Contemporary Issues Science of Happiness

WEEK 3

Schwartz, B. (2005). The paradox of Choice: Why more is less. Ch. 3 & 4

Last week

- Hedonistic approach
- Eudaimonic approach
- Brickman and Campbell, (1971) Hedonic Treadmill
- Dan Gilbert's talk on synthesizing happiness relativity

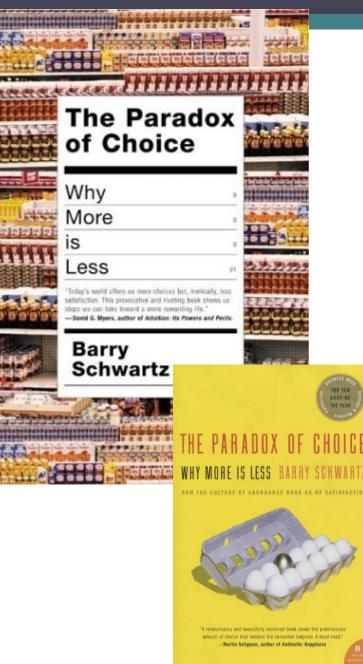
Today's class

1/experience vs. memory – D.Kahneman2/ happiness and decision making

Cognition

mental processes

- Attention, remembering, producing and understanding language, solving problems, and making decisions
- Term used in multiple fields (psychology, philosophy, linguistics, science and computer science)
- In psychology & cognitive science
 - Information processing, individual's psychological functions
 - social psychology attitudes, attributions, group dynamics.



Barry Schwartz

- (born 1946)
- Dorwin Cartwright (Group Dynamics) Professor of Social Theory and Social Action at <u>Swarthmore College</u>
- Psychology and Economics
 Decision Making, Creation of
 Values, Interaction of Morality
 and Self Interest, Work
 Satisfaction, Role of Ideology
 in Assessing, Psychological
 Theories, Basic Learning
 Processes

Deciding and Choosing

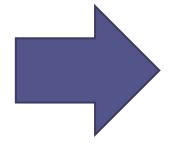
Decision-making steps

Deciding and Choosing

- Decision-making steps
 - Goals
 - Evaluate
 - Array options
 - Meeting your goals
 - Pick the winner
 - Feedback

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Cognitive errors

Figure out the goals

• WHAT DO YOU WANT?

Decision-making steps: Goals

> Evaluate Array options Meeting your goals Pick the winner Feedback

- Utility measure of relative satisfaction
- Utility of the experience present, past, future

Figure out the goals

- WHAT DO YOU WANT?
- Utility measure of relative satisfaction
- Utility of the experience present, past, future
- What we want? How we think it is going to make us feel? How does it make us feel? How do we remember it made us feel?

Figure out the goals

- WHAT DO YOU WANT?
- Utility measure of relative satisfaction
- Utility of the experience present, past, future
- Video cognitive traps D. Kahneman
 - Complexity of the concept
 - Focusing illusion
 - Experience vs. memory

Evaluation

- Ads???
- Internet???
- Quality and Quantity of information we gather
- Back to utilities remembered, experienced, expected
- Experiencing vs. remembering self impact

Decision-making steps:

Goals

Evaluate

Array options Meeting your goals Pick the winner Feedback

Anchoring & Framing

- Context of comparison
- Decision making and risk/ uncertainty
- "psychological accounts"

Imagine that you are a physician working in an Asian village, and six hundred people have come down with a life-threatening disease. Two possible treatments exist. If you choose treatment A, you will save exactly two hundred people. If you choose treatment B, there is a onethird chance that you will save all six hundred people, and a two-thirds chance that you will save no one. Which treatment do you choose, A or B?

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Majority of people choose A

You are a physician working in an Asian village, and six hundred people have come down with a life-threatening disease. Two possible treatments exist.
If you choose treatment C, exactly four hundred people will die. If you choose treatment D, there is a one-third chance that no one will die, and a two-thirds chance that everyone will die. Which treatment do you choose, C or D?

