PV 168 Seminar 13

Prerequisites for the seminar

- NetBeans IDE 12.0
 - Download from <u>https://netbeans.apache.org/download/index.html</u>

Address Database

- Loads list of addresses in Czech Republic (DataLoader)
- Find all addresses matching given (possibly incomplete) specification (AddressFinder)
- Executes performance test to help evaluate CPU and Memory consumption (PerformanceTest)
- There are multiple implementations of AddressFinder using various data structures and search algorithms
- Concrete implementation is selected with dialog box when the application is started

SimpleAddressFinder

- Stores data as simple List, no optimized structure
- Search is done sequentially, all addresses must be traversed
- Multiple search strategies:
 - ForEachSearchStrategy based on for-each loop (#1)
 - StreamSearchStrategy based on <u>Streams</u> (#2)
 - **ParallelStreamSearchStrategy** based on parallel Streams. Parallel streams utilize multiple threads with <u>Fork/Join framework</u>. Threads count corresponds to CPU count. (**#3**)

IndexedAddressFinder

- Stores data in map-based structure.
- The search process consist of two steps
 - Finding the collection of addresses with appropriate **AddressBase** (*municipality*, *municipality district*, *street*, and *district*).
 - Then finding addresses within this collection with appropriate *orientation number* and/or *house number*.
- The first step is implemented as a map lookup to avoid sequential search.
- Multiple implementations exist for the second step:
 - IndexedAddressGroup addresses with the same AddressBase are stored in Maps, find by number(s) is done as map lookup (#4)
 - **SimpleAddressGroup** addresses with the same **AddressBase** are stored in simple List, find by number(s) is done sequentially (**#5**)

Profiler

- Tools for evaluation of application performance
 - CPU time
 - Memory usage
- Profiler integrated in IntelliJ IDEA does not provide good support for memory usage profiling 😕

Instructions (screenshots on next slides)

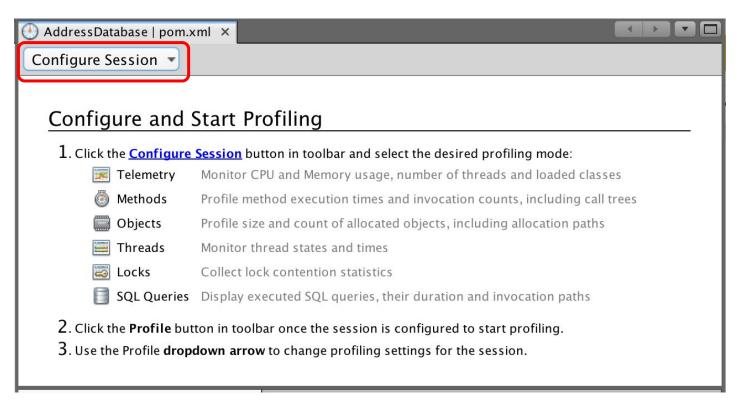
- Clone the project https://gitlab.fi.muni.cz/pv168/address-database
- Open the project in NetBeans
- Set Java Platform to JDK 11 or newer
 - Right click on project AddressDatabse in left panel and choose *Properties*
 - Select category *Build* > *Compile* and choose Java Platform
 - If you don't see suitable JDK there, click on Manage Java Platforms... to add JDK
- Open profiler (menu *Profile > Profile Project* or *Ctrl+F2*)
- Configure Sesion by selecting profile Telemetry
- Run the application in profiler
 Profile
- Choose AddressFinder implementation #1
- Check the results (notice the detail numbers when hovering over the graphs)

How to set JDK in NetBeans

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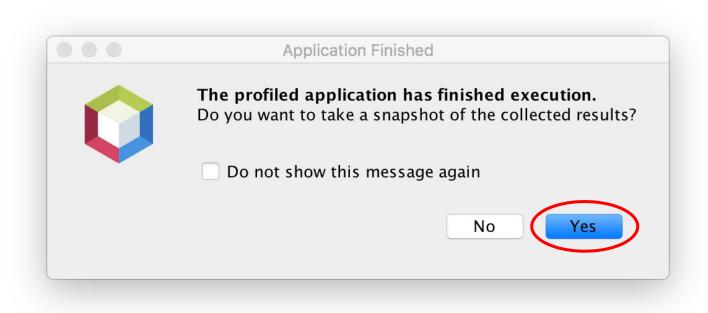
Profiler window



