

Software Architectures

Domain Driven Design II

Content

1. Terminology Refresher
2. Strategic Design with Context Mapping

Terminology

Ubiquitous Language

- a common, rigorous language between developers and users
- our domain model is based on this language

Bounded Context

- context related to one specific area (product in warehouse vs in basket)

Context Map

- diagram that shows different bounded contexts and their connections

Aggregate

Aggregate is a cluster of domain objects that can be treated as a single unit.
Transactions should not cross aggregate boundaries.

Domain Event

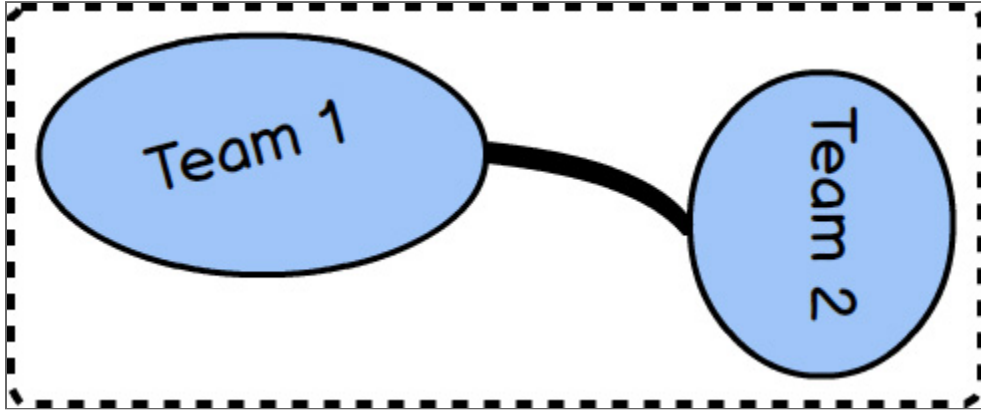
An event is something that has happened in the past.

Command

Command is a instruction to perform an operation between aggregates.

Strategic Design with Context Mapping

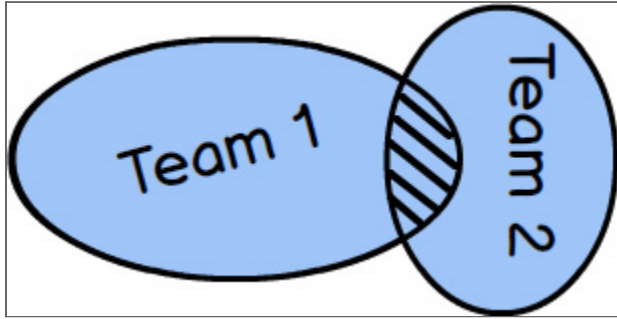
Partnership



Partnership

- align the two teams with a dependent set of goals
- the two teams will succeed or fail together
- they will meet frequently to synchronize schedules and dependent work
- synchronization is represented by the thick mapping line between the two teams
- challenging to maintain a Partnership over the long term
- should last only as long as it provides an advantage
- should be remapped to a different relationship when the advantage is gone

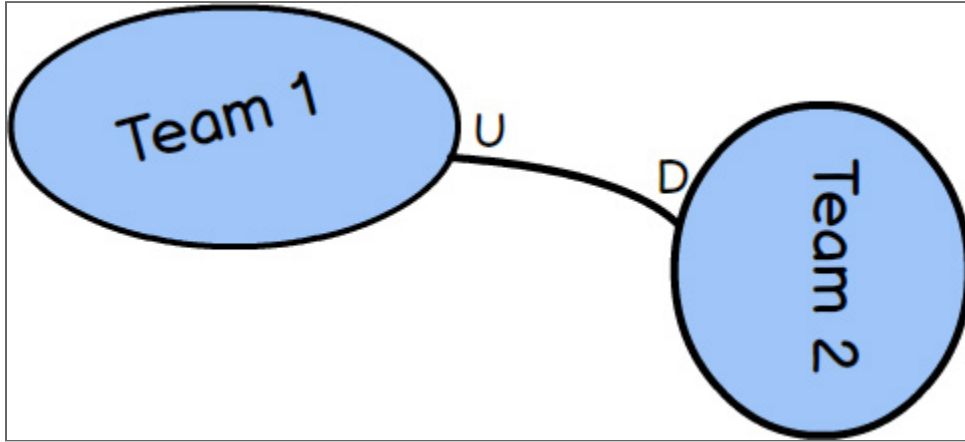
Shared Kernel



Shared Kernel

- intersection of the two Bounded Contexts
- describes the relationship between two (or more) teams that share a small but common model
- possible that only one of the teams will maintain the code, build, and test for what is shared
- often very difficult to conceive, and difficult to maintain
- must have open communication between teams and constant agreement

