

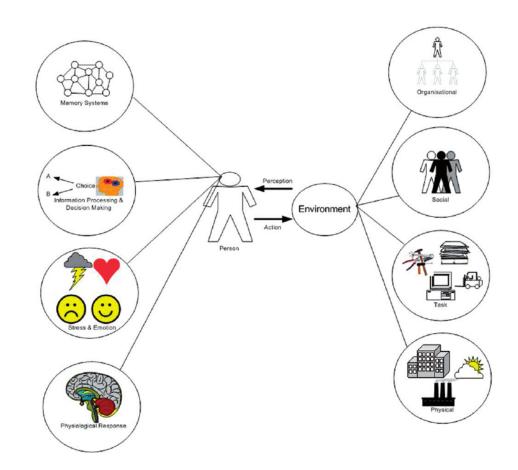
Value co-creation 'gradients':
enabling human-machine
eractions through Al-based DSS

Nudges from Heathcare

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- HMIs... why? -

Artificial Intelligence-based Decision Support Systems (Albased DSS) are becoming increasingly important in many contexts. There is the need to define a type of human-machine interactions for new value cocreation processes' ranks, to help identify factors that can stimulate value co-creation in human-machine interactions.



Insight n.1:

- participants really 'active',
- resources (every kind) basically 'available', 'expendable' or 'usable' when requested,
- interested entities (individuals, organization or whatever) ready, prepared, educated, motivated.

Insight n.2:

- value co-creation can happen when some conditions are respected,
- everything is personal, experiential, and some doubt that could occur anytime strongly arise,
- the distinction between human and not human appears evident.

Insight n.3:

- technological tools, digital platforms and similar instruments can enable value co-creation,
- interactions are intended as complex and still not well understood,
- HMIs are not deepened at all in the logic of value co-creation.

- HMI's structural pre-condition -

From human side	From not-human side
personal predisposition/tendency	technological instrument sensitivity
people education, experiences and background	machine training
individual learning ability	algorithm elements' readiness
known language used	instructions' availability and disposal
finality and cognitive alignment	embeddedness (integration / rooting)
user role (at a stated moment)	variety/variability management through ICT
user acceptance capacity	set up and connectivity appropriateness
contextualization (human side)	context-driven technology (not-human side)

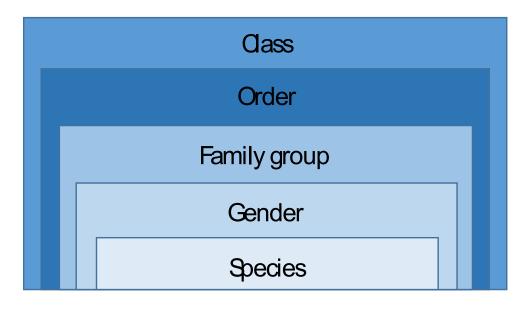
- Gradients of structural preconditions -

Gradients of structural precondition Gradients of structural precondition Human side Not-human side (example of personal predisposition) (example of instructions' availability and disposal) group former collaborative intuitive and user-friendly compliant immersive advertising acceptor tacit knowledge sensitive/habituated self-instructions unconcerned/unaccustomed not self-explaining restrictions not accepting unattainable applications not condescending not easy to use uncooperative

group ruiner

- Taxonomy of HMIs -

Taxonomy of interactions' groupings



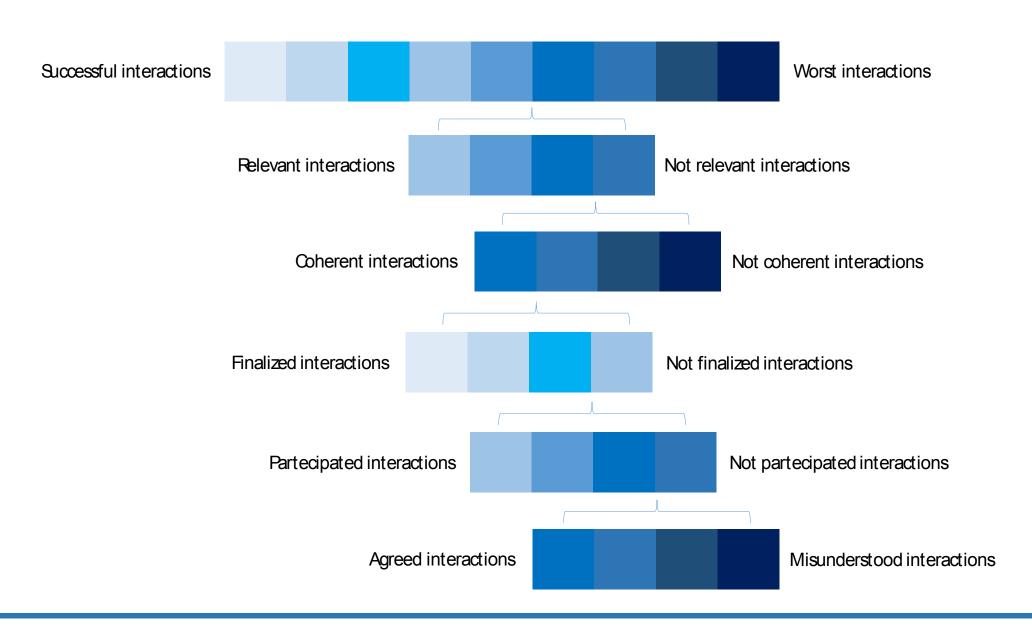
Taxonomiclevelsspectrum

-	No interaction	Occurred interaction	+
-	Negative conditions	Positive conditions	+
-	Static situations	Evolving situations	+
-	No feature's duster	Many feature's dusters	+
-	Only one feature	Many features	+

