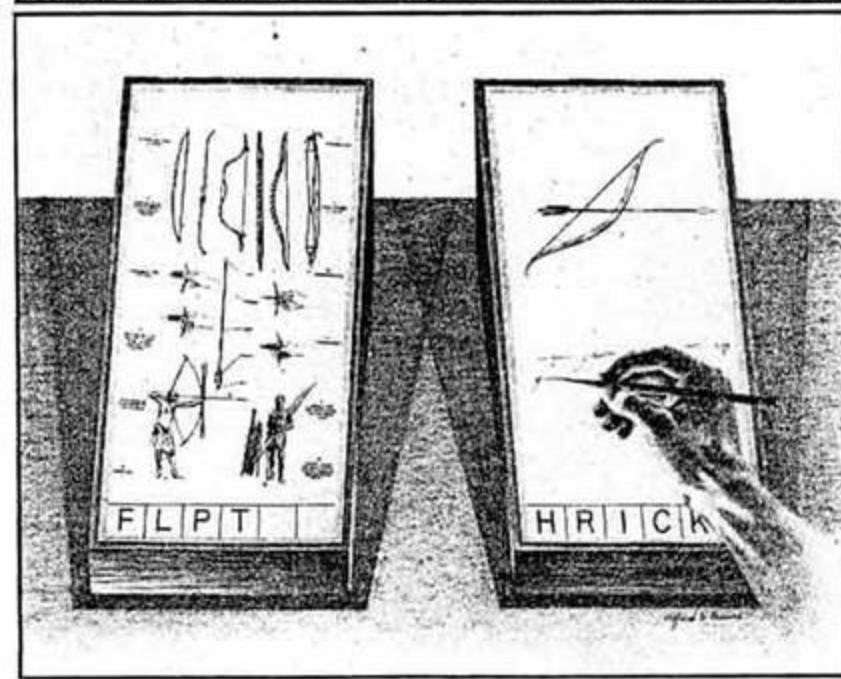
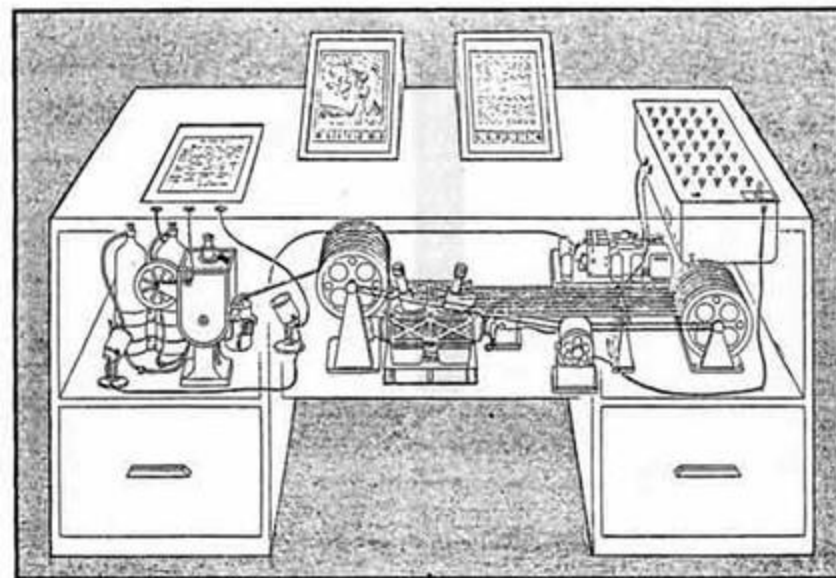
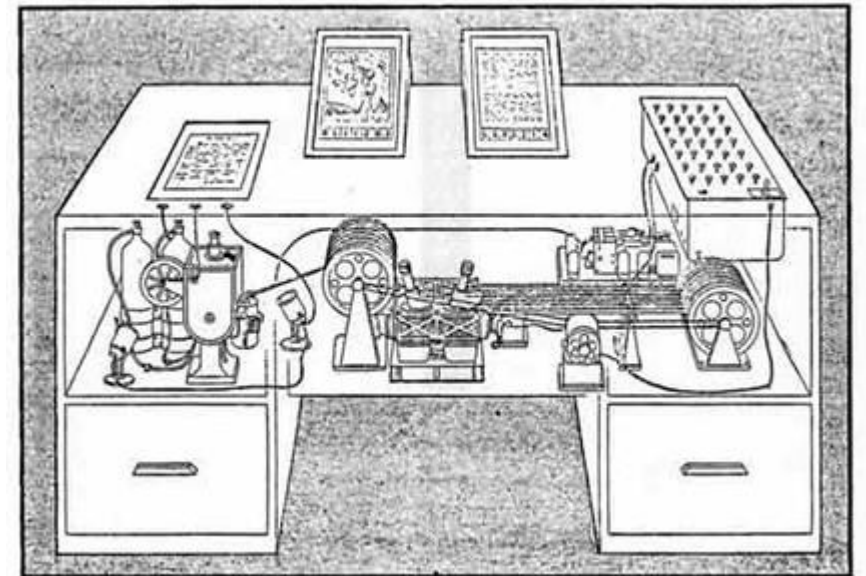
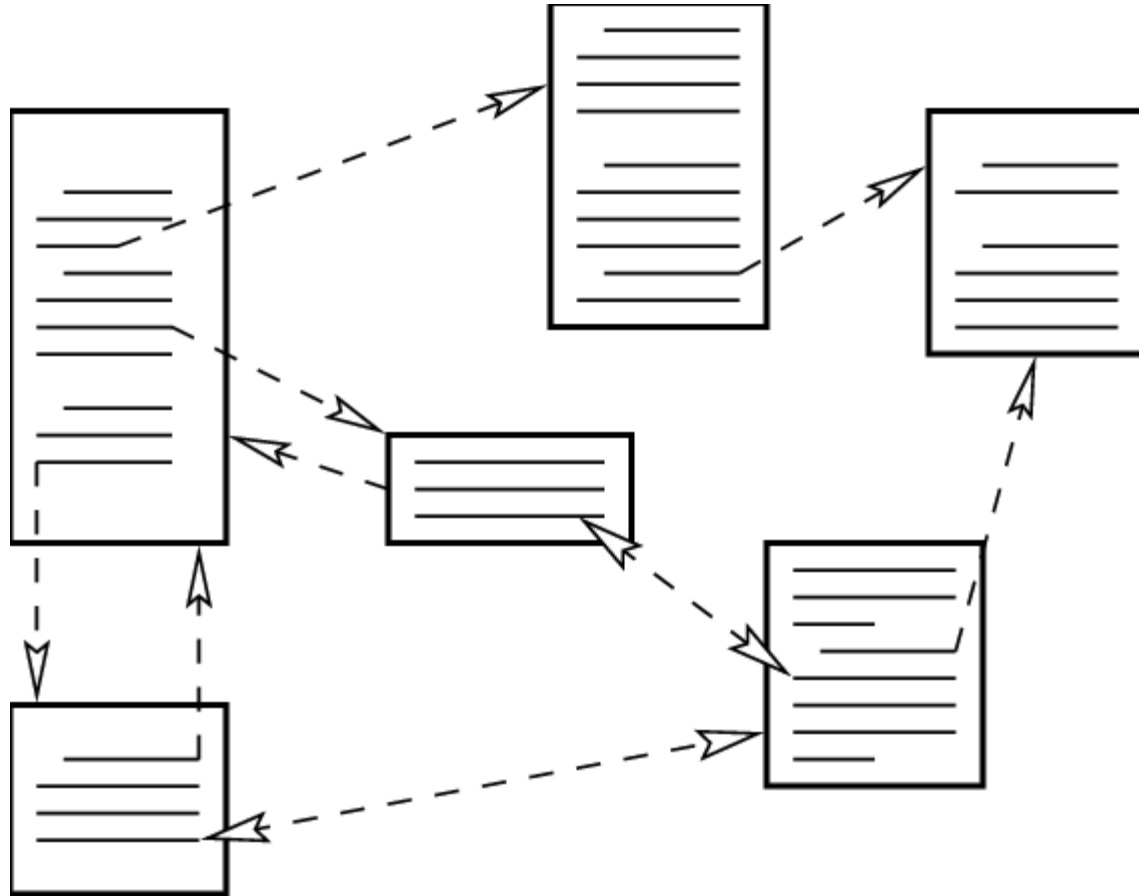


