

Two party cryptography part two

→ Coin tossing

→ Rabin-OT

↳ Rabin-OT \Leftrightarrow 1-out-of-2-OT

→ Example of practical use of 1-out-of- n OT

Coin tossing (slide 9)

Elements: Alice knows two large primes p, q

Bob knows $n = p \cdot q$ (but not p and q)

1. → Bob chooses $x_B < \frac{n}{2}$ and sends $y = x^2 \pmod n$ to Alice

2. → Alice calculates $X_i \in \{x_1, x_2, x_3, x_4 \mid x_i^2 = y \pmod n\}$

$$\begin{array}{l}
 \underbrace{x_1 < x_2 < x_3 < x_4}_{< \frac{n}{2}} \quad \begin{array}{l} x_1 = -x_4 \\ x_2 = -x_3 \end{array} \\
 x_1 = x \\
 x_1, n-x \quad x + (n-x) = n \Rightarrow x < \frac{n}{2} \text{ or } n-x < \frac{n}{2}
 \end{array}$$

3. → Alice chooses $X_A \in \{x_1, x_2\}$ at random and discloses A to Bob

(e.g. by sending the least significant bit where binary representations of x_1 and x_2 differ)

4. → Both Alice and Bob reveal all their information

$A = \{x_1, x_2, x_3, x_4\}$ $B = \{x_B\}$ they use it to verify

$A = \{x_1, x_2, x_3, x_4\}$ $B = \{x_B\}$ they use it to verify
 whether Alice guessed x correctly

5. \rightarrow if Alice won outcome is 1
 if Alice lost outcome is 0

Assume in step 3 Alice discloses x_A instead of her guess

$\rightarrow x_A = x_B$ Bob can't cheat
 (he doesn't learn anything new)

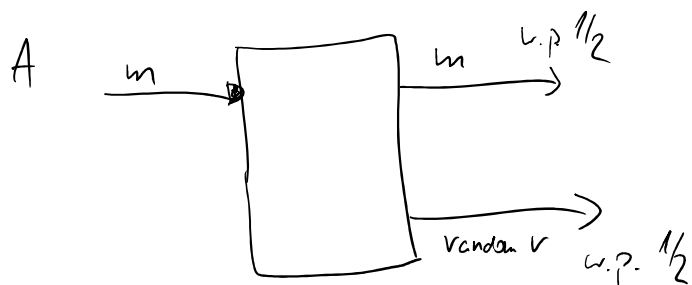
$\rightarrow x_A \neq x_B$ Bob now can cheat
 He can say she guessed correctly
 and in step 4 reveal $x_B = x_A$
 He can say she didn't guess correctly
 and in step 4 reveal $x_B \neq x_A$

Revealing only LSB of her choice can be used
 to verify her guess in step 4 without revealing x_A .

Security against Alice - IT

Security against Bob - Computational

Rabin-OT



\rightarrow Alice doesn't learn what happened

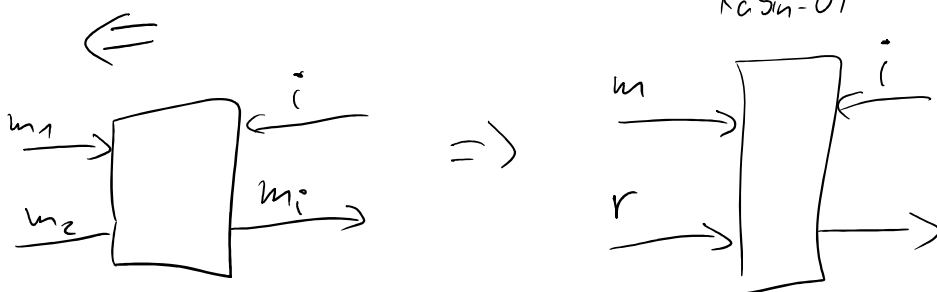
-> Bob knows if he got r or w

Rabin OT protocol

- 1.) Alice chooses large primes p and q and sends $n = pq$ to Bob
- 2.) Bob chooses x and sends $y = x^2 \pmod n$
- 3.) Alice calculates $\{x_1, x_2, x_3, x_4 \mid x_i^2 = y\}$, chooses one at random (x_A) and sends it to Bob

- 1.) Information (m) Alice is sending is p and q
- 2.) Bob knows two square roots (x_1, x_4) or (x_2, x_3)
- 3.) Bob learns a new root w.p. $1/2$
- 4.) Alice doesn't know if she disclosed the factors

