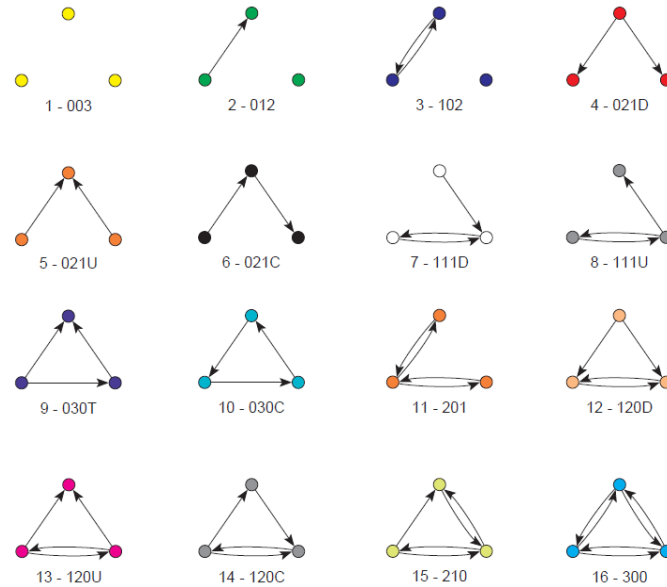


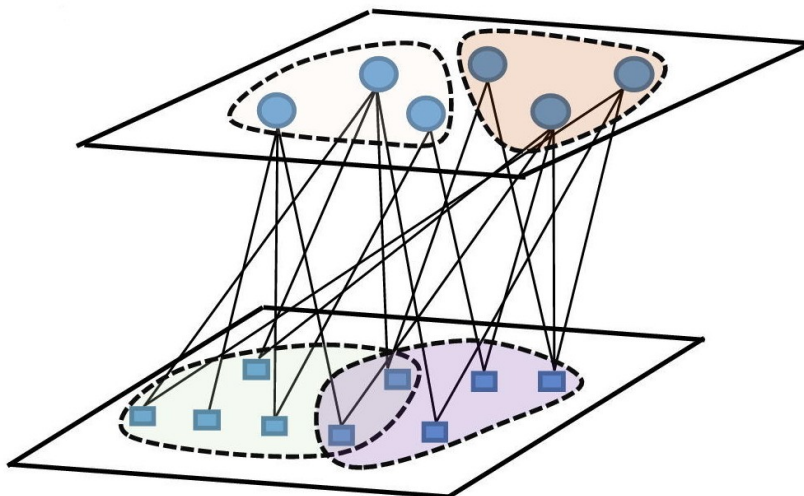
# SOCn5010 Analýza sociálních sítí

## Přednáška 11: Bi-modální sítě a ekvivalence

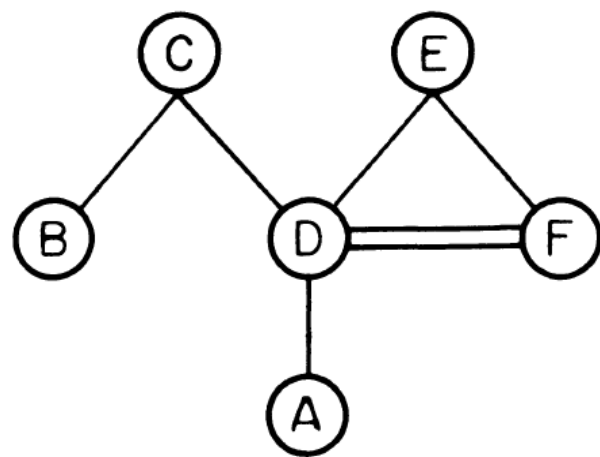


# Dualita osob a skupin (Breiger)

- Uvažujme množinu jedinců a množinu skupin tak, že hodnota vazby mezi libovolnými dvěma jedinci je definována jako počet skupin, jichž jsou oba členy
- Hodnota vazby mezi dvěma skupinami je definována naopak jako počet osob, které patří do obou skupin

