

## TWO PARTY CRYPTOGRAPHY

Alice and Bob do not trust each other and try to cheat each other. There is no external adversary.

→ Bit commitment

→ Oblivious transfer

→ Zero-knowledge proofs (graph isomorphism)

### Bit commitment

there are protocols for which the committed value is not a bit but a larger value

1.) Commitment → Alice commits to a bit  $b \in \{0, 1\}$

2.) Reveal → Alice reveals  $b$  to Bob (later in time)

1.) Alice writes  $b$  on a paper, locks the paper into a box sends the box to Bob but keeps the key

2.) She sends the key

**Binding** - Alice can't change the value of  $b$  after commitment.

**Hiding** - Bob can't find the value of  $b$  before reveal phase.

### Slides: Protocol I

Elements:  $n = p \cdot q$   $p$  and  $q$  are large primes.

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$$m \in \text{QNR}(\mathbb{Z}_n)$$

Calculating  $\sqrt{x} \pmod n$  is computationally hard (without the knowledge of  $p$  and  $q$ ).

Deciding whether  $x \in \text{QR}(\mathbb{Z}_n)$  is computationally hard  
(- " -)

1.) **Commitment**: Alice chooses a random number  $x \in \mathbb{Z}_n$

and calculates  $C = m^b x^2 \pmod n$   
( $b$  is the committed bit)

She sends  $C$  to Bob

2.) **Reveal phase**: Alice reveals  $b$  and  $x$ , Bob checks

whether  $C = m^b x^2 \pmod n$

Hiding: if  $b = 0$  then  $C \in \text{QR}(\mathbb{Z}_n)$

is if  $b = 1$  then  $C \in \text{QNR}(\mathbb{Z}_n)$

Computational

Binding: How can Alice cheat?

is information She needs to find two numbers  $x, y$ , such  
theoretic (IT) that both  $(0, x), (1, y)$  lead to a correct  
reveal phase.

$$\begin{array}{ccc} m^0 x^2 = m \cdot y^2 = C & \pmod n \\ \uparrow & \uparrow \end{array}$$

$$\begin{array}{cc} QR & QNR \\ \hline \Downarrow \end{array}$$

there are no such numbers  $x$  and  $y$

it is impossible to have IT security for both security properties in two party cryptography. The best we can hope for is IT security for the first one and computational for the second one.

## PEDERSEN SCHEME

$p$  - large prime  $(\mathbb{Z}_p^*)$

exponent algebra

$q$  - a large prime dividing  $(p-1)$

$\Delta$  is mod  $q$  ( $q$  is a prime)

$g$  of order  $q$  in  $\mathbb{Z}_p^*$  ( $g^q = 1 \pmod{p}$ )

$h = g^k \pmod{p}$   $0 < k < q$  ( $k$  is not known to any party)

1.) Commitment.  $\text{commit}(b, r)$ ,  $b$  is a committed bit,  $r$  is a random number  $0 < r < q$

$$\text{commit}(b, r) = (A, B)$$

$$A = g^r \pmod{p}$$

$$B = h^{(r+b)} \pmod{p}$$

2.) reveal Alice reveals  $b$  and  $r$ , Bob checks whether  $A = g^r \pmod p$  and  $B = h^{(r+b)} \pmod p$

**BINDING** Alice needs to find two numbers  $x$  and  $y$  such that  $(0, x)$  and  $(1, y)$  can both open her commitment

$$A = g^x = g^y \pmod p \Rightarrow x = y$$

$$B = h^x = h^{x+1} \pmod p \rightarrow \text{not possible}$$

**HIDING**  
is computational

How can Bob calculate  $b$  from  $A$  and  $B$ ?

$$b = \log_h B - \log_g A \pmod q$$

$$= r+b - r \pmod q$$

Computationally hard

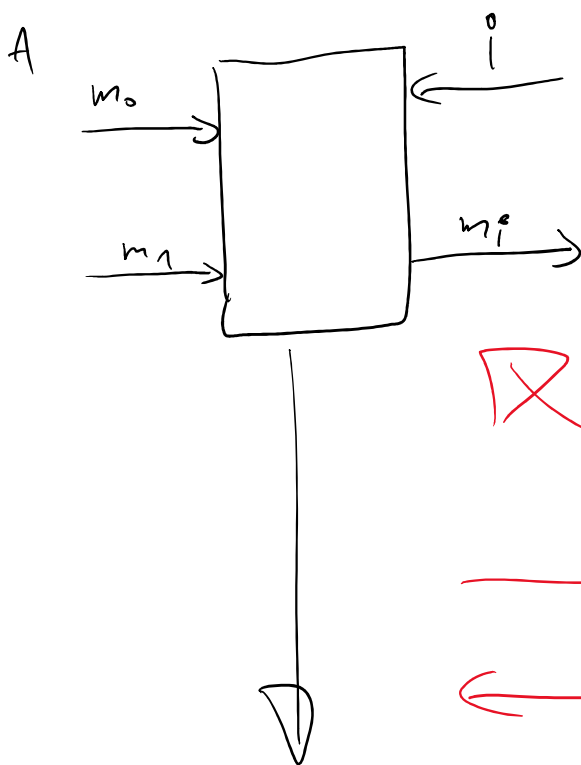
Why is bit commitment important/interesting?