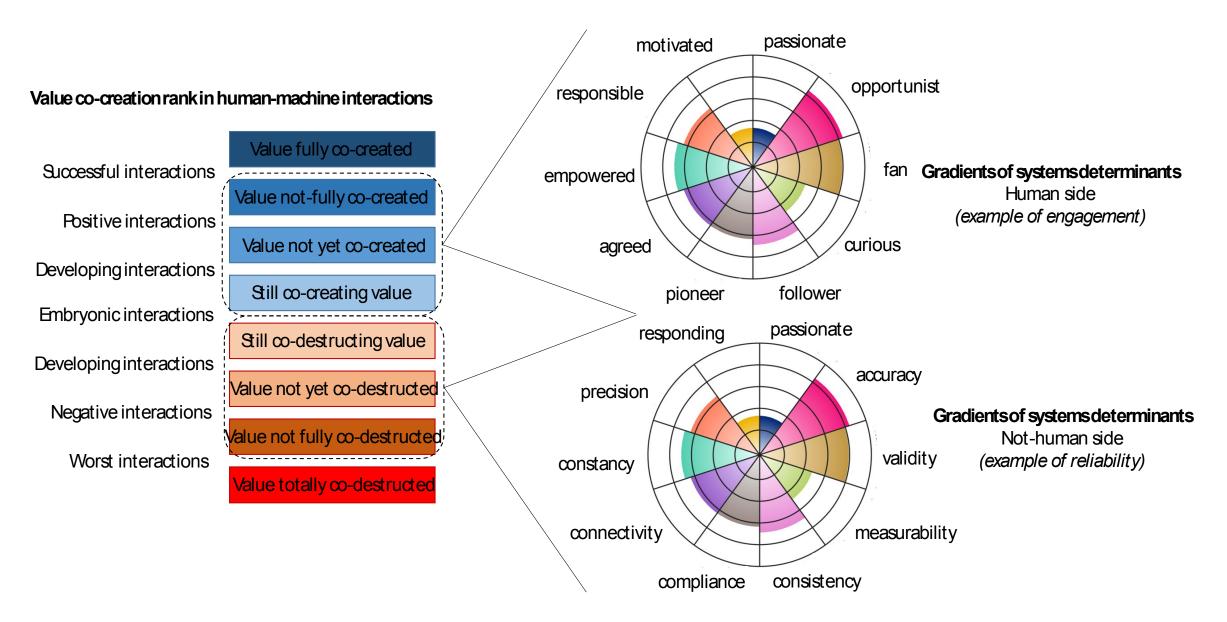
- HMI's systems determinants -

From human side From not-human side continuity reliability completeness relevance speed, real time (timely) engagement coherence (congruence) understandability digital divide avoidance participation, pro-activity

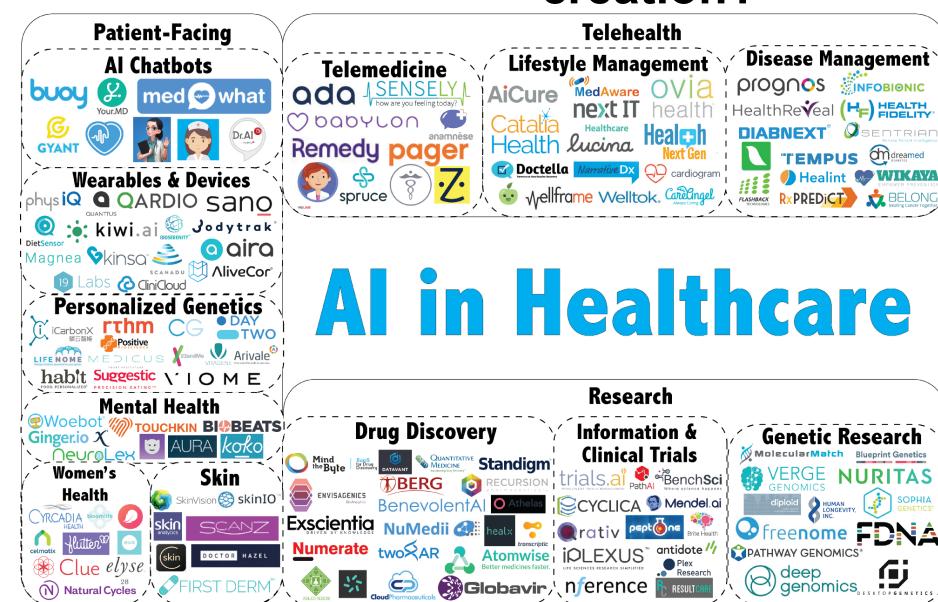
- Spectrum of Hivil in terms of value cocreation -

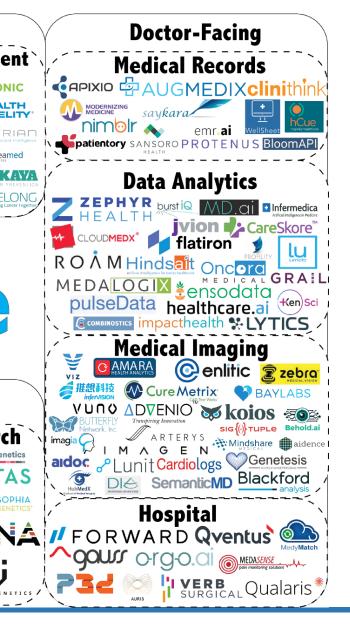


- Rank of value co-creation in HMI -



- How many problems in terms of value cocreation? -





Thank You



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