

2D AND 3D MOTION ANALYSIS

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INTRODUCTION-AIM

The aim of this project is to calculate several parameters such as distance, time, speed and angles of a particular sport of our choice. In order to be able to calculate-measure these parameters we will use some computer programs and some simple mathematical equations. The sport that I have chosen for this project is table tennis.

ANGLE

Cosine theorem: In any triangle ABC is:

$$a^2 = b^2 + c^2 - 2bc \cos a$$

$$b^2 = a^2 + c^2 - 2ac \cos b$$

$$c^2 = a^2 + b^2 - 2ab \cos g$$

the square of the triangle is equal to the sum of the squares of the other parties

reduced by twice the product of these parties and the cosine of the angle cordoned them.

Thus in order to calculate the angle I took 3 coordinates, 1-hand point, 2-elbow point and 3-shoulder point. Then I used xcel program in order to find the value of the angles.

Point 1

x1 601
y1 452

Point 2

x2 428
y2 454

size 173,01156

cos 2 = -0,046
2 = 92,61

Point 3

x1 424
y1 384

Point 2

x2 428
y2 454

size 70,1141926

cos 1 = 0,929
1 = 21,68

Point 1

x1 601
y1 452

Point 3

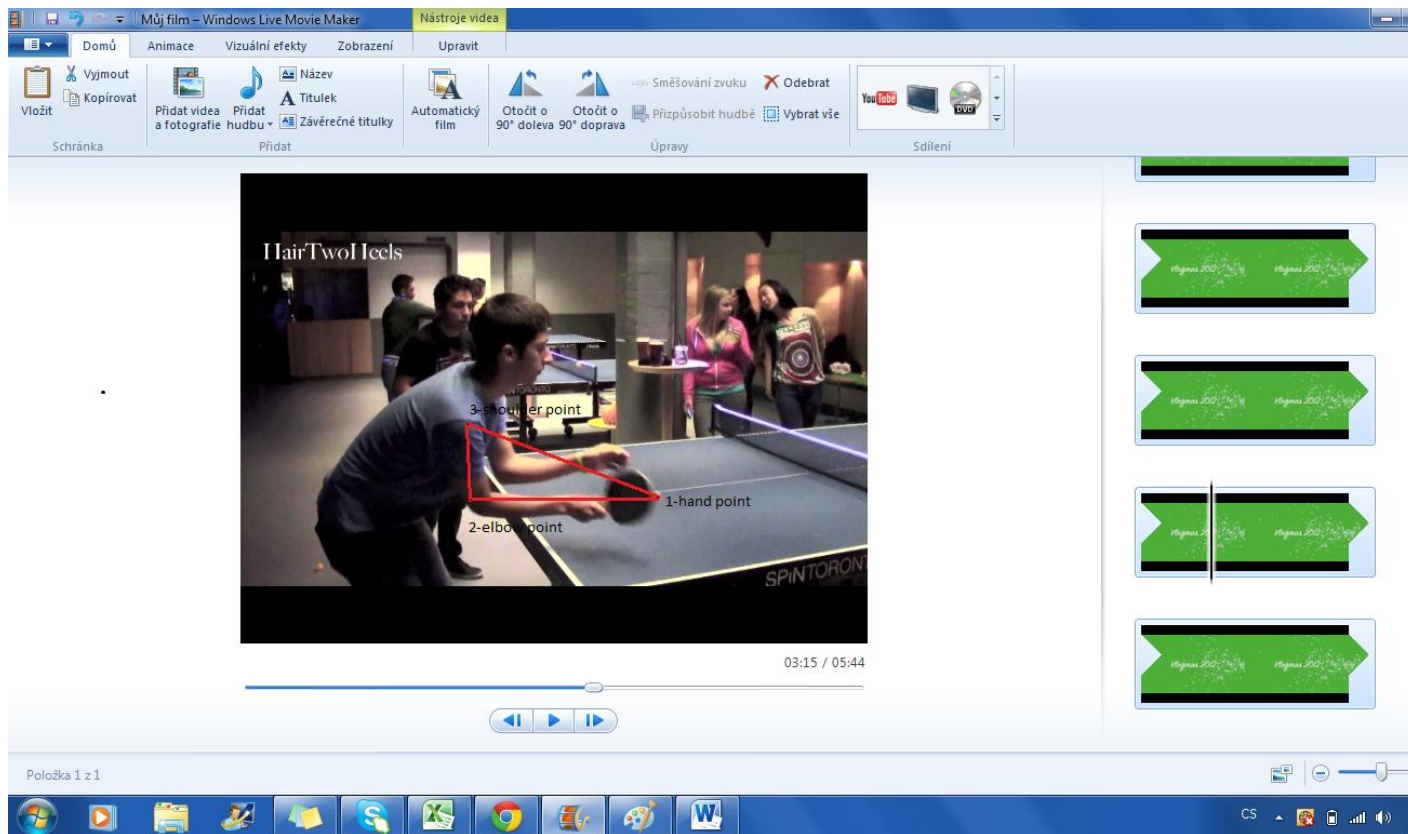
x2 424
y2 384

size 189,61276

cos 3 = 0,411
3 = 65,71

control

180,00



Thus:

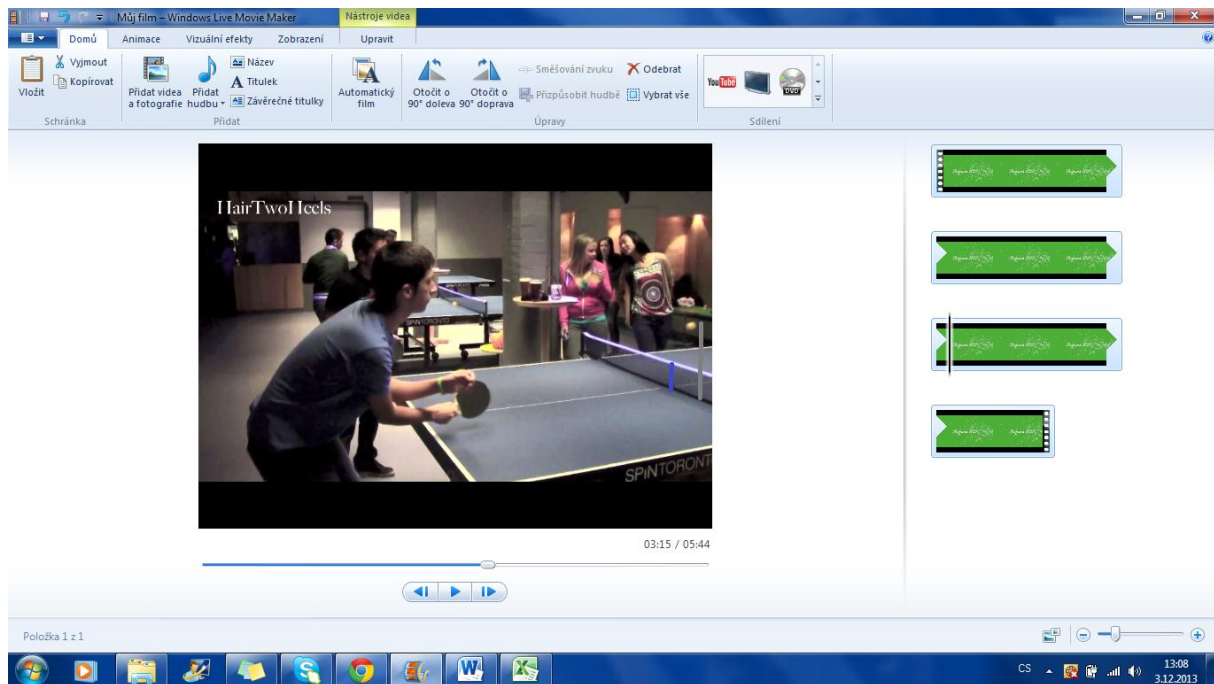
angle 1=21,68 °

angle 2=92,61°

angle 3=65,71°

HEIGHT

In order to find the height of the ball we need to know the height of the net and then by using some formulas on the excel we can calculate the result.