$P(I/K)M$



“Consider a future device [...] in which an individual stores all his books, records, and communications, and which is mechanized so that it may be consulted with exceeding speed and flexibility. It is an enlarged intimate supplement to his memory.”





hypertext
hypermedia
web

„Není třeba si nic pamatovat, všechno je on-line.“

„Recollection in the age of forgetting.“

second brain

Záložkujete weby
chaoticky nebo si
v tom držíte
nějaký ***system***?





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Memex

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For the software company, see [Memex Technology Limited](#).

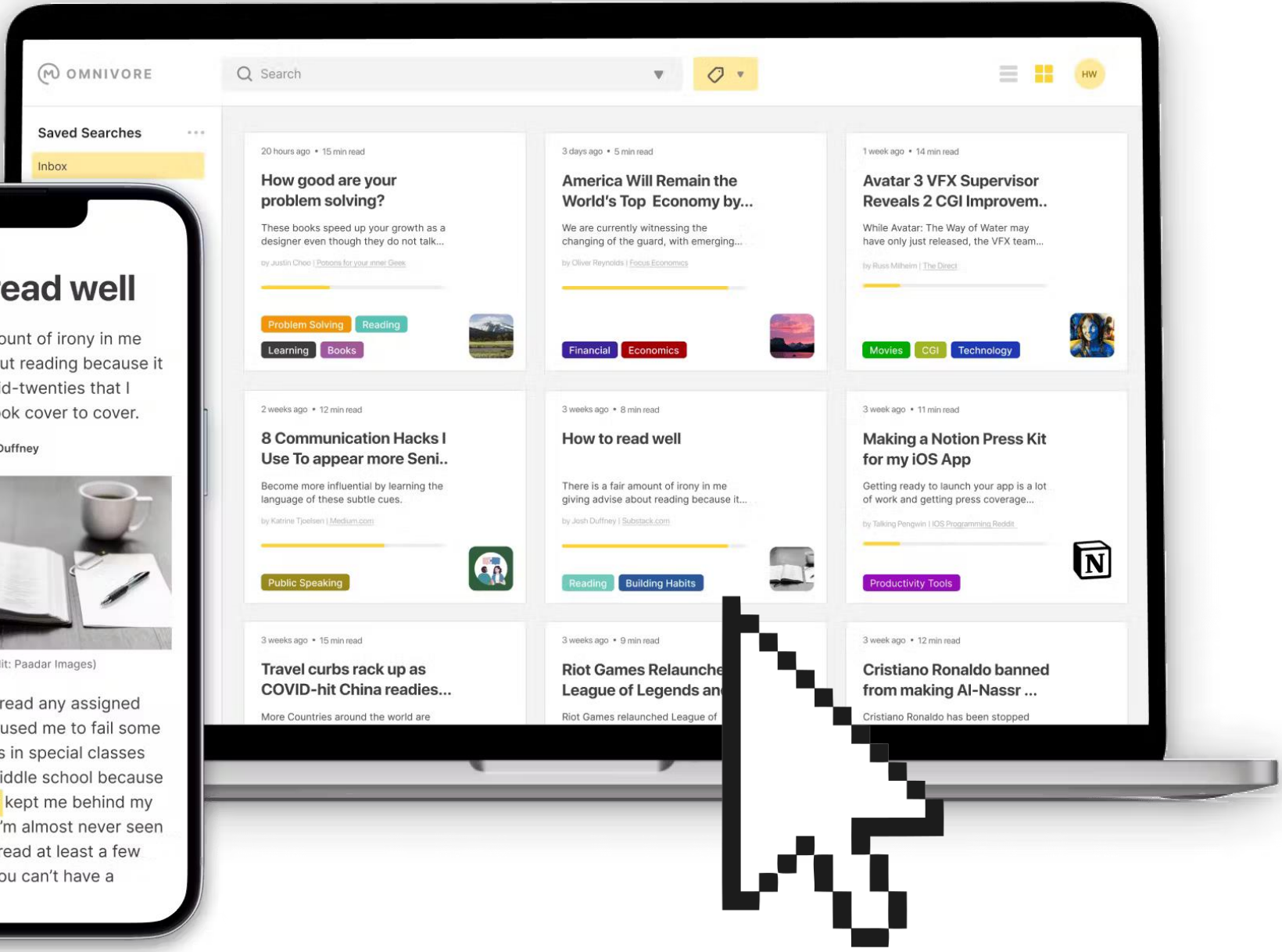
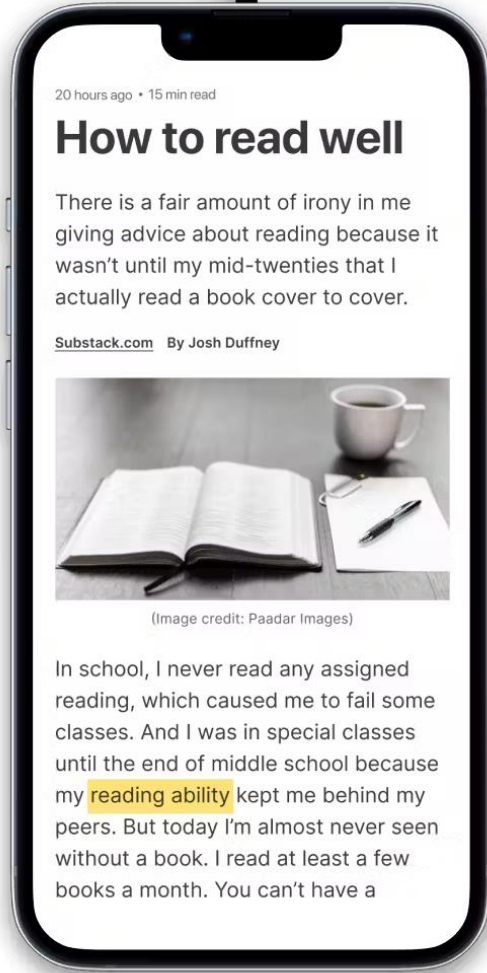
The **memex** (originally coined "at random",^[1] though sometimes said to be a **portmanteau** of "memory" and "index"^[2]) is the name of the hypothetical **proto-hypertext** system that [Vannevar Bush](#) described in his 1945 *The Atlantic Monthly* article "[As We May Think](#)". Bush envisioned the memex as a device in which individuals would compress and store all of their books, records, and communications, "**mechanized**" so that it may be consulted with exceeding speed and flexibility". The memex would provide an "**enlarged intimate supplement** to one's memory".^[3] The concept of the memex influenced the development of early **hypertext** systems (eventually leading to the creation of the [World Wide Web](#)) and **personal knowledge base** software.^[4] The hypothetical implementation depicted by Bush for the purpose of concrete illustration was based upon a document bookmark list of static **microfilm** pages and lacked a true hypertext system, where parts of pages would have internal structure beyond the common textual format. Early electronic hypertext systems were thus inspired by memex rather than modeled directly upon it.



