

Bi7740: Scientific computing

Non-square linear systems

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Outline

- 1 Non-square systems
 - The underdetermined case
 - The overdetermined case
- 2 Numerical methods for LS problem
 - Orthogonal transformations
 - Singular Value Decomposition
 - Total least squares
- 3 Comparison of various decompositions

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The systems of linear equations

General form:

$$\mathbf{Ax} = \mathbf{b}$$
$$\begin{bmatrix} a_{11} & \dots & a_{1n} \\ & \ddots & \\ a_{m1} & \dots & a_{mn} \end{bmatrix} \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} b_1 \\ \vdots \\ b_m \end{bmatrix}$$

- if $m < n$: **underdetermined case**; find a minimum-norm solution
- if $m > n$: **overdetermined case**; minimize the squared error
- if $m = n$: determined case; already discussed

Reminder

- two vectors \mathbf{y}, \mathbf{z} are orthogonal if $\mathbf{y}^T \mathbf{z} = 0$
- the span of a set of n independent vectors is $\text{span}(\{\mathbf{v}_1, \dots, \mathbf{v}_n\}) = \left\{ \sum_{i=1}^n \alpha_i \mathbf{v}_i \mid \alpha_i \in \mathbb{R} \right\}$
- the *row (column) space* of a matrix \mathbf{A} is the linear subspace generated (or spanned) by the rows (columns) of \mathbf{A} . Its dimension is equal to $\text{rank}(\mathbf{A}) \leq \min(m, n)$.
- by definition, $\text{span}(\mathbf{A})$ is the column space of \mathbf{A} and can be written as

$$C(\mathbf{A}) = \{ \mathbf{v} \in \mathbb{R}^m : \mathbf{v} = \mathbf{A}\mathbf{x}, \mathbf{x} \in \mathbb{R}^n \},$$

so it is the space of transformed vectors by the action of multiplication by the matrix.

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Underdetermined case

- $m < n$ there are more variables than equations, hence the solution is not unique
- consider the rows to be *linearly independent*
- then, any n -dimensional vector $\mathbf{x} \in \mathbb{R}^n$ can be decomposed into

$$\mathbf{x} = \mathbf{x}^+ + \mathbf{x}^-$$

where \mathbf{x}^+ is in the row space of \mathbf{A} and \mathbf{x}^- is in the null space of \mathbf{A} (orthogonal to the previous space):

$$\mathbf{x}^+ = \mathbf{A}^T \alpha \quad \mathbf{A} \mathbf{x}^- = 0$$

- this leads to

$$\mathbf{A}(\mathbf{x}^+ + \mathbf{x}^-) = \mathbf{A}\mathbf{A}^T\alpha + \mathbf{A}\mathbf{x}^- = \mathbf{A}\mathbf{A}^T\alpha = \mathbf{b}$$

- $\mathbf{A}\mathbf{A}^T$ is a $m \times m$ nonsingular matrix, so $\mathbf{A}\mathbf{A}^T\alpha = \mathbf{b}$ has a unique solution $\alpha_0 = (\mathbf{A}\mathbf{A}^T)^{-1}\mathbf{b}$
- the corresponding **minimal norm** solution to original system is

$$\mathbf{x}_0^+ = \mathbf{A}^T(\mathbf{A}\mathbf{A}^T)^{-1}\mathbf{b}$$

- note, however, that the orthogonal component \mathbf{x}^- remains unspecified
- the matrix $\mathbf{A}^T(\mathbf{A}\mathbf{A}^T)^{-1}$ is called the **right pseudo-inverse** of \mathbf{A} (right: $\mathbf{A} \cdot \mathbf{A}^T(\mathbf{A}\mathbf{A}^T)^{-1} = \mathbf{I}$)
- `MATLAB: pinv()`

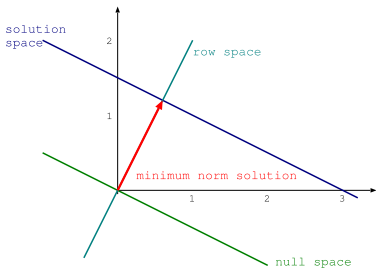
Example: let $\mathbf{A} = [1 \ 2]$ and $\mathbf{b} = [3]$ (hence $m = 1$).

