Medical Biophysics – General medicine – Biophysics for physiotherapy 2023/24

Tue 12,00-12,50, /Thu 11,00-12,40, (B11, 114) Main lecturer: Prof. Mornstein

Tuesday September 19th **Medical Physics and Biophysics: Introduction**

Thursday September 21st **Healthcare informatics (Dr. Bourek)**

Tuesday September 26th **Thermodynamic principles.**

Thursday September 28th *State holiday*

Tuesday October 3rd **Thermodynamics and life**

Thursday October 5th **Biomolecular and Cellular Research Devices**

Tuesday October 10th **Resting and action membrane potential**

Thursday October 12th

Structure of matter. Structure of living matter (Mgr. Vlk)

Tuesday October 17th **Sensory perception I (Intro + hearing)**

Thursday October 19th
Sensory perception II (hearing and vestibular sense, eye)

Tuesday October 24th **Biosignals and their processing. Thermometry**

Thursday October 26th
Biophysics of visual perception III (vision, sensory perception examination and aids)

Tuesday October 31st **Devices for electrochemical analysis. Auxiliary laboratory devices**

Thursday November 2nd **Nanomedical Devices (Assoc. Prof. Bernard)**

Tuesday November 7th **Endoscopes, tissue ablation devices and lithotripters**

Thursday November 9th **X-ray Imaging**

Tuesday November 14th **Nuclear medicine and radiotherapy I**

Thursday November 16th

Magnetic resonance imaging (MRI). Infrared imaging

Tuesday November 21st **Biophysics of cardiovascular system. Biophysics of breathing. Spirography**

Thursday November 23rd **Nuclear medicine and radiotherapy II**

Tuesday November 28th
Safety aspects of air pressure and gravity changes, and ultrasound

Thursday November 30th **Microscopy (Mgr. Vlk)**

Tuesday December 5th **Devices for substitution and assist of body organs**

Thursday December 7th Ultrasound diagnostics

Tuesday December 12th **Physical Therapy**

Thursday December 14th

Protection of the Patient from Ionizing Radiation and Image Quality Outcomes in X-Ray Imaging

Tue December 19th and Thu December 21th autopsy practice