Tips & Tricks: Snapshots

- Methods and Objects profiles allow to take snapshots of the results
 - Useful for later comparison results for different **AddressFinder** implementations
 - Unfortunately there is no such option for Telemetry
- Snapshot is taken if you confirm it in dialog when the application finishes
- Snapshots can be saved to disk
 - For long term comparison
- Saved snapshots can be renamed
 - In window Snapshots (menu *Window > Profiling > Snapshots*)
 - Better identification, e.g. AddressFinder #1

Tips & Tricks: Taking Snapshot



Tips & Tricks: Saving Snapshot

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►	🚥 AWT-EventQueue-0	7,146	ms (100%)	3,850 ms	(100%)
►	🚥 Common-Cleaner	5,476	ms (100%)	12.7 ms	(100%)
►	🚥 Reference Handler	5,463	ms (100%)	5,463 ms	(100%)
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Tips & Tricks: Renaming Saved Snapshot

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Seminar Task 1 (AddressFinder #1)

- Run the application with *Telemetry* profile
 - Check *Memory* graph to see *used heap size* after loading the data.
 - Check the output tab to see average time per single search
 - Write down both numbers
- Run the application with *Methods* profile
 - Check where the application spent most of the time in *main* thread
- Run the application with **Objects** profile
 - Check which object types occupied most of the heap

Seminar Task 2 (AddressFinder #2)

- Run the application with *Telemetry* profile
 - Check *Memory* graph to see *used heap size* after loading the data.
 - Check the output tab to see average time per single search
 - Write down both numbers
- Run the application with *Methods* profile
 - Check where the application spent most of the time in *main* thread
- Run the application with **Objects** profile
 - Check which object types occupied most of the heap
- Discuss and write down answers to these questions:
 - Is there any significant difference in CPU time or memory consumption compared to **#1**?

Seminar Task 3 (AddressFinder #3)

- Run the application with *Telemetry* profile
 - Check *Memory* graph to see *used heap size* after loading the data.
 - Check the output tab to see average time per single search and CPU count
 - Write down all three numbers
- Run the application with *Methods* profile
 - Check where the application spent most of the time in *main* thread
 - Check where the application spent most of the time in *ForkJoinPool.** threads
- Run the application with **Objects** profile
 - Check which object types occupied most of the heap
- Discuss and write down answers to these questions:
 - Is there any significant difference in CPU time or memory consumption compared to **#1** or **#2**?
 - How many *ForkJoinPool.** threads were running?

Seminar Task 4 (AddressFinder #4)

- Run the application with *Telemetry* profile
 - Check *Memory* graph to see *used heap size* after loading the data.
 - Check the output tab to see average time per single search
 - Write down both numbers
- Run the application with *Methods* profile
 - Check where the application spent most of the time in *main* thread
- Run the application with **Objects** profile
 - Check which object types occupied most of the heap
- Discuss and write down answers to these questions:
 - Is there any significant difference in CPU time or memory consumption compared to #1 #3?

Seminar Task 5 (AddressFinder #5)

- Run the application with *Telemetry* profile
 - Check *Memory* graph to see *used heap size* after loading the data.
 - Check the output tab to see average time per single search
 - Write down both numbers
- Run the application with *Methods* profile
 - Check where the application spent most of the time in *main* thread
- Run the application with **Objects** profile
 - Check which object types occupied most of the heap
- Discuss and write down answers to these questions:
 - Is there any significant difference in CPU time or memory consumption compared to #1 #4?

Seminar Task 6 (Evaluation)

- Which implementation was the least CPU efficient (slowest) one?
- Which implementation was the most CPU efficient (fastest) one?
- How much did parallel processing in #3 help?
- What is the cost of optimization in #4? Is it worth it?
- Which implementation would you recommend to use?

Link to slides

https://is.muni.cz/auth/el/fi/podzim2020/PV168/um/seminare/PV168-seminar-13.pdf

Conclusion

Any questions?