- solution space:

$$x_2 = -\frac{1}{2}x_1 + \frac{3}{2}$$

is a solution, for any $x_1 \in \mathbb{R}$.

- $\mathbf{x}^+ = \mathbf{A}^T \alpha = \begin{bmatrix} 1 \\ 2 \end{bmatrix} \alpha$ (row space)
- $\mathbf{A}\mathbf{x}^- = 0 \Rightarrow [1 \ 2][x_1^- \ x_2^-]^T = 0.$
 $\Rightarrow x_2^- = -\frac{1}{2}x_1^-$ (null space)



The minimal norm solution is *the intersection of solution space with the row space* and is the closest vector to the origin, among all vectors in the solution space:

$$\mathbf{x}_0^+ = [0.6 \ 1.2]^T$$

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Overdetermined case

- if the rows of \mathbf{A} are independent, there is no *perfect* solution to the system ($\mathbf{b} \notin \text{span}(\mathbf{A})$)
- one needs some other criterion to call a solution *acceptable*
- **least squares solution** \mathbf{x}_0 minimizes the square Euclidean norm of the residual vector:

$$\mathbf{x}_0 = \arg \min_{\mathbf{x}} \|\mathbf{r}\|_2^2 = \arg \min_{\mathbf{x}} \|\mathbf{b} - \mathbf{Ax}\|_2^2$$

Solution to the LS problem

From a linear system problem, we arrived at solving an optimization problem with objective function

$$J = \frac{1}{2} \|\mathbf{b} - \mathbf{Ax}\|_2^2 = \frac{1}{2} (\mathbf{b} - \mathbf{Ax})^T (\mathbf{b} - \mathbf{Ax})$$

Set the derivative wrt \mathbf{x} to zero:

$$\frac{\partial}{\partial \mathbf{x}} J = \mathbf{A}^T \mathbf{b} - \mathbf{A}^T \mathbf{Ax} = 0$$

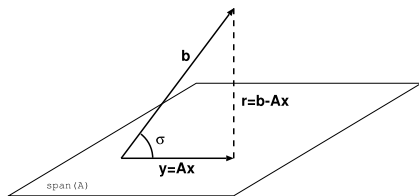
which leads to **normal equations** $\mathbf{A}^T \mathbf{Ax} = \mathbf{A}^T \mathbf{b}$, with the solution

$$\mathbf{x}_0 = (\mathbf{A}^T \mathbf{A})^{-1} \mathbf{A}^T \mathbf{b}$$

$\mathbf{A}^\dagger = (\mathbf{A}^T \mathbf{A})^{-1} \mathbf{A}^T$ is the *left pseudo-inverse* of \mathbf{A} .

Solution to the LS problem - geometric interpretation

- let $\mathbf{y} = \mathbf{Ax}$, where \mathbf{x} is the LS solution
- the residual $\mathbf{r} = \mathbf{b} - \mathbf{y}$ is orthogonal to $\text{span}(\mathbf{A})$,



LS data approximation

Model: $y = c_3x^2 - c_2x + c_1$. Problem: $c_i = ?$ when (x_i, y_i) are given.

```
1 x = linspace(-2, 2, 100);
2 y = 2 * x.^2 - x + 3;           % known model
3 yn = y + 2*(rand(1, 100) - 0.5); % add some noise
4
5 A = [ones(100,1), x', x'.^2];   % Vandermonde matrix
6 coef = pinv(A) * y';           % solution, no noise in y
7 coefn = pinv(A) * yn';        % solution, uniform noise in y
8
9 hold on;
10 plot(x, yn, 'b. ');
11 plot(x, coef(1) + coef(2) .* x + coef(3) .* x.^2, 'k-');
12 plot(x, coefn(1) + coefn(2) .* x + coefn(3) .* x.^2, ...
      'r-');
13 hold off;
```

