



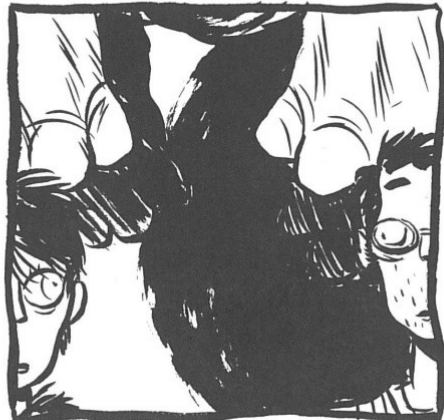
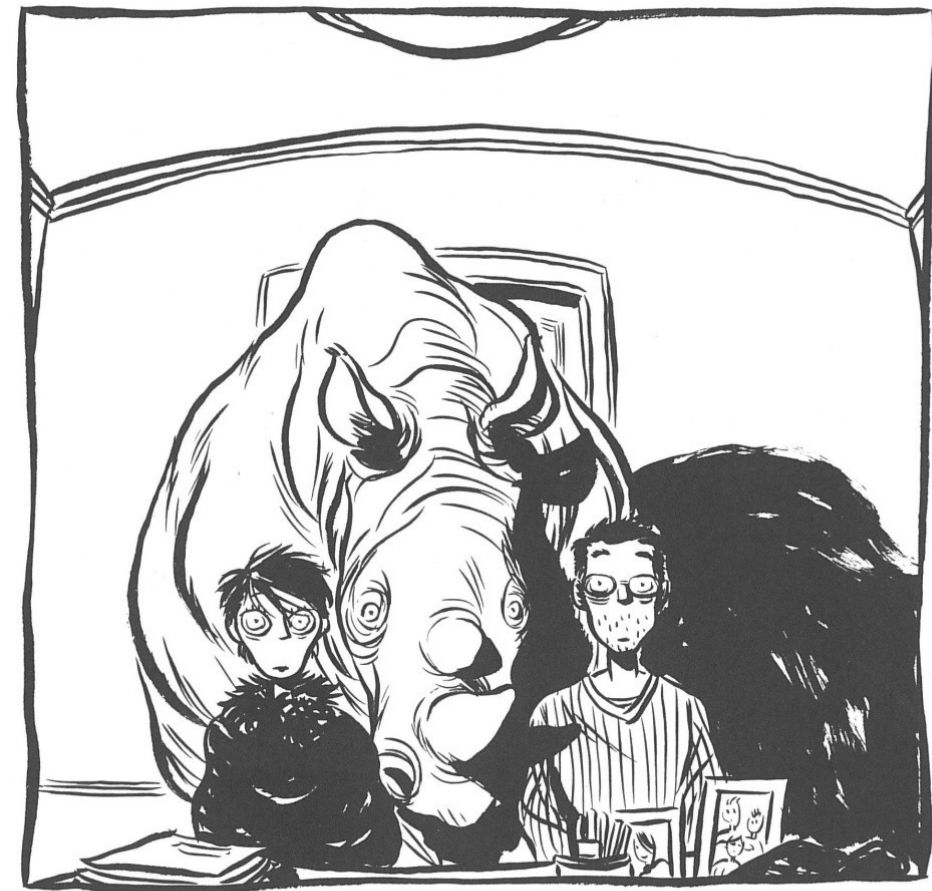
Komiks a intermedialita

