**Trial Based Functional Assessment Role Play Script**

**“Roles”**

* Therapist (Tx)
* Client (C)
* Data collector (staff viewing the role play).

**Target behavior**

* Non compliance: Doing something other than a given direction; not engaging in the behavior specified in the direction within 10 seconds of being given the direction; engaging with materials in a way other than what aligns with the expectation (e.g., swiping materials to the floor when they should be on the desk, putting head down on the desk when head should be up and attending to task/person, or ignoring the comment/statement of another person).

**Setting**

* Classroom

***Attention Condition***

Client is sitting at a desk with an assignment on the desk in front of him/her. The expectation is that the client is supposed to be engaging in the assignment. But no clear demand is presented.

Trial 1: Control segment

1. Tx: Walk over and stand next to C, deliver noncontingent attention (talk to C about his/her day, do not deliver any task demands) for 2 minutes.
2. C: Do not emit a noncompliant behavior, just engage in conversation with Tx for the 2 minute segment.
3. Tx: Circle a (-) for the segment.

Trial 1: Test segment

1. Tx: Stand near C, but ignore (pretend to look at your own papers).
2. C: Push the assignment from the desk onto the floor and put your head down.
3. Tx: Deliver attention to C, by asking him/her what he is doing and what is wrong.
4. Tx: Circle a (+) for the segment.

Trial 2: Control segment

1. Tx: Walk over and stand next to C, deliver noncontingent attention (talk to C about his/her day, do not deliver any task demands).
2. C: Do not respond to Tx (do not participate in the conversation).
3. Tx: Circle a (+) for the segment. End the segment.

Trial 2: Test segment

1. Tx: Stand near C, but ignore (pretend to look at your own papers).
2. C: Look down at the assignment do not say or do anything for 2 minutes.
3. Tx: Circle a (-) for the segment.

Trial 3: Control segment

1. Tx: Walk over and stand next to C, deliver noncontingent attention (talk to C about his/her day, do not deliver any task demands) for 2 minutes.
2. C: Do not emit a noncompliant behavior, just engage in conversation with Tx for the 2 minute segment.
3. Tx: Circle a (-) for the segment.

Trial 3: Test segment

1. Tx: Stand near C, but ignore (pretend to look at your own papers).
2. C: Look down at the assignment do not say or do anything for 2 minutes.
3. Tx: Circle a (-) for the segment.

***Task Condition***

Client is sitting at a desk with an assignment on the desk in front of him/her. The expectation is that the client is supposed to be engaging in the assignment. But no clear demand is presented.

Trial 1: Control segment

1. Tx: Observe C for 2 minutes, do not interact.
2. C: Look down at the assignment do not say or do anything for 2 minutes.
3. Tx: Circle a (-) for the segment.

Trial 1: Test segment

1. Tx: Ask C to get started with the assignment.
2. C: Do not follow the direction of doing the assignment, put your head down.
3. Tx: Tell C that it is okay, that he/she does not need to do the assignment, and can just rest.
4. Tx: Circle a (+) for the segment. End the segment.

Trial 2: Control segment

1. Tx: Observe C for 2 minutes, do not interact.
2. C: Look down at the assignment do not say or do anything for 2 minutes.
3. Tx: Circle a (-) for the segment.

Trial 2: Test segment

1. Tx: Ask C to get started with the assignment.
2. C: Do not follow the direction of doing the assignment, put your head down.
3. Tx: Tell C that it is okay, that he/she does not need to do the assignment, and can just rest.
4. Tx: Circle a (+) for the segment. End the segment.

Trial 3: Control segment

1. Tx: Observe C for 2 minutes, do not interact.
2. C: Look down at the assignment do not say or do anything for 2 minutes.
3. Tx: Circle a (-) for the segment.

Trial 3: Test segment

1. Tx: Ask C to get started with the assignment.
2. C: Do not follow the direction of doing the assignment, put your head down.
3. Tx: Tell C that it is okay, that he/she does not need to do the assignment, and can just rest.
4. Tx: Circle a (+) for the segment. End the segment.

***Alone/Ignore Condition***

Client is sitting at the desk during a free-time. There are no demands, interactions, or access to desired items.

Trial 1: Test 1 segment

1. Tx: Observe C, do not interact for 2 minutes.
2. C: Do not do anything.
3. Tx: Observe C, do not interact.
4. Tx: Circle a (-) for the segment.

Trial 1: Test 2 segment

1. Tx: Observe C, do not interact for 2 minutes.
2. C: Do not do anything.
3. Tx: Observe C, do not interact.
4. Tx: Circle a (-) for the segment.

Trial 2: Test 1 segment

1. Tx: Observe C, do not interact for 2 minutes.
2. C: Do not do anything.
3. Tx: Observe C, do not interact.
4. Tx: Circle a (-) for the segment.

Trial 2: Test 2 segment

1. Tx: Observe C, do not interact for 2 minutes.
2. C: Do not do anything.
3. Tx: Observe C, do not interact.
4. Tx: Circle a (-) for the segment.

***Tangible Condition***

Client is sitting at a desk with an assignment on the desk in front of him/her. The client also has preferred items on his/her desk (e.g., tablet). No clear demand is being presented.

Trial 1: Control segment

1. Tx: Observe C for 2 minutes, give C access to the preferred item. Do not say or do anything else.
2. C: Engage with the preferred item.
3. Tx: Observe C, do not interact.
4. Tx: Circle a (-) for the segment.

Trial 2: Test segment

1. Tx: Stand near C holding the tablet in your hand. Do not say anything.
2. C: Push the assignment from the desk onto the floor and put your head down.
3. Tx: Give the tablet to C.
4. Tx: Circle a (+) for the segment. End the segment.

Trial 2: Control segment

1. Tx: Observe C for 2 minutes, give C access to the preferred item. Do not say or do anything else.
2. C: Engage with the preferred item.
3. Tx: Observe C, do not interact.
4. Tx: Circle a (-) for the segment.

Trial 2: Test segment

1. Tx: Stand near C holding the tablet in your hand. Do not say anything.
2. C: Look down at the assignment do not say or do anything for 2 minutes.
3. Tx: Circle a (-) for the segment.

Trial 3: Control segment

1. Tx: Observe C for 2 minutes, give C access to the preferred item. Do not say or do anything else.
2. C: Engage with the preferred item.
3. Tx: Observe C, do not interact.
4. Tx: Circle a (-) for the segment.

Trial 3: Test segment

1. Tx: Stand near C holding the tablet in your hand. Do not say anything.
2. C: Look down at the assignment do not say or do anything for 2 minutes.
3. Tx: Circle a (-) for the segment.