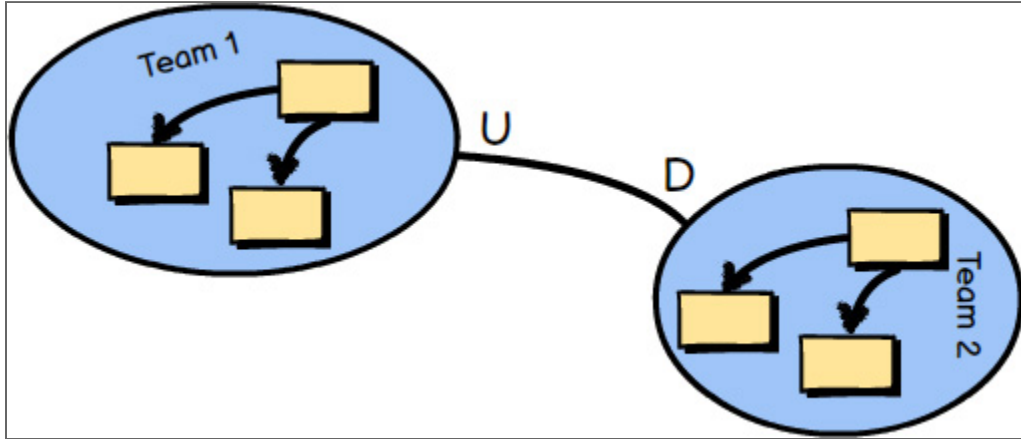
Customer-Supplier



Customer-Supplier

- very typical and practical relationship between teams
- Supplier is upstream (the U in the diagram) and the Customer is downstream (the D in the diagram)
- It's up to the Customer to plan with the Supplier to meet various expectations
- in the end the Supplier determines what the Customer will get and when
- works as long as corporate culture does not allow the Supplier to be completely autonomous and unresponsive to the real needs of Customers

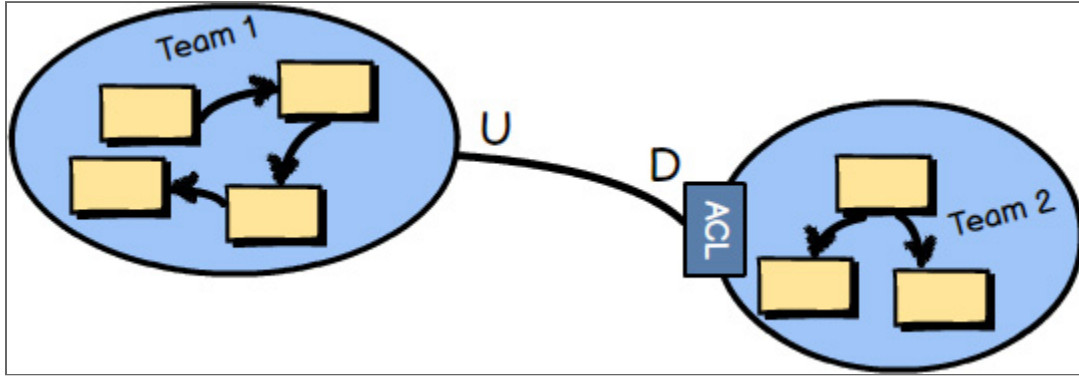
Conformist



Conformist

- the upstream team has no motivation to support the specific needs of the downstream team
- downstream team cannot sustain an effort to translate the Ubiquitous Language of the upstream model to fit its specific needs
- so the team conforms to the upstream model as is
- for example, when integrating with a very large and complex model that is well established