Condition number

- if $\text{rank}(\mathbf{A}) = n$ (columns are independent), the condition number is

$$\text{cond}(\mathbf{A}) = \|\mathbf{A}\|_2 \|\mathbf{A}^\dagger\|_2$$

- by convention, if $\text{rank}(\mathbf{A}) < n$, $\text{cond}(\mathbf{A}) = \infty$
- for non-square matrices, the condition number measures the closeness to rank deficiency

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Numerical methods for LS problem

- the LS solution can be obtained using the pseudo-inverse $\mathbf{A}^\dagger = (\mathbf{A}^T \mathbf{A})^{-1} \mathbf{A}^T$ or by solving the normal equations

$$\mathbf{A}^T \mathbf{A} \mathbf{x} = \mathbf{A}^T \mathbf{b}$$

which is a system of n equations

- $\mathbf{A}^T \mathbf{A}$ is symmetric positive definite, so it admits a Cholesky decomposition,

$$\mathbf{A}^T \mathbf{A} = \mathbf{L} \mathbf{L}^T$$

Issues with normal equations method

- floating-point computations in $\mathbf{A}^T \mathbf{A}$ and $\mathbf{A}^T \mathbf{b}$ may lead to information loss
- sensitivity of the solution is worsen, since $\text{cond}(\mathbf{A}^T \mathbf{A}) = [\text{cond}(\mathbf{A})]^2$

Example:

Let $\mathbf{A} = \begin{bmatrix} 1 & 1 \\ \epsilon & 0 \\ 0 & \epsilon \end{bmatrix}$ with $\epsilon \in \mathbb{R}_+$ and $\epsilon < \sqrt{\epsilon_{\text{mach}}}$. Then, in floating-point

arithmetic, $\mathbf{A}^T \mathbf{A} = \begin{bmatrix} 1 + \epsilon^2 & 1 \\ 1 & 1 + \epsilon^2 \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}$ which is singular!

Augmented systems

- idea: find the solution and the residual as a solution of an extended system, under the orthogonality requirement
- the new system is

$$\begin{bmatrix} \mathbf{I} & \mathbf{A} \\ \mathbf{A}^T & \mathbf{0} \end{bmatrix} \begin{bmatrix} \mathbf{r} \\ \mathbf{x} \end{bmatrix} = \begin{bmatrix} \mathbf{b} \\ \mathbf{0} \end{bmatrix}$$

- despite requiring more storage and not being positive definite, it allows more freedom in choosing pivots for LU decomposition
- in some cases it is useful, but not much used in practice

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Orthogonal transformations

- a matrix \mathbf{Q} is **orthogonal** if $\mathbf{Q}^T \mathbf{Q} = \mathbf{I}$
- multiplication of a vector by an orthogonal matrix does not change its *Euclidean* norm:

$$\|\mathbf{Q}\mathbf{v}\|_2^2 = (\mathbf{Q}\mathbf{v})^T \mathbf{Q}\mathbf{v} = \mathbf{v}^T \mathbf{Q}^T \mathbf{Q}\mathbf{v} = \mathbf{v}^T \mathbf{v} = \|\mathbf{v}\|_2^2$$

- so, multiplying the two sides of the system by \mathbf{Q} does not change the solution
- again: try to transform the system so it's easy to solve e.g. triangular system

- an upper triangular overdetermined ($m > n$) LS problem has the form

$$\begin{bmatrix} \mathbf{R} \\ \mathbf{0} \end{bmatrix} \mathbf{x} \approx \begin{bmatrix} \mathbf{b}_1 \\ \mathbf{b}_2 \end{bmatrix}$$

where \mathbf{R} is an $n \times n$ upper triangular matrix and \mathbf{b} is partitioned accordingly

- the residual becomes

$$\|\mathbf{r}\|_2^2 = \|\mathbf{b}_1 - \mathbf{R}\mathbf{x}\|_2^2 + \|\mathbf{b}_2\|_2^2$$