Vannevar Bush

[Contents](#) [hide]





← → C https://lareviewofbooks.org/article/neoliberal-tools-archives-political-history-digital-humanities/

LARB NEW TO LARB? ARCHIVE SECTIONS CHANNELS ABOUT SIGN IN DO Public

Neoliberal policies and institutions value academic work that produces findings immediately usable by industry and that produces graduates trained for the current requirements of the commercial workplace. In pursuit of these goals, the 21st-century university has restructured itself on the model of the corporate world, paying consultants lavish fees, employing miserably paid casual laborers, and constructing a vast new apparatus of bureaucratic control. The humanities are, in their traditional form, less amenable to such restructuring than other disciplines, relying on painstaking individual scholarship and producing forms of knowledge with less immediate economic application. By providing a model for humanities teaching and research that appears to overcome these perceived limitations, Digital Humanities has played a leading role in the corporatist restructuring of the humanities.

What Digital Humanities is *not* about, despite its explicit claims, is the use of digital or quantitative methodologies to answer research questions in the humanities. It is, instead, about the promotion of project-based learning and lab-based research over reading and writing, the rebranding of insecure campus employment as an empowering “alt-ac” career choice, and the redefinition of technical expertise as a form (indeed, the superior form) of humanist knowledge. This is why Digital Humanities is pushed far more strongly by university administrators than it is by scholars and students, who increasingly find themselves pressured to redirect their work toward Digital Humanities. In what follows, we focus on the ways that Digital Humanities scholarship has been imagined and justified by key figures, and on how the rationale for Digital Humanities has complemented and supported the transformation of higher education. While many will be able to say, with some justification, “But that’s not *my* Digital Humanities!” what we discuss here is the Digital Humanities that is helping to transform the academy, because *this* is the Digital Humanities that has proved itself so useful to university administrators and to funding bodies.

10 What Digital Humanities is not about, despite its explicit claims, is the use of digital or quantitative methodologies to answer research questions in the humanities

While there are many examples of computational methodologies to answer traditional humanities research questions, I will just post this: [Can You Model That? Applications of Complex Systems Simulation to Explore the Past](#). Or is archaeology not part of the Humanities?

2 gregory_palermo May 6

What Digital Humanities is not about, despite its explicit claims, is the use of digital or quantitative methodologi- ... More

It can be about the use of quantitative technologies to answer research questions in the humanities, but doesn't have to be. It can be project-based and lab-based, but it doesn't have to be. And if it is, that does not mean it is not about reading or writing.

11 MartinPaulEve May

despite its explicit claims

False consciousness or are you saying that DH scholars have made explicit claims about what constitutes a humanities research question with which you disagree? Again, this is just so abstract and hand waving that it's hard to discuss.

1 MartinPaulEve May

digital or quantitative methodologies to answer research questions in the humanities

So Matt Jockers (in Macroanalysis), Franco Moretti, Jim English, and others are not answering humanities research questions with their computational approaches? I thought that knowing about patterns through texts, their similarities to other works, their spatial geographies and other elements were perfectly valid humanities questions.

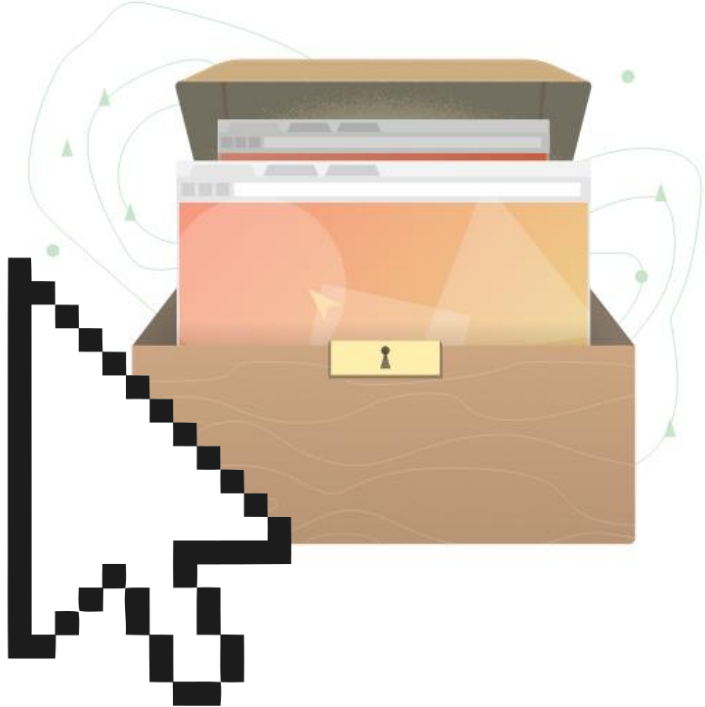
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Issue: 3