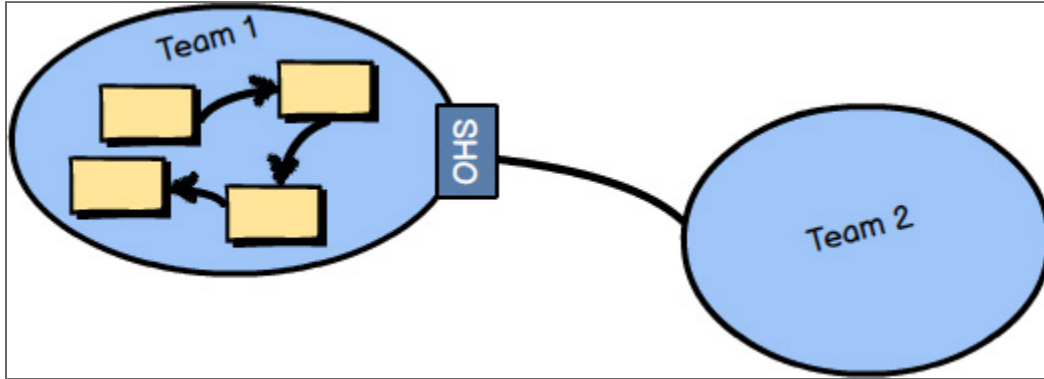
Anticorruption Layer



Anticorruption Layer

- the most defensive Context Mapping relationship
- the downstream team creates a translation layer between its Ubiquitous Language (model) and the Ubiquitous Language (model) that is upstream to it
- this is also an approach to integration
- Whenever possible, you should try to create an Anticorruption Layer between your downstream model and an upstream integration model
- keep you completely isolated from foreign concepts

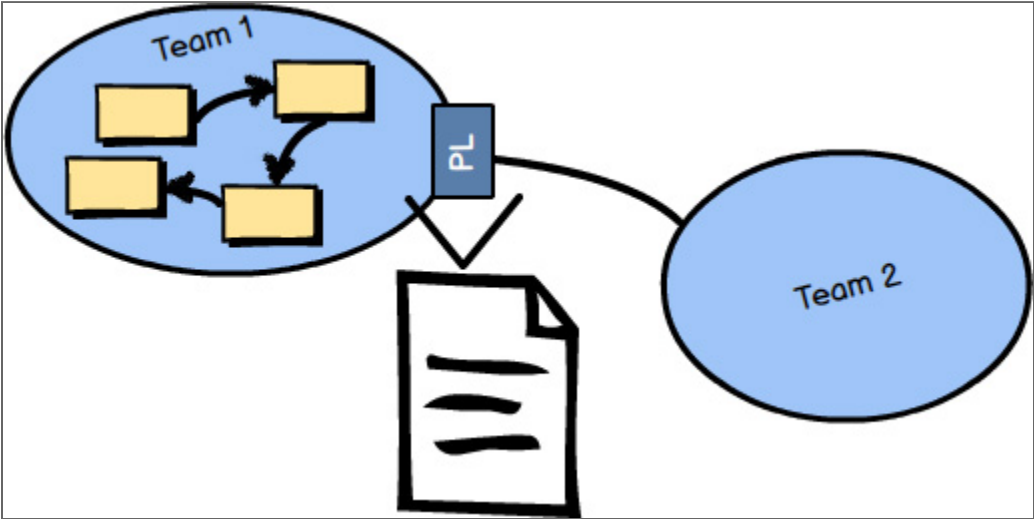
Open Host Service



Open Host Service

- Open Host Service defines a protocol or interface that gives access to your Bounded Context as a set of services
- the protocol is “open” so that all who need to integrate with your Bounded Context can use it with relative ease
- services offered by the application programming interface (API) are well documented and a pleasure to use
- it would be much more tolerable to be a Conformist to this model