distance		
	x	y
Point1	779	442
Point2	779	356
d=	86,0 pixel	45,20 cm
	1 pixel	0,52555 cm

calibration		
	x	y
Point1	748	429
Point2	749	400
d=	29,0 pixlu	15,25 cm

Thus

Net=15,25 cm

Ball height=45,20 cm

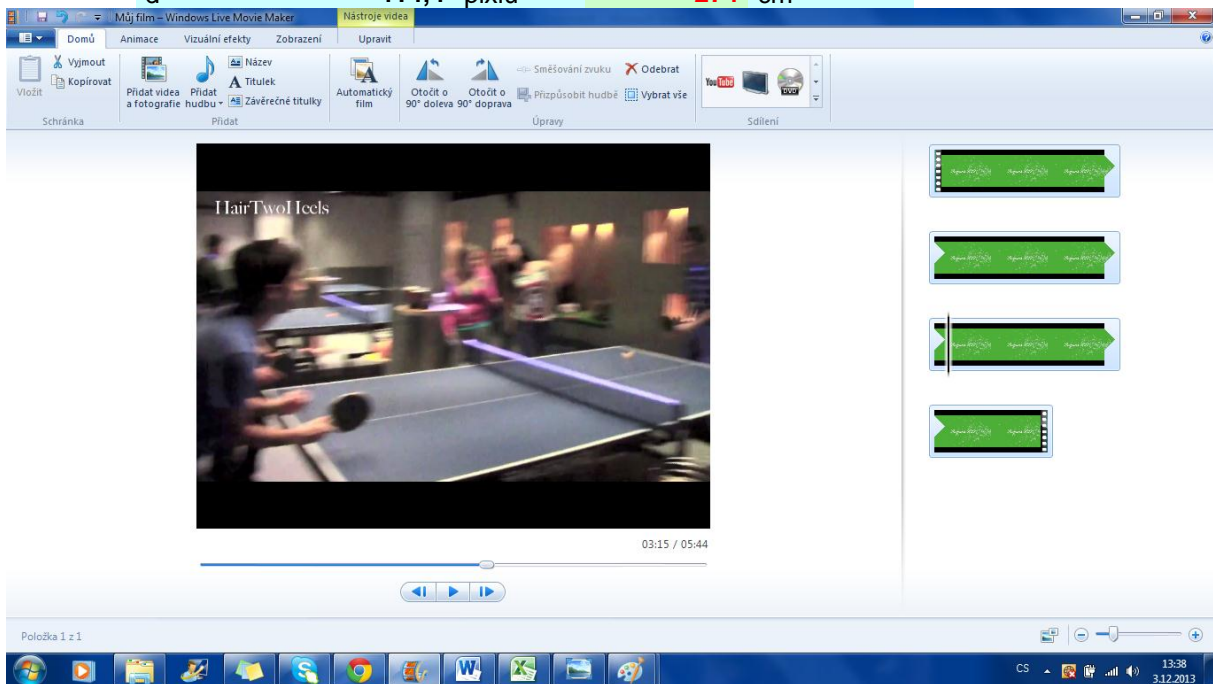
DISTANCE

In order to calculate the distance that the ball reached from the racket to the table we should know the distance of the table –calibration factor, and then to use excel program using coordinates in order to calculate it.

Table dimension =274 c m

distance		
x		y
Point1	389	455
Point2	701	391
d=	318,5 pixel	210,59 cm
	1 pixel	0,661192 cm

calibration		
x		y
Point1	287	432
Point2	698	379
d=	414,4 pixlu	274 cm



Thus distance= 210,59cm

SPEED-TIME

In order to calculate the speed of the ball we must calculate the distance covered by the ball and the time needed for the ball to land on the table.

time, speed	
number of frames	
1	.1/25
	<u>0.04</u> s
	0,04
	speed
v=s/t	52,65

Thus

Time=0,04 s

Speed= 52,6 m/s -- $2,109/0,04=52,6$ m/s