Rabin \Leftrightarrow 1-out-of-2

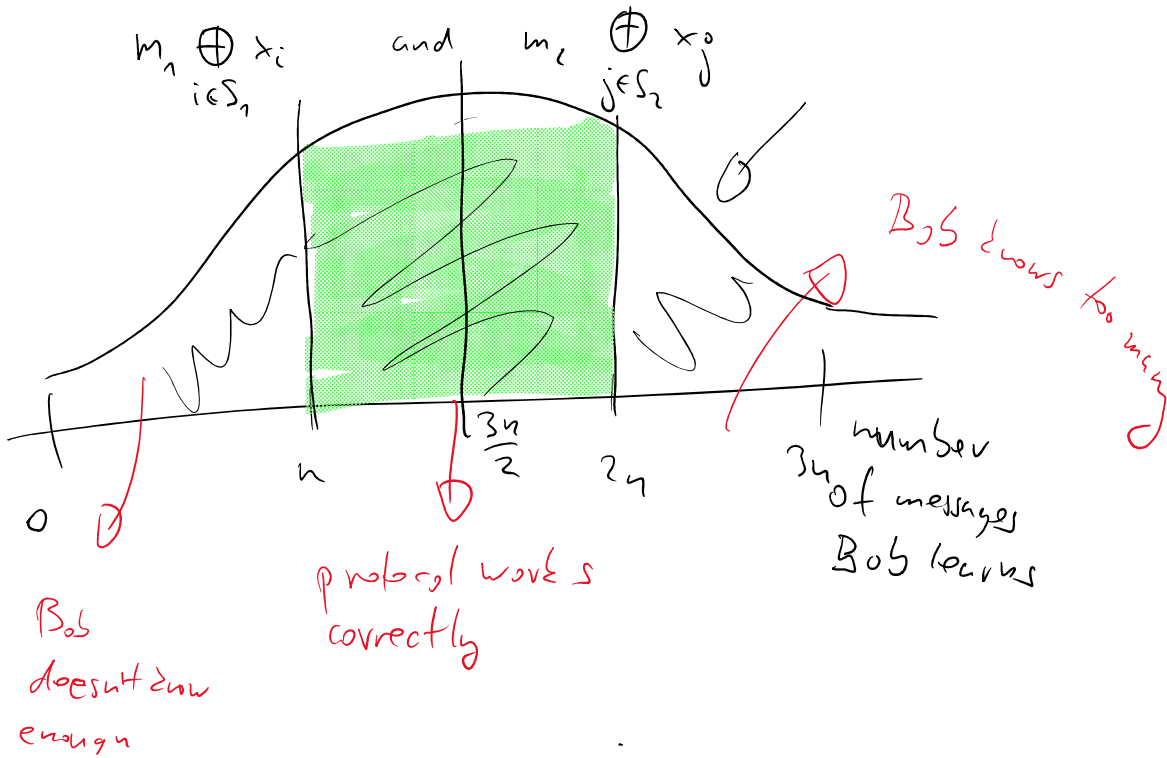


Rabin \Rightarrow 1-2

- 1.) Alice sends $3n$ randomly chosen bit messages (x_1, \dots, x_{3n}) to Bob using Rabin OT
- 2.) Bob chooses n indices of the messages he received I and n indices of the messages he did not receive J
- 3.) Bob sends (I, J) if he wants to learn m_1

sends (S_1, I) if he wants to learn m_2

1.) Alice receives (S_1, S_2) and sends



Chernoff tail inequalities claim that the probability of receiving $< n$ messages drops exponentially with n , or $> 2n$

Example of interesting use of 1-out-of- n OT

Scenario: Alice is selling vouchers for her online shop which can be used to pay.

Requirements: 1.) they are hard to forge

2.) they are anonymous (Alice cannot match a voucher to a person she sold it to)

1.) Alice creates a message

$x = \text{"Voucher for 100 €"}$

and the voucher (x, s) , where s is Alice's signature.

PROBLEM: Users can copy (x, s) and pay with them

This is anonymous:

2.) Alice creates a message \rightarrow id. is a counter

$x_i = \text{"Voucher for 100 €", id: } i$

Voucher is a pair (x_i, s_i) s_i is her signature.

PROBLEM: Not anonymous voucher can be matched to its buyer.

3.) 1-of-n OT

Alice creates a (large) database of vouchers

$(x_1, s_1), (x_2, s_2), \dots, (x_n, s_n)$

if Bob buys a voucher Alice sends it via 1-of-n OT

Later if voucher is used to pay it is removed from the database

PROBLEM: Alice can sell the same voucher twice.