Pages: 337-351

Date: 2013/08/01

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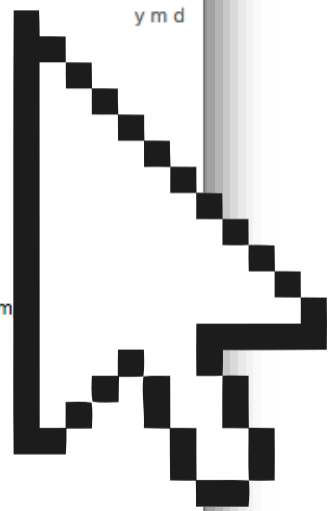
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20 329 views 105 pages vg.no octopi.local dribbble.com	21 147 views 53 pages file:///Users/atlemo/D... octopi.local google.no	22 14 views 12 pages file:///... octo... e3d...	23 333 views 8 pages users/atlemo/D... shop.prusa3d.com facebook.com	24 185 views 114 pages shop.prusa3d.com octopi.local facebook.com	25 336 views 216 pages dagbladet.no facebook.com file:///Users/atlemo/D...	26 66 views 10 pages shop.prusa3d.com octopi.local dagbladet.no
27 13 views 9 pages file:///Users/atlemo/D... shop.prusa3d.com octopi.local	28 3 views 2 pages octopi.local shop.prusa3d.com					

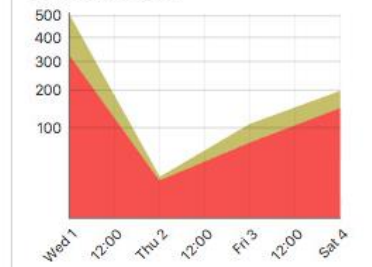
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- 22:07 Forsiden - VG 21
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- 15:53 https://www.google.no/sear...
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- 15:52 slackbot | Sliced Bread S... 2
- 15:52 General Banter Podcast | Fr...
- 15:52 https://www.google.no/url?s...
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- 15:41 https://www.google.no/sear...
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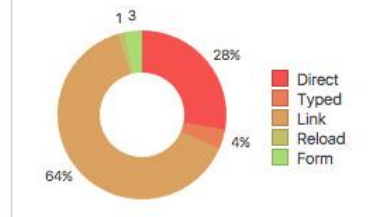
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Awesome Knowledge Management





Jak poznámkujete?



Je web v nepořádku?

Hossein Derakhshan: *„The web was not envisioned as a form of television when it was invented. But, like it or not, it is rapidly resembling TV: linear, passive, programmed and inward-looking.“*

- internet jako knihovna → internet jako televize
- uzavřené ekosystémy

Je web v nepořádku?

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- internet jako knihovna → internet jako televize
- uzavřené ekosystémy
- **chronologie** na úkor **kurátorství**

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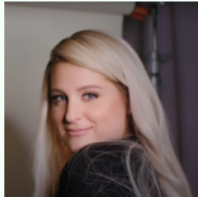
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From today's featured article




Meghan Trainor

"**Made You Look**" is a song by American singer-songwriter [Meghan Trainor](#) (pictured) from her fifth major-label studio album, *Takin' It Back* (2022). Trainor wrote the song with [Sean Douglas](#) and its producer, [Federico Vindver](#). [Epic Records](#) released it as the album's second single on October 31, 2022. A *doo-wop* song, "Made You Look" was inspired by Trainor's body image insecurities and encourages listeners to embrace their natural beauty. Critics called it flirtatious and compared it to Trainor's past songs. Its dance challenge *trended* on [TikTok](#). In the US, it peaked at number 11, becoming Trainor's first top-20 single since "Me Too" (2016). It reached the top 10 in Australia, Belgium, Canada, Ireland, New Zealand, Norway, Singapore, the UK, and Vietnam. Its colorful music video features cameos by [social media influencers](#). Trainor performed the song on television shows such as *Today* and *The Tonight Show*. (This article is part of two featured topics: *Takin' It Back* and *Meghan Trainor's Billboard Hot 100 entries*.)

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- The National Party, led by [Christopher Luxon](#), wins the most seats in the [New Zealand general election](#).
- Australian voters **reject** altering the [Constitution](#) to establish an [Indigenous Voice to Parliament](#).
- NASA's *Psyche* mission is launched to explore the metal-rich asteroid [16 Psyche](#).



Daniel Noboa

Ongoing: [Israel–Hamas war](#) · [Russian invasion of Ukraine](#) (timeline)


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October 21:

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For other uses, see [Civilization \(disambiguation\)](#).

A **civilization** (British English: **civilisation**) is any [complex society](#) characterized by the development of the [state](#), [social stratification](#), [urbanization](#), a [currency](#), and [symbolic systems of communication](#) beyond [natural spoken language](#) (namely, a [writing system](#)).^{[2][3][4][5][6][7][8][9]}

Civilizations are additionally characterized by other features, including [agriculture](#), [architecture](#), [infrastructure](#), [technological advancement](#), [taxation](#), [regulation](#), and [specialization of labour](#).^{[3][4][5][7][8][9][10]}


Historically, a civilization has often been understood as a larger and "more advanced" [culture](#), in implied contrast to smaller, supposedly less advanced cultures.^{[2][4][5][11]} In this broad sense, a civilization contrasts with non-centralized tribal societies, including the cultures of [nomadic pastoralists](#), [Neolithic societies](#), or [hunter-gatherers](#); however, sometimes it also contrasts with the cultures found within civilizations themselves. Civilizations are organized densely-populated settlements divided into [hierarchical social classes](#) with a ruling elite and subordinate urban and rural populations, which engage in [intensive agriculture](#), [mining](#), small-scale manufacture and [trade](#). Civilization concentrates power, extending human control over the rest of nature, including over other human beings.^[12]

The word *civilization* relates to the Latin *civitas* or 'city'. As the [National Geographic Society](#) has explained it: "This is why the most basic definition of the word *civilization* is 'a society made up of cities.'^[13] The earliest emergence of civilizations is generally connected with the final stages of the [Neolithic Revolution in West Asia](#), culminating in the relatively rapid process of [urban revolution](#) and [state formation](#), a political development associated with the appearance of a governing elite.


