

#### **Professional Practice**

# The Enterprise Roles and Responsibilities

Henry Loeser PhD





Design

#### **Fusion**

- Education, Research, Professional practice
- Inspire learning, advance knowledge and enrich society.



# The Media Ecosystem

#### **Understanding Media**

- media archeology, sociological perspectives, the age of print, the age of broadcasting, the digital age
- creative industries, media industries, functions, types, roles, technologies, business models, interrelated actors & institutions



# The Media Ecosystem

#### The Business of Media

 macroeconomics, media markets, competition, platforms, formats, content, regulations, intellectual property, distribution, business models, revenue channels



# The Media Enterprise

#### **Ownership & Leadership**

 structure, financing, governance, regulation, fiduciary management, planning, strategy, leadership, sustainability (financial, organizational, legal, ethical, social)



## The Media Enterprise

#### Management

 planning, strategy, leadership, innovation, ethics, diversity, outreach, team building, conflict resolution, social responsibility, people, systems, output



# The Media Enterprise

### **Administration**

 finance, A/P, A/R, payroll, tracking, reporting, traffic, HR, insurance, taxes



# The Media Enterprise

#### Technics / Operations

 hardware, software, networks, IT, AV, estates, budgeting, research, innovation



# The Media Enterprise

## Marketing

 research, analysis, planning, budgets, branding, targeting, segmenting, messaging, delivering, evaluating



# The Media Enterprise

### Programming

 strategy, research, development, planning, organizing, budgeting, producing



# The Media Enterprise

### Revenue

 strategy, tactics, markets, channels, research, forecasting, reporting, traffic, client relations, sales management (people, systems, materials), the sales process



## The Media Enterprise (freelance)

#### Entrepreneurship

 self-assessment, strategy, ownership, management, planning, finance, budgets, technics, markets, marketing, programming, revenue (advertising, subscription, enterprise, community) systems, ethics, social responsibility



## A Look into the Future

 new ecosystem, industries, cross-media, platforms, applications, mobile, IoT, gaming, voice, AI, wearables, enterprises, employment, business models (advertising, subscription, enterprise, community)



## Employment

## Get the Job

 personal profile, CV, brand identity, networking, mentoring, searching, recruiting, applying, interviewing, negotiating, accepting, contracts, rights & responsibilities, best practices, tips & tricks



BA (Hons) Media Production *Professional Practice* 

Employment

#### Get the Job (freelance)

 personal profile, CV, strategy, brand identity, marketing, networking, pricing, pitching, negotiating, contracts, best practices, tips & tricks



## Employment

### Got the Job

 orientation, training, documentation, evaluation, rewarding, punishing, promotion, transfer, termination, networking, collaboration, mentoring, career management, best practices



Employment

#### Got the Job (freelance)

Ownership, finance, legal, admin, operational plans & budgets, client relations, systems, people, materials, best practices



Design

#### Aim

 Equip graduates with the business knowledge and skills necessary to become a media professional in a challenging and ever-changing industry



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