

Star Wars: Rebellion

Genre: Action-adventure game, Star Wars

Number of players: 1

Target Audience: Star Wars fans or people that like adventure games with sci-fi principals

Platforms: Consoles (new gen), PC

Release date: -

Concept

Star Wars – a world full of possibilities. The story is centered around princess Leia and Jedi Luke Skywalker between Episode V. and VI. Rebellion is rising and experiencing their boom after destroying Death Star. You are in a position of player, who can choose between two playable characters – princess Leia and Luke Skywalker. It is an action-adventure game full of galactic travel through space ships and discovering planets. You will also have a companion R2-D2. You are able to choose between playing as Leia or Luke but also there are times when you have to play as one character. Each character has different powers. Embrace yourself for boss fights. Discover yet another threatening power that sieze Star Wars world and help Luke and Leia save the galaxy once again. And maybe, just maybe, you will also see some other familiar faces...

Feature set:

Story: Linear story full of dialogues and plot twists, cameos and character development. Only one outcome, one ending.

Boss fights: a lot of boss fights nad simple fights that are affected by level of character and point in the game. Different enemies - different technics of fights and different stamina etc.

Collectables: collect all collectable items – clothes, lightsaber hilts, lightsaber crystals and hidden messages and easter eggs.

Improving: improve in game, earn XP points and use them in your tree of powers.

Player experience goals:

Fun: during game

Canon: learn new sw canon informations

Emotions: affected by the story and character development

Exploring: excited and happy to find new collectables and find new places with hidden easter eggs.

Great graphics: thrill from realistic graphics

Team roles: (making of the game)

Writer – dialogues, story

Artist - concept arts, paintings, animation, 2D, 3D

Coder

Designer – content, maps design, battle system

Testers – people that test the game

Why this game?

Star Wars games became a very popular thing in star wars franchise and since there is not any new Leia or Luke centered game or project, it would be a very refreshing and enjoyable game.

Aspects

This game is an adventure packed game with an RPG principles centered in SW world. It is skill based leveling game.

Anežka Olšanová