- to minimize the residual, one has to minimize $\|\mathbf{b}_1 - \mathbf{R}\mathbf{x}\|_2^2$ (since $\|\mathbf{b}_2\|_2^2$ is fixed) and this leads to the system

$$\mathbf{R}\mathbf{x} = \mathbf{b}_1$$

which can be solved by back-substitution

- the residual becomes $\|\mathbf{r}\|_2^2 = \|\mathbf{b}_2\|_2^2$ and \mathbf{x} is the LS solution

QR factorization

- problem: find an $m \times m$ orthogonal matrix \mathbf{Q} such that an $m \times n$ matrix \mathbf{A} can be written as

$$\mathbf{A} = \mathbf{Q} \begin{bmatrix} \mathbf{R} \\ \mathbf{0} \end{bmatrix}$$

where \mathbf{R} is $n \times n$ upper triangular

- the new problem to solve is

$$\mathbf{Q}^T \mathbf{A} \mathbf{x} = \begin{bmatrix} \mathbf{R} \\ \mathbf{0} \end{bmatrix} \mathbf{x} \approx \begin{bmatrix} \mathbf{b}_1 \\ \mathbf{b}_2 \end{bmatrix} = \mathbf{Q}^T \mathbf{b}$$

- if \mathbf{Q} is partitioned as $\mathbf{Q} = [\mathbf{Q}_1 \mathbf{Q}_2]$ with \mathbf{Q}_1 having n columns, then

$$\mathbf{A} = \mathbf{Q} \begin{bmatrix} \mathbf{R} \\ \mathbf{0} \end{bmatrix} = \mathbf{Q}_1 \mathbf{R}$$

is called **reduced QR factorization** of \mathbf{A} (MATLAB:

$$[\mathbf{Q}, \mathbf{R}] = \text{qr}(\mathbf{A}, 0))$$

- columns of \mathbf{Q}_1 form an orthonormal basis of $\text{span}(\mathbf{A})$, and the columns of \mathbf{Q}_2 form an orthonormal basis of $\text{span}(\mathbf{A})^\perp$
- $\mathbf{Q}_1 \mathbf{Q}_1^T$ is orthogonal projector onto $\text{span}(\mathbf{A})$
- the solution to the initial problem is given by the solution to the square system

$$\mathbf{Q}_1^T \mathbf{A} \mathbf{x} = \mathbf{Q}_1^T \mathbf{b}$$

QR factorization - Remember:

In general, for an $m \times n$ matrix A , with $m > n$, the factorization is

$$\mathbf{A} = \mathbf{QR}$$

and

- \mathbf{Q} is an *orthogonal* matrix: $\mathbf{Q}^T \mathbf{Q} = \mathbf{I} \Leftrightarrow \mathbf{Q}^{-1} = \mathbf{Q}^T$
- \mathbf{R} is an *upper triangular* matrix
- solving the normal equations (for LS solution) $\mathbf{A}^T \mathbf{A} \mathbf{x} = \mathbf{A}^T \mathbf{b}$ comes to solving

$$\mathbf{R} \mathbf{x} = \mathbf{Q}^T \mathbf{b}$$

HOMEWORK: prove the above statement.

Example

```
1 A = [3 -6; 4 -8; 0 1];
2 b = [-1 7 2]';
3 [Q1,R] = qr(A,0)
4 d = Q1*b;
5 bksolve(R, d)    % remember back-substitution method
6
7 % equivalent (linear regression!):
8 regress(b, A)
```

A statistical perspective

Changing a bit the notation, the linear model is

$$E[\mathbf{y}] = \mathbf{X}\boldsymbol{\beta}, \quad \text{Cov}(\mathbf{y}) = \sigma^2 \mathbf{I}$$

It can be shown that the *best linear unbiased estimator* is

$$\hat{\boldsymbol{\beta}} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{y} = \mathbf{R}^{-1} \mathbf{Q}^T \mathbf{y}$$

for a decomposition $\mathbf{X} = \mathbf{QR}$. Then $\hat{\mathbf{y}} = \mathbf{QQ}^T \mathbf{y}$. (Gauss-Markov thm.: LS estimator has the lowest variance among all unbiased linear estimators.) Also,

$$\text{Var}(\hat{\boldsymbol{\beta}}) = (\mathbf{X}^T \mathbf{X})^{-1} \sigma^2 = (\mathbf{R}^T \mathbf{R})^{-1} \sigma^2$$

where $\sigma^2 = \|\mathbf{y} - \hat{\mathbf{y}}\|^2 / (m - n - 1)$.