→ you can build more difficult protocols from it

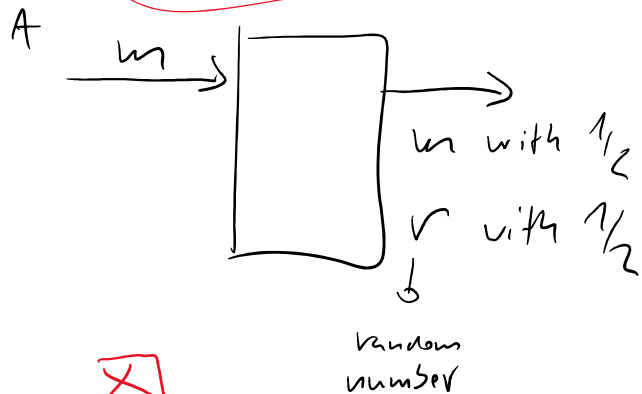
→ Coin tossing (Slide 19)

# Oblivious transfer

1 out of 2 OT



Elvin - OT



## Security properties

- 1.) After the protocol Alice doesn't know  $i$
- 2.) Bob learns only  $m_i$  and knows nothing about  $m_{i \oplus 1}$

## Protocol using PKE (public key encryption)

- 1.) Alice generates two PKE keys. She sends public keys  $p_0$  and  $p_1$  to Bob
- 2.) Bob encrypts a secret key  $k$  with a key of his choice ( $p_0$  if he wants to learn  $m_0$ , and  $p_1$  if he wants to

(choice  $p_0$  if he wants to learn  $m_0$ , and  $p_1$  if he wants to learn  $m_1$ ) ( $B$  is the message he sends)

3.) Alice calculates  $A_0 = d_{p_0}(B)$  and  $A_1 = d_{p_1}(B)$   
then she encrypts  $m_0$  with  $A_0$  and  $m_1$  with  $A_1$   
and sends them to Bob (using one time pad)

4.) Bob can now decrypt  $m$  of his choice, the other message is not available.

Security:

Can Alice find Bob's choice?

IT  $\rightarrow$  she can't decide which key was used in step 2

Can Bob find both messages?

COMPUTATIONAL

$\rightarrow$  Bob can calculate private keys and then both  $A_0$  and  $A_1$

Why is OT interesting?

OT is a crypto-primitive which can be used to build larger protocols.

$\rightarrow$  More general protocols: 1-out-of-2,  $n$ -out-of- $m$  ...

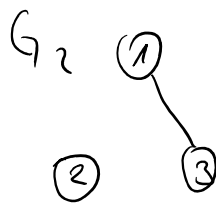
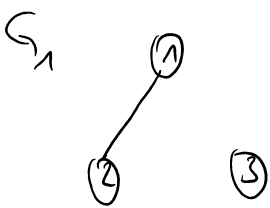
$\leadsto$  SMC (Secure multiparty computation) |  $\rightarrow$  holy  
 SFE (Secure function evaluation) |  $\rightarrow$  goal  
 of crypto

$\rightarrow$  Multiple parties ( $n$ ) parties are trying to calculate  $f(x_1, \dots, x_n)$ . Each party  $i$  holds  $x_i$ , which they want to keep secret.

## HW 4

## Zero-knowledge proofs

### Graph isomorphism



What does a graph permutation mean

$G_1$  and  $G_2$  are isomorphic  $\Leftrightarrow$  there is a permutation  $\sigma$

$$G_1 = \sigma \cdot G_2$$

$$G = [G_i]_n$$

$$\begin{array}{c}
 \begin{array}{ccc} & \begin{array}{ccc} & \curvearrowright & \end{array} \\ & 1 & 2 & 3 \\ 1 & \left( \begin{array}{ccc} 0 & 1 & 0 \\ 1 & 0 & 0 \end{array} \right) \\ 2 & & & \end{array} \\
 \rightsquigarrow \begin{array}{ccc} & 1 & 3 & 2 \\ 1 & \left( \begin{array}{ccc} 0 & 1 & 0 \\ 1 & 0 & 0 \end{array} \right) \\ 2 & & & \end{array}
 \end{array}$$

$$G_1 = [g_{ij}]_{i,j=1}^n \quad \begin{matrix} 1 \\ 2 \\ 3 \end{matrix} \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} \rightsquigarrow \begin{matrix} 1 \\ 3 \\ 2 \end{matrix} \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

reorder

$$\rightsquigarrow \begin{matrix} 1 \\ 2 \\ 3 \end{matrix} \begin{pmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ 1 & 0 & 0 \end{pmatrix} = G_2$$

$$\sigma = (23) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} a \\ b \\ c \end{pmatrix} = (a c b)$$

$$\sigma G_1 \sigma^{-1} = G_2$$

$$G_1 = \sigma \cdot G_2$$

ZK - proof of isomorphism of  $G_1$  and  $G_2$

Alice knows isomorphism  $\sigma$   $G_1 = \sigma G_2$ . She wants to convince Bob  $G_1$  and  $G_2$  are isomorphic without revealing anything about  $\sigma$ .



→ 1.) Alice chooses a random permutation  $P$  and calculates  $H = P \circ G_1$  and sends  $H$  to Bob

→ 2.) Bob randomly chooses  $G_1$  or  $G_2$  and tells Alice ( $G_i$ )

3.) if Bob chose  $G_1$  Alice replies with  $P$

if Bob chose  $G_2$  Alice replies with  $P \circ \sigma^{-1}$

4.) Bob checks whether isomorphism of  $H$  and  $G_i$  is defined by Alice's reply.

Transcripts:  $(H, i, \pi)$   $H = \pi \circ G_j$  → correct transcript

it is hard to find  $(H, 1, \pi_1)$   
 $(H, 2, \pi_2)$