History of the concept

[edit]

The English word *civilization* comes from the [16th-century French](#) *civilisé* ('civilized'), from Latin: *civīlis* ('civil'), related to *civis* ('citizen') and *civitas* ('city').^[14] The fundamental trait is is



The ancient Sumerians of Mesopotamia were the oldest civilization in the world, beginning about 4000 BCE.



Ancient Egypt provides an example of an early culture

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Dishwasher salmon

11 languages

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Dishwasher salmon is a [fish](#) dish made with the heat from a [dishwasher](#).

Safety

Dishwasher companies and [Consumer Reports](#) have recommended against cooking fish with a dishwasher because dishwashers are not designed or tested for cooking, dishwashers do not have temperatures as consistent as stoves, and it's uncertain whether dishwashers will heat fish sufficiently to kill [pathogens](#). [Foodborne illness](#) may be the result.^{[1][2]}

Preparation

Pieces of [salmon](#) are spiced and wrapped tightly in at least two layers of [aluminum foil](#) and put in a dishwasher. The dishwasher is set to perform a full regular cycle, possibly with the addition of a heated dry cycle. The salmon is broiled, steamed, and baked.^{[3][4]} An advantage of the method is that cooking is odorless.^[4] There is nothing preventing one from washing the dishes at the same time, provided that the package is tight enough.^[3]

History

This preparation of a [trout](#) in a dishwasher was demonstrated by [Vincent Price](#) in 1975 when appearing on *The Tonight Show* with [Johnny Carson](#). Price presented it as "a dish any fool can prepare".^{[5][6]}

Preparation of the dish has been presented in the [Canadian](#) cooking program *The Surreal Gourmet* hosted by [Bob Blumer](#) in 2002.^{[7][8]} Reports about the dish have been published by *The Wall Street Journal*,^[2] [NBC](#),^[9] [BBC](#),^[10] *Vogue*,^[11] [CHOICE](#)^[12] and [CBS News](#) which interviewed [Kym Douglas](#) about the book *The Black Book of Hollywood Diet Secrets* where the dish is presented.^[13]



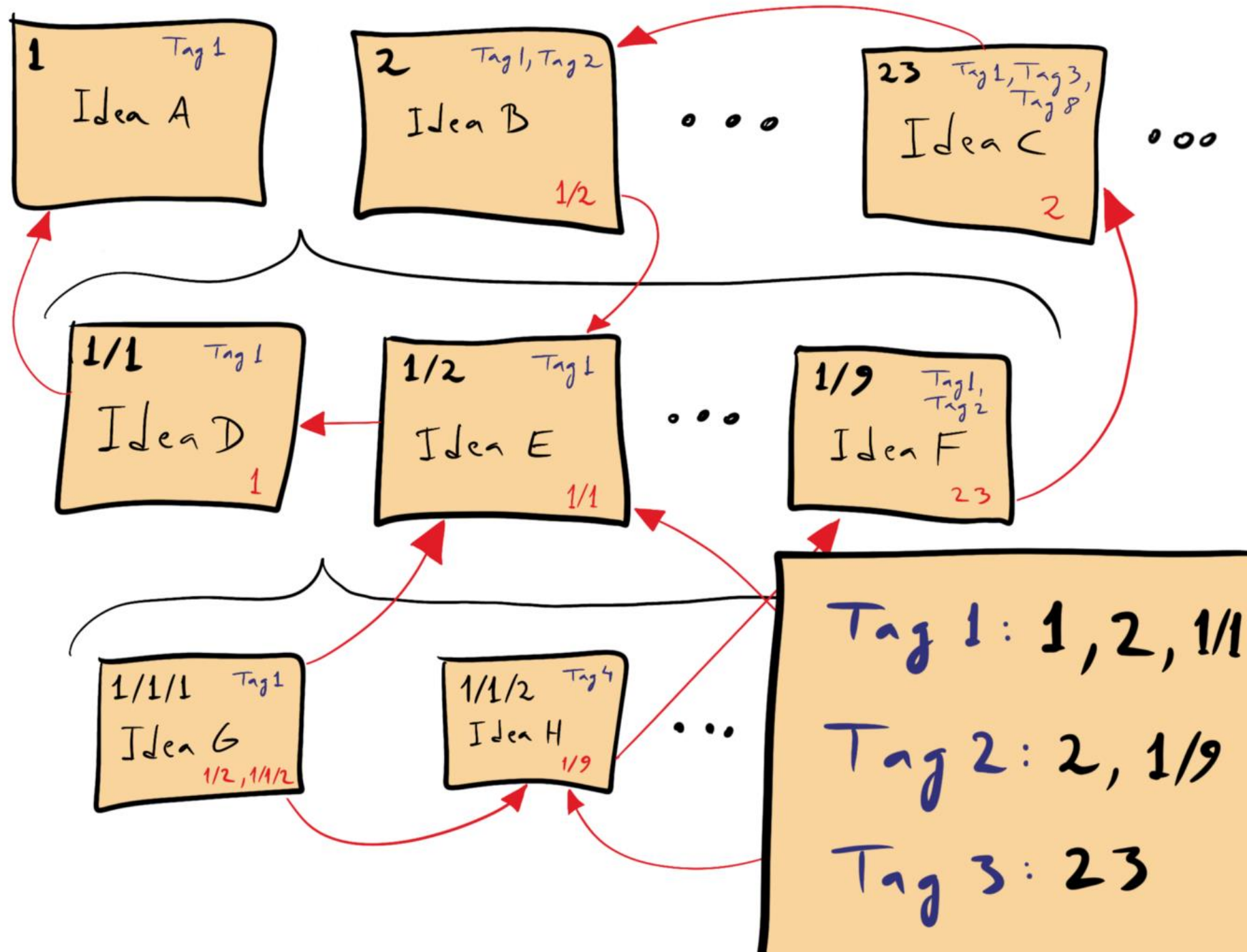
Pieces of fish wrapped in aluminum foil in a dishwasher.



Dishwasher salmon ready to be served.

Digital Garden

- myšlenka pochází z mnoha proudů
- *Zettelkasten, hypertextové poznámky*
- *osobní wiki*
- propojování, forkování, spolupráce
- jiné přístupy k využívání (osobního) webu
- *learning in public*





„The Garden is the web as topology. The web as space. It's the integrative web, the iterative web, the web as an arrangement and rearrangement of things to one another. Things in the Garden don't collapse to a single set of relations or canonical sequence, and that's part of what we mean when we say *“the web as topology”* or the *“web as space”*. **Every walk through the garden creates new paths, new meanings, and when we add things to the garden we add them in a way that allows many future, unpredicted relationships.**“

[Mike Caulfield](#)

100 The Garden


A collection of essays, notes, and half-baked explorations I'm always tending to.

