

# PV198 - SPI II

## One-chip Controllers

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9/2024

# Intro

- Switch the branch to *Week\_09!*
- Discussion of HW8

# Context

- In some cases it is necessary to serve not to rule.
- We will be implementing a simple SPI slave device.
- When request is received from the master, send data back:
  - Reading the data from sensor is slow → they have to be prepared in advance.
- We will be using **non-blocking** SPI API.

# Requirements

Master can send two types of messages (identified by the initial byte of the message):

1. `send_ADC (0x55)`: report latest measured ADC value.
2. `receive_UART (0xCC)`: print 16 subsequent bytes to UART.

# Template

Template provides an example of the API to use and basic solution structure.

1. `DSPI_SlaveUserCallback`

This function is called by the driver after a transfer is finished (similar to interrupt).

2. `DSPI_SlaveTransferNonBlocking`

This function passes data to the driver, which then transfers it to the master when required.

## Raspberry PI pico

We will be using RPI pico as the SPI master.

RPI pico runs *MicroPython* with functions preloaded on the board:

- `print_on_UART()`
- `read_ADC()`
- `read_count()`

Source code in the IS: `main.py`.

## Wiring

Make connection in this exact order:

1. Connect pins between K66 and RPI.
2. Connect K66 to PC using USB.
3. Connect RPI to PC using USB.

**Wrong order can damage the board!**

RPI pico	FRDM-K66P
GND	GND
GP2	PTD1
GP3	PTD3
GP4	PTD2
GP5	PTD0

# Counter

Every **response** from slave to master will start with a byte containing *the counter*.

1. Every time you finish either `receive_UART` or `send_ADC` operation, increment the counter.
2. Count is represented by an 8bit unsigned number. It can overflow.
3. Repeated communication with neither `send_ADC` nor `receive_UART` does not affect the counter.



## send\_ADC

Read ADC value:

1. Respond with values from ADC1 SE\_13.
  - (for initial testing use a constant value)
2. Read command is identified by value  $0x55$ .
3. Expected ADC value is Big Endian, 12bit long.
4. Prepare ADC value in advance.

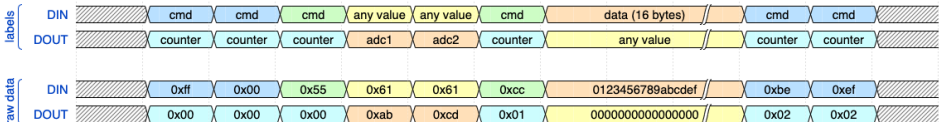
## receive\_UART

Receive 16 bytes over SPI, then send them over UART.

1. Configure PTB11 as UART3\_TX.
2. Write command is identified by value 0xCC.
3. You will receive a chunk of 16 bytes. After you get them all, print your data to UART.
4. Beware: blocking transmit on UART might give you problems in callback.

# Example

## example communication



blue -> undefined command; green -> defined command (0x55/0xcc); yellow -> not important data (can be any value); orange -> important data; cyan -> counter

## Homework

Finish assignment for the lesson.

Scope of lesson is deliberately larger.

## Bonus

Receive chunks of 3 bytes.

1. Configure PTB10 as UART3\_RX.
2. Write command is initialized by value 0x37.
3. You will be asked to return 3 bytes stored, that you received by UART3\_RX.
4. If there were no data stored, return random data but do not increment counter.
5. Make internal memory 64messages long. If more messages received, overwrite the oldest one.

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