

## TWO PARTY CRYPTOGRAPHY

Alice and Bob do not trust each other. There is no external adversary.

→ Bit commitment

→ Oblivious transfer

→ Zero Knowledge proofs (graph isomorphism)

### Bit commitment

Generally this can be taken from a larger set

1.) commitment Alice commits to a bit  $b \in \{0, 1\}$

2.) reveal Alice reveals  $b$  to Bob (later in time)

1.) Alice writes  $b$  on a piece of paper, locks the paper into a box and sends the box to Bob

2.) Alice sends her key to Bob, who now can learn  $b$ .

**Binding** - Alice can't change the value of  $b$  after the commitment.

**Hiding** - Bob can't find  $b$  before the reveal phase.

### Slides: Protocol I

→ based on  $QR \bmod n$

→ based on QR mod  $n$

Elements:  $n = p \cdot q$  ( $p$  and  $q$  are large primes)

$$m \in \text{QNR}(\mathbb{Z}_n)$$

Calculating  $\sqrt{x} \pmod n$  is computationally hard (without knowing  $p, q$ )

Deciding whether  $x \in \text{QR}(\mathbb{Z}_n)$  is computationally hard (without  $p, q$ )

1.) **Commitment:** Alice chooses a random number  $x \in \mathbb{Z}_n$   
and sends  $C = m \cdot x^2 \pmod n$  to Bob  
(this is her commitment to bit  $b$ )

2.) **Reveal phase:** Alice sends  $b$  and  $x$ . Bob verifies  
 $C = m \cdot x^2 \pmod n$

**Hiding is computational** Can Bob decide whether Alice committed to 0 or 1?  
if  $b = 0$  then  $C = x^2$  and  $C \in \text{QR}(\mathbb{Z}_n)$   
if  $b = 1$  then  $C = m \cdot x^2$  and  $C \in \text{QNR}(\mathbb{Z}_n)$

deciding whether  $C \in \text{QNR}$  is hard

**Binding is information theoretical (IT)** How can Alice cheat. She needs to find  
3 numbers  $C, x, y$ , s.t.  $C$  can be opened  
with both  $(0, x)$  and  $(1, y)$

$$m \cdot x^2 = C = m \cdot y^2 \pmod n$$

$\cap$   
QR $\cap$   
QNR $\Downarrow$   
there's no such triple

It is impossible to have IT security for both hiding and binding. The best we can do is to have one property IT secure and the other computational.

## PEDERSEN SCHEME

$p$  - large prime  $\mathbb{Z}_p^*$  exponent algebra  
 $q$  - is a large prime dividing  $p-1$   $\mathbb{Z}_p^*$  is mod  $q$  ( $q$  is a prime)

$g \in \mathbb{Z}_p^*$  and has order  $q$  ( $g^q \equiv 1 \pmod{p}$ )

$h = g^k \pmod{p}$   $0 < k < q$  ( $k$  is not known to any party)

1.) Commitment  $\text{commit}(b, r)$   $b$  - committed bit  
 $r$  is a random integer  $0 < r < q$

$$\text{commit}(b, r) = (A, B)$$

$$A = g^r \pmod{p}$$

$$B = h^{(r+b)} \pmod{p}$$

2.) Reveal Alice sends  $b$  and  $r$ . Bob can verify

$$A = g^r \pmod{p}$$

$$B = \underline{h^{(r+b)}} \pmod{p}$$

**HIDING** How can Bob calculate  $b$  from  $A$  and  $B$ ?

is

$$r = \log_g A \pmod{p}$$

computationally

$$r+b = \log_h B \pmod{p}$$

$$b = \log_g A - \log_h B \pmod{p}$$

This is hard

**BINDING**

is

IT

In order to cheat Alice needs to find  $C \stackrel{(A,B)}{=} (X, Y)$ , such that  $C \stackrel{(A,B)}{=}$  can be calculated from  $(0, X)$  and  $(1, Y)$