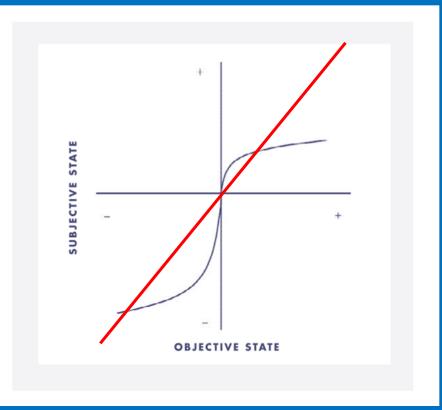
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Majority of people choose D

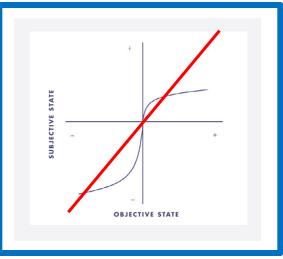
- When making decisions among alternatives that involve certain amount of risk/ uncertainty
 - People prefer small sure gain to a larger, uncertain one

FRAMING PSYCHOLOGICAL ACCOUNTS – gain and losses

Prospect theory – constructing general explanations and evaluating options

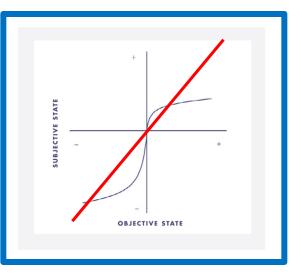


- Prospect theory constructing general explanations and evaluating options
- Law of diminishing marginal utility
 - As the rich gets richer, each additional unit of wealth satisfies them less
 - Risk aversion when deciding among potential gains



- Prospect theory constructing general explanations and evaluating options
- Decreasing marginal disutility of losses
 - Loosing first \$100 hurts more than loosing second \$100

 Risk seeking – taking the risk to perhaps avoid losing anything



- Prospect theory constructing general explanations and evaluating options
- Law of diminishing marginal utility
- Decreasing marginal disutility of losses

• Risk seeking/ Risk aversion



• Gambling – loss aversion

- Gain or loss question of POINT ZERO frame and prospect
- Point zero can change
- Endowment effect once something is given to you, it's yours – therefore trading it = loss

Decision making

- Maximizer
- Satisficer

Decision making

- Maximizer the best, check all the options, certainty
- Satisficer good enough, looking till finds good enough, follows criteria and standards
- Statisficing as maximizing strategy (cost/benefit ration)

- 13 item survey
- E.g. Whenever I'm faced with a choice, I try to imagine what all the other possibilities are, even ones that aren't present at the moment
- I often find it difficult to shop for a gift for a friend
- When shopping, I have a hard time finding clothing that I really love

• M – more product comparisons, , before and AFTER purchase

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- M- longer time to decide

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- M compare their own decisions to decision of others

- M more product comparisons, , before and AFTER purchase
- M-longer time to decide
- M compare their own decisions to decision of others
- M more likely to experience regret
- M spend more time thinking about alternatives (hypothetical)
- M generally less satisfied with their choices!!!

- M savod positive experiences less
- - do not cope well with negative outcomes
- - longer recovery from negative events
- ruminate more

....overall...

- M avoid positive experiences less
- do not cope well with negative outcomes
- - longer recovery from negative events
- ruminate more

....overall...less satisfaction with life, less optimistic, more depressive symptoms

- M savor positive experiences less
- do not cope well with negative outcomes
- longer recovery from negative events
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....overall...less satisfaction with life, less optimistic, more depressive symptoms

...however - not cause and effect relationship – WHY CAN'T WE MAKE THIS CONCLUSION?

...correlational effect vs. causal

Is it all that bad?

- Objective vs. subjective criteria
- Which one matters?
- Maximizers- tend to do better when it comes to objective criteria ("better decisions")

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- Which one matters?
- Subjective experience related to the quality of the objective experience

- Correlated YES
- Interchangabme NO
- Qualitatively different how?

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- Correlated YES
- Interchangabme NO
- Qualitatively different how?
 - Difference in the expectations to meet high standards
 - P don't expect to meet these expectations
 - M- do expect to meet these expectations
 - → But they never do…P are actually more happy and less depressed

Is it all that bad?

- Objective vs. subjective criteria
- Subjective experience related to the quality of the objective experience
- PLUS: Maximizing tend to be domain specific
 - We all may maximize in some areas...
 - Difference between M and S in number of decision using one or another strategy

Why would anyone maximize?

- Lack of awareness
- Status
- Scarce/ very rare goods
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- Does choice create maximizers?
- How to study this?