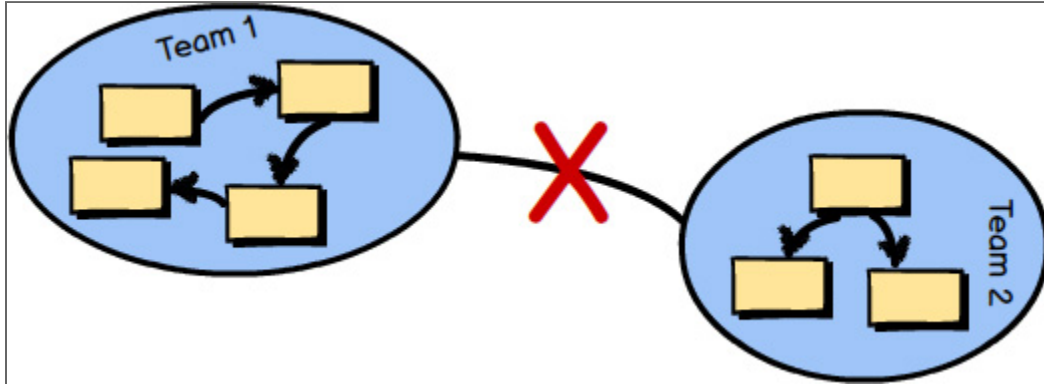
Published Language



Published Language

- well-documented information exchange language enabling simple consumption and translation
- can be defined with (XML Schema,) JSON Schema, Swagger, or a more optimal wire format, such as Protobuf or Avro