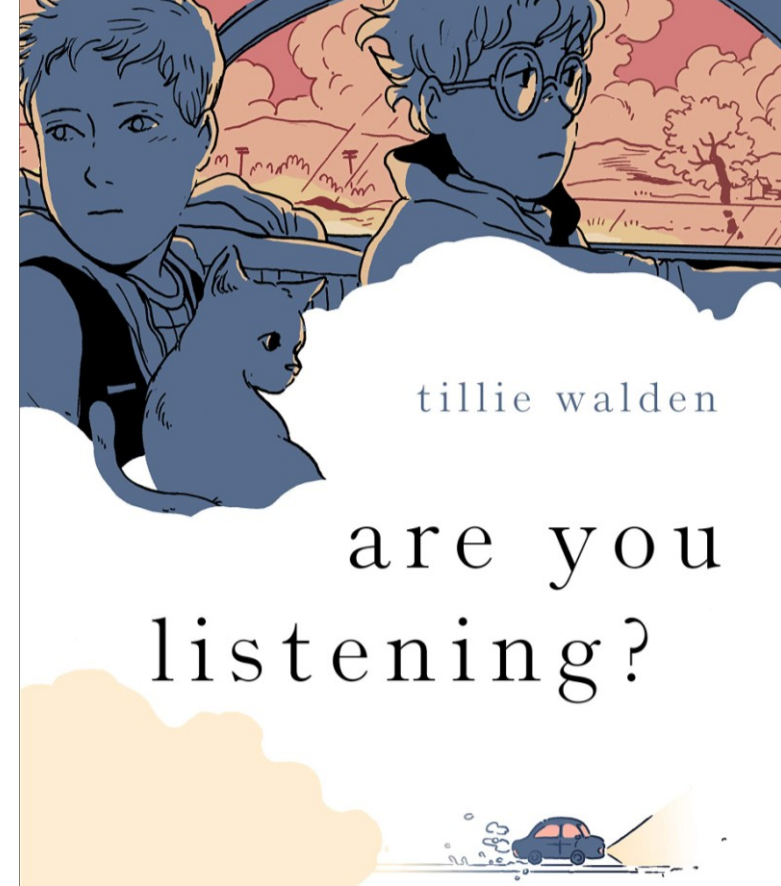
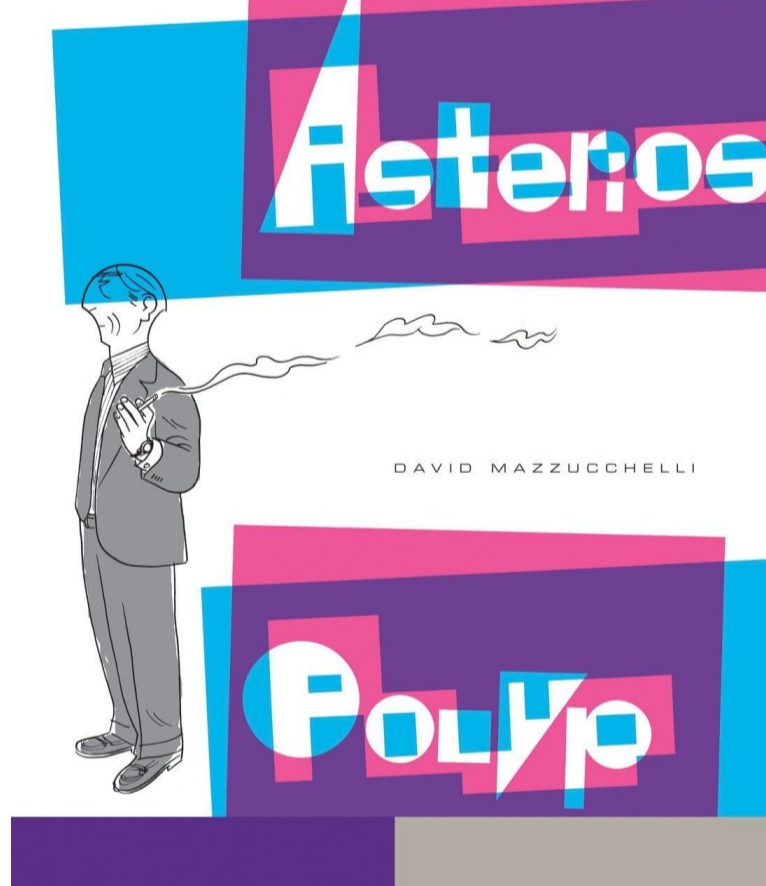