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 [Teenage Skeuomorphic Desktop Designs](#)


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BUDDING NOTE • 11 MONTHS AGO

 [A Digital Anthropology Reading List](#)



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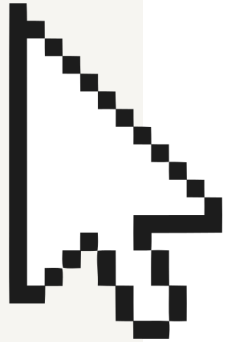
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mt. solitary



Welcome to Mt. Solitary, Clinton Boys' digital garden. Feel free to explore. A good entrypoint to understand what exactly this site is about is my note on [digital gardens](#), or my note on [Zettelkasten](#). The site consists of a selection of my personal notes that I have tagged as public. The site is full of links; most are internal, and external links are marked with a clear symbol.

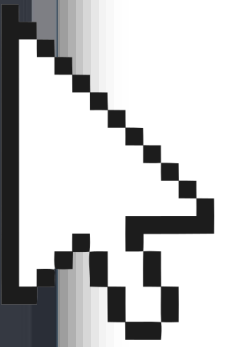
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About the name

[Mt. Solitary](#) (known by the indigenous inhabitants of the area as *Korowal*, which was also the name of my primary school) is a mountain in the Blue Mountains region of Australia, where I grew up, and I have always liked the name for a place where my thoughts and ideas can be stored online. For two years (2019-20) I managed this site as a more traditional blog with fortnightly and then monthly posts, but I think it works more naturally in this looser format.

Colophon





THIS IS THE WEBSITE of **Gwern Branwen**. I write about psychology, statistics, and technology. I am best known for work on the [darknet markets](#) & [Bitcoin](#), [blinded self-experiments](#), [dual n-back](#) & [spaced repetition](#), and [anime neural networks](#).

For information about my site's philosophy, method, traffic statistics, and implementation, see the [About page](#); for information about myself, my use of other websites, and contact information, see the [Links page](#); for information about new pages, see the [Changelog](#); to receive updates, news, & reviews, [subscribe](#) to the newsletter ([archives](#)).

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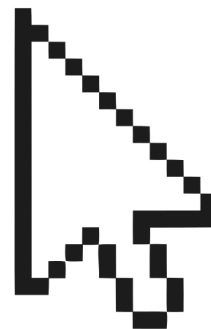
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- ✦ [A Silk Road 1 Guide](#)

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- ✦ [Danbooru2019 Anime Dataset](#)
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About these notes

Hi! I'm [Andy Matuschak](#). You've stumbled upon a kind of strange, so some context might help.

These notes are mostly written for my personal environment ([Evergreen notes](#); [My morning notes](#)). I'm sharing them publicly as an experiment: a note seems confusing or under-explained, write it for you! Sorry—that's sort of an experiment ([Write notes for yourself by example](#)).

For now, there's no index or navigation; this is just some starting point. You might be interested in:

👤 [Andy](#) ([email](#), [Twitter](#), [main personal site](#))

PS: My work is made possible by a crowd of patrons on [Patreon](#). You can [become a patron](#) and to read patron-only updates and projects.

PS: Many people ask, so I'll just note here that these notes are available for others to use. It's still an early experiment. [Premature scaling can stunt system iteration](#).

Last updated 2023-10-23.

§What's top of mind

Sort of like a [/now page](#), but with a broader time horizon and focused on what I'm thinking about.

- Expanding and understanding the [Mnemonic medium](#) via [Orbit](#)
- [Evergreen note-writing as fundamental unit of knowledge work](#)
 - [The mnemonic medium can be extended to other notes](#)
- [§Enabling environments, games, and the Primer](#) (experiences have incredible potential as a mass medium)
- [Programmable attention / Spaced everything](#)
- [Timeful text](#)
- Taking knowledge work seriously
 - [Athletes and musicians pursue virtuosity in fields much more rigorously than knowledge work](#)
 - [Knowledge work rarely involves deliberate practice](#)
 - [§Taking knowledge work seriously \(Stripe corner office, 2019-12-12\)](#)
- [How might we situate tools for thought within intentionally meaningful contexts?](#)

Last updated 2023-07-13.

The mnemonic medium can be extended to one's personal notes

In using a [Spaced repetition memory system](#), you're not just what you're learning, observing, and thinking. Unfortunately, [spaced repetition systems discourage evergreen notes](#) because the system will help you retain and continuously engage with them.

§Enabling environments, games, and the Primer

(This turned into a full essay [here](#))

Rather than focusing on the Primer, I'm finding a more powerful framing to be in centering the essay around scaling high-growth environments.

- You can read a book about starting a startup, or you can join [Y Combinator](#). Which do you choose? This is the power of an [Enabling environment](#).
 - The latter's a much more effective growth environment, and it's mostly not the funding.
 - When you read the book, you're a founder wanna-be reading about the activities of founders, and you're not "practicing founding"; when you do YC, you're *doing founding*, in a community of founders. The book's abstract, but YC's not: every lesson is in the context of the idea you care deeply about:

Mosaic Muse — Soren Bjornstad X

https://zettelkasten.sorenbjornstad.com/#PublicHomepage:PublicHomepage

PublicHomepage

Created 7th May 2020 at 4:31pm
Updated 25th May 2024 at 12:10am
Welcome to Mosaic Muse!

Meta Public

You have reached the public part of the *Mosaic Muse* ("M2") notes system of [Soren Bjornstad](#). Welcome!

I write these notes primarily to [help myself think](#), and to some extent you're stepping into my head by browsing around. You will find a variety of states of [Polish](#) and doneness in different sections, running the gamut from completed essays to lists of chicken-scratch bullets. You'll also find ideas I'm very confident about, ones I haven't evaluated much, and ones I think are probably wrong; my [epistemic statuses](#) on ideas will give you an idea of what you're looking at.

To learn more about why I publish my notes, why this isn't a blog, what software the site uses, and why it's called *Mosaic Muse*, visit [MosaicMuse](#).

Each node in my notes is called a *tiddler* and opens in its own "card" on the screen. For instance, right now, you are reading the **PublicHomepage** tiddler.

