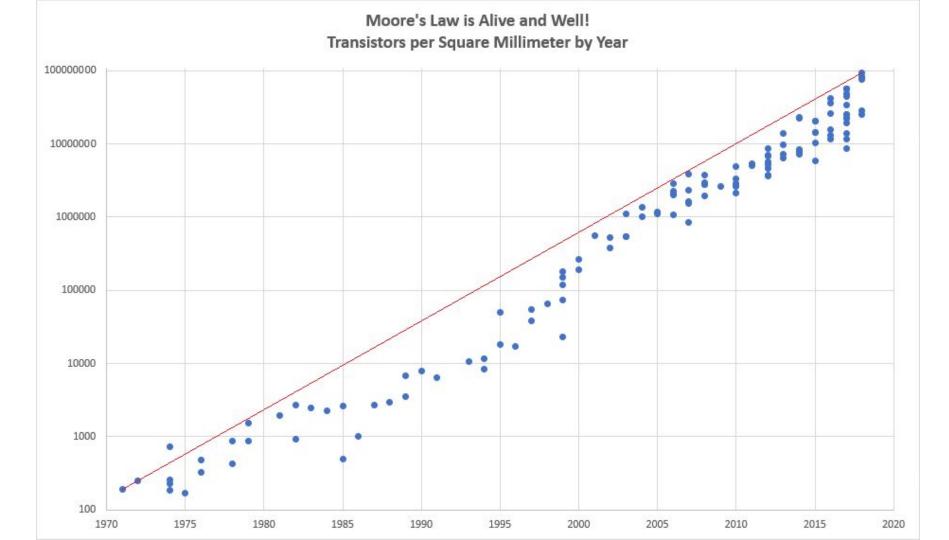
## Spekulace

Od afirmace ke kritice











```
(b)
(a)
affirmative
                             critical
                             problem finding
problem solving
design as process
                             design as medium
provides answers
                             asks questions
                             in the service of society
in the service of industry
for how the world is
                             for how the world could be
science fiction
                             social fiction
                             parallel worlds
futures
fictional functions
                             functional fictions
change the world to suit us
                             change us to suit the world
narratives of production
                             narratives of consumption
anti-art
                             applied art
                             research through design
research for design
applications
                             implications
                             design for debate
design for production
fun
                             satire
                             conceptual design
concept design
                             citizen
consumer
user
                             person
                             education
training
                             makes us think
makes us buy
innovation
                             provocation
ergonomics
                             rhetoric
```

## FICTION

"Spekulativní design nás vymaní z na nás uvaleného domnělého realismu našeho současného neoliberálního řádu; poskytuje alternativy, které uvolňují vazby, jež má realita k naší schopnosti snít."

Anthony Dunne a Fiona Raby

## **United Micro Kingdoms**



## Terra0

