                                                                                 Read/
                                                                                               ILE *f, MP3HEADER *h, unsigned int StartFlag, uint16 t fra
       MP3ID3TAG2 tag;
       //push file point to the beginning
                                                                                  if ( StartFlag
       rewind(f);
                                                                                     rewind(f);
                                                                                                   ///// set file pointe
       fread(&tag, 1, sizeof(MP3ID3TAG2), f);
                                                                                     fread(&tag, 1, sizeof(MP3ID3TAG2), f);
       //tag id3v2 are located at the beginning of file, id3v1 at the end
                                                                                     //// Check for the tag id3v2 is preasent at the beginning of file,
       if(tag.tagid[0]=='I' && tag.tagid[1]=='D' && tag.tagid[2]=='3'){//is
                                                                                     if(tag.tagid[0]=='I' && tag.tagid[1]=='D' && tag.tagid[2]=='3')
                                                                                         { //// if tag id3v2 is present then jump to end of tag
           fseek(f, unpacktagsize(tag), SEEK_CUR);
                                                                                         fseek(f, unpacktagsize(tag), SEEK_CUR);
                                                                                         printf("\nFile Has Id3Tag2 Present At Begining");
       }else{//isn't tag id3v2 - go back
                                                                                     else{ //// if tag idv3 isn't present then go back to begining of fi
           rewind(f);
                                                                                         rewind(f);
       //I'm currently not interested in the final state of the file pointe
```

Course resources

- Lectures (PDF) available in IS
 - IS = Information System of the Masaryk University
 - https://is.muni.cz/auth/el/1433/podzim2018/PA193/
- Homeworks/assignments available in IS
 - Submissions also done via IS (Homework vaults)
- Additional tutorials/papers/materials from time to time will also be provided in IS
 - To better understand the issues discussed
- Recommended literatures
 - To learn more …

Recommended literature

- Ross Anderson Security engineering, Wiley
- Michael Howard, Steve Lipner Secure Development Lifecycle, MS Press
- John Viega, Matt Messier Secure programming cookbook, O'Reilly
- Michael Howard Writing secure code, MS Press