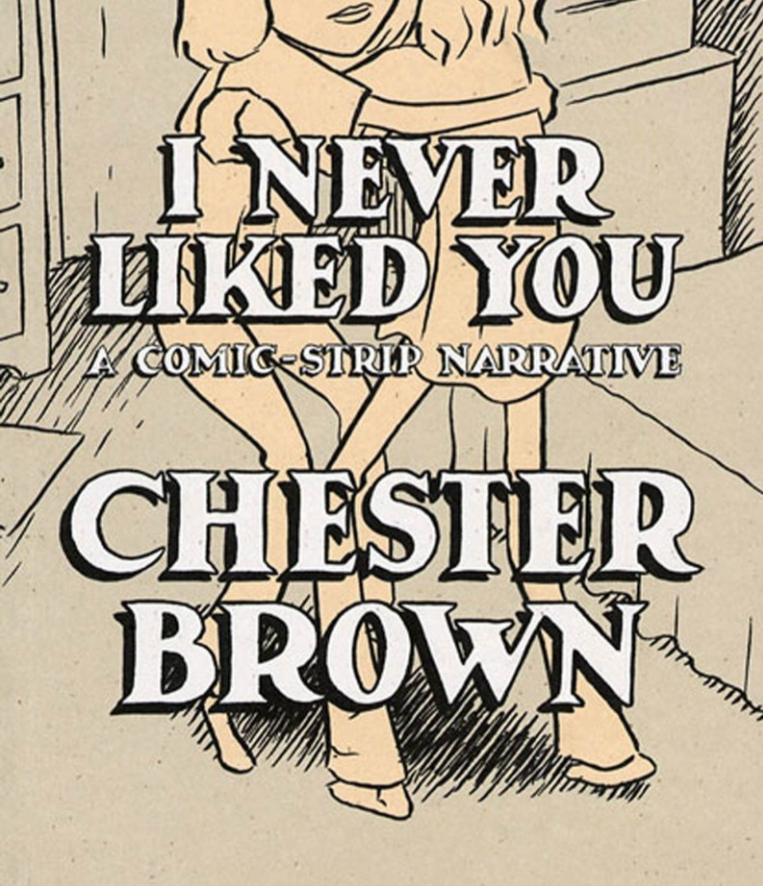
Václav Maxmilián