Computing the QR factorization

- similarly to LU factorization, we nullify entries under the diagonal, column by column
- now, use orthogonal transformations:
 - Householder transformations
 - Givens rotations
 - Gram-Schmidt orthogonalization
- MATLAB: `qr ()`

Householder transformations

$$\mathbf{H} = \mathbf{I} - 2 \frac{\mathbf{v}\mathbf{v}^T}{\mathbf{v}^T\mathbf{v}}, \quad \mathbf{v} \neq \mathbf{0}$$

- \mathbf{H} is orthogonal and symmetric: $\mathbf{H} = \mathbf{H}^T = \mathbf{H}^{-1}$
- \mathbf{v} are chosen such that for a vector \mathbf{a} :

$$\mathbf{H}\mathbf{a} = \begin{bmatrix} \alpha \\ 0 \\ \vdots \\ 0 \end{bmatrix} = \alpha \begin{bmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix} = \alpha \mathbf{e}_1$$

- this leads to $\mathbf{v} = \mathbf{a} - \alpha \mathbf{e}_1$ with $\alpha = \pm \|\mathbf{a}\|_2$, where the sign is chosen to avoid cancellation

Householder QR factorization

- apply, the Householder transformation to nuliffy the entries below diagonal
- the process is applied to each column (of the n) and produces a transformation of the form

$$\mathbf{H}_n \dots \mathbf{H}_1 \mathbf{A} = \begin{bmatrix} \mathbf{R} \\ \mathbf{0} \end{bmatrix}$$

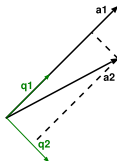
where \mathbf{R} is $n \times n$ upper triangular

- then take $\mathbf{Q} = \mathbf{H}_1 \dots \mathbf{H}_n$
- note that the multiplication of \mathbf{H} with a vector \mathbf{u} is much cheaper than a general matrix-vector multiplication:

$$\mathbf{H}\mathbf{u} = \left(\mathbf{I} - 2 \frac{\mathbf{v}\mathbf{v}^T}{\mathbf{v}^T\mathbf{v}} \right) \mathbf{u} = \mathbf{u} - 2 \frac{\mathbf{v}^T\mathbf{u}}{\mathbf{v}^T\mathbf{v}} \mathbf{v}$$

Gram-Schmidt orthogonalization

- idea: given two vectors \mathbf{a}_1 and \mathbf{a}_2 , we seek orthonormal vectors \mathbf{q}_1 and \mathbf{q}_2 having the same span



- method: subtract from \mathbf{a}_2 its projection on \mathbf{a}_1 and normalize the resulting vectors
- apply this method to each column of \mathbf{A} to obtain the **classical Gram-Schmidt** procedure

Algorithm: Classical Gram-Schmidt

```
for  $k = 1$  to  $n$  do
   $\mathbf{q}_k \leftarrow \mathbf{a}_k$ ;
  for  $j = 1$  to  $k - 1$  do
     $r_{jk} \leftarrow \mathbf{q}_j^T \mathbf{a}_k$ ;
     $\mathbf{q}_k \leftarrow \mathbf{q}_k - r_{jk} \mathbf{q}_j$ ;
  end for
   $r_{kk} \leftarrow \|\mathbf{q}_k\|_2$ ;
   $\mathbf{q}_k \leftarrow \mathbf{q}_k / r_{kk}$ ;
end for
```

The resulting matrices \mathbf{Q} (with \mathbf{q}_k as columns) and \mathbf{R} (with elements r_{jk}) form the **reduced QR factorization** of \mathbf{A} .

