Dependency Injection & Mocking

Lukáš Daubner

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Dapper

- So-called micro-ORM
- Lightweight
- Basically a wrapper around ADO.NET
- Uses a lot of SQL

SELECT

INSERT

```
var _connection = new SqliteConnection("Filename=:memory:");
_connection.Open();
var insertQuery = @"INSERT INTO Courses (Id, Name, Start, Location, Contact)
                  VALUES (@Id, @Name, @Start, @Location, @Contact);";
await _connection.ExecuteAsync(insertQuery, new
   Id = Guid.NewGuid(),
   Name = course.Name,
    Start = course.Start,
    Location = course.Location,
   Contact = course.Contact,
});
```

Dependency Injection

Inversion of Control (IoC)

- A.K.A. Hollywood principle
 - Don't call us, we'll call you
- A general idea that a framework should instantiate dependencies
- Framework is the coordinator
- We just implement the parts that the framework can bind

Dependency Injection (DI)

- Concrete loC technique
- All the dependencies are bind outside of the class that needs them
- When framework instantiates a class, it provides the dependencies
- They are "injected" into the class
- By constructor/property/method

Dependency Inversion Principle (soliD)

- "High-level modules should not depend on low-level modules. Both should depend on abstractions."
- "Abstractions should not depend on details. Details should depend on abstractions."
- Essentially this forces loose coupling
- Instead of calling (depending on) a concrete class, we depend on an interface.

Example

```
public class CourseService
{
    private readonly CourseRepository _courseRepository;

    public CourseService()
    {
        _courseRepository = new CourseRepository();
    }
    ...
}
```

Example

```
public class CourseService : ICourseService
{
    private readonly ICourseRepository _courseRepository;

    public CourseService(ICourseRepository courseRepository)
    {
        _courseRepository = courseRepository;
    }
    ...
}
```

loC/DI Containers

- Frameworks implementing dependency injection
- Handling the RRR lifecycle
 - Register
 - Resolve
 - Release
- How exactly they treat the objects depends on the container
 - Some track the whole object lifecycle
 - Some just returns an object based on specification

loC/DI Containers in .NET

- Many to choose from
 - AutoFac
 - SimpleInjector
 - Castle.Windsor
 - Ninject
- They have different features, support different object lifecycles
- Currently, they are quite overshadowed by Microsoft. Extensions. Dependency Injection

Lifecycles

- Typical lifecycles are:
- Transient each resolution gives new instance
- Singleton one global instance
 - Preferred way of implementing singleton!
- Scoped depending on an explicit scope
- PerGraph one per dependency graph
- Keep in mind that not every container implements them or calls them the same

AutoFac Example Register

```
builder
.RegisterType<CourseService>()
.InstancePerDependency()
.As<ICourseService>();
```

Resolve

var courseService = scope.Resolve<ICourseService>();





Mock

- Mock is a fake object used for testing
- The aim is to remove dependencies and focus on the tested component
- Allows us to define deterministic behavior for the tests
- Essential for true unit testing

Mocking, DI, and soliD

- Dependency Injection and Dependency Inversion Principle allows easy definition of mocks
 - Because the dependencies are always outside of the tested class
 - The class depends on interfaces, they do not care about implementation (which can be the mock)

Mocking using Moq



Task

- Register the CourseService and EnrollmentService to AutoFac and try to resolve it
- Implement CourseService and EnrollmentService using TDD
 - First write the tests
 - Then write the code
- Mock all dependencies
 - HINT: Keep it simple, do not re-implement the code using mocks