LMKB_a433

O čem to bude – proč číst komiks

- Představa o tom, co je to komiks
- Comics studies – teorie, historie, kritika
- Centrum pro studia komiksu
- Komiks jako umění
- Čtení komiksu
- Psaní o komiksu



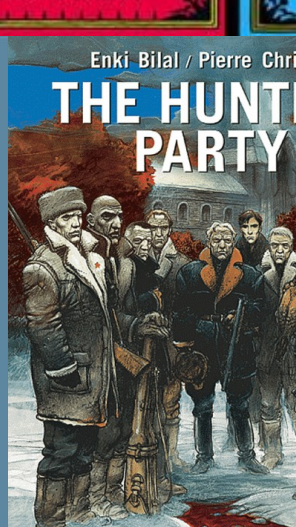
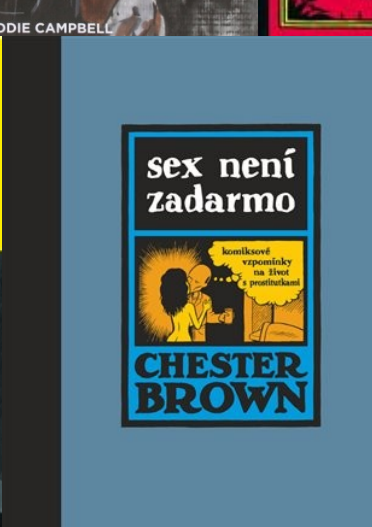
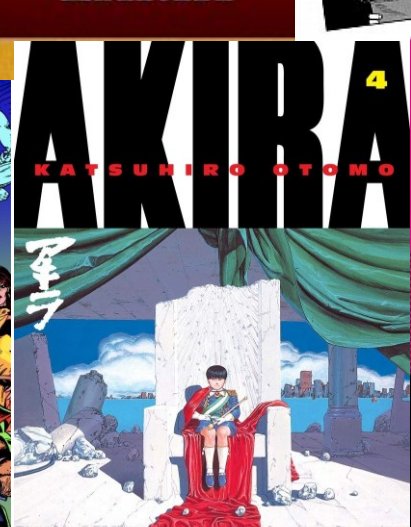
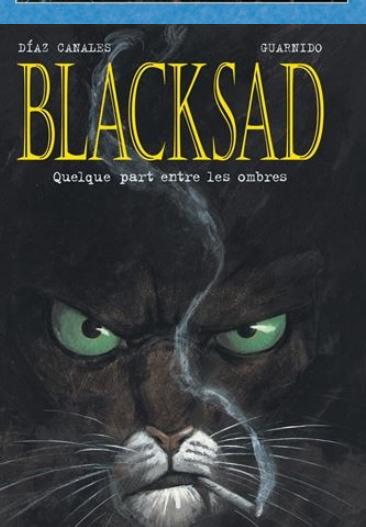
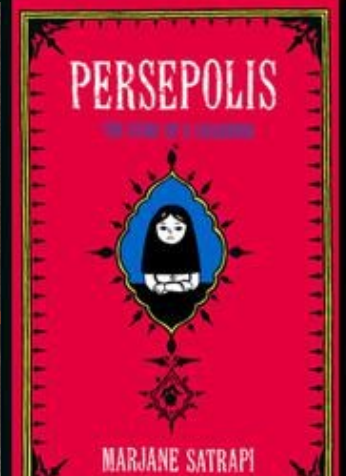