Modified Gram-Schmidt procedure

- improved orthogonality in finite-precision
- reduced storage requirements
- **HOMEWORK: implement the procedure below in Matlab**

Algorithm: Modified Gram-Schmidt

```
for k = 1 to n do
    rkk ← ||ak||2;
    qk ← ak/rkk;
    for j = k + 1 to n do
        rjk ← qkTaj;
        aj ← aj - rkjqk;
    end for
end for
```

Further topics on QR factorization

- if $\text{rank}(\mathbf{A}) < n$ then \mathbf{R} is singular and there are multiple solutions \mathbf{x} ; choose the \mathbf{x} with the smallest norm
- in limited precision, the rank can be lower than the theoretical one, leading to highly sensitive solutions \rightarrow an alternative could be the SVD method (later)
- there exists a version, QR with pivoting, that chooses everytime the column with largest Euclidean norm for reduction \rightarrow improves stability in rank deficient scenarios
- another method of factorization: Givens rotations - makes one 0 at a time

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Singular Value Decomposition - SVD

- SVD of an $m \times n$ matrix \mathbf{A} has the form

$$\mathbf{A} = \mathbf{U}\mathbf{\Sigma}\mathbf{V}^T$$

where \mathbf{U} is $m \times m$ orthogonal matrix, \mathbf{V} is $n \times n$ orthogonal matrix, and $\mathbf{\Sigma}$ is $m \times n$ diagonal matrix, with

$$\sigma_{ij} = \begin{cases} 0 & \text{if } i \neq j \\ \sigma_i \geq 0 & \text{if } i = j \end{cases}$$

- σ_i are usually ordered such that $\sigma_1 \geq \dots \geq \sigma_n$ and are called **singular values** of \mathbf{A}
- the columns \mathbf{u}_i and \mathbf{v}_i are called left and right **singular vectors** of \mathbf{A} , respectively

- minimum norm solution to $\mathbf{Ax} \approx \mathbf{b}$ is

$$\mathbf{x} = \sum_{\sigma_i \neq 0} \frac{\mathbf{u}_i^T \mathbf{b}}{\sigma_i} \mathbf{v}_i$$

- for ill-conditioned or rank-deficient problems, the sum should be taken over "large enough" σ 's: $\sum_{\sigma_i \geq \epsilon} \dots$
- Euclidean norm: $\|\mathbf{A}\|_2 = \max_i \{\sigma_i\}$
- Euclidean condition number: $\text{cond}(\mathbf{A}) = \frac{\max_i \{\sigma_i\}}{\min_i \{\sigma_i\}}$
- Rank of \mathbf{A} : $\text{rank}(\mathbf{A}) = \#\{\sigma_i > 0\}$

Pseudoinverse (again)

- the **pseudoinverse** of an $m \times n$ matrix \mathbf{A} with SVD decomposition $\mathbf{A} = \mathbf{U}\mathbf{\Sigma}\mathbf{V}^T$ is

$$\mathbf{A}^+ = \mathbf{V}\mathbf{\Sigma}^{-1}\mathbf{U}^T$$

where

$$[\mathbf{\Sigma}^{-1}]_{ii} = \begin{cases} 1/\sigma_i & \text{for } \sigma_i > 0 \\ 0 & \text{otherwise} \end{cases}$$

- pseudoinverse always exists and minimum norm solution to $\mathbf{Ax} \approx \mathbf{b}$ is $\mathbf{x} = \mathbf{A}^+\mathbf{b}$
- if \mathbf{A} is square and nonsingular, $\mathbf{A}^{-1} = \mathbf{A}^+$

SVD and subspaces relevant to \mathbf{A}

- \mathbf{u}_i for which $\sigma_i > 0$ form the orthonormal basis of $\text{span}(\mathbf{A})$
- \mathbf{u}_i for which $\sigma_i = 0$ form the orthonormal basis of the orthogonal complement of $\text{span}(\mathbf{A})$
- \mathbf{v}_i for which $\sigma_i = 0$ form the orthonormal basis of the null space of \mathbf{A}
- \mathbf{v}_i for which $\sigma_i > 0$ form the orthonormal basis of the orthogonal complement of the null space of \mathbf{A}