Tiddlers are not intended to be read alone; you will often need to follow some internal links (the blue colored text that's not underlined and has no icon next to it) to get the necessary context to understand a tiddler. You can follow an internal link in three ways:

- Hovering your mouse over a link will show a pop-up preview of the linked tiddler. Click on the background of the page when you're done with the preview.
- Clicking a link will open it in a new card and scroll there. (Click the X button in the upper-right of a card when you're done with it.)
- Ctrl+clicking (Cmd+clicking on a Mac) a link will open it in a new card, but without scrolling, so you can keep your focus for now and read about the other idea later.

What else do I need to know?

Mosaic Muse

Soren Bjornstad's public notes

[about](#) · [reading](#) · [favorites](#) · [random idea](#)

Home X # 🔍 ⌵

Open Explore

To learn about navigation options, visit the [PublicHomepage](#).

Tags tag manager

Recent 2021Sabbatical

Bibliographies AI

All Antilibrary

Explorer Business

Cities

Code

Creativity

Design

Dreaming

Driving

Drug

Economics

EmergencyPlanning

Employment

Environmentalism

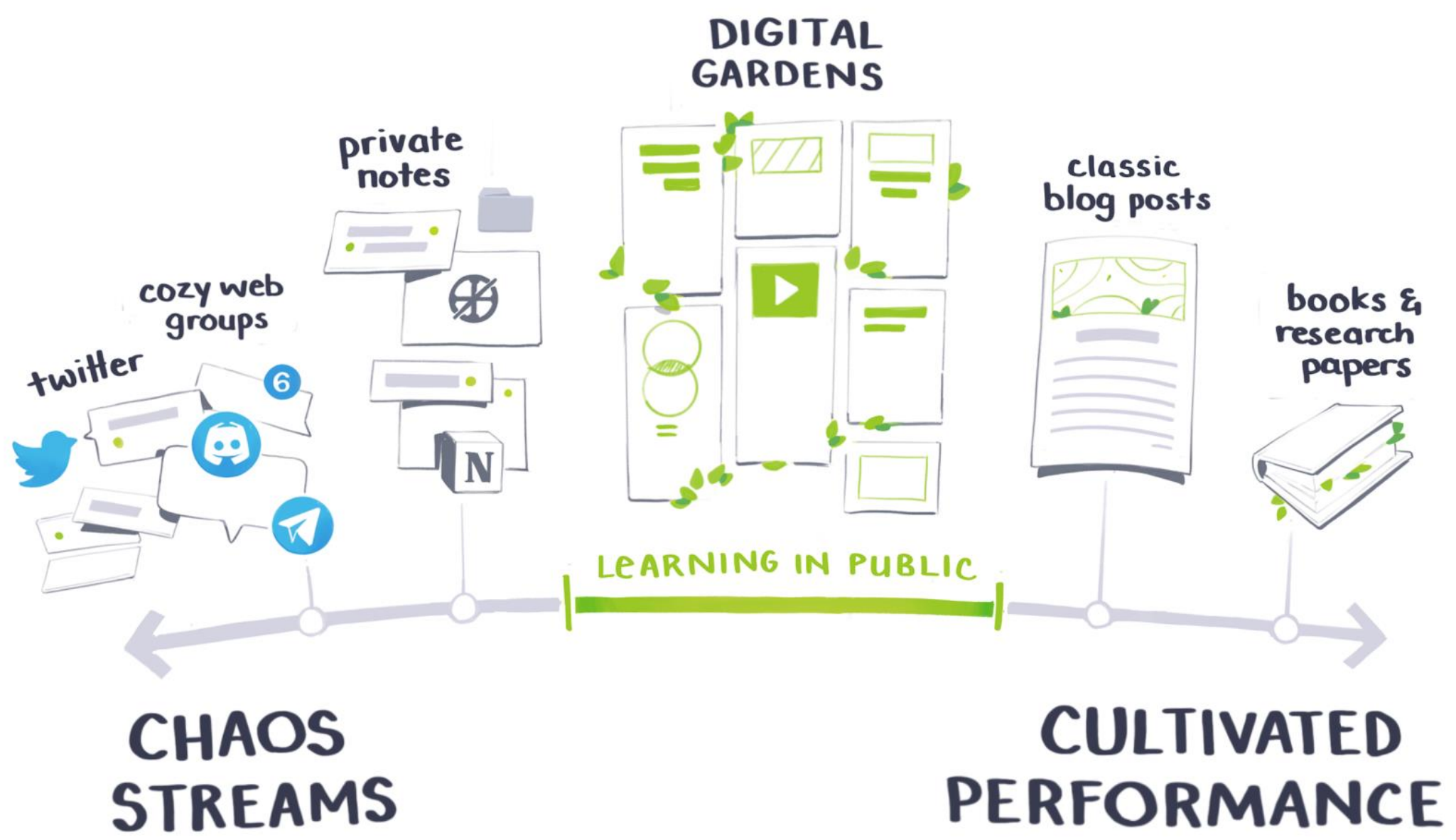
Ethics

FictionTheory

Food

Zveřejnili byste své
poznámky a zápisky?





DIGITAL GARDENS

private notes

cozy web groups

twitter

classic blog posts

books & research papers

LEARNING IN PUBLIC

CHAOS STREAMS

CULTIVATED PERFORMANCE

Welcome! You are now browsing a Digital Garden. This is my personal space for Learning In Public. I am a lifelong learner so everything is a Work-In-Progress like me, but I do not let perfectionism get in the way. That means that what you read here is not authoritative or complete, and is not representative of my best work. However, it is representative of my interests and current state of knowledge, and if you have the same interests, then this space is also yours to use as a reference. Feedback and social sharing is welcome...

I have a right to be wrong or incomplete in my Digital Garden, either due to paucity of time or knowledge. You will not hold this, or my readership, against me because I will keep learning, with your help. Everything in the Digital Garden is a living document and I will retract or rephrase things I no longer agree with.

I will report how strongly I hold my beliefs, always reserving the right to be wrong and change my mind.

I will report how much experience I have in the topic, by disclosing how much work I have done so far on it and linking to others who will know more.

I will link to further resources so that readers can discover influencing and contrasting opinions from the original source.

Nástroje digitálního zahradníka

- např. [Tiddlywiki](#) (*příklad*)
- *bliki* – blog a wiki
- *are.na* (<https://www.are.na/chad-mazzola>)
- [Digital Gardeners](#)



LYT Kit

- Resources
- Sources
- Timestamps
- Workspaces
- _START HERE
- 000 Home
- 010 Mindsets MOC
- 020 Concepts MOC
- 030 Interests MOC
- 040 Writings MOC
- 050 Sources MOC
- 060 People MOC
- 070 Health MOC
- 080 Goals MOC
- 085 Compass MOC
- 090 PKM MOC
- 095 Lists MOC
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- 2020-06-02 O- On the proce
- 2020-08-08 O- In what way
- Altid

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#PD	14
#source	13
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#AQ	8
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Habits MOC

links: [Mindsets](#), [Walking through the 3 phases of MOCs](#)

Habits MOC - Unifying Phase

Enjoy and Use - Enjoy the spatial constellation you created. It's certainly meaningful to you. Use it for different purposes: for final products (content creation), as a reference point in the future, or for the inherent joy the ideas provide.