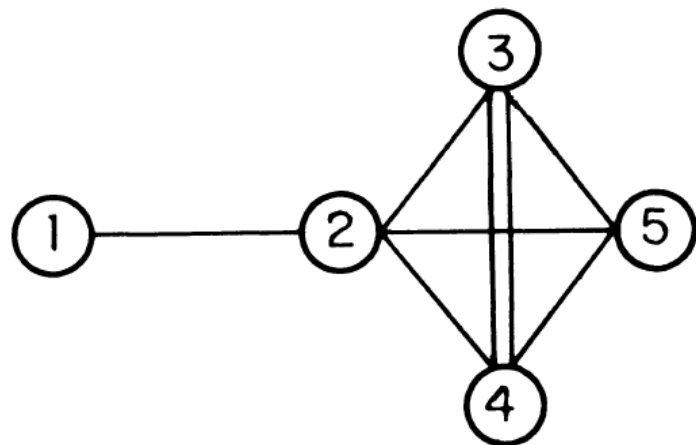


# Dualita osob a skupin (Breiger)



	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
A	0	0	0	1	0	0
B	0	0	1	0	0	0
C	0	1	0	1	0	0
D	1	0	1	0	1	2
E	0	0	0	1	0	1
F	0	0	0	2	1	0

# Dualita osob a skupin (Breiger)



	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>
1	0	1	0	0	0
2	1	0	1	1	1
3	0	1	0	2	1
4	0	1	2	0	1
5	0	1	1	1	0

# Dualita osob a skupin (Breiger)

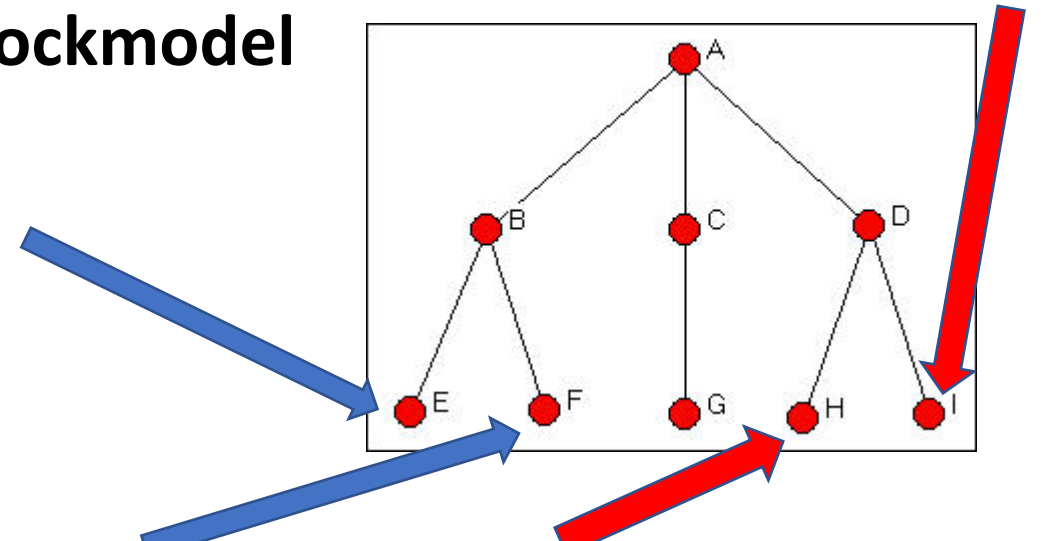
	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>		<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>		<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>		
A	0	0	0	1	0	0	+	1	0	1	0	0	0	A	0	0	0	0	1	
B	0	0	1	0	0	0		2	1	1	0	1	1	1	B	1	0	0	0	0
C	0	1	0	1	0	0		3	0	1	0	2	1	1	C	1	1	0	0	0
D	1	0	1	0	1	2		4	0	1	2	0	1	1	D	0	1	1	1	1
E	0	0	0	1	0	1		5	0	1	1	1	0	1	E	0	0	1	0	0
F	0	0	0	2	1	0			0	1	1	1	0	0	F	0	0	1	1	0

# Idea of equivalence

- Concept of social **roles & positions**
- Similar attitudes, behaviour, etc.
- social role is determined over a number of different relations (criminal – victim, criminal – police, etc.)
- Different types of equivalence – less ad more relaxed
- *Structural vs. Automorphic vs. Regular* equivalence

# Structural equivalence

- „Two actors are structurally equivalent if they send ties to the same third parties, and receive ties from the same third parties“
- They do **not** need to have a direct tie to each other to be equivalent
- Similarity: similar social environments provoke similar responses
- Directed, undirected and self-loops network data
- Grouping of structurally similar data: **blockmodel**