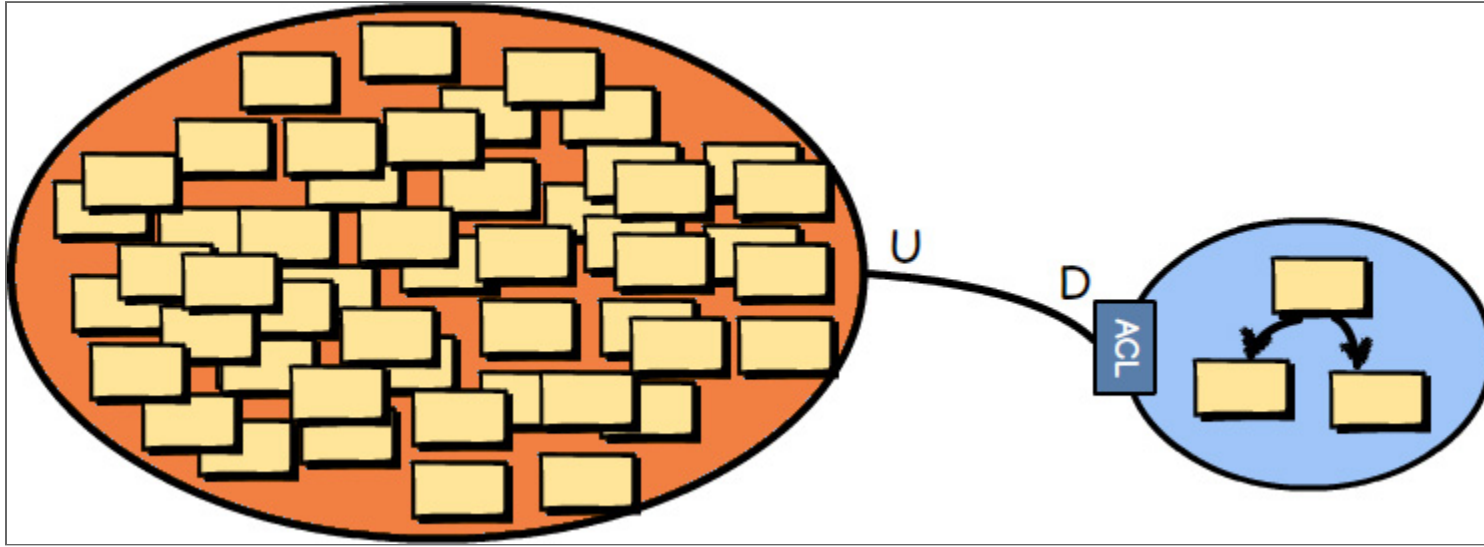
Separate Ways



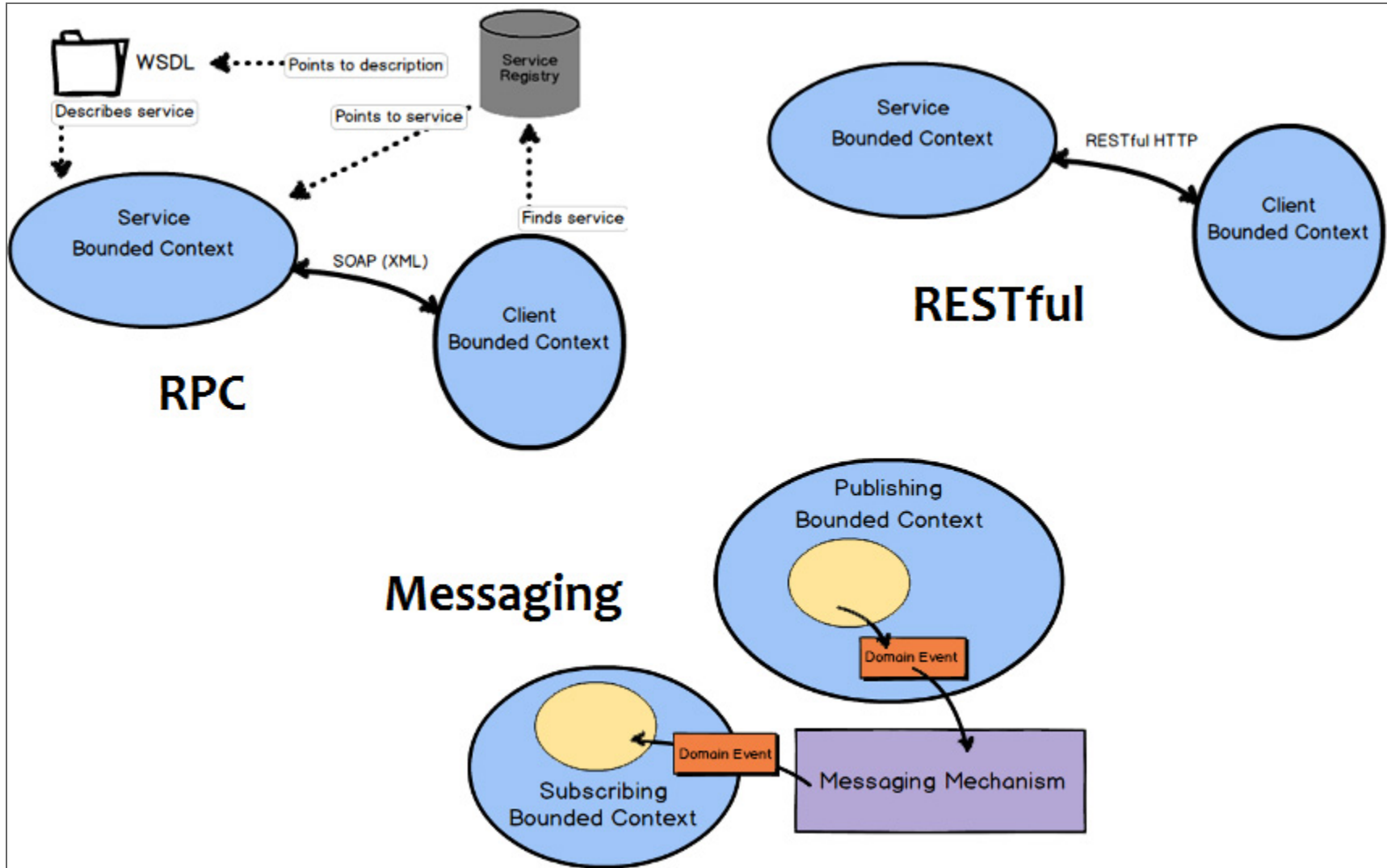
Separate Ways

- where integration will not produce significant payoff

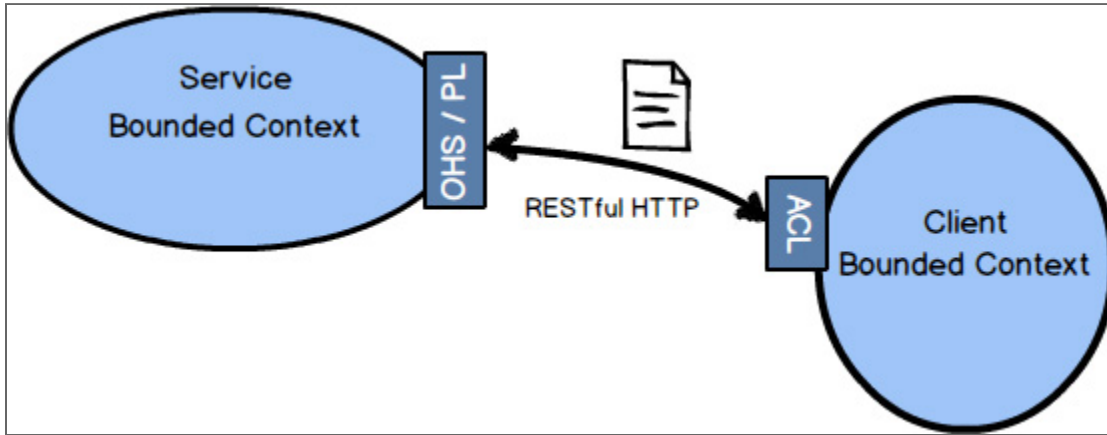