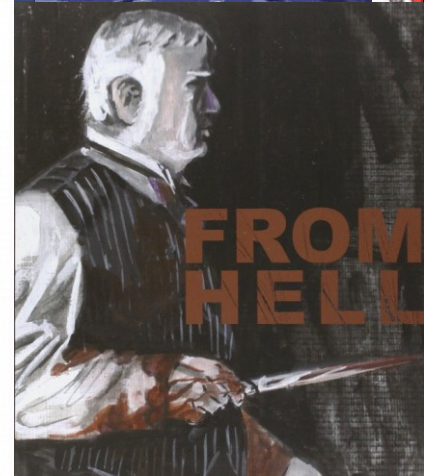
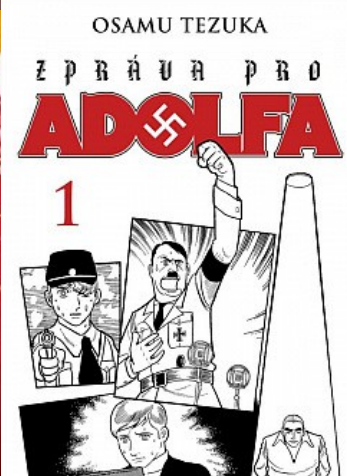
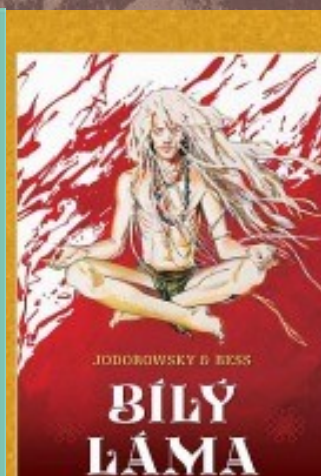
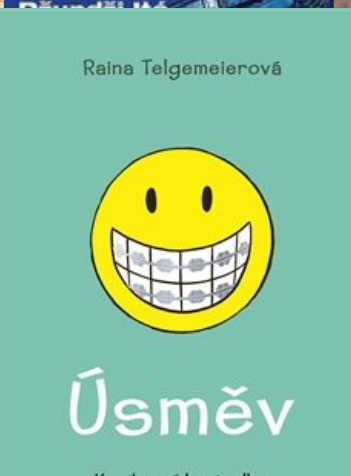
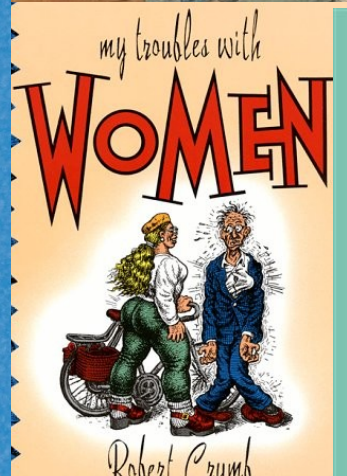
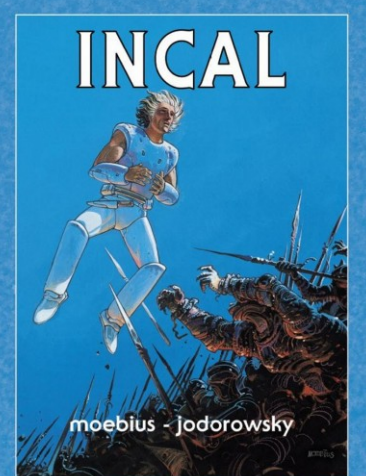
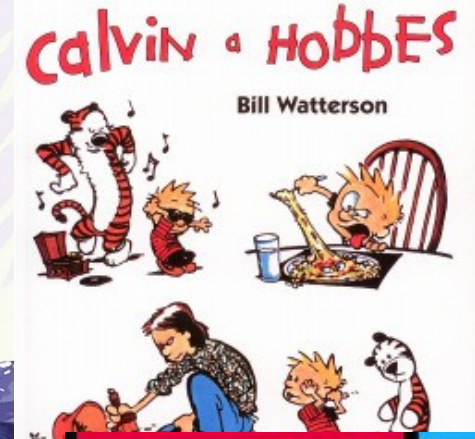
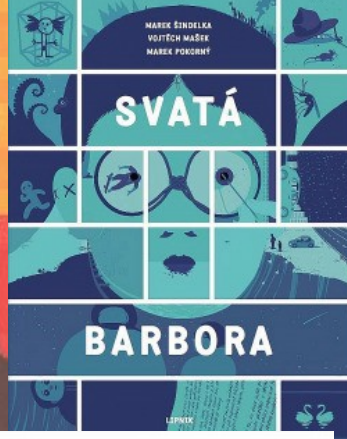
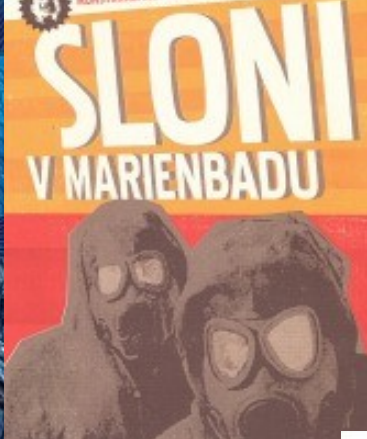
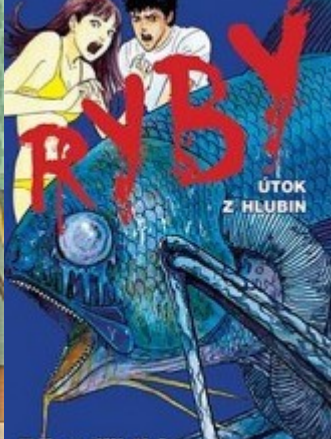
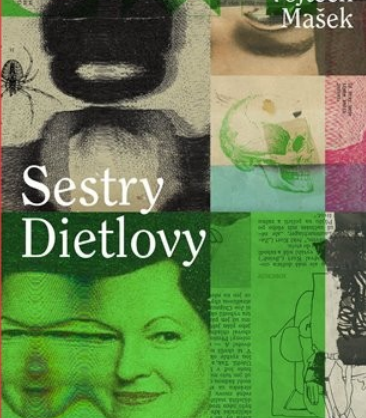