Here's an assembly of the notes in some sort of formalized structure. I have continued adding to this whenever it made sense.

Understanding Habits

- [Defining a habit](#)
- [Habit formation provides an evolutionary advantage](#)
- [Habits carry a ton of hidden inertia](#)
- [The neural formation of habits is additive](#)
 - [The truest habit metaphors are additive](#)

Designing Habits

- [Understanding the habit cycle and habitual cues](#)
 - [How Atomic Habits fit into the conversation on habits](#)
 - [Resiliency Routines help regain a sense of control](#)
 - [Improving Micro Habits at the Point of Contact](#)
- [Small Wins foster a Sense of Control](#)
- [An asymptotic curve models the development of skills, strength, habits, and more](#)
 - [The mechanism for breaking through development plateaus](#)

Example of Habit Design

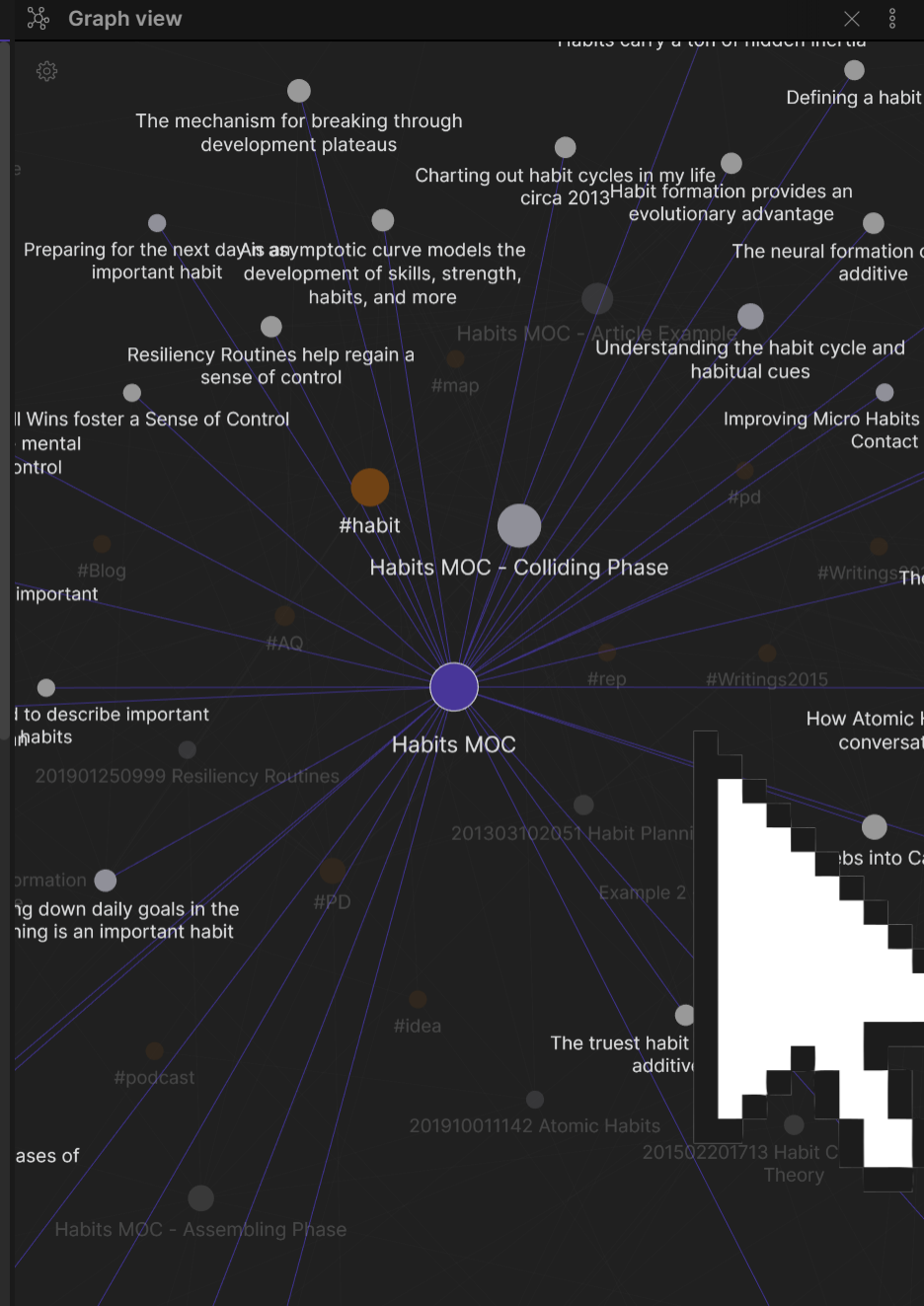
- [Charting out habit cycles in my life circa 2013](#)

Important Habits

[Important habits preserve mental clarity and a sense of control](#)
[Preparing for the next day is an important habit](#)
[Journaling in the morning is an important habit](#)
[Writing down daily goals in the morning is an important habit](#)

Related Concepts

[Positive Feedback Loop](#), [Like begets like](#)
[Cobwebs into Cables](#), [Reps](#), [Sense of Control](#)



Habits MOC - Unifying Phase

- Understanding Habits
 - Designing Habits
 - Example of Habit Design
 - Important Habits
 - Related Concepts
 - Other

Linked mentions 19

- 010 Mindsets MOC 1
 - [\[\[Habits MOC\]\]](#)
- 030 Interests MOC 1
 - ...dssets MOC]] | [[020 Concepts MOC|Concepts MOC]] | [\[\[Habits MOC|Habits MOC\]\]](#) |
- Being able to adapt is an important habit 1
 - links: [\[\[Habits MOC\]\]](#)
- Cobwebs into Cables 1
 - links: [[020 Concepts MOC|Concepts MOC]], [\[\[Habits MOC\]\]](#), [[LYT System]]
- Habits MOC - Colliding Phase 1
 - Next: [\[\[Habits MOC\]\]](#)
- Important habits preserve mental clarity and a sense of control 1
 - links: [\[\[Habits MOC\]\]](#)
- Improving Micro Habits at the 1