Integration with Big Ball of Mud



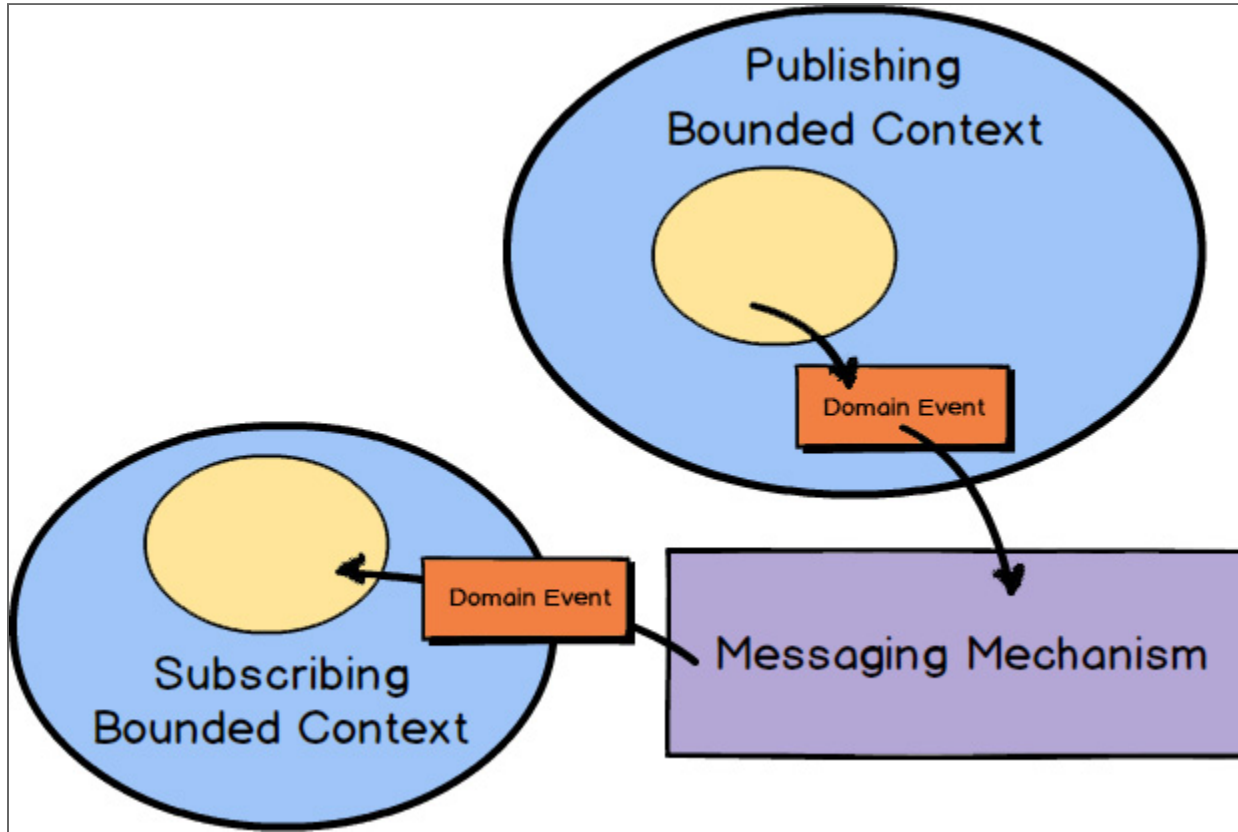
Different architectures using Bounded Context



Modern microservices using DDD



Messaging architecture



Questions?

That's it for today.

Speaker notes