Tři komiksy

16.3. Chester Brown – *I Never Liked You*

6.4. David Mazzucchelli – *Asterios Polyp*

4.5. Tillie Walden – *Are you listening?*



Sylabus

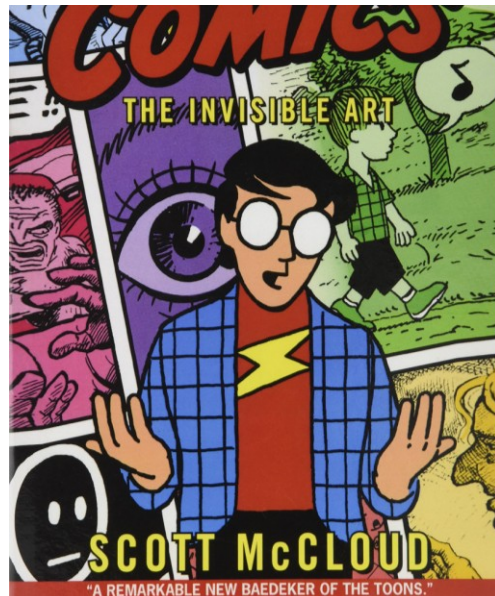
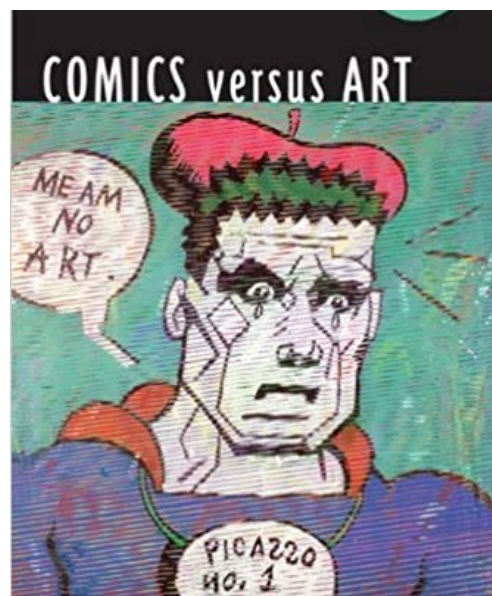
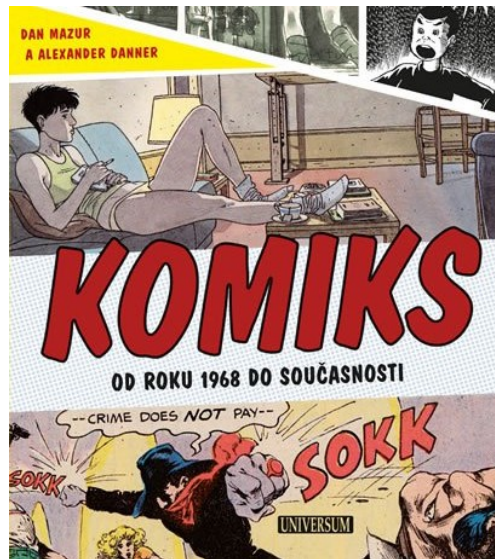
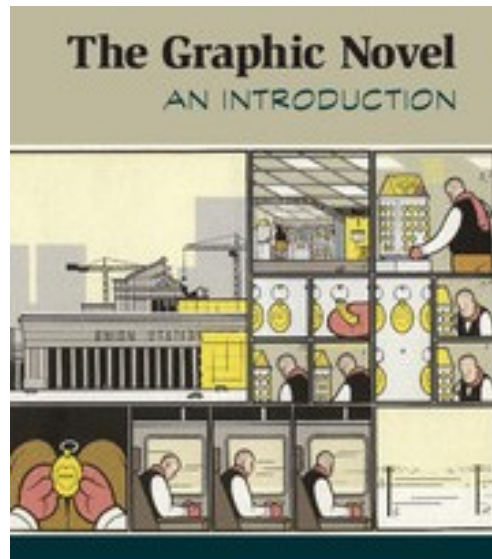
1. Úvodní hodina – proč číst komiksy?
2. Co je to komiks?
3. Komiksová gramatika
4. Text a obraz
5. Čtecí seminář 1
6. Komiks jako umění
7. Komiks mezi ostatními...
8. Čtecí seminář 2
9. Jak psát o komiksu
10. Sekvenčnost a serialita komiksu
11. Interm & adaptace komiksu
12. Čtecí seminář 3



Podmínky ukončení

- Aktivní účast na seminárních hodinách
- Čtenářské reflexe – 2 x 3 kusy
- ~~Test max 10 otázek a b c, 1 otázka na vlastní odpověď, jeden komiks na rozbor~~
- Odevzdání čtenářských reflexí:
 - 1. nejpozději 13.3.
 - 2. nejpozději 3.4.
 - 3. nejpozději 1.5.





Sekundární literatura

- Scott McCloud – Understanding Comics
- Jan Baetens, Hugo Frey – The Graphic Novel: An Introduction
- Will Eisner – Comics & Sequential art
- Bart Beaty – Comics versus Art
- Mario Saraceni – The Language of Comics
- Dan Mazur a Alexander Danner – Komiks: Od roku 1968 do současnosti