$$A = g^x = g^y \pmod{p} \Rightarrow x=y$$

$$B = h^x = h^{x+1} \pmod{p} \Rightarrow \text{not possible}$$

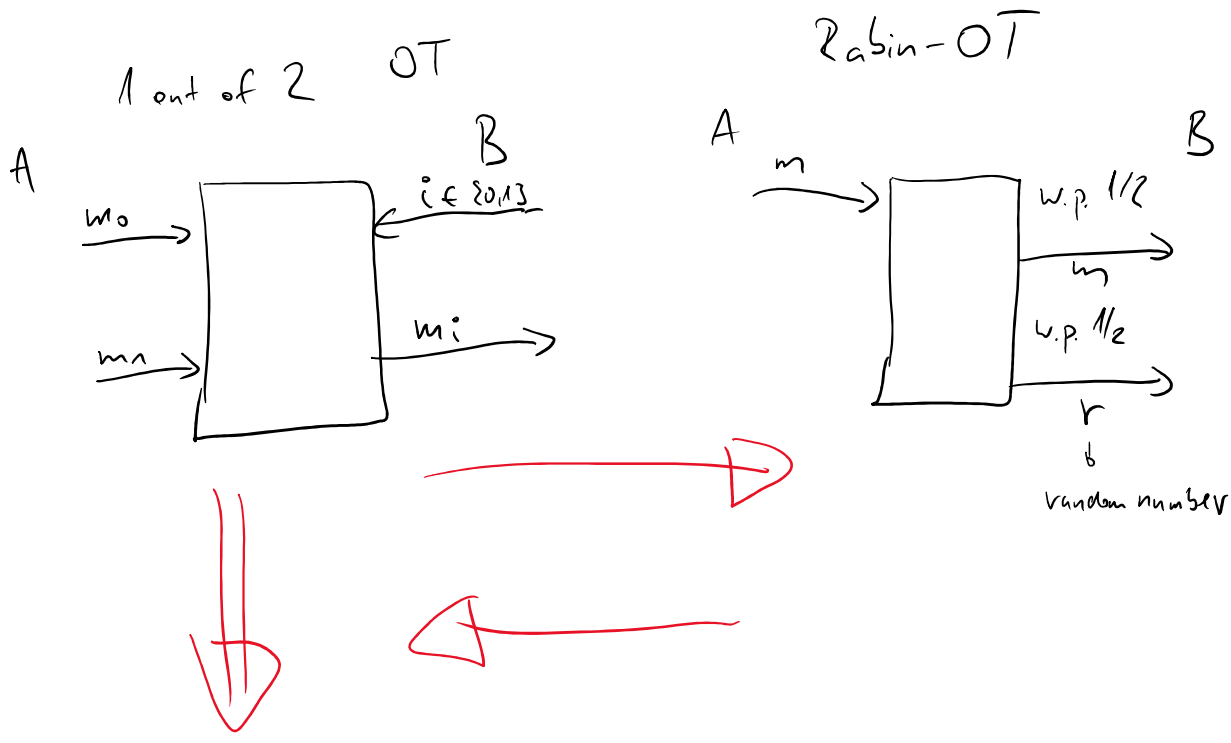
Why is bit commitment important / interesting?

- this is a cryptographic primitive
- it can be used to build more interesting protocols
- Coin tossing (Slide 19)

Oblivious transfer

1 - 1 - C ? OT

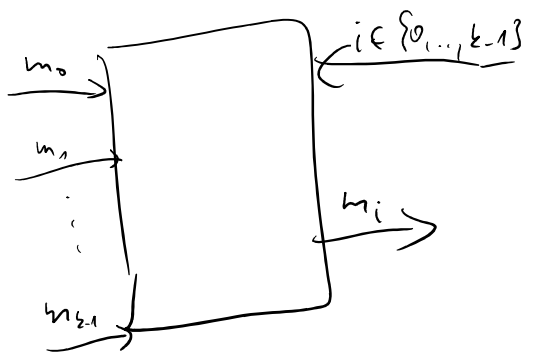
Rabin-OT



1-out-of-k

the simplest protocols have  $m_0, m_1 \in \{0,1\}$

⊥  
 bit oblivious protocols can be used to build protocols with larger messages.



1-out-of-k protocol with large  $m_i$



SMC ~ secure multiparty computation

SFE ~ secure function evaluation

n users each have inputs (ith user has  $x_i$ ) and they want to calculate  $f(x_1, \dots, x_n)$

and they want to calculate  $f(x_1, \dots, x_n)$ ,  
in such a way that they do not reveal  $x_i$ .

VOTING  $\rightarrow$  function that outputs the input with  
the largest "population".

## Security properties of OT (1-out-of-2)

- 1.) After the protocol Alice doesn't know  $i$ .
- 2.) Bob learns  $m_i$  only and knows nothing about  $m_{i \oplus 1}$ .