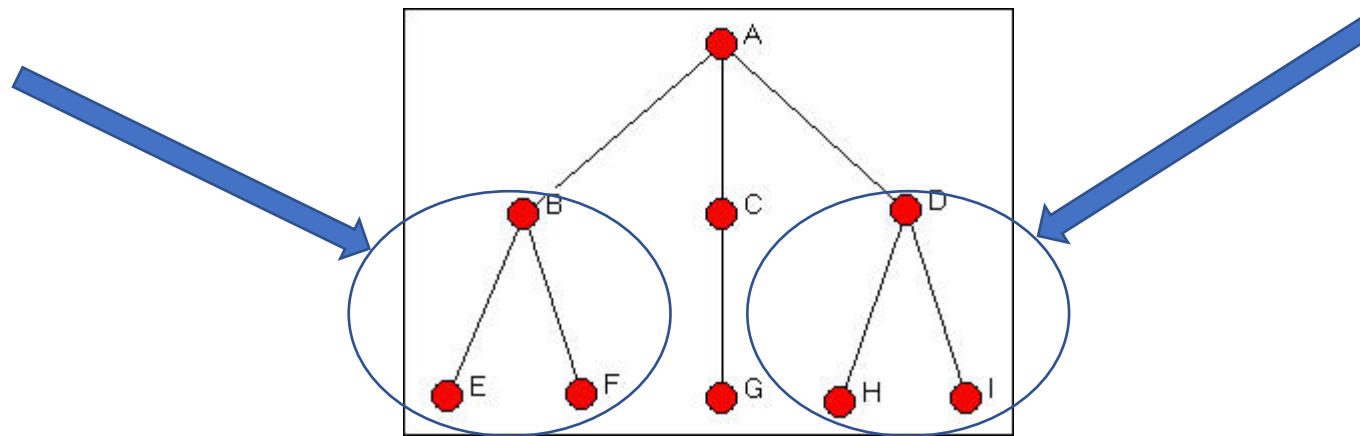
# Structural equivalence

- Profile similarity
- Direct method - optimization



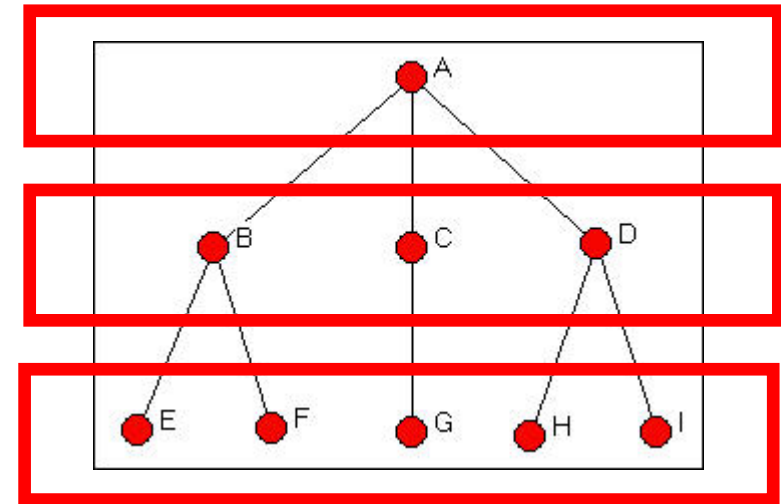
# Automorphic equivalence

- identifies actors that have the same position, or who are completely substitutable
- sets of actors can be equivalent by being embedded in local structures that have the same patterns of ties -- "parallel" structures
- If exchanged - all of the **distances among all the actors** in the graph would be exactly identical



# Regular equivalence

- the **same profile of ties** with **members of other sets of actors** that are also **regularly equivalent**
- actors can be structurally similar in ways that do not involve being connected to the same actors
- similar patterns:
- structural equivalence - two teachers are structurally equivalent if they teach the same students
- regular equivalence - teachers have to teach at least one student each



# Core - periphery

- partition of the nodes into two groups: the core and the periphery
- The core block contains the **core-to-core** interactions, and the peripheral block contains the **periphery-to-periphery** interactions, with the two off-diagonal blocks containing the **core-to-periphery** and the **periphery-to-core** interactions
- In a core–periphery structure, we expect **core nodes to be well connected to other core nodes + peripheral nodes not to be connected to other peripheral nodes**
- ideal structure the core block would be a 1-block and the peripheral block would be a 0-block
- cannot be directly applied to valued data

# Literatura

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