SVD and matrix approximation

- **A** can be re-written as

$$\mathbf{A} = \mathbf{U}\mathbf{\Sigma}\mathbf{V}^T = \sigma_1 \mathbf{u}_1 \mathbf{v}_1^T + \dots + \sigma_n \mathbf{u}_n \mathbf{v}_n^T$$

- let $\mathbf{E}_i = \mathbf{u}_i \mathbf{v}_i^T$; \mathbf{E}_i has rank 1 and requires only $m + n$ storage locations
- $\mathbf{E}_i \mathbf{x}$ multiplication requires only $m + n$ multiplications
- assuming $\sigma_1 \geq \sigma_2 \geq \dots \geq \sigma_n$ then by using the largest k singular values, one obtains the closest approximation of **A** of rank k :

$$\mathbf{A} \approx \sum_{i=1}^k \sigma_i \mathbf{E}_i$$

- many applications to image processing, data compression, cryptography, etc.

Example - image compression

MATLAB: $[U, S, V] = \text{svd}(X)$

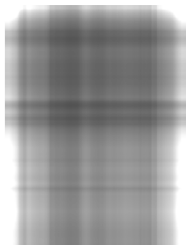
Original image and its approximations using 1,2,3,4,5 and 10 terms:



Example - image compression

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MATLAB: [U, S, V] = svd(X)
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Example - image compression

MATLAB: $[U, S, V] = \text{svd}(X)$

Original image and its approximations using 1,2,3,4,5 and 10 terms:



```
1 X = imread('face01.png');
2 X = double(X) ./ 255.0;
3
4 [U,S,V] = svd(X);
5
6 imshow(U(:,1) * S(1,1) * V(:,1)');
7 imshow(U(:,1:5) * S(1:5, 1:5) * V(:,1:5)');
8 imshow(U(:,1:10) * S(1:10, 1:10) * V(:,1:10)');
```

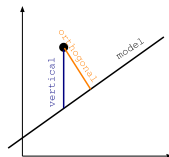

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Total least squares

$$\mathbf{Ax} \approx \mathbf{b}$$

- ordinary least squares applies when the error affects only \mathbf{b}
- what if there is error (uncertainty) in \mathbf{A} as well?
- total least squares minimizes the orthogonal distances, rather than vertical distances, between model and data



- can be computed using SVD of $[\mathbf{A}, \mathbf{b}]$

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Comparison: work effort

- computing $\mathbf{A}^T \mathbf{A}$ requires about $n^2 m / 2$ multiplications and solving the resulting symmetric system, about $n^3 / 6$ multiplications
- LS problem solution by Householder QR requires about $mn^2 - n^3 / 3$ multiplications
- if $m \gg n$, Householder method requires about twice as much work normal eqs.
- cost of SVD is $\approx (4 \dots 10) \times (mn^2 + n^3)$ depending on implementation

Comparison: precision

- relative error for normal eqs. is $\sim [\text{cond}(\mathbf{A})]^2$; if $\text{cond}(\mathbf{A}) \approx 1 / \sqrt{\epsilon_{\text{mach}}}$, Cholesky factorization will break
- Householder method has a relative error

$$\sim \text{cond}(\mathbf{A}) + \|\mathbf{r}\|_2 [\text{cond}(\mathbf{A})]^2$$

which is the best achievable for LS problems

- Householder method breaks (in back-substitution step) for $\text{cond}(\mathbf{A}) \gtrsim 1 / \epsilon_{\text{mach}}$
- while Householder method is more general and more accurate than normal equations, it may not always be worth the additional cost

Comparison: precision, cont'd

- for (nearly) rank-deficient problems, the pivoting Householder method produces useful solution, while normal equations method fails
- SVD is more precise and more robust than Householder method, but much more expensive computationally