## Protocol using Public Key Encryption (PKE)

- 1.) Alice generates two PKE keys (she keeps  $s$  and  $s_1$ ) and sends public keys ( $p_0$  and  $p_1$ ) to Bob
- 2.) Bob encrypts a randomly chosen string  $\xi$  with a key of his choice ( $p_0$  if he wants to learn  $m_0$ ) and  $p_1$  if he wants to learn  $m_1$ . The result of this encryption is  $B \rightarrow$  Alice
- 3.) Alice calculates  $A_0 = d_{s_0}(B)$  and  $A_1 = d_{s_1}(B)$   
then she sends  $m_0 \oplus A_0$  and  $m_1 \oplus A_1$  to Bob
- 4.) Bob decrypt  $m$  of his choice, the other message is not available

# Security

Can Alice find Bob's choice?

$B$  is either  $e_{p_0}(k)$  or  $e_{p_1}(k)$   
and  $k$  is random. these are statistically indistinguishable  $\Rightarrow$  IT

Can Bob find both messages? Assume Bob calculates

$S_0$  and  $S_1$  (which is possible but hard). Then he can

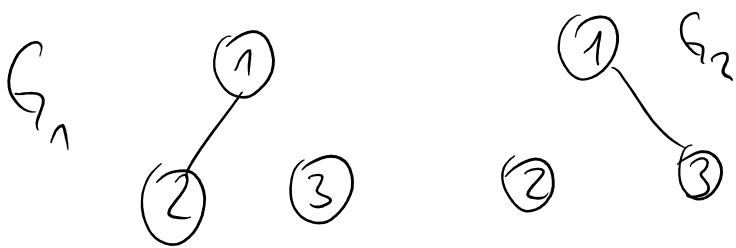
calculate both  $A_0$  and  $A_1$  thus he can recover both  $m_0$  and  $m_1$

## COMPUTATIONAL

# Zero-knowledge proofs

## Graph isomorphism

if two graphs  $(G_1 \text{ and } G_2)$  are isomorphic there exists a permutation  $\sigma$   
s.t.  $G_1 = \sigma G_2$



permutation  $\sigma$  changes labels. we need  $\sigma = (23)$

$$G_1 = [g_{ij}]_{i,j=1}^n$$

$$G_1 = \begin{matrix} & \begin{matrix} 1 & 2 & 3 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \end{matrix} & \begin{pmatrix} 1 & 1 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} \end{matrix} \rightsquigarrow \begin{matrix} & \begin{matrix} 1 & 3 & 2 \end{matrix} \\ \begin{matrix} 1 \\ 3 \\ 2 \end{matrix} & \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix} \end{matrix}$$

$$\begin{matrix} & 1 & 2 & 3 \\ \begin{matrix} 1 \\ 2 \\ 3 \end{matrix} & \begin{pmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ 1 & 0 & 0 \end{pmatrix} & = & G_2 \end{matrix}$$

$$\sigma = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} a \\ b \\ c \end{pmatrix} = (a \ c \ b)$$

$$G_2 = \overset{\downarrow}{\sigma} G_1 \overset{\downarrow}{\sigma^{-1}}$$

$$G_2 = \sigma G_1$$

## ZK-proof of isomorphism of $G_1$ and $G_2$

Alice shows  $\sigma$ , s.t.  $G_1 = \sigma G_2$ .

She wants to convince Bob  $G_1$  and  $G_2$  are isomorphic without revealing anything about  $\sigma$ .

1.) Alice chooses a random permutation  $\rho$  and calculates

$$H = \rho G_1 \text{ and sends it to Bob}$$

2.) Bob sends a challenge  $j \in \{1, 2\}$

- isomorphism  $H \rightarrow G_j$



2.) Bob sends a challenge  $j \in \{1, 2\}$

3.) if  $j=1$  Alice sends  $P$   $\nearrow$  isomorphism  $H \rightarrow G_1$

if  $j=2$  Alice sends  $P \circ \sigma^{-1}$   $\searrow$  isomorph  $H \rightarrow G_2$

4.) Bob can check whether  $H$  is isomorphic to  $G_j$  according to Alice's response.

## TRANSCRIPTS

$(H, j, P) \rightarrow$  valid if  $H = P \circ G_j$

it is difficult to find  $(H, 1, P_1)$   
 $(H, 2, P_2) \rightarrow P_1 \circ P_2^{-1} = \sigma$